**1.1 Listing files and directories**

**ls (list)**

When you first reach the Cygwin command prompt, your current working directory is your home directory. Your home directory is where your personal files and subdirectories are saved.

To find out what is in your home directory, type

**% ls (short for list)**

The **ls** command lists the contents of your current working directory.

There may be no files visible in your home directory, in which case, the Cygwin prompt will be returned. Alternatively, there may already be some files inserted by the System Administrator when your account was created.

**ls** does not, in fact, cause all the files in your home directory to be listed, but only those ones whose name does not begin with a dot (.) Files beginning with a dot (.) are known as hidden files and usually contain important program configuration information. They are hidden because you should not change them unless you are very familiar with UNIX!!!

To list all files in your home directory including those whose names begin with a dot, type

**% ls -a**

**ls** is an example of a command which can take options: **-a** is an example of an option. The options change the behaviour of the command. There are online manual pages that tell you which options a particular command can take, and how each option modifies the behaviour of the command. (See later in this tutorial)

**1.2 Making Directories**

**mkdir (make directory)**

We will now make a subdirectory in your home directory to hold the files you will be creating and using in the course of this tutorial. To make a subdirectory called **unixstuff** in your current working directory type

**% mkdir unixstuff**

To see the directory you have just created, type

**% ls**

**1.3 Changing to a different directory**

**cd (change directory)**

The command **cd *directory*** means change the current working directory to 'directory'. The current working directory may be thought of as the directory you are in, i.e. your current position in the file-system tree.

To change to the directory you have just made, type

**% cd unixstuff**

Type **ls** to see the contents (which should be empty)

**Exercise 1a**

Make another directory inside the **unixstuff** directory called **backups**

**1.4 The directories . and ..**

Still in the **unixstuff** directory, type

**% ls -a**

As you can see, in the **unixstuff** directory (and in all other directories), there are two special directories called (**.**) and (**..**)

In UNIX, (**.**) means the current directory, so typing

**% cd .**

NOTE: there is a space between cd and the dot

means stay where you are (the **unixstuff** directory).

This may not seem very useful at first, but using (**.**) as the name of the current directory will save a lot of typing, as we shall see later in the tutorial.

(**..**) means the parent of the current directory, so typing

**% cd ..**

will take you one directory up the hierarchy (back to your home directory). Try it now.

Note: typing **cd** with no argument always returns you to your home directory. This is very useful if you are lost in the file system.

**1.5 Pathnames**

**pwd (print working directory)**

Pathnames enable you to work out where you are in relation to the whole file-system. For example, to find out the absolute pathname of your home-directory, type **cd** to get back to your home-directory and then type

**% pwd**

The full pathname will look something like this -

**/cygdrive/h/CygWin**

which means that CygWin (your home directory) is in the directory h (your windows directory), which is located in /cygdrive which is a special directory maintained by Cygwin. Cygwin provide access to Windows drives through the cygdrive directory.

**Exercise 1b**

Use the commands **ls**, **pwd** and **cd** to explore the file system.

(Remember, if you get lost, type **cd** by itself to return to your home-directory)

**1.6 More about home directories and pathnames**

**Understanding pathnames**

First type **cd** to get back to your home-directory, then type

**% ls unixstuff**

to list the conents of your unixstuff directory.

Now type

**% ls backups**

You will get a message like this -

**backups: No such file or directory**

The reason is, **backups** is not in your current working directory. To use a command on a file (or directory) not in the current working directory (the directory you are currently in), you must either **cd** to the correct directory, or specify its full pathname. To list the contents of your backups directory, you must type

**% ls unixstuff/backups**

**~ (your home directory)**

Home directories can also be referred to by the tilde **~** character. It can be used to specify paths starting at your home directory. So typing

**% ls ~/unixstuff**

will list the contents of your unixstuff directory, no matter where you currently are in the file system.

What do you think

**% ls ~**

would list?

What do you think

**% ls ~/..**

would list?

**Summary**

|  |  |
| --- | --- |
| **ls** | list files and directories |
| **ls -a** | list all files and directories |
| **mkdir** | make a directory |
| **cd *directory*** | change to named directory |
| **cd** | change to home-directory |
| **cd ~** | change to home-directory |
| **cd ..** | change to parent directory |
| **pwd** | display the path of the current directory |

# UNIX Tutorial Two

## 2.1 Copying Files

### cp (copy)

**cp file1 file2** is the command which makes a copy of **file1** in the current working directory and calls it **file2**

Use your webbrowser and store a copy of [this file](http://www2.imm.dtu.dk/courses/02333/cygwin_tutorial/science.txt) into your home directory. (Hint: Most webbrowsers allows you to store a copy of a file pointed to by a link. Try right clicking on the link.)

What we are going to do now, is to use the **cp** command to copy it to your unixstuff directory.

First, **cd** to your home directory.

**% cd ~**

Then at the UNIX prompt, type,

**% cp science.txt unixstuff**

The above command means copy the file **science.txt** to the **unixstuff** directory, keeping the name the same.

### Exercise 2a

Create a backup of your **science.txt** file by copying it to a file called **science.bak**

## 2.2 Moving files

### mv (move)

**mv file1 file2** moves (or renames) **file1** to **file2**

To move a file from one place to another, use the **mv** command. This has the effect of moving rather than copying the file, so you end up with only one file rather than two.

It can also be used to rename a file, by moving the file to the same directory, but giving it a different name.

We are now going to move the file science.bak to your backup directory.

First, change directories to your unixstuff directory (can you remember how?). Then, inside the **unixstuff** directory, type

**% mv science.bak backups/.**

Type **ls** and **ls backups** to see if it has worked.

## 2.3 Removing files and directories

### rm (remove), rmdir (remove directory)

To delete (remove) a file, use the **rm** command. As an example, we are going to create a copy of the **science.txt** file then delete it.

Inside your **unixstuff** directory, type

**% cp science.txt tempfile.txt  
% ls (to check if it has created the file)  
% rm tempfile.txt  
% ls (to check if it has deleted the file)**

You can use the **rmdir** command to remove a directory (make sure it is empty first). Try to remove the **backups** directory. You will not be able to since UNIX will not let you remove a non-empty directory.

### Exercise 2b

Create a directory called **tempstuff** using **mkdir** , then remove it using the **rmdir** command.

## 2.4 Displaying the contents of a file on the screen

### cat (concatenate)

The command **cat** can be used to display the contents of a file on the screen. Type:

**% cat science.txt**

As you can see, the file is longer than than the size of the window, so it scrolls past making it unreadable.

### less

The command **less** writes the contents of a file onto the screen a page at a time. Type

**% less science.txt**

Press the **[space-bar]** if you want to see another page, type **[q]** if you want to quit reading. As you can see, **less** is used in preference to **cat** for long files.

### head

The **head** command writes the first ten lines of a file to the screen.

Type

**% head science.txt**

Then type

**% head -5 science.txt**

What difference did the -5 do to the head command?

### tail

The **tail** command writes the last ten lines of a file to the screen.

Type

**% tail science.txt**

How can you view the last 15 lines of the file?

## 2.5 Searching the contents of a file

### Simple searching using less

Using **less**, you can search though a text file for a keyword (pattern). For example, to search through **science.txt** for the word 'science', type

**% less science.txt**

then, still in **less** (i.e. don't press [q] to quit), type a forward slash **[/]** followed by the word to search

**/science**

As you can see, **less** finds and highlights the keyword. Type **[n]** to search for the next occurrence of the word.

### grep (don't ask why it is called grep)

**grep** is one of many standard UNIX utilities. It searches files for specified words or patterns. Type

**% grep science science.txt**

As you can see, **grep** has printed out each line containg the word science.

Or has it????

Try typing

**% grep Science science.txt**

The **grep** command is case sensitive; it distinguishes between Science and science.

To ignore upper/lower case distinctions, use the -i option, i.e. type

**% grep -i science science.txt**

To search for a phrase or pattern, you must enclose it in single quotes (the apostrophe symbol). For example to search for spinning top, type

**% grep -i 'spinning top' science.txt**

Some of the other options of grep are:

-v display those lines that do NOT match  
-n precede each maching line with the line number  
-c print only the total count of matched lines

Try some of them and see the different results. Don't forget, you can use more than one option at a time, for example, the number of lines without the words science or Science is

**% grep -ivc science science.txt**

### wc (word count)

A handy little utility is the **wc** command, short for word count. To do a word count on **science.txt**, type

**% wc -w science.txt**

To find out how many lines the file has, type

**% wc -l science.txt**

## Summary

|  |  |
| --- | --- |
| **cp file1 file2** | copy file1 and call it file2 |
| **mv file1 file2** | move or rename file1 to file2 |
| **rm file** | remove a file |
| **rmdir directory** | remove a directory |
| **cat file** | display a file |
| **more file** | display a file a page at a time |
| **head file** | display the first few lines of a file |
| **tail file** | display the last few lines of a file |
| **grep 'keyword' file** | search a file for keywords |
| **wc file** | count number of lines/words/characters in file |

# UNIX Tutorial Three

## 3.1 Redirection

Most processes initiated by UNIX commands write to the standard output (that is, they write to the terminal screen), and many take their input from the standard input (that is, they read it from the keyboard). There is also the standard error, where processes write their error messages, by default, to the terminal screen.

We have already seen one use of the **cat** command to write the contents of a file to the screen.

Now type **cat** without specifing a file to read

**% cat**

Then type a few words on the keyboard and press the **[Return]** key.

Finally hold the **[Ctrl]** key down and press **[d]** (written as ^D for short) to end the input.

What has happened?

If you run the **cat** command without specifing a file to read, it reads the standard input (the keyboard), and on receiving the'end of file' (^D), copies it to the standard output (the screen).

In UNIX, we can redirect both the input and the output of commands.

## 3.2 Redirecting the Output

We use the > symbol to redirect the output of a command. For example, to create a file called **list1** containing a list of fruit, type

**% cat > list1**

Then type in the names of some fruit. Press **[Return]** after each one.

**pear  
banana  
apple  
^D (Control D to stop)**

What happens is the **cat** command reads the standard input (the keyboard) and the > redirects the output, which normally goes to the screen, into a file called **list1**

To read the contents of the file, type

**% cat list1**

### Exercise 3a

Using the above method, create another file called **list2** containing the following fruit: orange, plum, mango, grapefruit. Read the contents of **list2**

The form >> appends standard output to a file. So to add more items to the file **list1**, type

**% cat >> list1**

Then type in the names of more fruit

**peach  
grape  
orange  
^D (Control D to stop)**

To read the contents of the file, type

**% cat list1**

You should now have two files. One contains six fruit, the other contains four fruit. We will now use the **cat** command to join (concatenate) **list1** and **list2** into a new file called **biglist**. Type

**% cat list1 list2 > biglist**

What this is doing is reading the contents of **list1** and **list2** in turn, then outputing the text to the file **biglist**

To read the contents of the new file, type

**% cat biglist**

## 3.3 Redirecting the Input

We use the < symbol to redirect the input of a command.

The command **sort** alphabetically or numerically sorts a list. Type

**% sort**

Then type in the names of some vegetables. Press **[Return]** after each one.

**carrot  
beetroot  
artichoke  
^D (control d to stop)**

The output will be

**artichoke  
beetroot  
carrot**

Using < you can redirect the input to come from a file rather than the keyboard. For example, to sort the list of fruit, type

**% sort < biglist**

and the sorted list will be output to the screen.

To output the sorted list to a file, type,

**% sort < biglist > slist**

Use **cat** to read the contents of the file **slist**

## Summary

|  |  |
| --- | --- |
| **command > file** | redirect standard output to a file |
| **command >> file** | append standard output to a file |
| **command < file** | redirect standard input from a file |
| **cat file1 file2 > file0** | concatenate file1 and file2 to file0 |
| **sort** | sort data |

# UNIX Tutorial Four

## 4.1 Wildcards

### The characters \* and ?

The character \* is called a wildcard, and will match against none or more character(s) in a file (or directory) name. For example, in your **unixstuff** directory, type

**% ls list\***

This will list all files in the current directory starting with **list....**

Try typing

**% ls \*list**

This will list all files in the current directory ending with **....list**

The character ? will match exactly one character.  
So**ls ?ouse**will match files like **house** and **mouse**, but not **grouse**.  
Try typing

**% ls ?list**

## 4.2 Filename conventions

We should note here that a directory is merely a special type of file. So the rules and conventions for naming files apply also to directories.

In naming files, characters with special meanings such as **/ \* & %** , should be avoided. Also, avoid using spaces within names. The safest way to name a file is to use only alphanumeric characters, that is, letters and numbers, together with \_ (underscore) and . (dot).

File names conventionally start with a lower-case letter, and may end with a dot followed by a group of letters indicating the contents of the file. For example, all files consisting of C code may be named with the ending .c, for example, prog1.c . Then in order to list all files containing C code in your home directory, you need only type **ls \*.c** in that directory.

**Beware**: some applications give the same name to all the output files they generate.  
  
For example, some compilers, unless given the appropriate option, produce compiled files named **a.out**. Should you forget to use that option, you are advised to rename the compiled file immediately, otherwise the next such file will overwrite it and it will be lost.

## 4.3 Getting Help

### On-line Manuals

There are on-line manuals which gives information about most commands. The manual pages tell you which options a particular command can take, and how each option modifies the behaviour of the command. Type man command to read the manual page for a particular command.

For example, to find out more about the **wc** (word count) command, type

**% man wc**

## Summary

|  |  |
| --- | --- |
| **\*** | match any number of characters |
| **?** | match one character |
| **man command** | read the online manual page for a command |

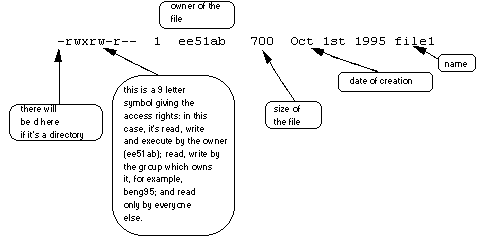
# UNIX Tutorial Five

## 5.1 File system security (access rights)

In your unixstuff directory, type

**% ls -l (l for long listing!)**

You will see that you now get lots of details about the contents of your directory, similar to the example below.



Each file (and directory) has associated access rights, which may be found by typing **ls -l**. Also, **ls -lg** gives additional information as to which group owns the file (beng95 in the following example):

**-rwxrw-r-- 1 ee51ab beng95 2450 Sept29 11:52 file1**

In the left-hand column is a 10 symbol string consisting of the symbols d, r, w, x, -, and, occasionally, s or S. If d is present, it will be at the left hand end of the string, and indicates a directory: otherwise - will be the starting symbol of the string.

The 9 remaining symbols indicate the permissions, or access rights, and are taken as three groups of 3.

* The left group of 3 gives the file permissions for the user that owns the file (or directory) (ee51ab in the above example);
* the middle group gives the permissions for the group of people to whom the file (or directory) belongs (eebeng95 in the above example);
* the rightmost group gives the permissions for all others.

The symbols r, w, etc., have slightly different meanings depending on whether they refer to a simple file or to a directory.

### Access rights on files.

* r (or -), indicates read permission (or otherwise), that is, the presence or absence of permission to read and copy the file
* w (or -), indicates write permission (or otherwise), that is, the permission (or otherwise) to change a file
* x (or -), indicates execution permission (or otherwise), that is, the permission to execute a file, where appropriate

### Access rights on directories.

* r allows users to list files in the directory;
* w means that users may delete files from the directory or move files into it;
* x means the right to access files in the directory. This implies that you may read files in the directory provided you have read permission on the individual files.

So, in order to read a file, you must have execute permission on the directory containing that file, and hence on any directory containing that directory as a subdirectory, and so on, up the tree.

### Some examples

|  |  |
| --- | --- |
| **-rwxrwxrwx** | a file that everyone can read, write and execute (and delete). |
| **-rw-------** | a file that only the owner can read and write - no-one else can read or write and no-one has execution rights (e.g. your mailbox file). |

## 5.2 Changing access rights

### chmod (changing a file mode)

Only the owner of a file can use **chmod** to change the permissions of a file. The options of **chmod** are as follows

|  |  |
| --- | --- |
| **Symbol** | **Meaning** |
| u | user |
| g | group |
| o | other |
| a | all |
| r | read |
| w | write (and delete) |
| x | execute (and access directory) |
| + | add permission |
| - | take away permission |

For example, to remove read write and execute permissions on the file **biglist** for the group and others, type

**% chmod go-rwx biglist**

This will leave the other permissions unaffected.

#### Warning: chmod and file access permissions are not fully supported in some versions on Cygwin. Recent Cygwin versions generally work well but the version installed in the databar does not have full support. Do not expect chmod to work in the databar. This section is presented for completeness.

To give read and write permissions on the file **biglist** to all,

**% chmod a+rw biglist**

### Exercise 5a

Try changing access permissions on the file **science.txt** and on the directory **backups**

Use **ls -l** to check that the permissions have changed.

## 5.3 Processes and Jobs

A process is an executing program identified by a unique PID (process identifier). To see information about your processes, with their associated PID and status, type

**% ps**

A process may be in the foreground, in the background, or be suspended. In general the shell does not return the UNIX prompt until the current process has finished executing.

Some processes take a long time to run and hold up the terminal. Backgrounding a long process has the effect that the UNIX prompt is returned immediately, and other tasks can be carried out while the original process continues executing.

### Running background processes

To background a process, type an **&** at the end of the command line. For example, the command **sleep** waits a given number of seconds before continuing. Type

**% sleep 10**

This will wait 10 seconds before returning the command prompt %. Until the command prompt is returned, you can do nothing except wait.

To run **sleep** in the background, type

**% sleep 10 &**

**[1] 6259**

The **&** runs the job in the background and returns the prompt straight away, allowing you do run other programs while waiting for that one to finish.

The first line in the above example is typed in by the user; the next line, indicating job number and PID, is returned by the machine. The user is be notified of a job number (numbered from 1) enclosed in square brackets, together with a PID and is notified when a background process is finished. Backgrounding is useful for jobs which will take a long time to complete.

## 5.5 Killing a process

### kill (terminate or signal a process)

It is sometimes necessary to kill a process (for example, when an executing program is in an infinite loop)

To kill a job running in the foreground, type **^C** (control c). For example, run

**% sleep 100  
^C**

Alternatively, processes can be killed by finding their process numbers (PIDs) and using **kill PID\_number**

**% sleep 100 &  
% ps**

**PID TT S TIME COMMAND  
20077 pts/5 S 0:05 sleep 100  
21563 pts/5 T 0:00 netscape  
21873 pts/5 S 0:25 nedit**

To kill off the process **sleep 100**, type

**% kill 20077**

and then type **ps** again to see if it has been removed from the list.

If a process refuses to be killed, uses the **-9** option, i.e. type

**% kill -9 20077**

Note: It is not possible to kill off other users' processes !!!

## Summary

|  |  |
| --- | --- |
| **ls -lag** | list access rights for all files |
| **chmod [options] file** | change access rights for named file |
| **command &** | run command in background |
| **^C** | kill the job running in the foreground |
| **kill %1** | kill job number 1 |
| **ps** | list current processes |
| **kill 26152** | kill process number 26152 |

# UNIX Tutorial Six

## Other useful UNIX commands

### df

The df command reports on the space left on the file system. For example, to find out how much space is left on the fileserver, type

**% df .**

### du

The du command outputs the number of kilobyes used by each subdirectory. Useful if you have gone over quota and you want to find out which directory has the most files. In your home-directory, type

**% du**

# Unix Cheat Sheet

|  |  |  |
| --- | --- | --- |
|  | | |
| Help on any Unix command. | | |
|  | man {command} | Type **man rm** to read the manual for the **rm** command. |
|  | whatis {command} | Give short description of command. |
|  | | |
| List a directory | | |
|  | ls {path} | It's ok to combine attributes, eg **ls -laF** gets a long listing of all files with types. |
|  | ls {path\_1} {path\_2} | List both {path\_1} and {path\_2}. |
|  | ls -l {path} | Long listing, with date, size and permisions. |
|  | ls -a {path} | Show all files, including important .dot files that don't otherwise show. |
|  | ls -F {path} | Show type of each file. "**/**" = directory, "**\***" = executable. |
|  | ls -R {path} | Recursive listing, with all subdirs. |
|  | ls {path} | more | Show listing one screen at a time. |
|  | | |
| Change to directory | | |
|  | cd {dirname} | There must be a space between. |
|  | cd ~ | Go back to home directory, useful if you're lost. |
|  | cd .. | Go back one directory. |
|  | | |
| Make a new directory | | |
|  | mkdir {dirname} |  |
|  | | |
| Remove a directory | | |
|  | rmdir {dirname} | Only works if {dirname} is empty. |
|  | rm -r {dirname} | Remove all files and subdirs. Careful! |
|  | | |
| Print working directory | | |
|  | pwd | Show where you are as full path. Useful if you're lost or exploring. |
|  | | |
| Copy a file or directory | | |
|  | cp {file1} {file2} |  |
|  | cp -r {dir1} {dir2} | Recursive, copy directory and all subdirs. |
|  | cat {newfile} >> {oldfile} | Append newfile to end of oldfile. |
|  | | |
| Move (or rename) a file | | |
|  | mv {oldfile} {newfile} | Moving a file and renaming it are the same thing. |
|  | mv {oldname} {newname} |  |
|  | | |
| Delete a file | | |
|  | rm {filespec} | **?** and **\*** wildcards work like DOS should. "?" is any character; "\*" is any string of characters. |
|  | ls {filespec} rm {filespec} | Good strategy: first list a group to make sure it's what's you think... ...then delete it all at once. |
|  | | |
| View a text file | | |
|  | more {filename} | View file one screen at a time. |
|  | less {filename} | Like **more**, with extra features. |
|  | cat {filename} | View file, but it scrolls. |
|  | cat {filename} | more | View file one screen at a time. |
|  | | |
| Edit a text file. | | |
|  | gedit {filename} | Basic text editor |
|  | | |
| Create a text file. | | |
|  | cat > {filename} | Enter your text (multiple lines with **enter** are ok) and press **control-d** to save. |
|  | gedit {filename} | Create some text and save it. |
|  | | |
| Compare two files | | |
|  | diff {file1} {file2} | Show the differences. |
|  | sdiff {file1} {file2} | Show files side by side. |
|  | | |
| Other text commands | | |
|  | grep '{pattern}' {file} | Find regular expression in file. |
|  | spell {file} | Display misspelled words. |
|  | wc {file} | Count words in file. |
|  | wc -l {file} | Count the number of lines in a file. |
|  | | |
| Make an Alias | | |
|  | alias {name}='{command}' | Put the command in 'single quotes'. More useful in your **.bashrc** file. |
|  | | |
| Wildcards and Shortcuts | | |
|  | \* | Match any string of characters, eg **page\*** gets page1, page10, and page.txt. |
|  | ? | Match any single character, eg **page?** gets page1 and page2, but not page10. |
|  | [...] | Match any characters in a range, eg **page[1-3]** gets page1, page2, and page3. |
|  | ~ | Short for your home directory, eg **cd ~** will take you home, and **rm -r ~** will destroy it. |
|  | . | The current directory. |
|  | .. | One directory up the tree, eg **ls ..**. |
|  | | |
| Pipes and Redirection | | (You **pipe** a command to another command, and **redirect** it to a file.) |
|  | {command} > {file} | Redirect output to a file, eg **ls > list.txt** writes directory to file. |
|  | {command} >> {file} | Append output to an existing file, eg **cat update >> archive** adds update to end of archive. |
|  | {command} < {file} | Get input from a file, eg **sort < file.txt** |
|  | {command} < {file1} > {file2} | Get input from file1, and write to file2, eg **sort < old.txt > new.txt** sorts old.txt and saves as new.txt. |
|  | {command} | {command} | Pipe one command to another, eg **ls | more** gets directory and sends it to **more** to show it one page at a time. |
| System info | | |
|  | date | Show date and time. |
|  | df | Check system disk capacity. |
|  | du | Check your disk usage and show bytes in each directory. |
|  | du -h | Check your disk usage in a human readable format |
|  | printenv | Show all environmental variables |
|  | uptime | Find out system load. |
|  | w | Who's online and what are they doing? |
|  | top | Real time processor and memory usage |

Unix Directory Format

Long listings (**ls -l**) have this format:

**-** file

**d** directory, **\*** executable

^ symbolic links (?) file size (bytes) file name **/** directory

^ ^ ^ ^ ^

**drwxr-xr-x 11 valerie 16296 Mar 7 23:25 public\_html/**

**-rw-r--r-- 1 valerie 256 Mar 8 23:42 index.html**

^

^^^ user permission (rwx) date and time last modified

^^^ group permission (rwx)

^^^ world permission (rwx)