ARUN S. THOMAS

Aspiring Software Engineer

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SUMMARY

Computer Science Engineer passionate about software engineering and machine learning. Strong foundation in programming, algorithms, and AI with a proven ability to design, deploy, and manage engaging projects. A creative problem solver with experience in collaborative and independent work environments, eager to contribute to innovative technology solutions.

EDUCATION

St. Joseph's College of Engineering and Technology, Palai

Bachelor's Degree in Technology specializing in Computer Science March 2025

SKILLS

- Programming: Java, Python, C++, HTML/CSS
- Frameworks & Tools: Django, React Native, Adobe Suite
- Core Concepts: Algorithms, Machine Learning, SQL
- Version Control (Git)
- Soft Skills: Effective communication, interpersonal skills, multitasking, organizational and time-management abilities
- · Other Tools: Jira, MS PowerPoint

CERTIFICATIONS

- Altair RapidMiner Machine Learning Professional
- Goldman Sachs Engineering Job Simulation
- Accenture Nordics Developer Job Simulation
- J.P Morgan Chase & Co. Software Engineering
- IBM Cloud and Storage Essentials
- Jira Fundamentals Atlassian

EXPERIENCE

Machine Learning Intern

Knowx Innovations Pvt. Ltd. | Sept 2023 - Oct 2023

- Developed machine learning algorithms to enhance intelligent systems and optimize user experience.
- Collaborated on machine learning projects, gaining hands-on programming experience and insight into practical AI applications.

Full Stack Web Development Intern

Knowx Innovations Pvt. Ltd. | July 2024 - August 2024

- Acquired expertise in Full Stack Web Development using Python and Django.
- Designed and deployed web applications, integrating front-end and back-end systems.
- Managed SQL databases across multiple projects, ensuring data consistency and efficient operations.

PERSONAL PROJECTS

Rights-Quest

- Developed an interactive educational game using Ren'Py and Python to promote awareness of child rights through immersive storytelling.
- Gained experience in character development and crafting compelling storylines.
- Enhanced skills in creating engaging and interactive player experiences.

RyLang

- Built a gamified AI language learning platform using Python and React Native.
- Incorporated features like interactivity and progression tracking for an engaging user experience.