

Multi GPUs Training

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CSE 310

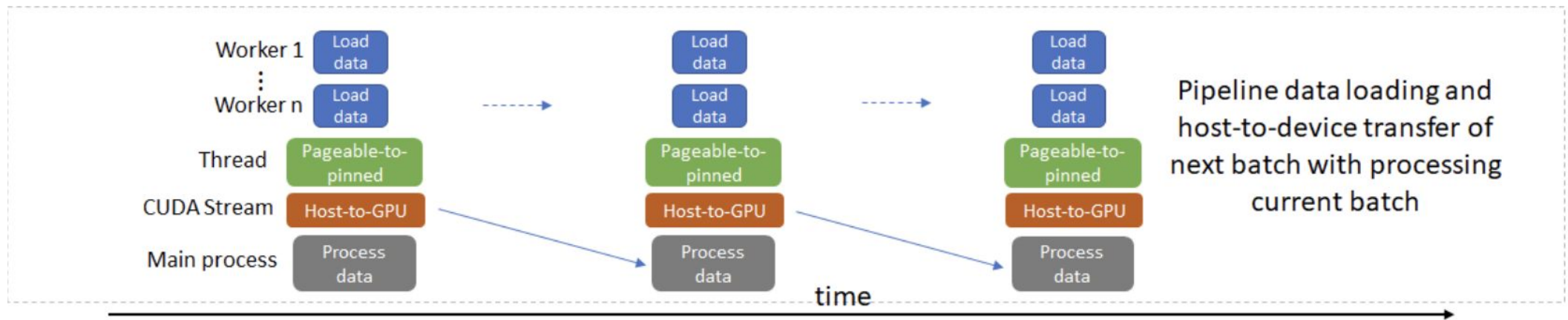
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Motivations

```
torch.cuda.OutOfMemoryError: CUDA out of memory. Tried to allocate 314.00 MiB (GPU 1; 7.79 GiB total capacity; 5.61 GiB already allocated; 269.38 MiB free; 5.69 GiB reserved in total by PyTorch) If reserved memory is >> allocated memory try setting max_split_size_mb to avoid fragmentation. See documentation for Memory Management and PYTORCH_CUDA_ALLOC_CONF
```

Figure 1: GPU Memory Error

- The GPU Memory Error occurs when train the deep and wide model with single gpu.



- Solution: Distribute work into multi GPUs

Concept

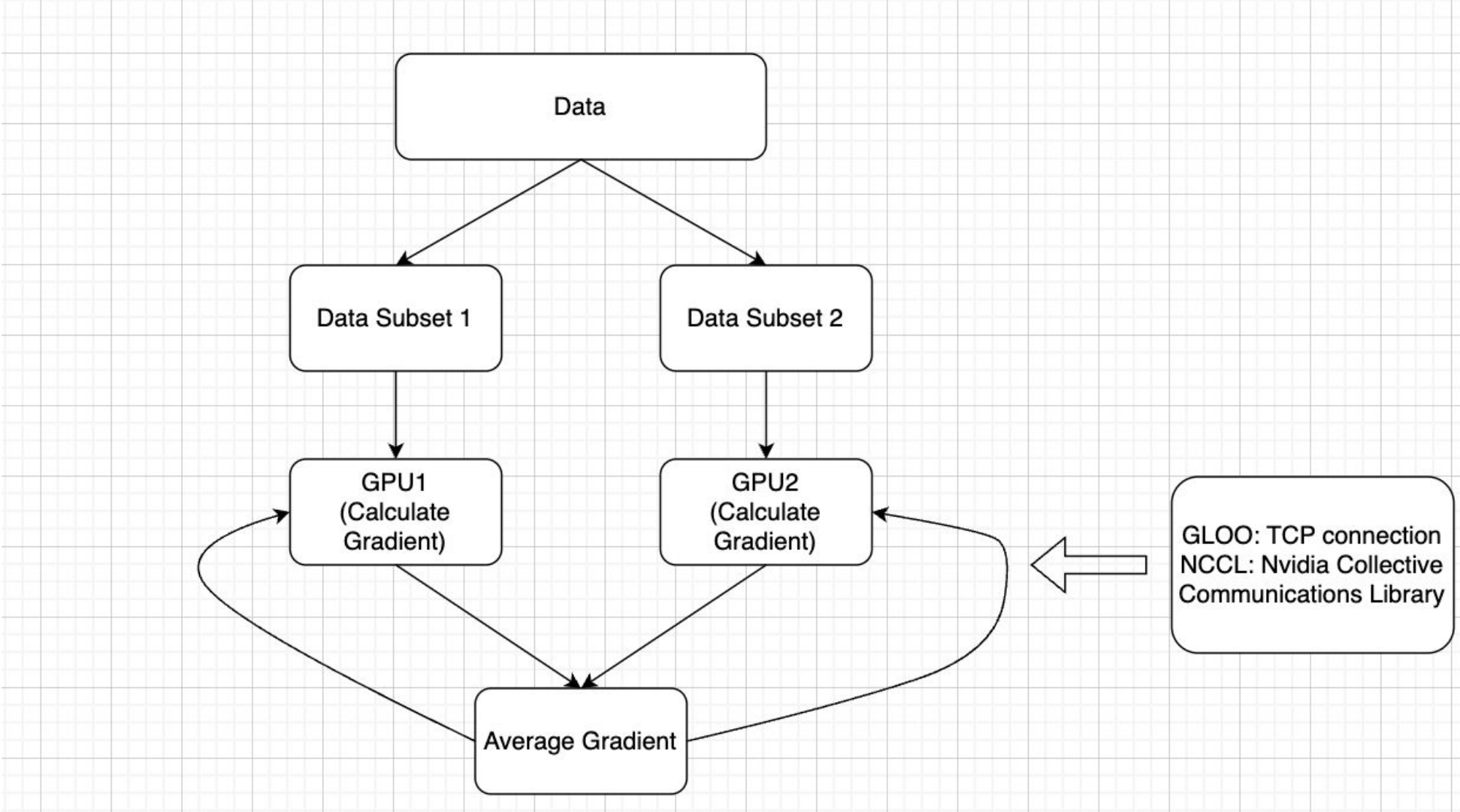


Figure 2: Concept of Distributed Data Parallel

Experiment

- Check if the memory error occurs with deep and wide model or not
- Compare the performance and train time between single GPU and Multi GPUs (The number of GPUs is 2.)
- Compare the performance and train time with small vit model between single gpu and multi gpu
- Compare the performance between tcp connection and NCCL.
- Observe transported data byte

Reference

PyTorch. "DistributedDataParallel." PyTorch Documentation.
<https://pytorch.org/docs/stable/generated/torch.nn.parallel.DistributedDataParallel.html#torch.nn.parallel.DistributedDataParallel>
Telesens. "Distributed Data Parallel Training using PyTorch on AWS." Telesens, 4 April 2019.
<https://www.telesens.co/2019/04/04/distributed-data-parallel-training-using-pytorch-on-aws/>

Result

Experiment 1- Deep and Wide Model

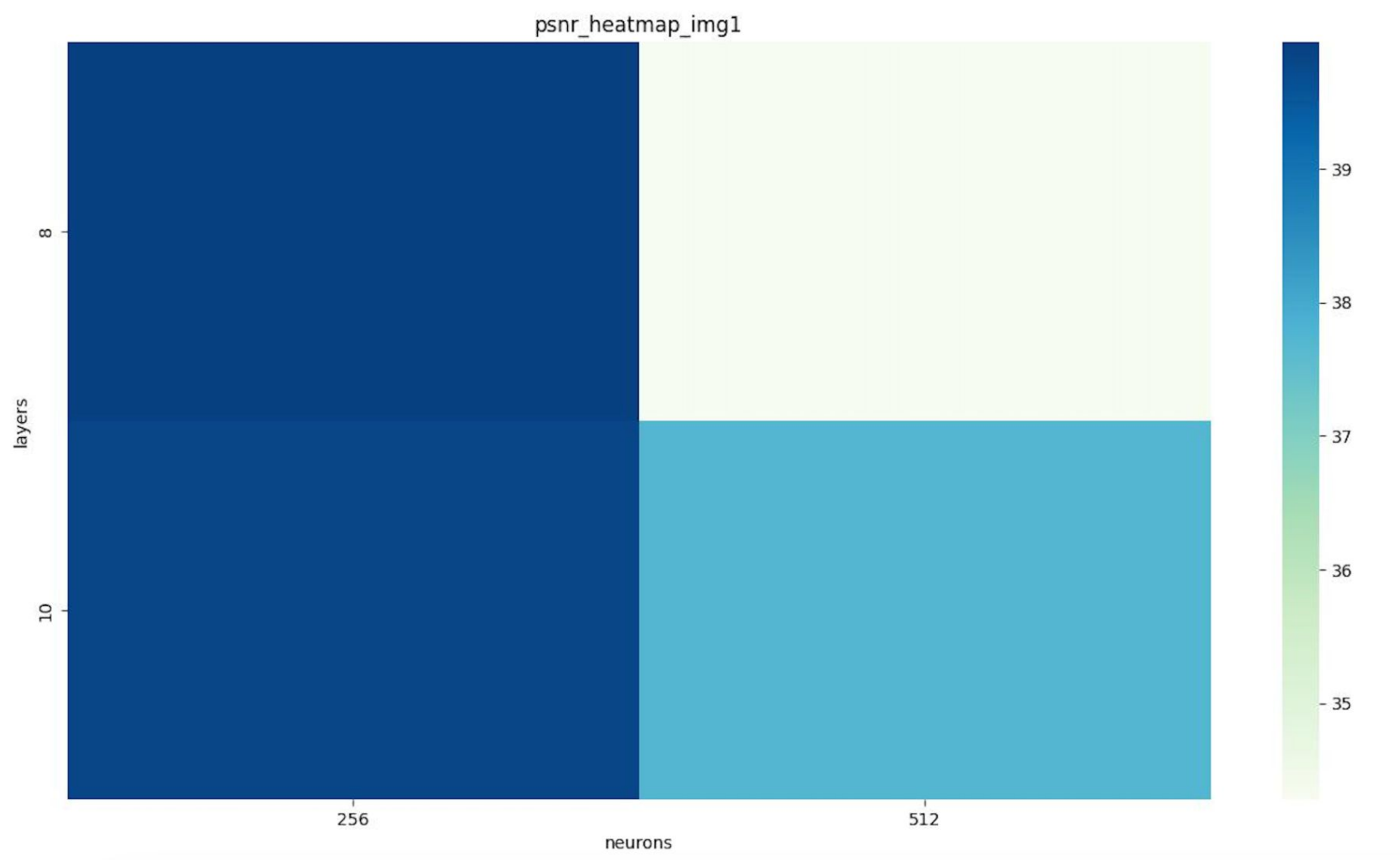


Figure 3: psnr heatmap

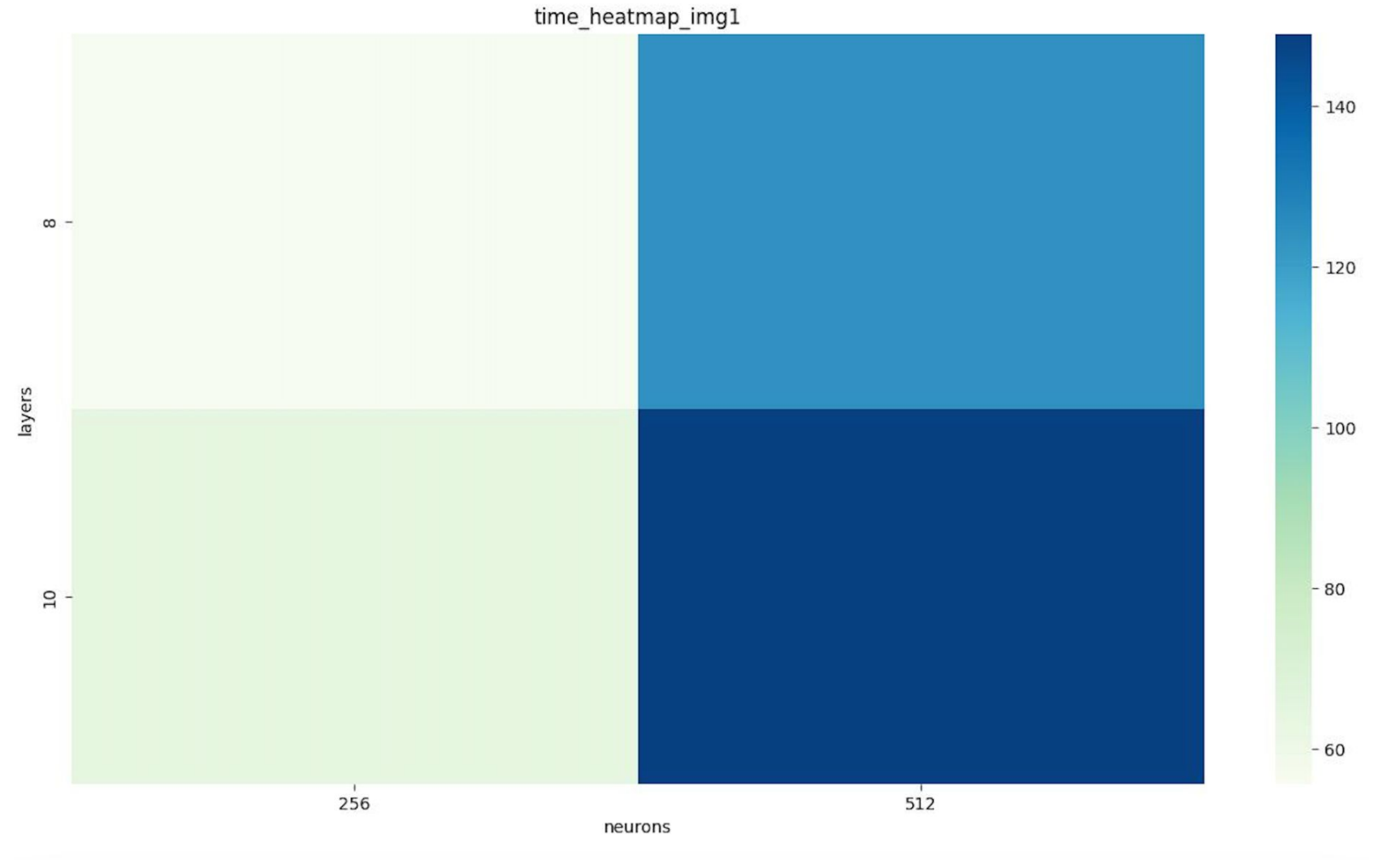


Figure 4: time heatmap

Experiment 2 - Compare the train time between single gpu and multi(2) gpu

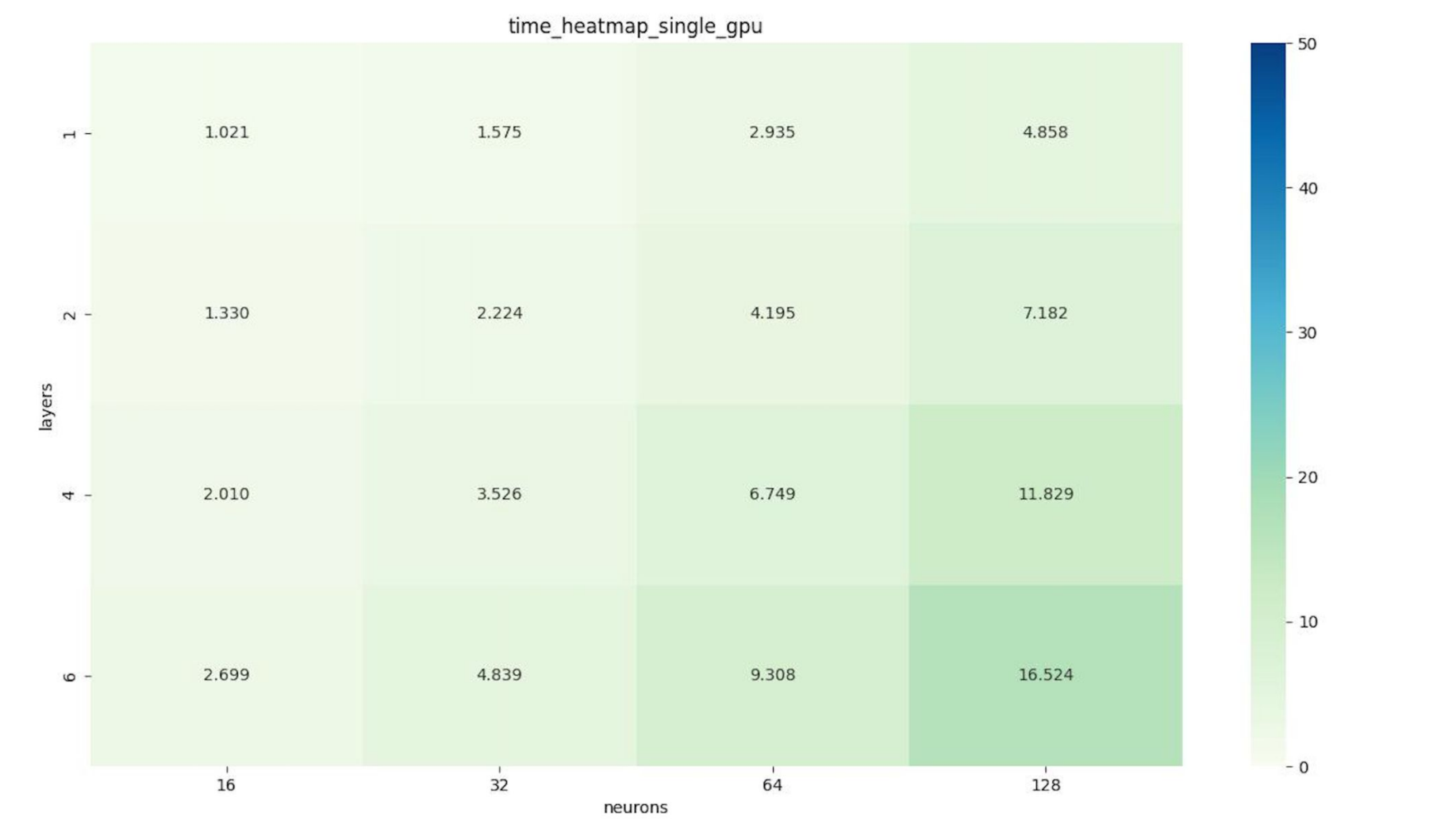


Figure 5: time heatmap with single gpu

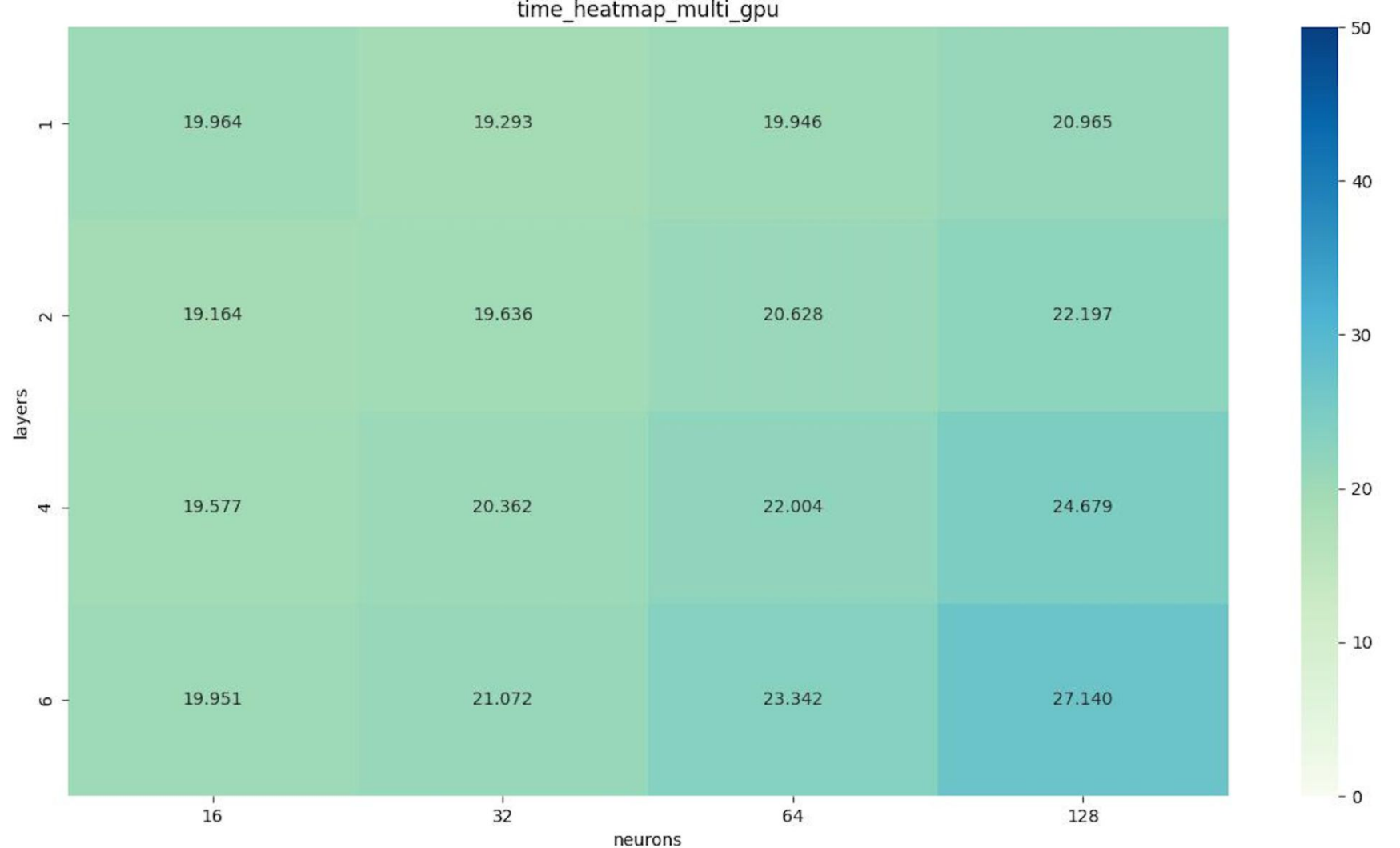


Figure 6: time heatmap with multi gpu

- training time with single GPU < training time with multi GPUs

Experiment 3 - Compare the time and performance of the small vit model between single gpu and multi(2) gpu(connection: "TCP(gloo)")

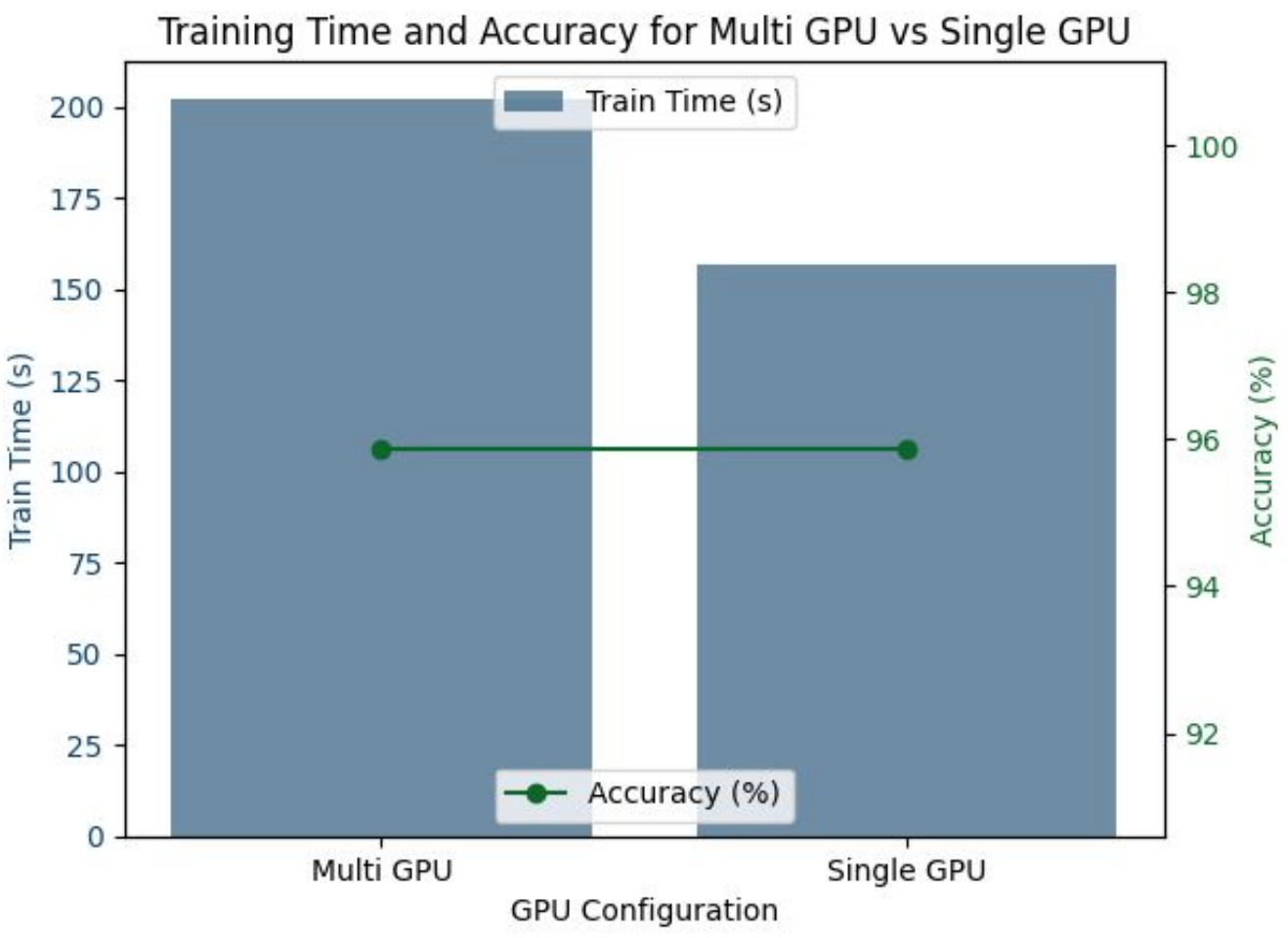


Figure 7: Accuracy and Train time between multi / single GPU

Experiment 4 - Compare the performance and train time between tcp connection and NCCL

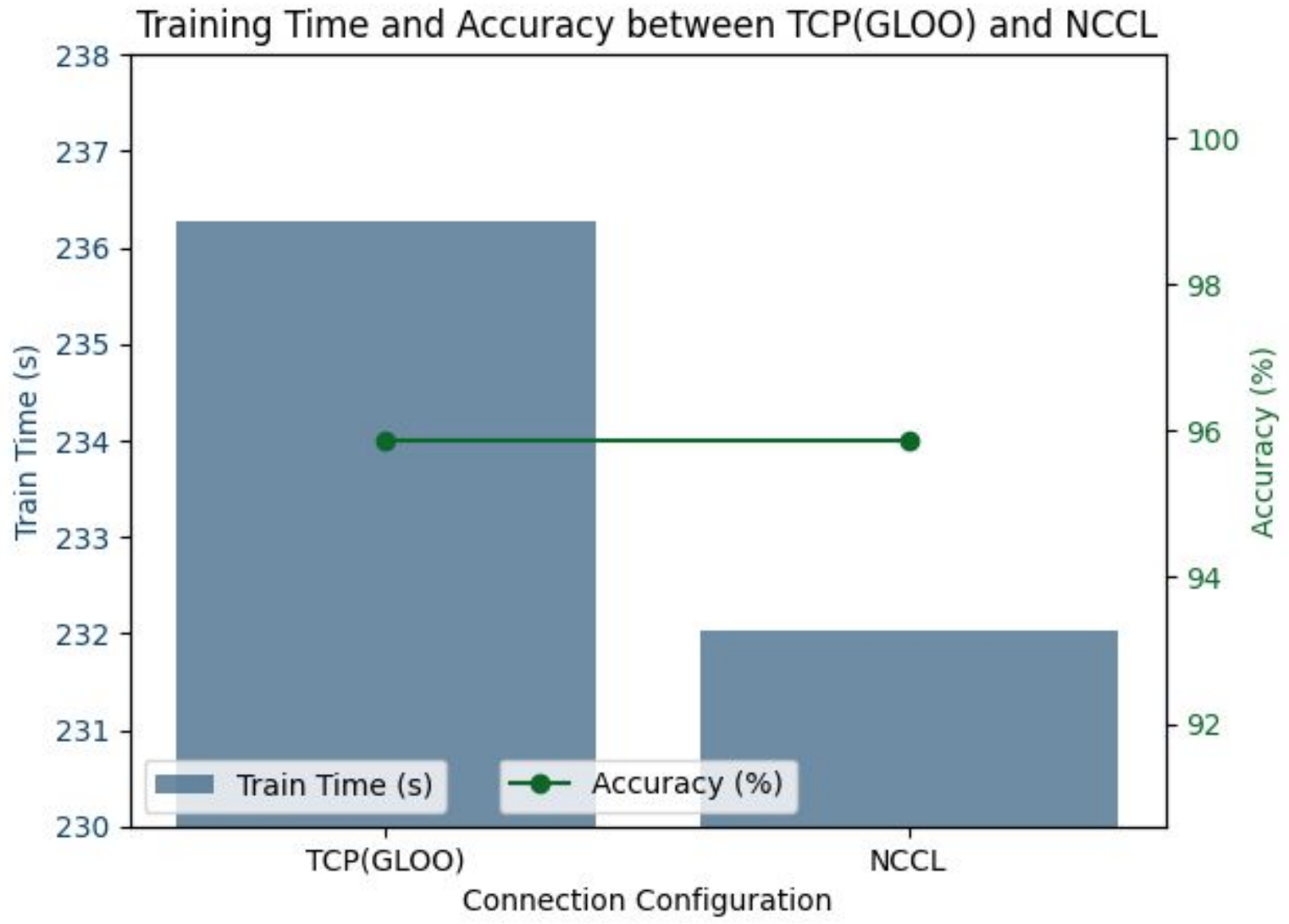


Figure 8: Accuracy and Train time between TCP/NCCL

Experiment 5- Observe transported data byte

	Forward	Backward	Total Gradient (All-reduce) process
batch size = 32	188160000 bytes	7500 bytes	39915000 bytes
batch size = 64	188160000 bytes	3752 bytes	19968144 bytes
batch size = 128	188160000 bytes	1876 bytes	9984072 bytes

Table 1: compare transported data depending on batch size

Conclusion

	Comparison
deep and wide model	Single GPU : X Multi GPUs : O
train time with tfd model	Single GPU < Multi GPU
Performance	Same
train time with vit model	Single GPU < Multi GPU

Table 2: compare single GPU and Multi GPU

	Comparison TCP(GLOO) / NCCL
Performance	Same
train time	TCP(GLOO) > NCCL

Table 3: compare TCP(GLOO) and NCCL

- Multi GPUs can solve the GPU memory error in the deep and wide model.
- Using a single GPU is faster than using multi GPUs in the tiny model.
- When comparing the PSNR(Peak Signal-to-Noise Ratio) , using a single GPU and Multi GPUs has the same performance.
- Using single GPU is faster than using multi GPUs in the VIT Model.
- When comparing TCP (GLOO) and NCCL, performance is the same, but training time with TCP is slower than NCCL.
- In the VIT model, transported data in forward propagation is quite large, and transported data in backward propagation and the all-reduce process changes depending on the batch size.