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Java 8 Concepts/Java 11/17 features – **Moderate to Strong**

1. OOPs with real time use case example
2. Object Oriented Design Patterns (Gang of Four)
3. Collection Framework (List, Set, Queue, Map) with use cases and custom implementation designs
4. Threads, Concurrency package concepts and use cases
5. Streams concepts with example by using List Set, Map
6. Memory related concepts with internal architecture
7. String, String Builder, String Tokenizer, Siring buffer related items (use cases, performance)

Imp regular third Pary jars to used in projects to avoid boilerplate code

Lombak, Map Struct, Mapper, ObjectMapper, SLF4J

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