

```

// import java.util.*;
abstract class Shape {
    int length, breadth, radius;
    Scanner input = new Scanner(System.in);
    abstract void printArea();
}

class Rectangle extends Shape {
    void printArea() {
        System.out.println("Finding the area of Rectangle");
        System.out.println("Enter the length & breadth");
        length = input.nextInt();
        breadth = input.nextInt();
        System.out.println("The area of Rectangle is: " + length * breadth);
    }
}

```

```

class Triangle extends Shape {
    void printArea() {
        System.out.println("Finding the area of triangle");
        System.out.println("Enter base & height");
        length = input.nextInt();
        breadth = input.nextInt();
        System.out.println("The area of Triangle: "
            + (length * breadth) / 2);
    }
}

```

```

class Circle extends Shape {
    void printArea() {
        System.out.println("Finding the area of Circle");
        System.out.println("Enter radius");
        radius = input.nextInt();
        System.out.println("Area of circle: " + 3.14 * r * r);
    }
}

```

```
public class area {  
    public static void main (String args[])  
    {  
        Rectangle rec = new Rectangle ();  
        rec.printArea ();  
        Triangle tri = new Triangle ();  
        tri.printArea ();  
        Circle cri = new Circle ();  
        cri.printArea ();  
    }  
}
```