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Exploring JUnit 4.x

Targeted at: Entry Level Trainees



Session 12 & 14: Theories

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Exercise**



**Coding
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**Test Your
Understanding**



Reference



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**A Welcome
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Theories: Overview

- **Introduction:**

- » A *test* captures the intended behavior in one particular scenario
- » A *theory* captures the intended behavior in possibly infinite numbers of potential scenarios
- » JUnit absorbed the support for theories from the *Popper* project
- » In this chapter, associates would learn how to write theory enabled tests



Theories: Objective

- **Objective:**

After completing this chapter, associates will be able to:

- » Use *Theories.class* as the test runner
- » Specify a set of data points using *@DataPoint* annotation
- » Write generic test using *@Theory* annotation
- » Use **assume*** methods to filter out data values in theory enabled test
- » Explain the theory-enabled test execution cycle



Writing Theory Enabled Test

- A theory is a statement that is true for many data sets
- Creating a theory enabled test case requires:
 1. Data Points: Data to be injected into the theory methods according to their type
 2. Theories: Theories look like test methods, but are universally quantified; all assertions must hold for any possible parameter values that pass the assumptions



Write Datapoints

```
@DataPoint public static double INCOME_1 = 0;
@DataPoint public static double INCOME_2 = 1000;
...
@DataPoint public static double INCOME_15 = 60000;

@DataPoint public static int YEAR_2006 = 2006;
@DataPoint public static int YEAR_2007 = 2007;
@DataPoint public static int YEAR_2008 = 2008;

@Theory
public void incomeUpTo38000(double income, int year)
    throws InvalidYearException {
    ...
}
```

Write Datapoints (Contd.)

1. Test data are indicated by *@DataPoint* annotation
2. Datapoints are **public static** variables of different types

```
@DataPoint public static double INCOME_1 = 0;  
@DataPoint public static double INCOME_2 = 1000;  
@DataPoint public static double INCOME_3 = 5000;  
  
@DataPoint public static int YEAR_2006 = 2006;  
@DataPoint public static int YEAR_2007 = 2007;  
@DataPoint public static int YEAR_2008 = 2008;
```

3. *@Datapoint* values are injected into the *@Theory* methods according to their type



Write Theories

```
@RunWith(Theories.class)
public class TaxCalculationTheoryTest {
    ...

    @Theory
    public void incomeUpTo38000(double income, int year)
        throws InvalidYearException {
        assumeThat(year, anyOf(is(2007), is(2008))));
        assumeThat(income, lessThanOrEqualTo(38000.00));

        TaxCalculator calculator = new TaxCalculatorImpl();
        double calculatedTax = ...
        double expectedTax = income * 0.195;

        assertThat(expectedTax, is(calculatedTax));
    }
}
```

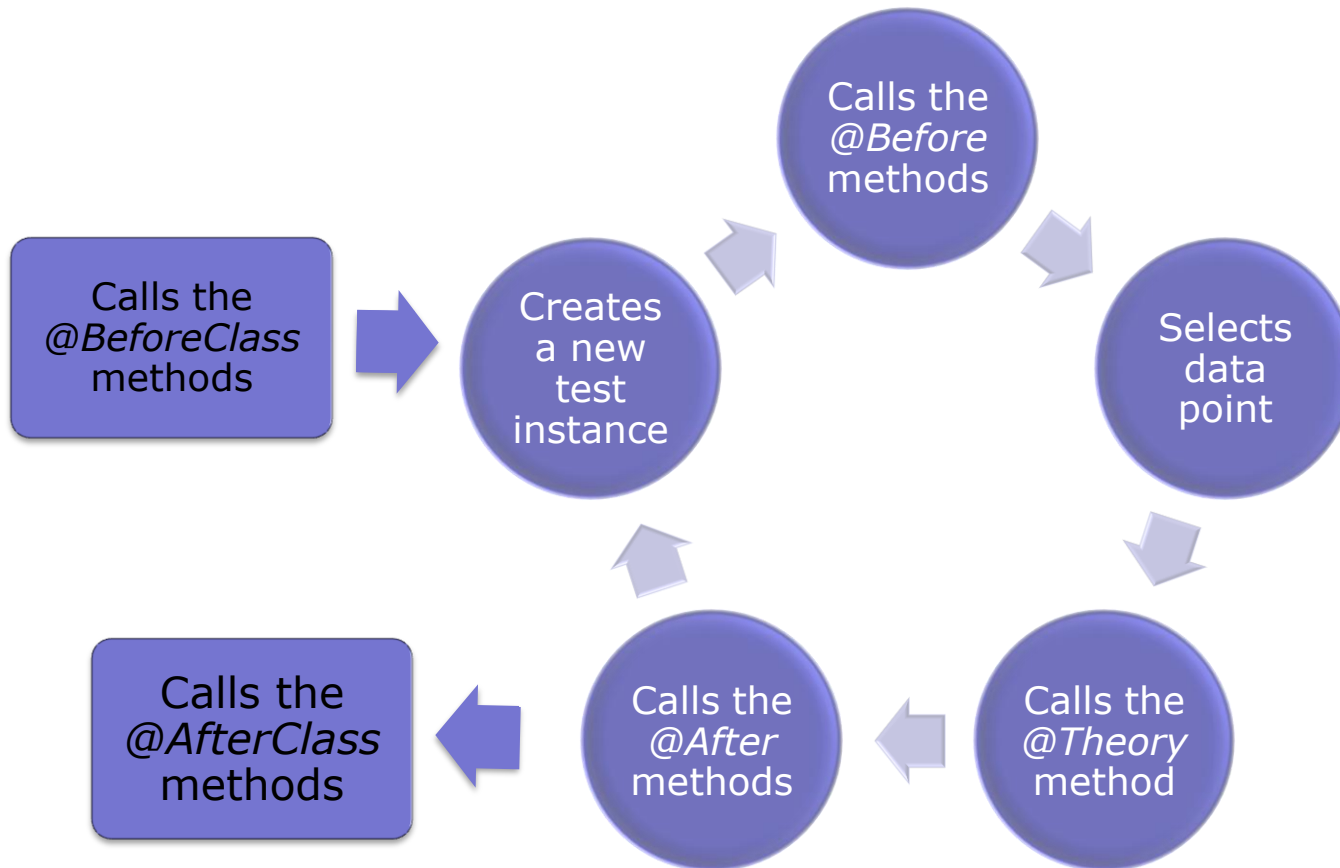


Write Theories(Contd.)

1. Specify the test case to be run with the *Theories.class* via the *@RunWith* annotation
2. Methods that test a theory are declared using *@Theory* annotation
3. A *@Theory* method has parameters, which is used to inject data
4. Theory methods filter out the test data values using **assume*** method



Test Execution Cycle



Observations

- Junit will execute the below steps for each combination of corresponding datapoint values
 1. Creates a new instance of the test
 2. Calls the *@Before* annotated methods
 3. Injects the selected datapoint into the *@Theory* method
 4. Calls the *@After* annotated methods





Demonstration

- Use *Theories.class* as the test runner
- Specify a set of data points using *@DataPoint* annotation
- Write generic test using *@Theory* annotation
- Use **assume*** methods to filter out data values in theory enabled test



- Allow time for questions from participants





Test Your Understanding

- Is the following theory declaration correct?

```
@Theory
```

```
public void saveEmployee() { ... }
```

- Test case has 5 integer datapoints, 2 double datapoints, 3 String datapoints and a theory. Theory takes 2 integer parameters. How many instances would be created?
- What is the execution cycle of a theory enabled test case?



Theories: Summary

- A *test* captures the intended behavior in one particular scenario
- A *theory* captures the intended behavior in possibly infinite numbers of potential scenarios
- Creating a theory enabled test case requires
 - » Theories
 - » Datapoints
- Specifying the test case to be run with the *Theories.class* via the *@RunWith* annotation
- Methods that test a theory are declared using *@Theory* annotation
- Test data are **public static** variables indicated by *@DataPoint* annotation



Theories : Source



- Books:

- » JUnit Recipes: Practical Methods for Programmer Testing by *J. B. Rainsberger, Scott Stirling*
- » JUnit in Action by *Vincent Massol, Ted Husted*
- » Java Power Tools by *John Ferguson Smart*

- Web:

- » Wiki: <http://en.wikipedia.org/wiki/JUnit>
- » JUnit: <http://www.junit.org/>
- » Theories:
<http://www.markhneedham.com/blog/2008/12/12/junit-theories-first-thoughts/>

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