

COMPILER DESIGN LAB

WEEK 3 – EXERCISE

1. Write the Lex Program to find the token and its count from input file for the following.

- a. Identifier
- b. number
- c. Translating all letter appearances into Capitalize each word.
- d. Whitespace (delimiter = space / tab / newline)
- e. Assignment symbol (:=)
- f. Operator Symbol (+ , - , * , /)

Input:

```
#define a (x +1)
int x , 2;
void b() {
    int x =1;
    printf ("%d \n ", a);
}
void c() {
    printf ("%d \n ", a);
}
void main () {
    b ();
    c();
}
```

2. Write the Lex Program to find the token and its count from input file for the following.

- a. Keyword (if, then, else, for, while, int, float, real)
- b. Relational operator symbol (< , <= , > , >= , <> , =)
- c. Uppercase and Lowercase letter
- d. Special characters (! , @ , # , \$, % , ^ , & , * , ())
- e. Characters, words and lines

Input :

```
while (c != eof) {
    s = move(s,c);
    c := ;
    If (c == '<')
        state = 1;
    else if (c == '=' )
        state = 5;
    else if (c == '> ')
        state = 6;
}
If (s = F )
    return "yes";
else
    return "no";
```