

1. INTRODUCTION

- Overview
- Social media can be used to achieve specific goals or objectives

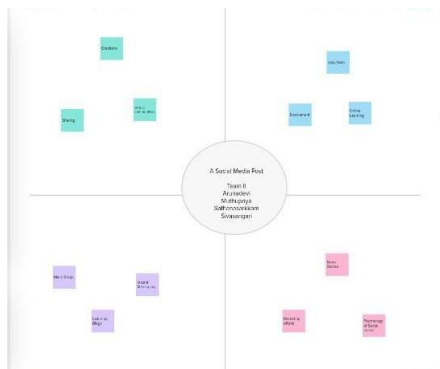
A brief description about your project

- Purpose
- Create brand awarness

The use of this project. What can be achieved using this.

1. Problem Definition & Design Thinking

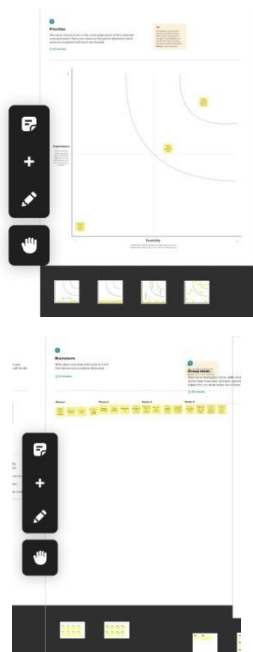
- Empathy Map



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Paste the empathy map screenshot

- Ideation & Brainstorming Map



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1. RESULT



Final findings (Output) of the project along with screenshots.

1 Connectivity is among the most Significate Benefit or social media

2. Addiction ,hacking , Cyberbulling

List of advantages and disadvantages of the proposed solution

1. APPLICATIONS ;It is my useful carrier work

The areas where this solution capplied

1. CONCLUSION;

This is my future work decision

Then i'm really understand this work.