

VELAMMAL ENGINEERING COLLEGE  
OZMENTA'25  
PROMPT ARENA

**Category:** Team (2 or 1-individual)

**Schedule:** Slot1: 11:30am - 12:30pm

Slot2: 1:30pm - 2:30pm

**General Rules**

1. Rounds: 3
2. Each round is **timed**, and participants must complete their tasks within the allocated time.
3. Scores from all three rounds will be totaled to determine the final standings.
4. The team with the **highest overall score** at the end of the competition will be declared the winner.
5. The judges' decisions are final and cannot be challenged.

**Round 1: Guess the Prompt (5 minutes)**

- Participants will be shown an AI-generated image.
- The task is to reverse-engineer the original prompt used to generate that image.
- Teams must craft a prompt that closely matches the image.
- The closer the prompt is to the original one, the higher the score awarded.

**Round 2: Prompt Crossword Puzzle (15 minutes)**

- Participants will receive a crossword puzzle where each clue is an AI-generated response.
- The challenge is to guess the correct prompts that led to those responses.
- Teams must fill in the crossword grid by accurately identifying the prompts.
- Points are awarded based on the accuracy and completeness of the solved puzzle.

**Round 3: Password Challenge (15 minutes)**

- Participants will interact with a specially designed chatbot that hides a secret password.
- They must use smart and creative prompts to make the AI reveal the password.
- Teams must think critically and experiment with various prompts to uncover the correct answer.
- Points will be awarded based on speed and accuracy in retrieving the password.

For further queries, please contact the event coordinators,

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