Exercise 3:

Develop and compare CLI, GUI, and Voice User Interfaces (VUI) for the same task and assess user satisfaction using Python (Tkinter for GUI, Speech Recognition for VUI), Terminal

AIM:

The aim is to develop and compare Command Line Interface (CLI), Graphical User Interface (GUI), and Voice User Interface (VUI) for the same task, and assess user satisfaction using Python (with Tkinter for GUI and Speech Recognition for VUI) and Terminal.

PROCEDURE:

i) CLI (Command Line Interface)

CLI implementation where users can add, view, and remove tasks using the terminal.

```
def add_task(task):
    tasks.append(task)
    print(f"Task '{task}' added.")

def view_tasks():
    if tasks:
        print("Your tasks:")
        for idx, task in enumerate(tasks, 1):
            print(f"{idx}. {task}")

    else:
        print("No tasks to show.")
```

```
def remove task(task number):
    if 0 < task number <= len(tasks):</pre>
        removed task = tasks.pop(task number - 1)
        print(f"Task '{removed task}' removed.")
    else:
        print("Invalid task number.")
def main():
    while True:
        print("\nOptions: 1.Add Task 2.View Tasks 3.Remove
Task 4.Exit")
        choice = input("Enter your choice: ")
        if choice == '1.':
            task = input("Enter task: ")
            add task(task)
        elif choice == '2.':
            view tasks()
        elif choice == '3':
            task number = int(input("Enter task number to
remove: "))
            remove task(task number)
        elif choice == '4':
            print("Exiting...")
            break
        else:
              print("Invalid choice. Please try again.")
if name == " main ":
    main()
```

OUTPUT:

```
File Edit Search Source Run Debug Consoles Projects Tools View Help
                                                                                                                                               Console 1/A ×
temp.py ×
                                                                                                                                               In [1]: runfile('C:/Users/mdars/.spyder-py3/
temp.py', wdir='C:/Users/mdars/.spyder-py3')
              tasks = []
def add_task(task):
    tasks.append(task)
    print(f*Task '{task}' added.")
def view_tasks():
    tasks.
                                                                                                                                               Options: 1.Add Task 2.View Tasks 3.Remove Task
                                                                                                                                              Enter your choice: 1
Enter task: Create Button
                      view_tasks():
if tasks:
    print("Your tasks:")
    for idx, task in enumerate(tasks, 1):
        print(f"{idx}. {task}")
else:
                                                                                                                                               Task 'Create Button' added.
                                                                                                                                              Options: 1.Add Task 2.View Tasks 3.Remove Task 4.Exit
                                                                                                                                               Enter your choice: 2
Your tasks:
1. Create Button
               eise:
    print("No tasks to show.")

def remove_task(task_number):
    if 0 < task_number <= len(tasks):
        removed_task = tasks.pop(task_number - 1)
        print(f"Task '{removed_task}' removed.")
                                                                                                                                              Options: 1.Add Task 2.View Tasks 3.Remove Task
                                                                                                                                               4.Exit
              else:
    print("Invalid task number.")

def main():
    while True:
    print("InOptions: 1.Add Task 2.View Tasks 3.Remo
    choice = input("Enter your choice: ")
    if choice == '1':
        task = input("Enter task: ")
        add_task(task)
                                                                                                                                              Enter your choice: 3
Enter task number to remove: 1
Task 'Create Button' removed.
                                                                                                                                               Options: 1.Add Task 2.View Tasks 3.Remove Task
                                                                                                                                                Enter your choice: 4
                                                                                                                                               Exiting...
```

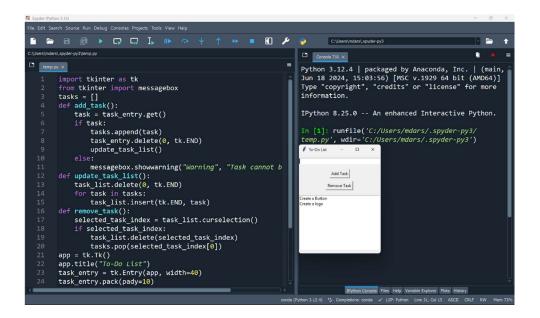
ii) GUI (Graphical User Interface)

Tkinter to create a simple GUI for our To-Do List application.

```
import tkinter as tk
from tkinter import messagebox
tasks = []
def add task():
    task = task entry.get()
    if task:
        tasks.append(task)
        task entry.delete(0, tk.END)
        update task list()
    else:
        messagebox.showwarning("Warning", "Task cannot be
empty")
def update task list():
    task list.delete(0, tk.END)
    for task in tasks:
        task list.insert(tk.END, task)
```

```
def remove task():
    selected_task_index = task list.curselection()
    if selected task index:
        task list.delete(selected task index)
        tasks.pop(selected task index[0])
app = tk.Tk()
app.title("To-Do List")
task entry = tk.Entry(app, width=40)
task entry.pack(pady=10)
add button = tk.Button(app, text="Add Task",
command=add task)
add button.pack(pady=5)
remove button = tk.Button(app, text="Remove Task",
command=remove task)
remove button.pack(pady=5)
task list = tk.Listbox(app, width=40, height=10)
task list.pack(pady=10)
app.mainloop()
```

OUTPUT:



iii) VUI (Voice User Interface)

speech_recognition library for voice input and the pyttsx3 library for text-to-speech output. Make sure you have these libraries installed (pip install SpeechRecognition pyttsx3).

```
import speech_recognition as sr
import pyttsx3

tasks = []
recognizer = sr.Recognizer()
engine = pyttsx3.init()

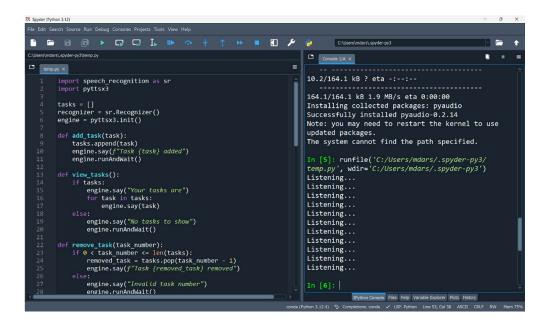
def add_task(task):
    tasks.append(task)
    engine.say(f"Task {task} added")
    engine.runAndWait()

def view_tasks():
    if tasks:
        engine.say("Your tasks are")
        for task in tasks:
        engine.say(task)
```

```
else:
        engine.say("No tasks to show")
    engine.runAndWait()
def remove task(task number):
    if 0 < task number <= len(tasks):</pre>
        removed task = tasks.pop(task number - 1)
        engine.say(f"Task {removed task} removed")
    else:
        engine.say("Invalid task number")
    engine.runAndWait()
def recognize speech():
    with sr.Microphone() as source:
        print("Listening...")
        audio = recognizer.listen(source)
        try:
             command = recognizer.recognize google(audio)
             return command
        except sr.UnknownValueError:
             engine.say("Sorry, I did not understand that")
             engine.runAndWait()
             return None
def main():
    while True:
        engine.say("Options: add task, view tasks, remove
task, or exit")
        engine.runAndWait()
        command = recognize speech()
        if not command:
             continue
        if "add task" in command:
             engine.say("What is the task?")
             engine.runAndWait()
             task = recognize speech()
             if task:
```

```
add task(task)
        elif "view tasks" in command:
            view tasks()
        elif "remove task" in command:
               engine.say("Which task number to remove?")
            engine.runAndWait()
            task number = recognize speech()
            if task number:
                  remove_task(int(task_number))
        elif "exit" in command:
            engine.say("Exiting...")
            engine.runAndWait()
            break
        else:
            engine.say("Invalid option. Please try again.")
            engine.runAndWait()
if name == " main ":
    main()
```

OUTPUT:



RESULT:

The output was verified successfully.