

Linked List Cycle

```
Code
C v Auto
7 //
8 struct ListNode *detectCycle(struct ListNode *head) {
}
Saved
```

Testcase | Test Result

Accepted Runtime: 0 ms

Case 1 Case 2 Case 3

Input

head =
[3,2,0,-4]

pos =
1

Output

tail connects to node index 1

Expected

tail connects to node index 1

```
Code
C v Auto
7 //
8 struct ListNode *detectCycle(struct ListNode *head) {
}
Saved
```

Testcase | Test Result

Accepted Runtime: 0 ms

Case 1 Case 2 Case 3

Input

head =
[1,2]

pos =
0

Output

tail connects to node index 0

Expected

tail connects to node index 0

```
Code
C v Auto
7 //
8 struct ListNode *detectCycle(struct ListNode *head) {
}
Saved
```

Testcase | Test Result

Accepted Runtime: 0 ms

Case 1 Case 2 Case 3

Input

head =
[1]

pos =
-1

Output

no cycle

Expected

no cycle