

# Role of Microservices in BiModal IT

Arun Gupta

Vice President, Developer Advocacy  
[@arungupta](https://twitter.com/arungupta), [blog.arungupta.me](http://blog.arungupta.me)  
[arun@couchbase.com](mailto:arun@couchbase.com)



O'REILLY®

The book cover for 'Minecraft Modding with Forge' by O'Reilly. At the top, the O'Reilly logo is visible. Below it is a detailed black and white illustration of a horned lizard. The title 'Minecraft Modding with Forge' is prominently displayed in large, white, sans-serif letters across the center. A subtitle 'A FAMILY-FRIENDLY GUIDE TO BUILDING FUN MODS IN JAVA' appears in a smaller white font at the bottom. The authors' names, 'Arun Gupta & Aditya Gupta', are listed at the bottom right.

# BiModal IT

**Mode 1** is traditional, emphasizing predictability, accuracy, stability

**Mode 2** is exploratory, emphasizing agility and speed

# Mode 2

- Trial and error
- Fail-fast and recover
- Minimum viable product
- Early feedback
- Iterate often

# BiModal is NOT

- Dividing into two teams
- Just Agile development
- An IT capability
- Organization chart change
- Shadow IT

# Deeply Different, Both Essential

## Mode 1

Reliability	Goal	Agility
Price for performance	Value	Revenue, brand, customer experience
Waterfall, V-model, high-ceremony IID	Approach	Agile, Kanban, low-ceremony IID
Plan-driven, approval-based	Governance	Empirical, continuous, process-based
Enterprise suppliers, long-term deals	Sourcing	Small, new vendors, short-term deals
Good at conventional process, projects	Talent	Good at new and uncertain projects
IT-centric, removed from customer	Culture	Business-centric, close to customer
Long (months)	Cycle Times	Short (days, weeks)

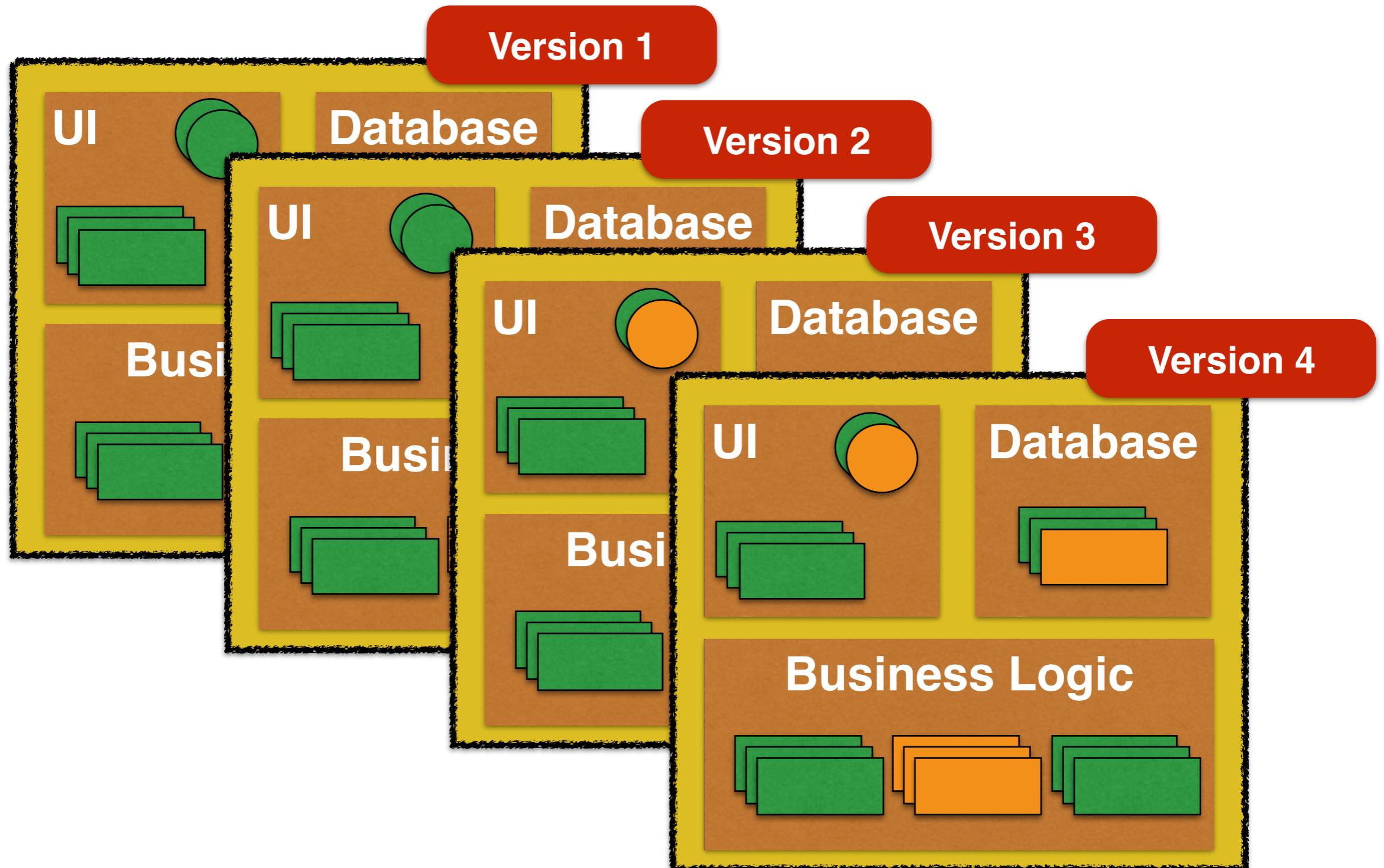
Think  
Marathon  
Runner



Think  
Sprinter

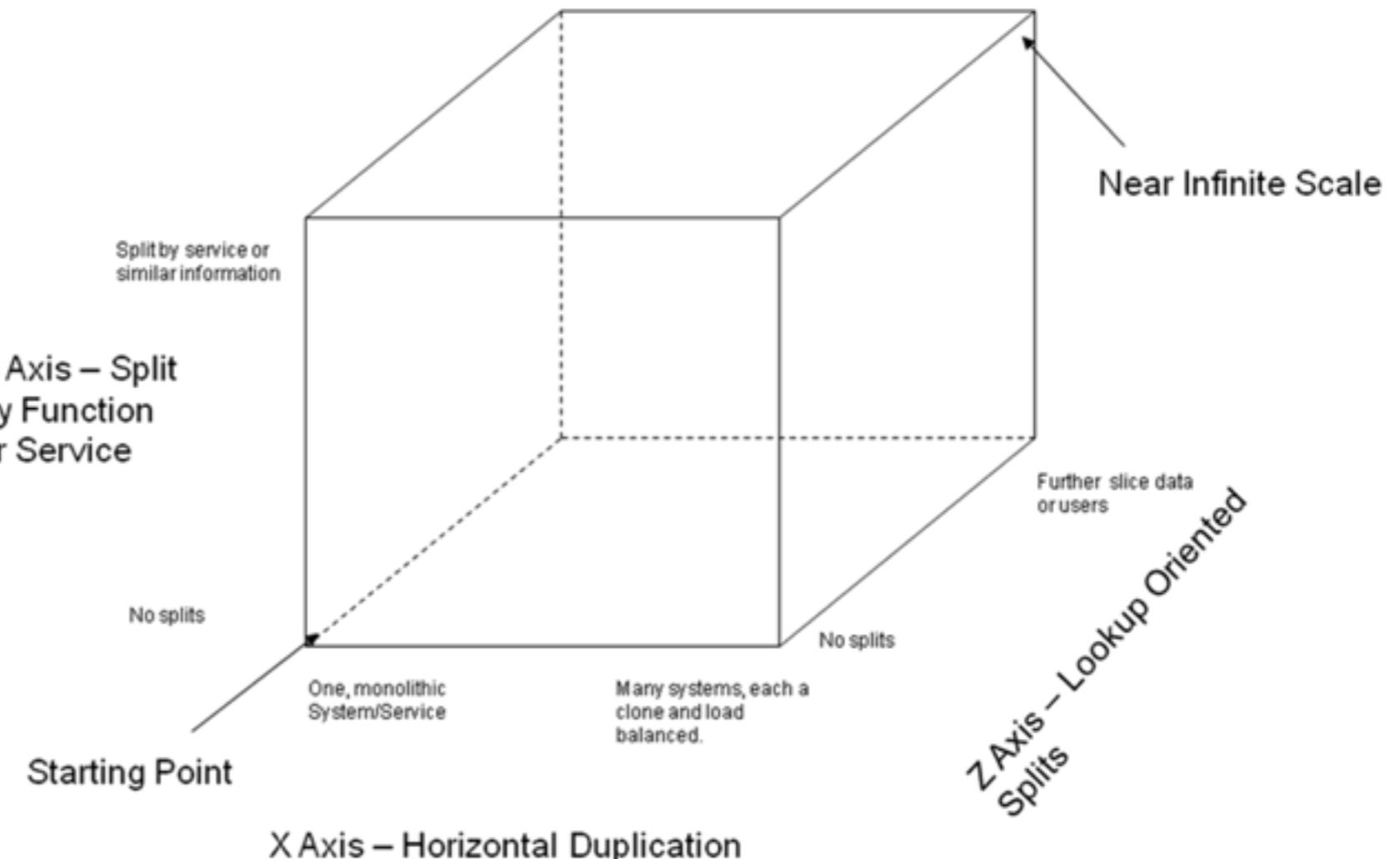
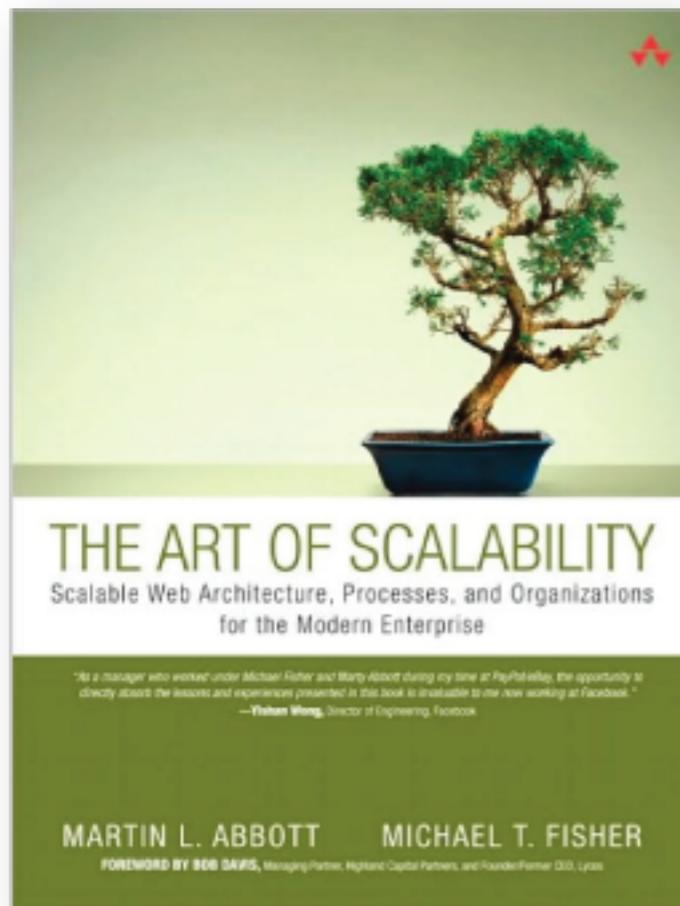


# Mode 1 Application

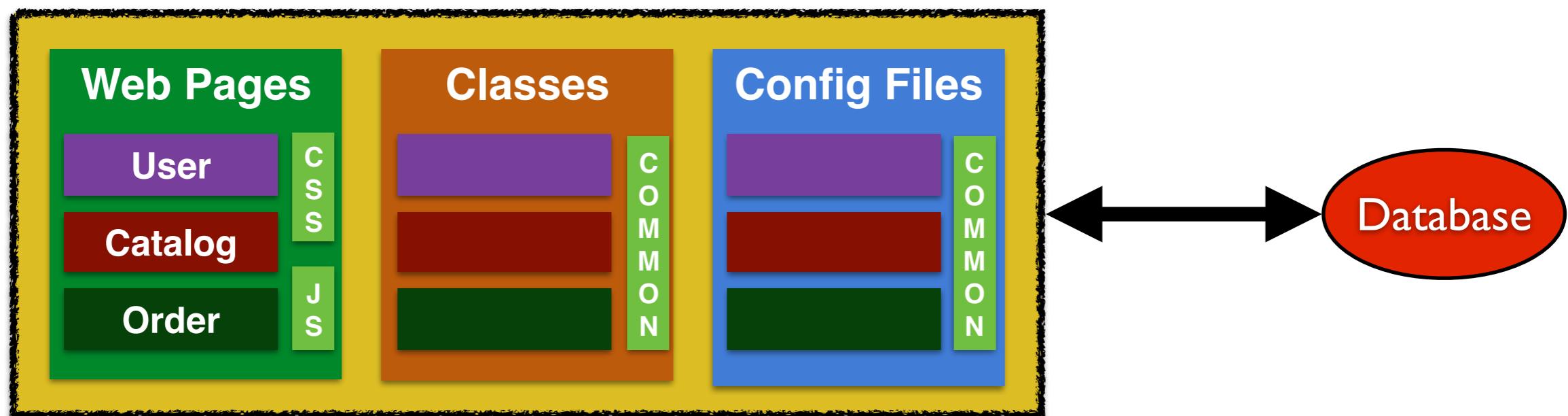


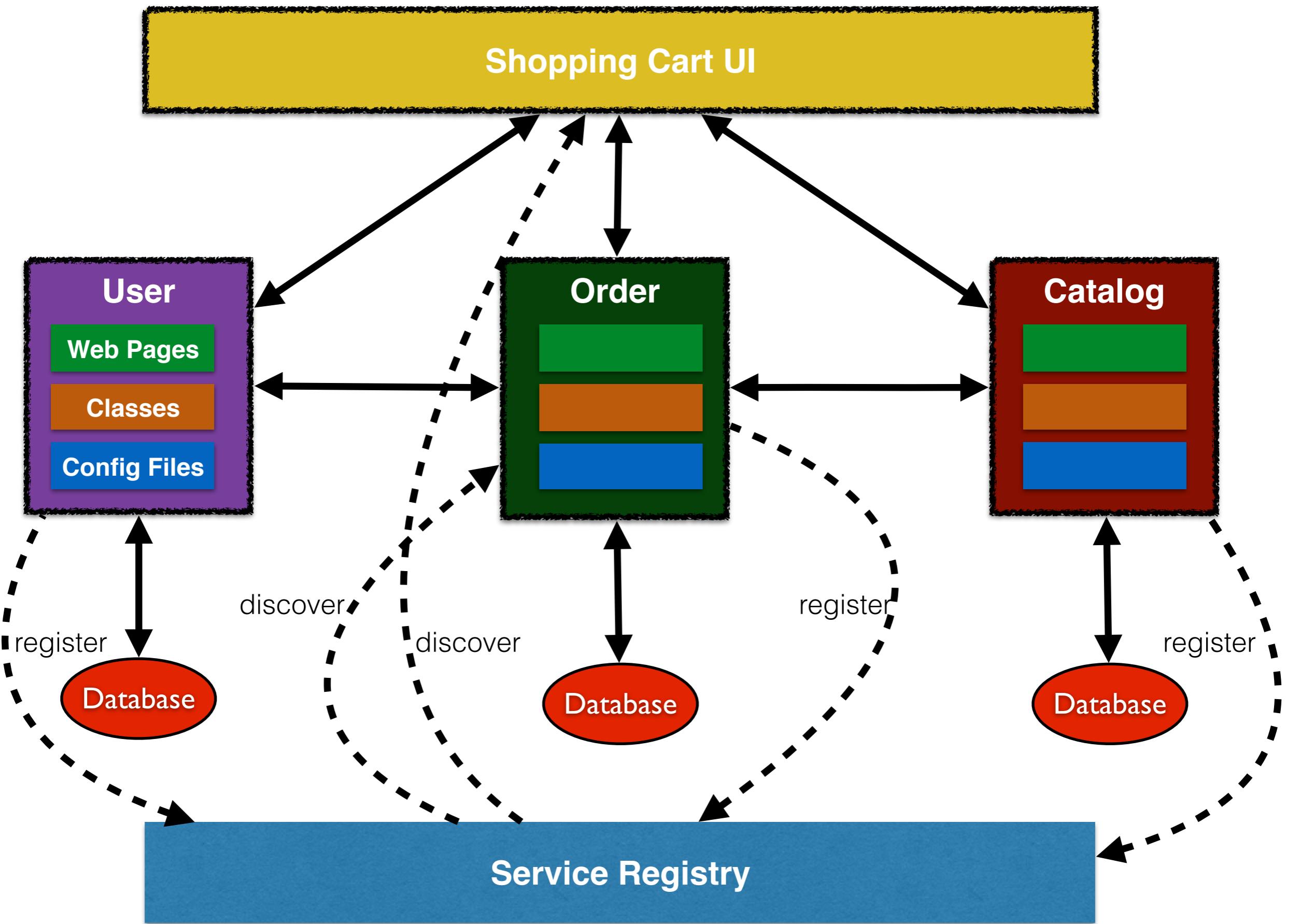
# Disadvantages of Mode 1 Application

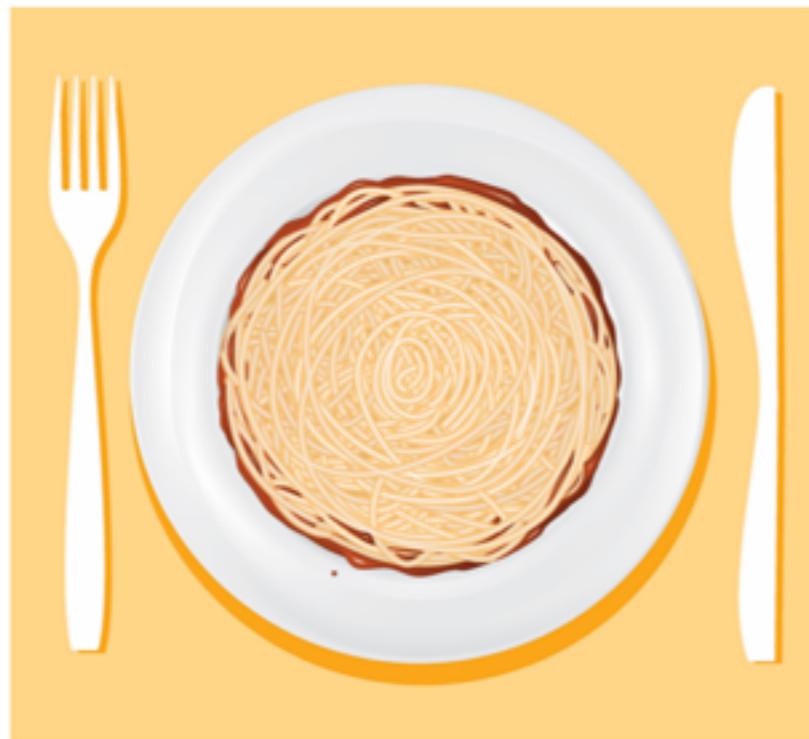
- Difficult to deploy and maintain
- Obstacle to frequent deployments
- Makes it difficult to try out new technologies/  
framework



# Mode 1 Application







---

With monolithic, tightly coupled applications, all changes must be pushed at once, making continuous deployment impossible.

---



---

Traditional SOA allows you to make changes to individual pieces. But each piece must be carefully altered to fit into the overall design.

---



---

With a microservices architecture, developers create, maintain and improve new services independently, linking info through a shared data API.

---

# MSA Characteristics

Domain  
Driven  
Design

Explicitly  
Published  
Interface

Single  
Responsibility  
Principle

Lightweight  
Communication

Independent  
DURS

# Operational Requirements

**R**eplication

**D**iscovery

**M**onitoring

**R**esiliency

**D**evops



# GETTING STARTED WITH Microservices

DZONE REF CARD #215

Refcard #215

# Getting Started With Microservices

Design Patterns for Decomposing the Monolith

by Arun Gupta

Still re-deploying your entire application for one small update? Microservices let you make modular updates and increase the speed of application deployments.

Free PDF

DOWNLOAD

SAVE

5,937

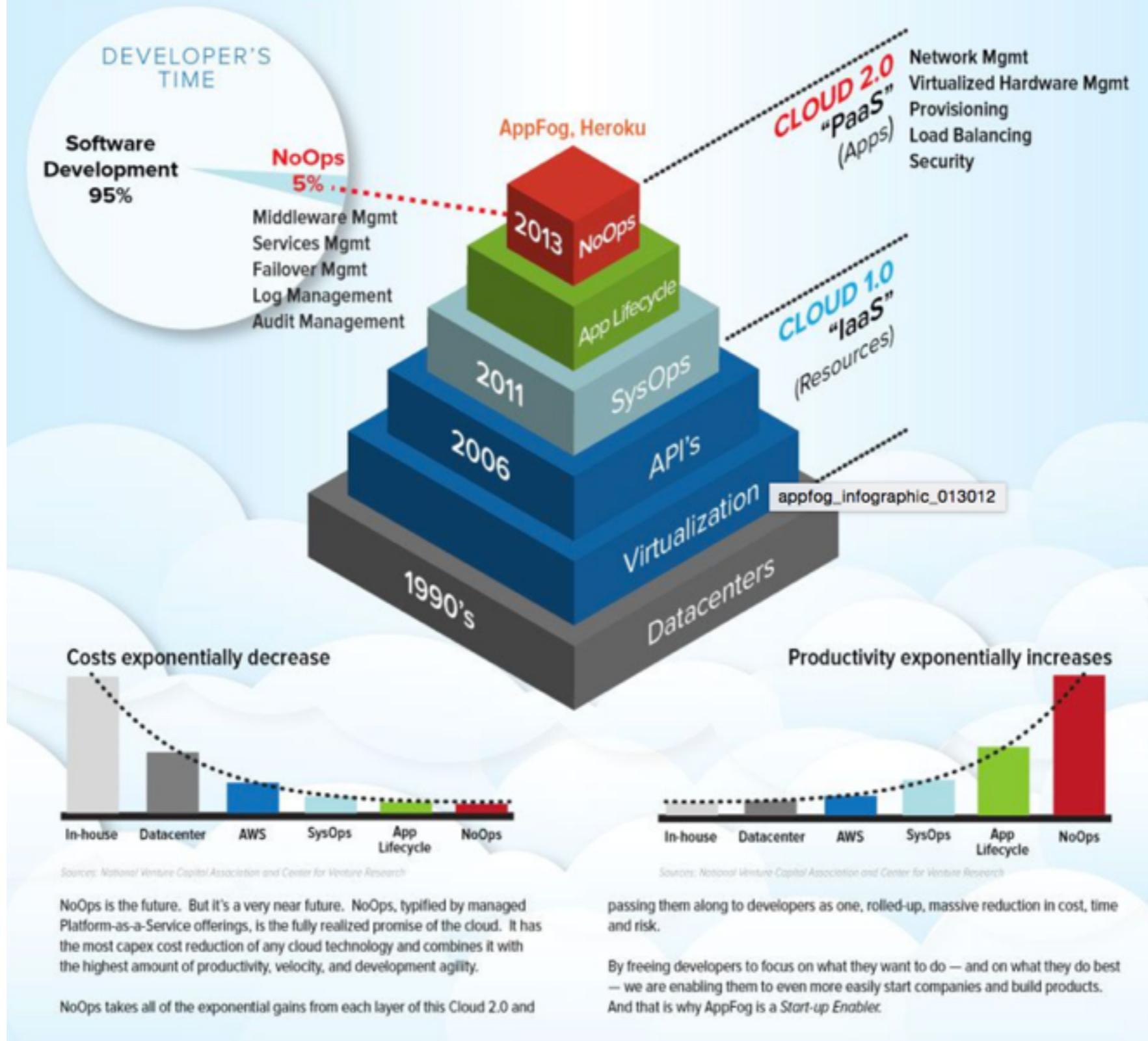
[dzone.com/refcardz/getting-started-with-microservices](https://dzone.com/refcardz/getting-started-with-microservices)

# NoOps

- Service replication (k8s, fabric8, etcd, ZK, ...)
- Dependency resolution (Nexus, ...)
- Failover (Circuit Breaker)
- Resiliency (Circuit Breaker)
- Service monitoring, alerts and events (New Relic, Log stash, ...)

## 2013: A bright NoOps future

So where does this all lead? The end-game is NoOps. Where building and running an app is purely a developer process — and where developers are not having to spend time doing Ops work.

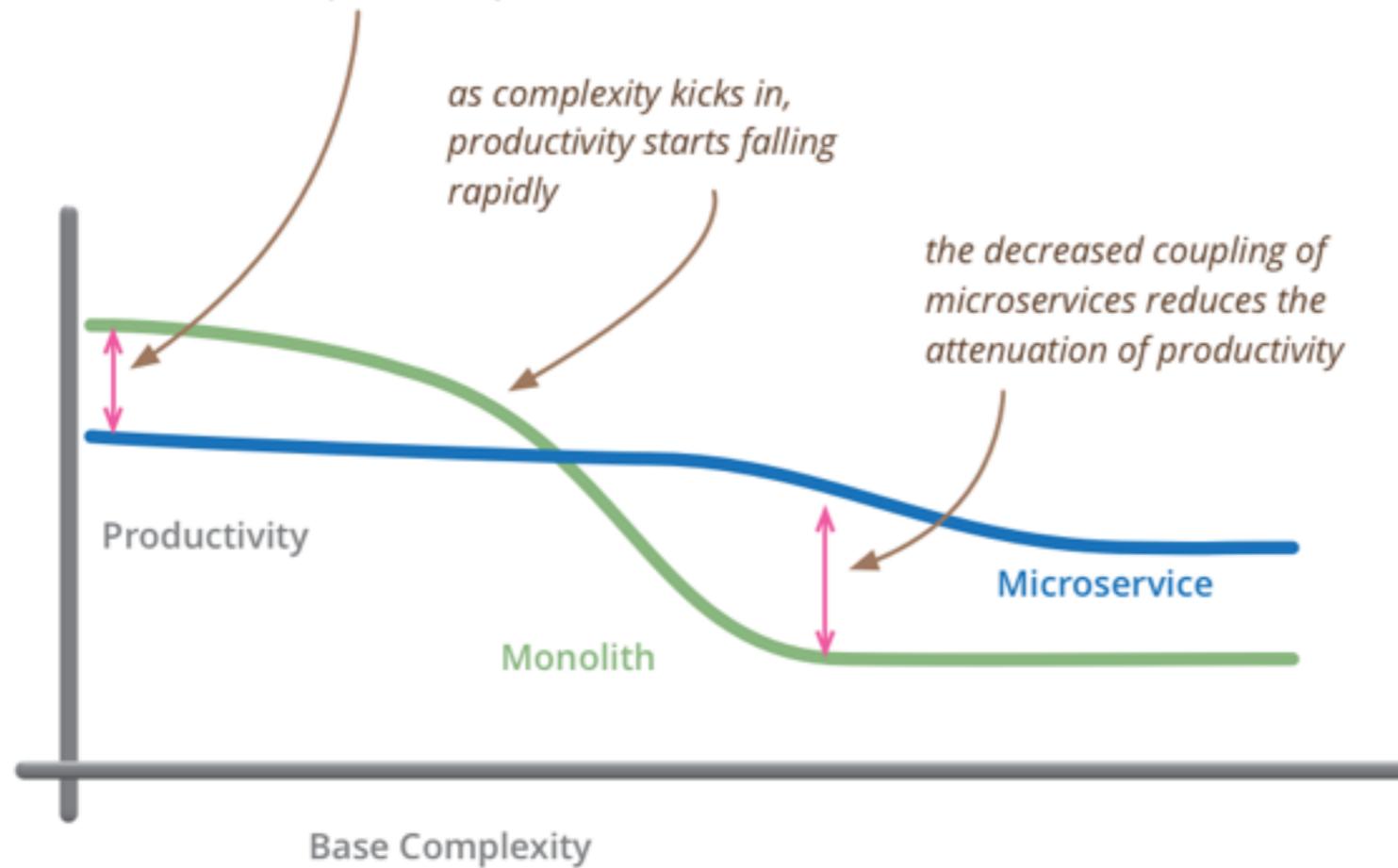


# Drawbacks of microservices

- Additional complexity of distributed systems
- Significant operational complexity, need high-level of automation
- Rollout plan to coordinate deployments
- Slower ROI, to begin with

# Microservice Premium

*for less-complex systems, the extra baggage required to manage microservices reduces productivity*



*but remember the skill of the team will outweigh any monolith/microservice choice*

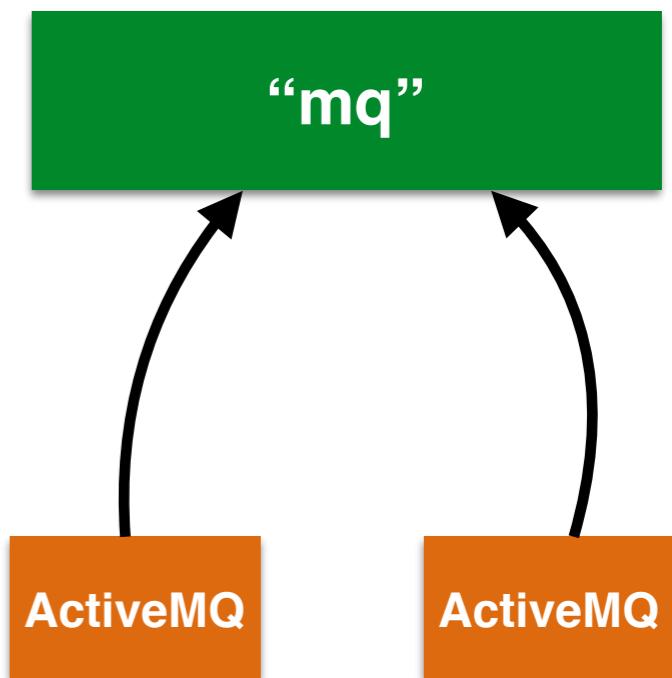
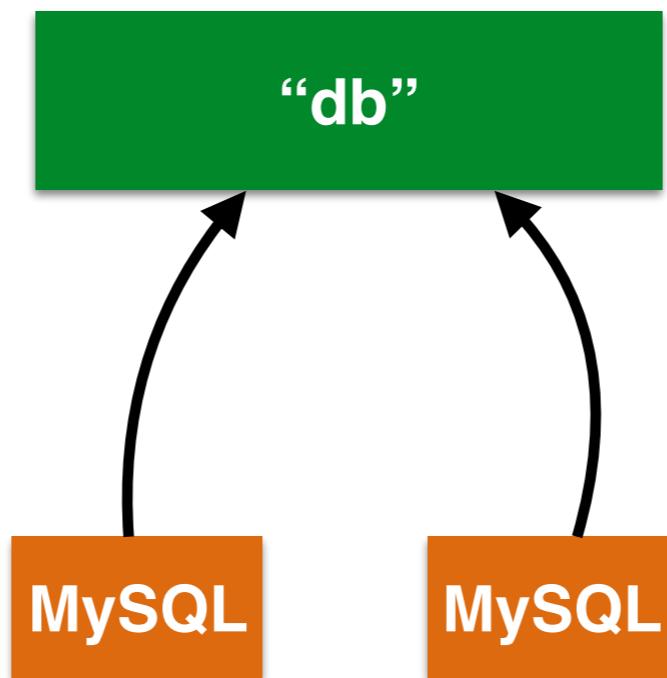
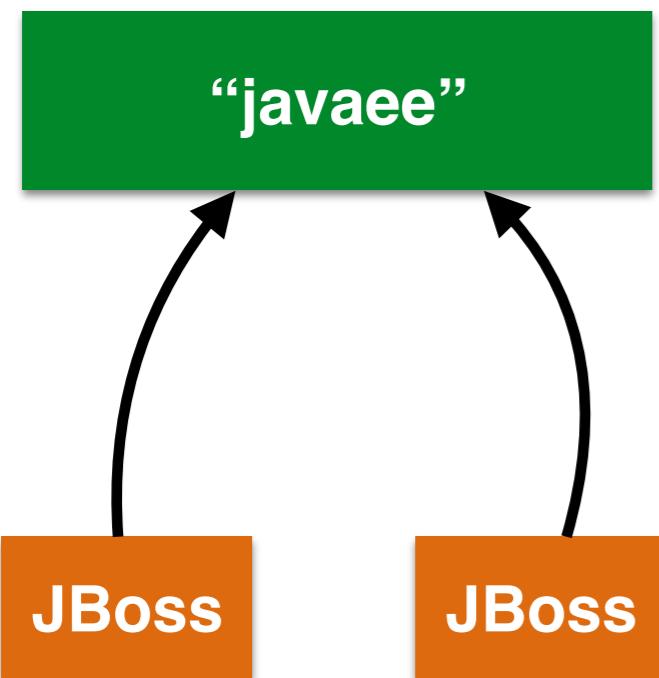
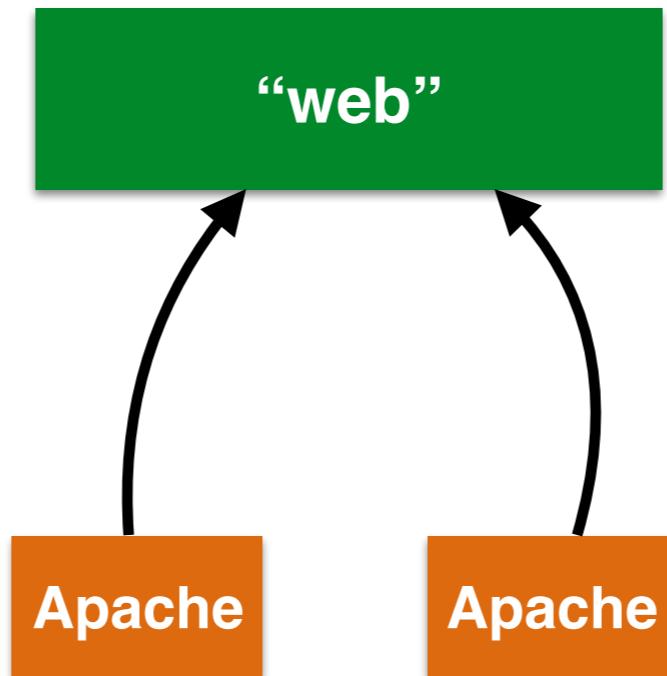
*“don’t even consider microservices unless you have a system that’s too complex to manage as a monolith”*

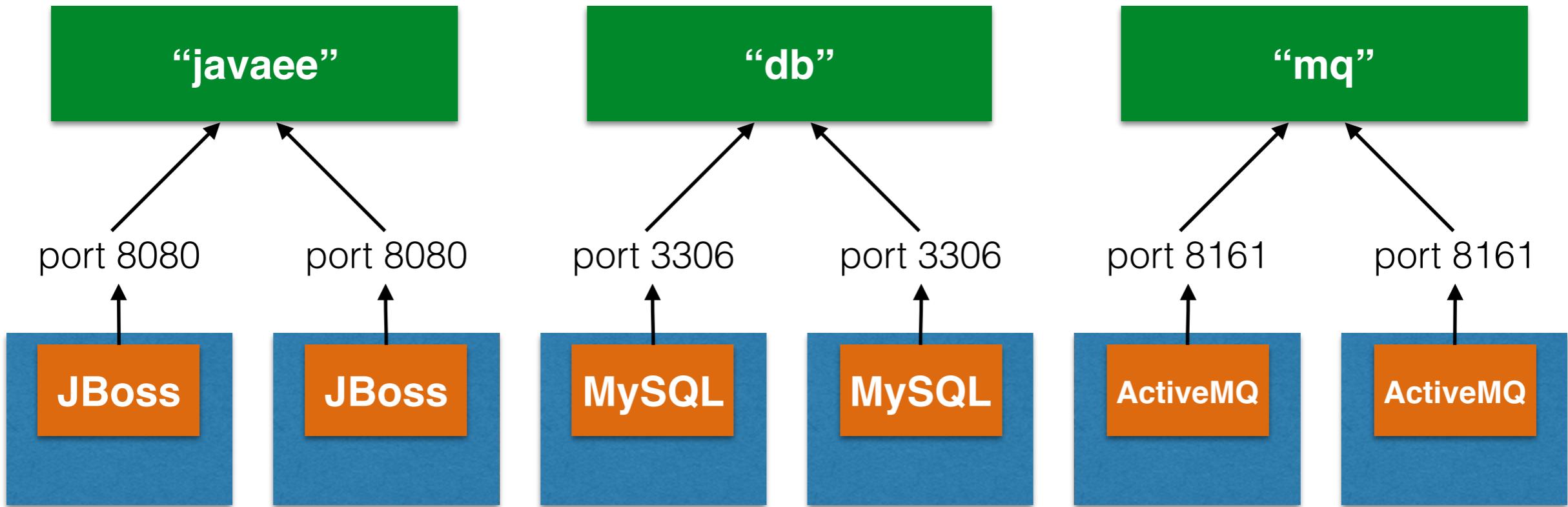
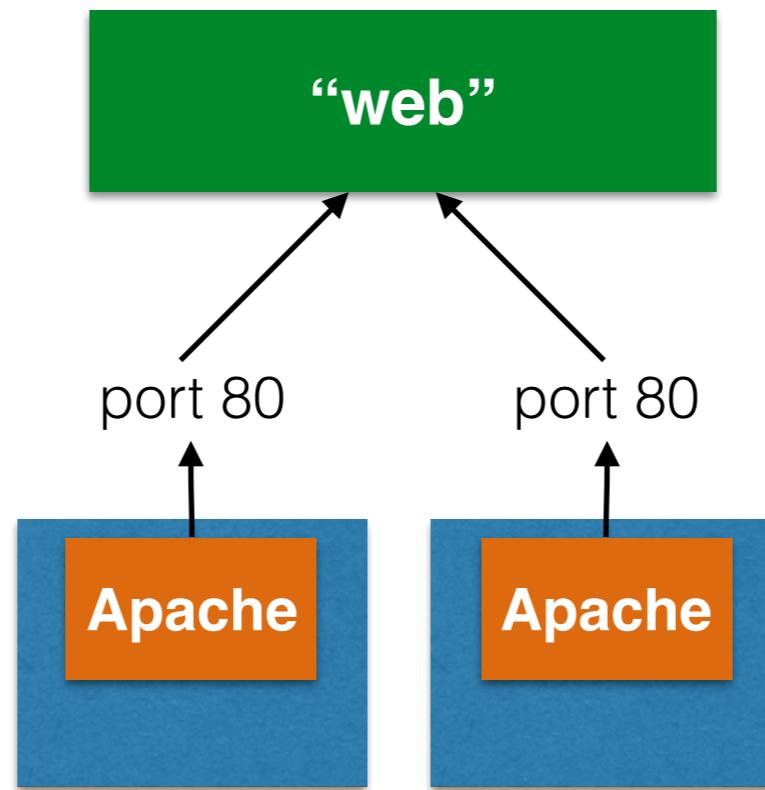
**“web”**

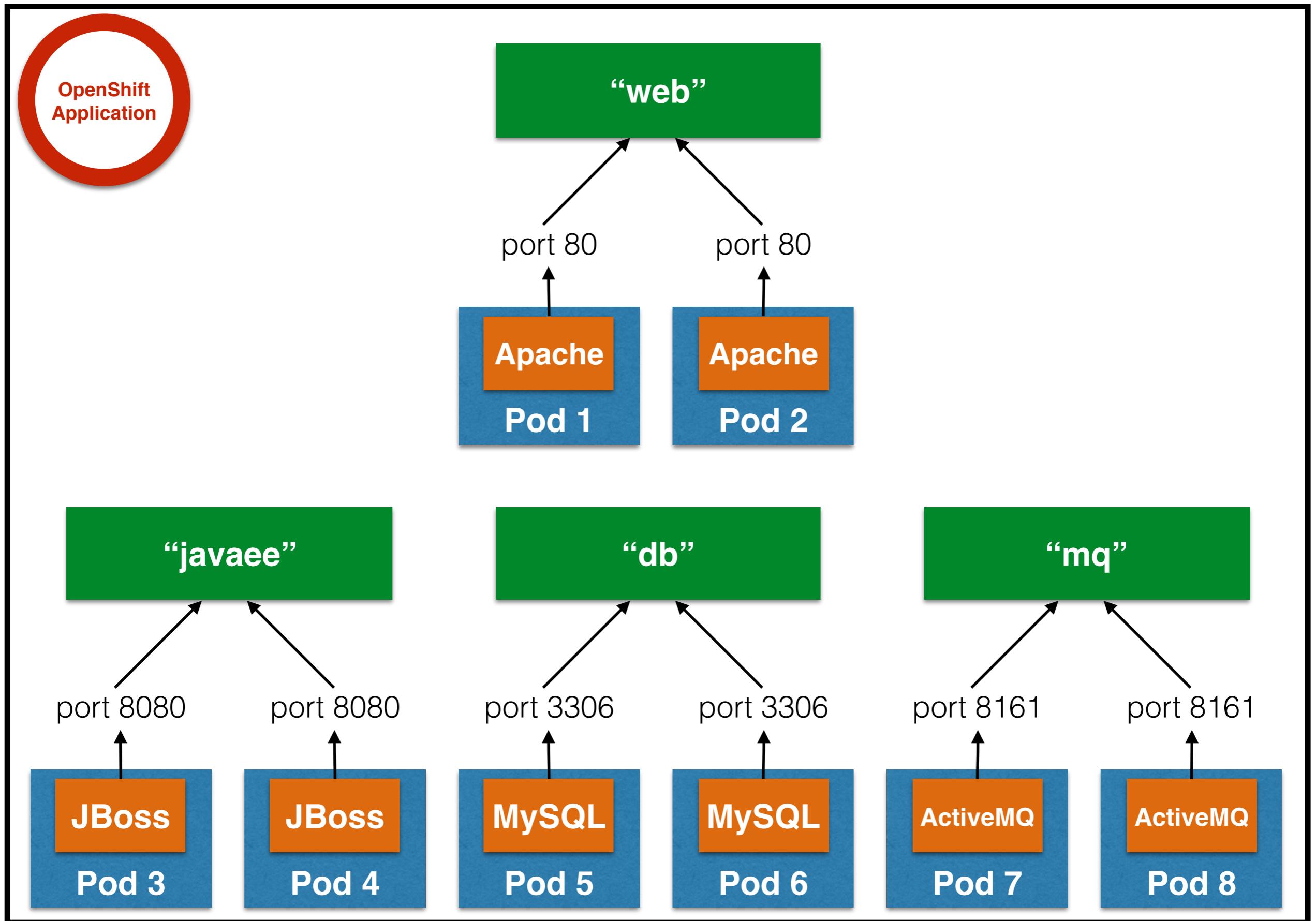
**“javaee”**

**“db”**

**“mq”**









redhat.

Applications

xPaaS  
VERT.X

RED HAT® JBOSS®  
MIDDLEWARE  
node.js™

PaaS

openshift

Containers & Orchestration

kubernetes

docker

Container Host



RED HAT®  
ENTERPRISE LINUX®  
ATOMIC HOST

IaaS

openstack™

Couchbase