

# Capstone Project - 3

## Android Authenticity Prediction

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# Problem Statement

- This dataset consists of apps needed permissions during installation and run-time. We collect apps from three different sources google play, third-party apps and malware dataset. This file contains more than **30,000** Android apps. features extracted at the time of installation and execution. One file contains the name of the features and others contain .apk file corresponding to it extracted permissions with respective package. Apps are collected from Google's play store, hiapk, app china, Android, mumayi , gfan slideme, and pandaapp. These .apk files collected from the last three years continuously and contain 81 distinct malware families. But, Here we are suppose to predict whether the app is benign(0) or malware(1).

# Content

- Data Pipeline
- Data Summary
- Exploratory Data Analysis
- Feature Selection
- Machine Learning Algorithms
- Model Validation and Selection
- Hyperparameter Tuning
- Model Explainability – LIME, ELI5
- Challenges
- Conclusion



# Data Pipeline

- **Data Processing** : Checking for Missing values and Duplicate values.
- **EDA & Feature Engineering**: - Analyzing each feature individually, creation of new features according to our need, dropping of features by filtering, checking correlation and VIF, One-Hot Encoding and normalization of features.
- **Model Creation and Validation** : Fitting of Machine Learning models into training and testing dataset, evaluation of performance metrics and Hyperparameter Tuning.
- **Model Explainability – LIME, ELI5**

# Data Summary

## Dependent variable :

- Class :- Whether the app is Benign(0) or Malware(1) :-

## Independent variables :

- App :- Name of the App
- Package :- OBB/Data package installed in root folder
- Category :- App Category (eg. Entertainment, Adventure, puzzle, Action, Antivirus, etc.)
- Description :- App Description
- Rating :- Rating out of 5
- Number of ratings :- No. of Ratings given by users
- Price :- Price of the App
- Related apps :- Apps related to installed App
- Dangerous (D) permissions count :- No. of Dangerous Permissions allowed by user
- Safe (S) permissions count :- No. of Safe Permissions allowed by user
- Default : Access DRM content. (S) :- 0 : No , 1 : Yes
- Phone calls : modify phone state (S) :- 0 : No , 1 : Yes

# Data Summary

```
<class 'pandas.core.frame.DataFrame'>
```

```
RangeIndex: 29999 entries, 0 to 29998
```

```
Data columns (total 10 columns):
```

#	Column	Non-Null Count	Dtype
0	App	29998 non-null	object
1	Package	29999 non-null	object
2	Category	29999 non-null	object
3	Description	29996 non-null	object
4	Rating	29999 non-null	float64
5	Number of ratings	29999 non-null	int64
6	Price	29999 non-null	float64
7	Related apps	29244 non-null	object
8	Dangerous permissions count	29795 non-null	float64
9	Safe permissions count	29999 non-null	int64

```
dtypes: float64(3), int64(2), object(5)
```

```
memory usage: 2.3+ MB
```

**Showing summary for  
only 10 columns**

# Data Summary

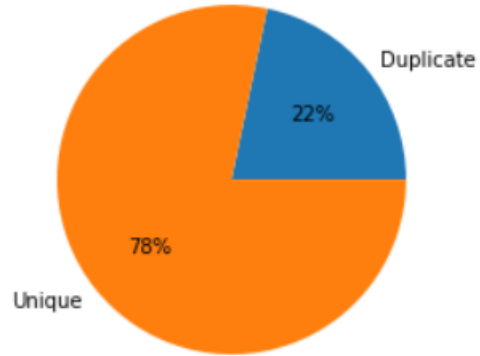
## Numerical Features

	count	mean	std	min	25%	50%	75%	max
<b>Rating</b>	29999.0	3.537215	1.424685	0.0	3.3	4.0	4.4	5.00
<b>Number of ratings</b>	29999.0	6852.608454	45868.991636	0.0	4.0	46.0	716.0	1908590.00
<b>Price</b>	29999.0	0.625707	3.222620	0.0	0.0	0.0	0.0	158.07
<b>Dangerous permissions count</b>	29795.0	3.111160	3.052602	0.0	1.0	2.0	4.0	30.00
<b>Safe permissions count</b>	29999.0	1.353978	1.523491	0.0	0.0	1.0	2.0	16.00

## Categorical Features

	count	unique	top	freq
<b>App</b>	29998	22823	Tic Tac Toe	47
<b>Package</b>	29999	23485	com.shazam.android	10
<b>Category</b>	29999	30	Entertainment	2827
<b>Description</b>	29996	23552	Phrasebook and Translator contains all the ess...	40
<b>Related apps</b>	29244	23868	{com.openkava.spinpic}	38

# Data Pre-Processing- Duplicate



- Checking Duplicate values for the feature 'Package'
- We drop the rows with duplicate values

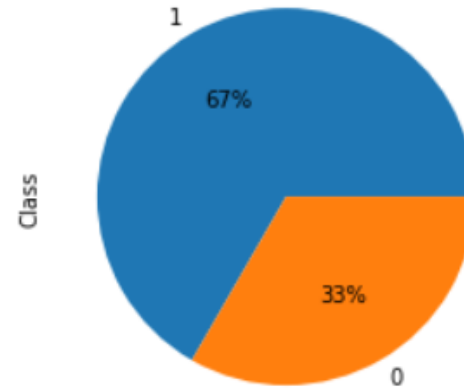
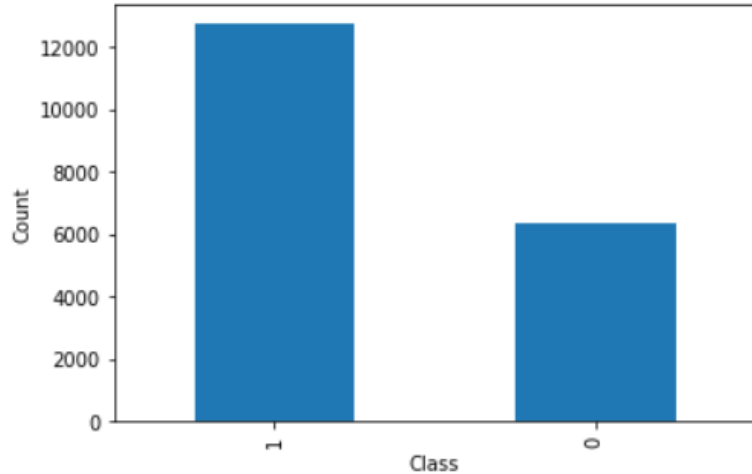


# Data Pre-Processing- Missing

	total_missing_values	missing_percentage
App	1.0	0.01
Description	3.0	0.02
Related apps	610.0	3.17
Dangerous permissions count	169.0	0.88

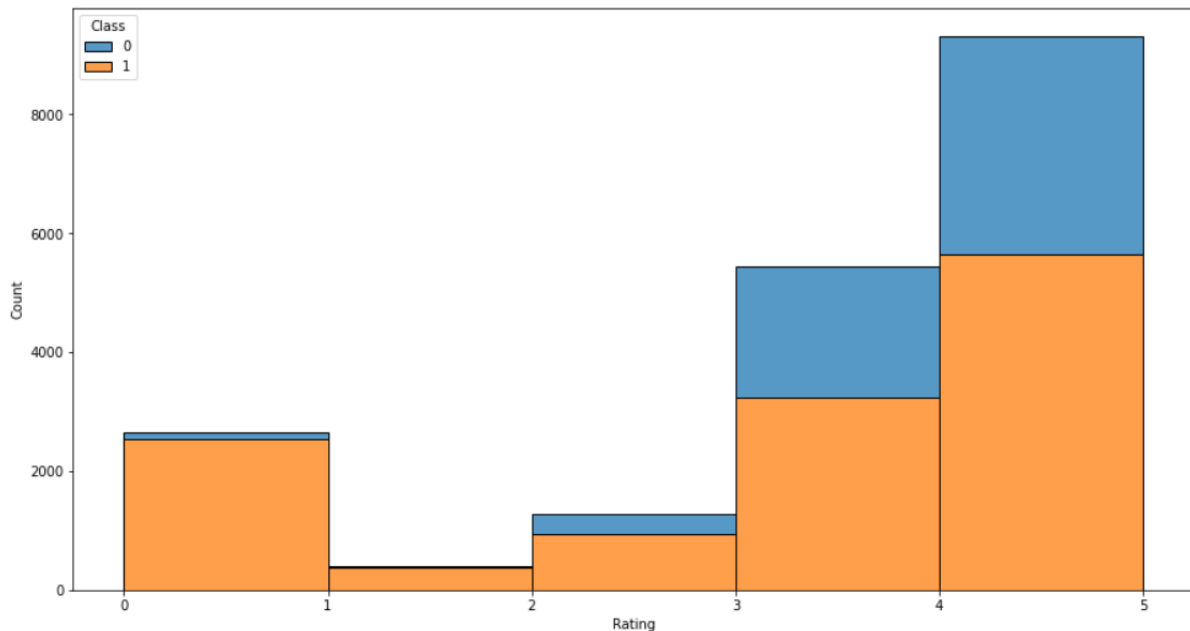
- We drop "App", "Description" and "Related apps" from the dataset.
- We drop the rows with **missing values** of dangerous permission count.

# EDA – Dependent Feature



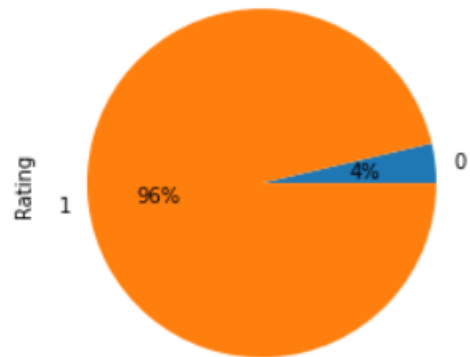
67% apps are malware and rest 33% are Benign in total.

# EDA – Rating



Between Rating 0 to 3, most of the apps have malware. From 3 to 5, there are more benign apps as compared to ratings between 0-3.

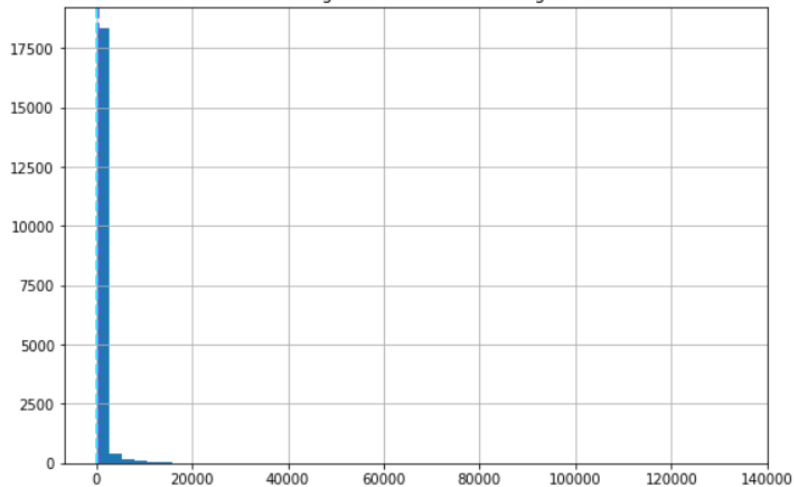
## Only for Zero Rating



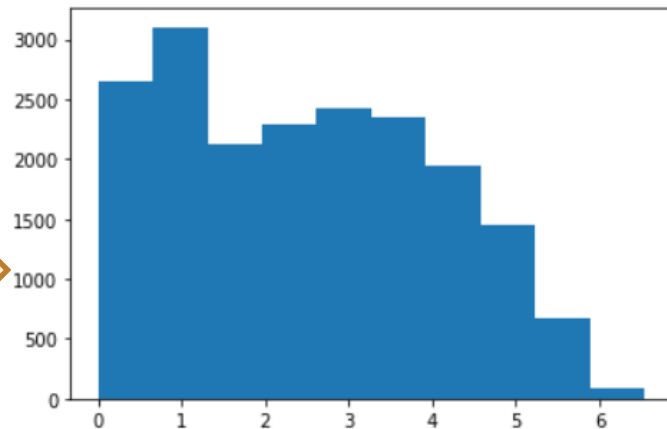
96% apps are malware if it has 0 rating

# EDA – Number of ratings

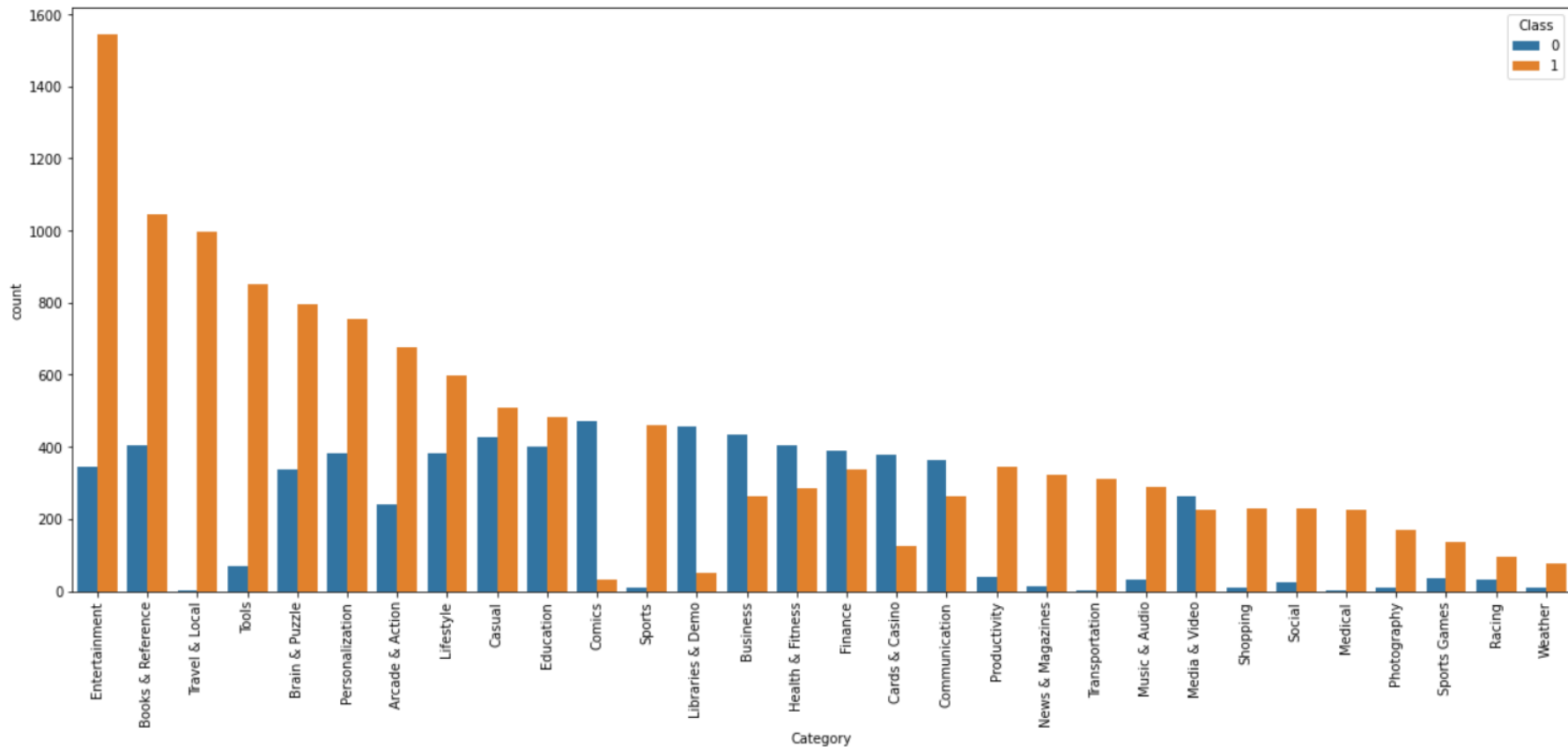
Histogram for Number of ratings



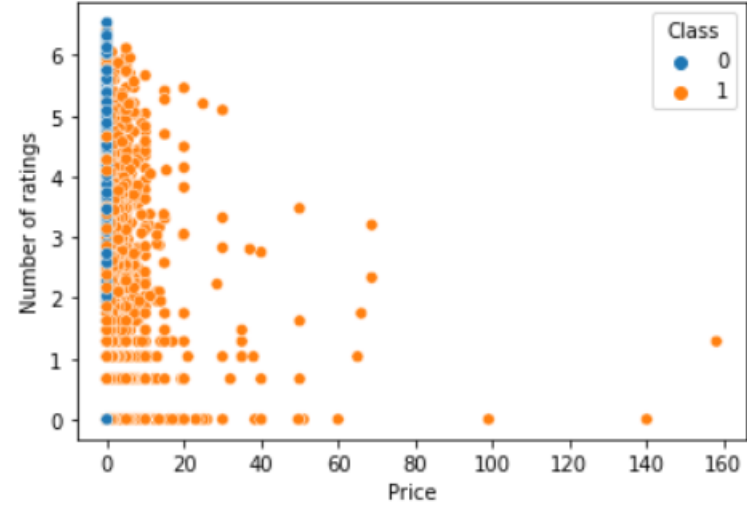
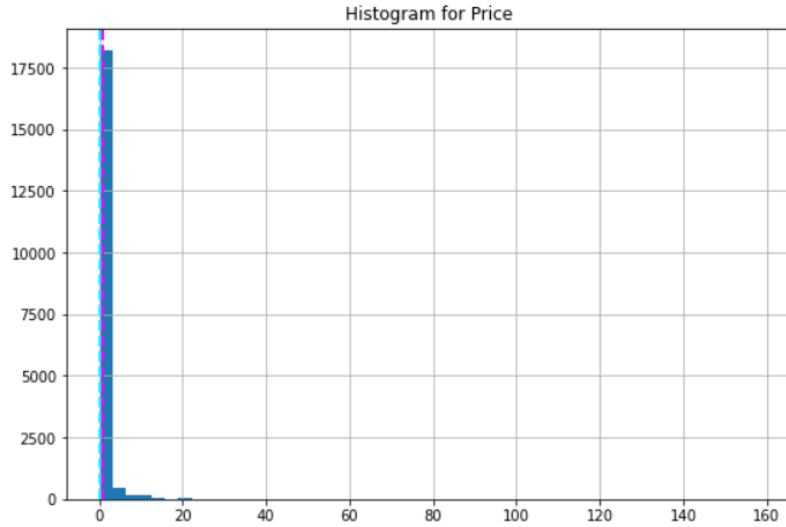
Using **Boxcox**



# EDA – Category

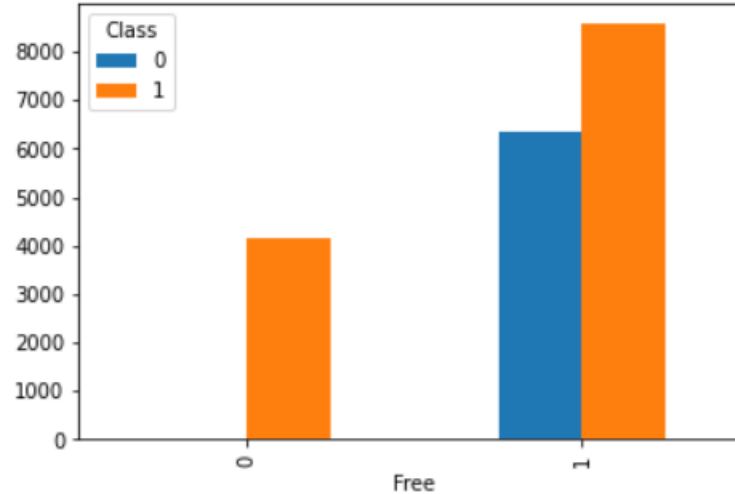
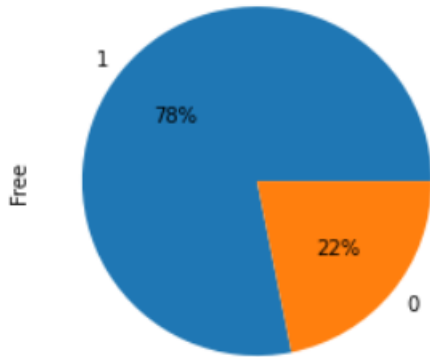


# EDA – Price



- For apps priced between 0 to 20 has got most number of ratings by customers.

# EDA – Free



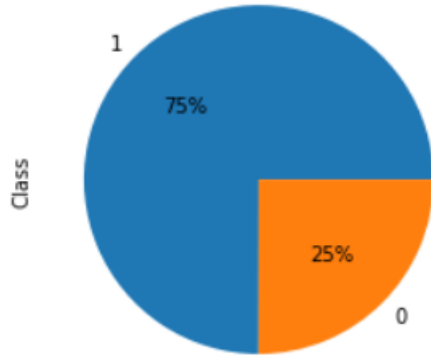
## A new feature is created –'Free' from 'Price'

78% apps are free

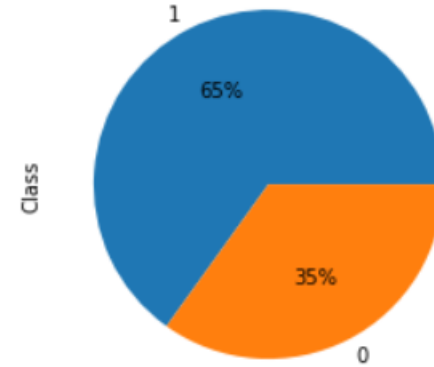
All paid apps are malware

In Free version, number of malware apps is higher than benign.

# EDA- Dangerous permissions count



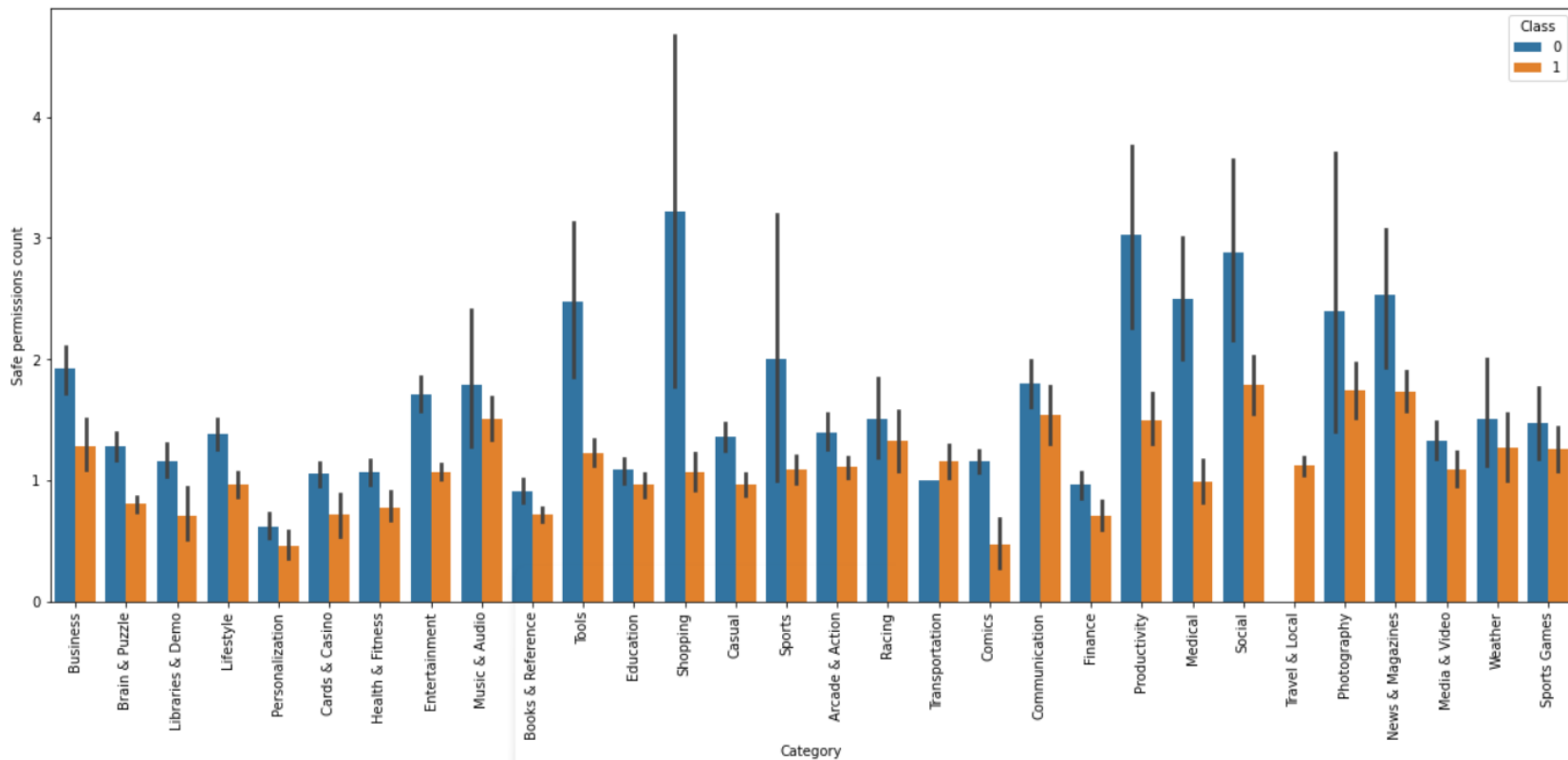
App without Dangerous permissions(= 0)



App with Dangerous permissions(> 0)



# EDA- Safe permissions count



# Feature Selection- All permission columns - all columns containing android permissions

	permission	frequency
0	Default : Access DRM content. (S)	4
1	Default : Access Email provider data (S)	10
2	Default : Access all system downloads (S)	0
3	Default : Access download manager. (S)	8
4	Default : Advanced download manager functions....	1
...	...	...
168	Your personal information : retrieve system in...	5
169	Your personal information : set alarm in alarm...	7
170	Your personal information : write Browser's hi...	235
171	Your personal information : write contact data...	593
172	Your personal information : write to user defi...	15

173 rows × 2 columns

Frequency < 201



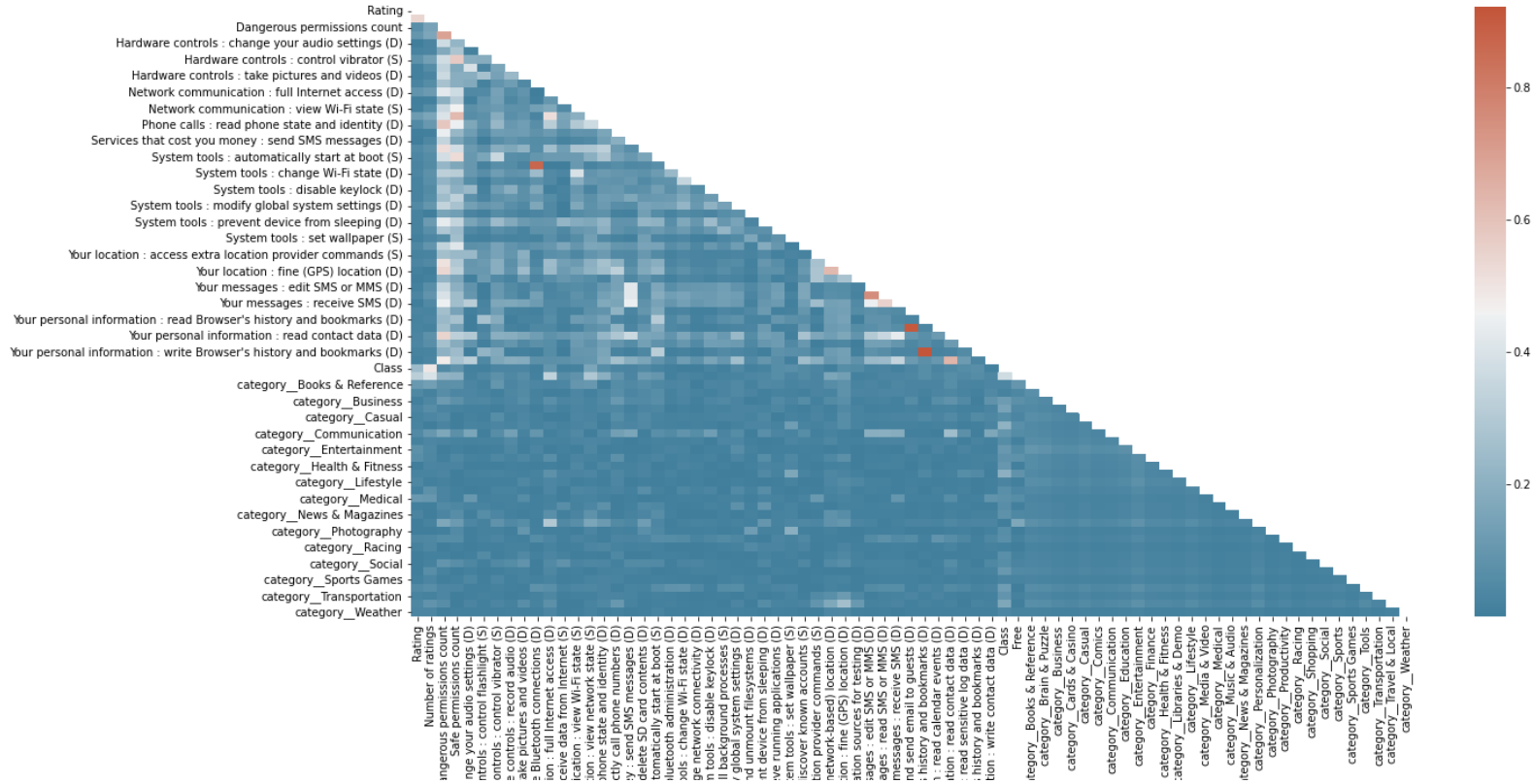
	permission	frequency
0	Default : Access DRM content. (S)	4
1	Default : Access Email provider data (S)	10
2	Default : Access all system downloads (S)	0
3	Default : Access download manager. (S)	8
4	Default : Advanced download manager functions....	1
...	...	...
162	Your personal information : choose widgets (S)	26
167	Your personal information : read user defined ...	14
168	Your personal information : retrieve system in...	5
169	Your personal information : set alarm in alarm...	7
172	Your personal information : write to user defi...	15

133 rows × 2 columns

Took all 173 columns that are related to different android permissions and calculated the frequency of each.

So we found total of 133 permission features that are rarely used. We drop these permission columns from our dataset.

# Feature Selection- Correlation



Correlated Features above 90% are dropped: i) 'Your personal information : read calendar events (D)' and ii) 'Your personal information : write Browser's history and bookmarks (D)'

# Feature Selection- VIF

```
dropped_variables = calculate_vif(df, thresh = 10)
```

```
dropping 'Dangerous permissions count' at index: 2
```

```
dropping 'Safe permissions count' at index: 2
```

```
Remaining variables:
```

```
Index(['Rating', 'Number of ratings',
      'Hardware controls : change your audio settings (D)',
      'Hardware controls : control flashlight (S)',
      'Hardware controls : control vibrator (S)',
      'Hardware controls : record audio (D)',
      'Hardware controls : take pictures and videos (D)',
      'Network communication : create Bluetooth connections (D)',
      'Network communication : full Internet access (D)',
      'Network communication : receive data from Internet (S)',
      'Network communication : view Wi-Fi state (S)',
      'Network communication : view network state (S)',
      'Phone calls : read phone state and identity (D)',
      'Services that cost you money : directly call phone numbers (D)',
      'Services that cost you money : send SMS messages (D)',
      'Storage : modify/delete USB storage contents modify/delete SD card contents (D)',
      'System tools : automatically start at boot (S)',
      'System tools : bluetooth administration (D)',
      'System tools : change Wi-Fi state (D)',
      'System tools : change network connectivity (D)',
      'System tools : disable keylock (D)',
      'System tools : kill background processes (S)',
      'System tools : modify global system settings (D)',
      'System tools : mount and unmount filesystems (D)',
      'System tools : prevent device from sleeping (D)',
      'System tools : retrieve running applications (D)',
      'System tools : set wallpaper (S)',
      'Your accounts : discover known accounts (S)',
      'Your location : access extra location provider commands (S)',
      'Your location : coarse (network-based) location (D)',
      'Your location : fine (GPS) location (D)'])
```

Calculated VIF and dropped features with threshold >10

Dropped columns are:

i) 'Dangerous permissions count' and ii) 'Safe permissions count'

# Machine Learning Algorithms

- **Logistic Regression**
- **Decision tree**
- **Random Forest**
- **Gradient Boost**
- **KNN**
- **Naive Bayes**
- **XGBoost**

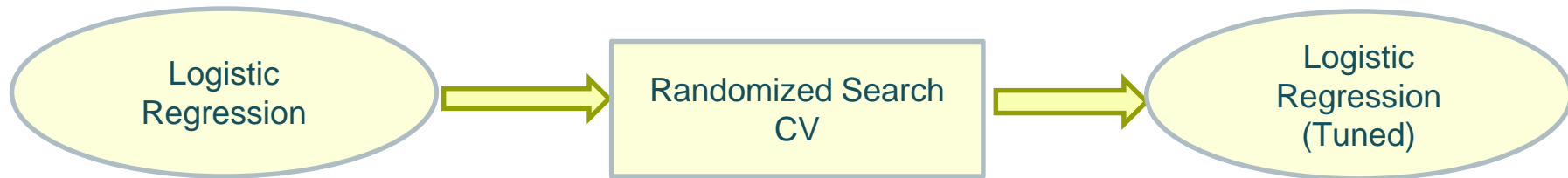


# Model Validation and Selection

		AUC	Accuracy	Precision	Recall	F1 Score	Confusion Matrix
Train	Logistic Regression	0.863173	0.877206	0.908824	0.905958	0.907389	[[3686, 807], [835, 8044]]
	Decision Tree	0.708777	0.761816	0.791581	0.870481	0.829158	[[2458, 2035], [1150, 7729]]
	Random Forest	0.997768	0.99813	0.998312	0.998874	0.998593	[[4478, 15], [10, 8869]]
	Gradient Boosting	0.857012	0.873916	0.902248	0.908548	0.905387	[[3619, 874], [812, 8067]]
	KNN	0.896516	0.903455	0.935691	0.917671	0.926594	[[3933, 560], [731, 8148]]
	Naive Bayes	0.783651	0.728238	0.96244	0.614709	0.750241	[[4280, 213], [3421, 5458]]
	XGBoost	0.855491	0.86883	0.905336	0.896159	0.900724	[[3661, 832], [922, 7957]]
Test	Logistic Regression	0.863992	0.878053	0.91368	0.904454	0.909044	[[1540, 330], [369, 3493]]
	Decision Tree	0.700614	0.754536	0.795427	0.855774	0.824498	[[1020, 850], [557, 3305]]
	Random Forest	0.864946	0.875436	0.91795	0.895132	0.906397	[[1561, 309], [405, 3457]]
	Gradient Boosting	0.848652	0.864445	0.90369	0.894096	0.898868	[[1502, 368], [409, 3453]]
	KNN	0.84411	0.855722	0.905423	0.877525	0.891256	[[1516, 354], [473, 3389]]
	Naive Bayes	0.775085	0.717551	0.95497	0.609529	0.744113	[[1759, 111], [1508, 2354]]
	XGBoost	0.846328	0.858339	0.906233	0.880891	0.893382	[[1518, 352], [460, 3402]]

**Observation: Logistic Regression has the highest F1 Score for testing dataset. So, we will select this model and find the best hyper parameters for it.**

# Hyperparameter Tuning



For Train Data:

AUC : 0.8631725736123369  
Accuracy : 0.8772061023033204  
Precision : 0.9088238617105412  
Recall : 0.9059578781394301  
F1 Score : 0.9073886068809927  
Confusion Metrix : [[3686 807]  
[ 835 8044]]

---

For Test Data:

AUC : 0.8639915313613794  
Accuracy : 0.8780530355896721  
Precision : 0.9136803557415643  
Recall : 0.9044536509580529  
F1 Score : 0.9090435914118414  
Confusion Metrix : [[1540 330]  
[ 369 3493]]

C=10000.0,  
max\_iter=8000,  
penalty='none',  
solver='saga'

For Train Data:

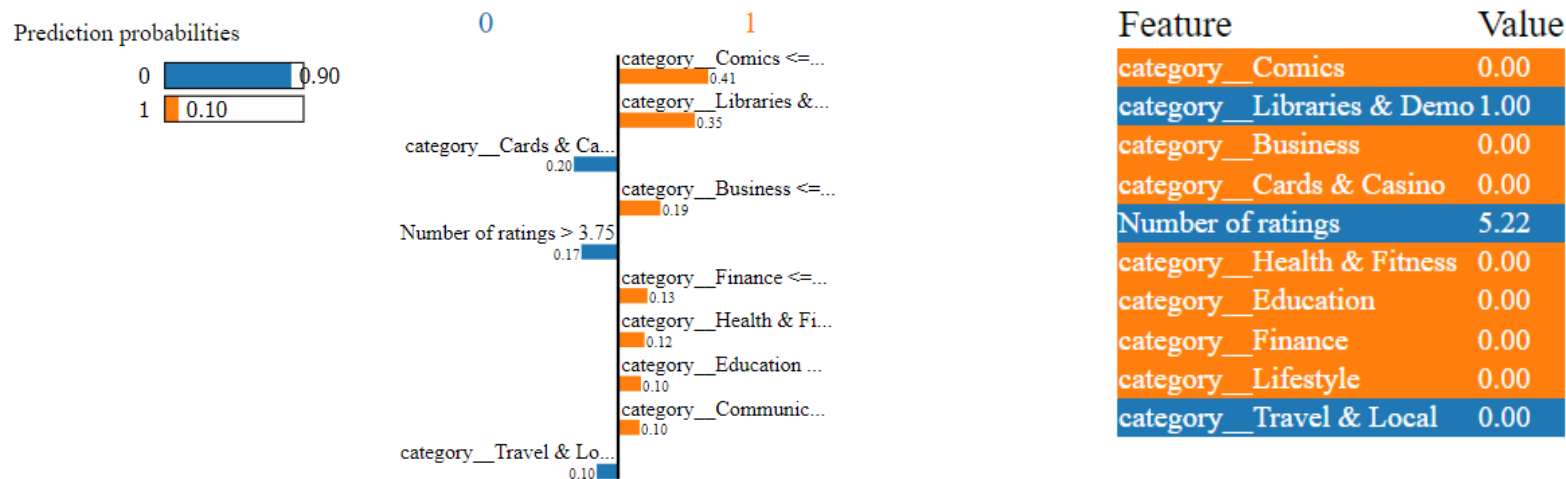
AUC : 0.8640051936479535  
Accuracy : 0.8776548010768771  
Precision : 0.9097182939246521  
Recall : 0.9056200022525059  
F1 Score : 0.9076645219550739  
Confusion Metrix : [[3695 798]  
[ 838 8041]]

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For Test Data:

AUC : 0.8652074096433923  
Accuracy : 0.8785764131193301  
Precision : 0.9150498164656529  
Recall : 0.9036768513723459  
F1 Score : 0.9093277748827514  
Confusion Metrix : [[1546 324]  
[ 372 3490]]

# Model Explainability - LIME





# Model Explainability – ELI5

Contribution?	Feature	Value
+10.546	Free	1.000
+5.906	Number of ratings	5.011
+1.624	category__Casual	1.000
+0.683	Network communication : view network state (S)	1.000
+0.513	Rating	4.200
-0.029	Network communication : full Internet access (D)	1.000
-0.242	Phone calls : read phone state and identity (D)	1.000
-16.042	<BIAS>	1.000

# Conclusion

- i. 22 % rows consists of duplicate values.
- ii. Given dataset is slightly imbalanced because 67% apps are malware and rest 33% are Benign.
- iii. Between Rating 0 to 3, most of the apps have malware. From 3 to 5, there are more benign apps as compared to ratings between 0-3.
- iv. For the categories, 'Travel & Local', 'Tools', 'Sports' etc., almost all apps are malware. For the categories, 'Comics', 'Libraries & Demo' etc, almost all apps are benign.
- v. All paid apps are malware and number of malware apps is higher than benign in the free apps. But it does not makes sense for all paid apps are to be malware. It may be due to misclassification of apps.
- vi. We use F1 score since our dataset is slightly imbalanced and there is a serious downside to predicting false negatives. Among all models, Logistic Regression has the best F1 Score of almost 91% for both train and test dataset.

# Challenges

- The biggest challenge we had to overcome was that the number of features in our dataset was above 180.
- We had multiple classification models which gave slightly lower than our best model score.
- Feature Selection was a very big challenge.
- Computation Time is also one of the major challenge.



**Thank You**