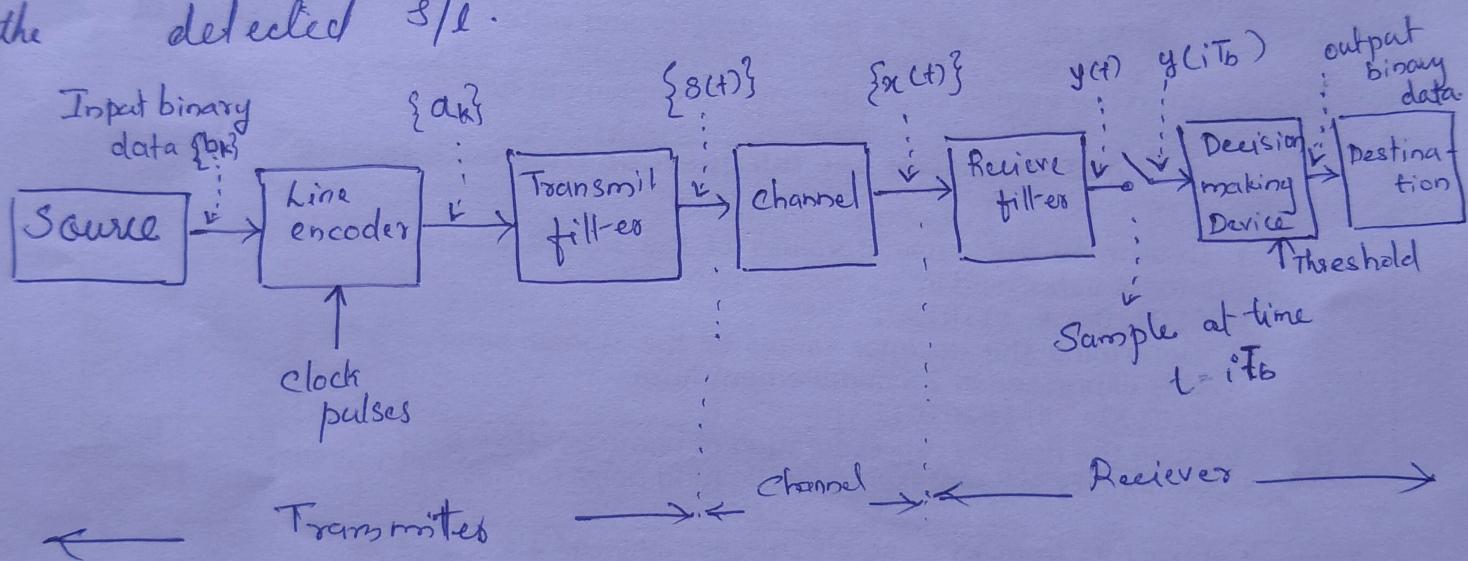


# Inter Symbol Interference in Baseband Transmission of Binary data

In a communication system when the data is being transmitted in the form of pulses<sup>(bits)</sup> the output produced at the receiver due to other bits or symbols (i.e; unwanted bits or noise) interferes with the output produced by the desired bit. This is known as intersymbol interference (ISI). It will produce errors in the detected s/e.



In base band transmission there is no requirement of carrier s/e for transmission purpose. Here the channel is called as lowpass channel. For base band transmission of binary data discrete pulse amplitude modulation is used because it is most efficient and bandwidth. In this method amplitude of the pulse is varied in discrete manner in accordance with the digital data.

This system consists of blocks such as information source followed by line encoder having a clock pulse, the transmit filter having transfer functions  $\alpha(f)$  and the channel  $H(f)$ . After transmitting through the channel binary data is received by the receiver filter  $\alpha(f)$ . It is a type of optimum matched filter. O/p of receiver filter get sampled at  $t = kT_b$  where  $T_b$  is the bit duration; after sampling it is passed through the decision making device. The decision making device has a threshold value, its function is to decide whether the o/p symbol is 1 or 0. This is called binary output data.

Now we can see the working in detail.  
Initially the source generates binary data sequence  $\{b_k\}$  at sampling instant  $t = kT_b$  where  $T_b$  is the bit duration

$$k = 0, \pm 1, \pm 2, \dots$$

$b_k$  represents binary s/p 1 or 0.  $b_k$  applied to the line encoder that operate with clock pulse (which is a pulse generator)

The encoded o/p  $a_k$  have +ve and -ve amplitude levels

$$a_k = \begin{cases} +1 & \text{if i/p } b_k \text{ is symbol 1} \\ -1 & \text{if i/p } b_k \text{ is symbol 0.} \end{cases}$$

This level encoded s/e is represented in terms of +ve and -ve pulses of fixed amplitude and short duration. So it can be viewed as a unit impulses of opposite polarity.



Now  $a_k$  acts as modulating s/e. In effect  $a_k$  is multiplied by  $\delta(t - kT_b)$

$$\text{u. } a(t) = \sum_{k=-\infty}^{\infty} a_k \delta(t - kT_b)$$

this is applied to the transmit filter of transfer function of  $g(t)$  or  $G(f)$  in frequency domains this transmit filter produce discrete pulse amplitude modulated s/e which is basic form of base band transmission in the form of sequence of pulses

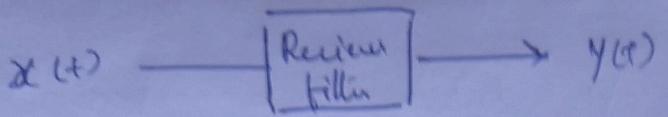
$$s(t) = a(t) * g(t)$$

$$= \sum_k a_k \delta(t - kT_b) * g(t)$$

$$s(t) = \sum_k a_k g(t - kT_b) - \text{By property of convolution.}$$

Now  $s(t)$  is the transmitted s/e.

$$s(t) \xrightarrow{\text{channel } h(t)} x(t) = s(t) * h(t)$$

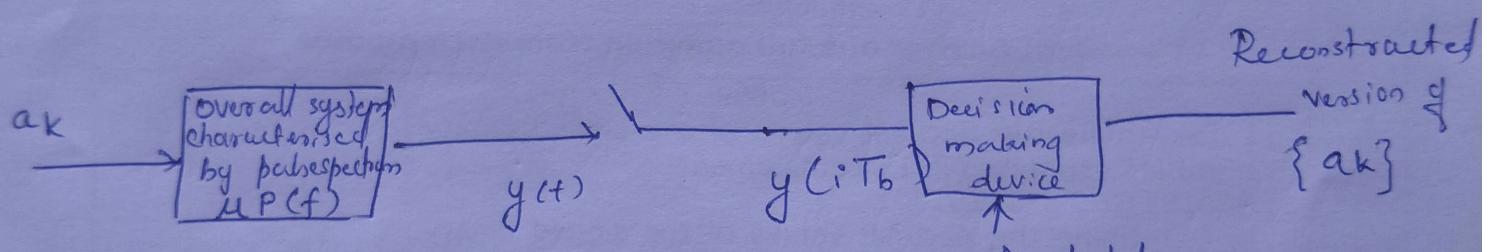


Transfer function of Receiver filter  $q(t)$

$$O/P \text{ of } \text{ Receiver filter } y(t) = x(t) * q(t)$$

So during base band transmission there is double convolution. One at the channel o/p and other at the receiver filter o/p.

### Simplified Representation



Overall system indicates transmitter, channel and receiver in time domain it is characterised by  $u_p(t)$

$$u_p(t) = g(t) * b(t) * q(t)$$

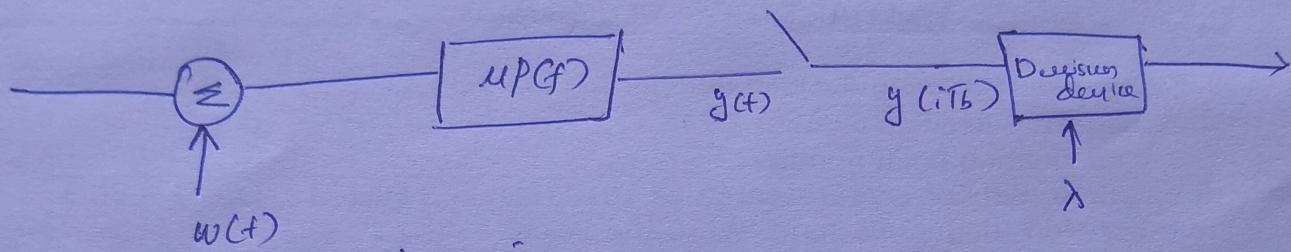
$u_p(t)$  is known as the scaled pulse

$u$  = scaling factor

O/P overall system =  $y(t)$  which is sampled at  $t = iT_b$

so we get sampled o/p  $y(iT_b)$  In order to recover original modulating s/r  $\{a_k\}$  a decision making device is used. it has a threshold value  $\lambda$ . if the input  $y(iT_b) > \lambda$  then symbol -1 is selected at o/p. if  $y(iT_b) < \lambda$  then select symbol 0.

Consider  
A random noise is added to the transmitted S/I  
when it travels over the transmission channel. Thus  
the S/I received at the receiving end is contaminated  
with noise.



white Gaussian noise.

when the noise is added  $y(t)$  will be a modified PAM signal.

$$y(t) = \mu \sum_{k=-\infty}^{\infty} a_k p(t - k T_b) + n(t)$$

$\mu$  - scaling factor  
 $p(t - k T_b)$  combined impulse response of the receiving filter.

$n(t)$  is the filtered noise; the noise which added during the transmission.

This  $y(t)$  is sampled at  $t = i T_b$ .

$$y(iT_b) = \mu \sum_{n=-\infty}^{\infty} a_k p(i T_b - k T_b) + n_i T_b$$

from the 1<sup>st</sup> term we can separate the summation term as  $k=1$  and  $k \neq 1$

$$y_i = \mu a_1 p(0) + \mu \sum_{\substack{k=-\infty \\ k \neq 1}}^{\infty} a_k p[(1-k) T_b + n_i T_b]$$

Assume that pulse  $p(t)$  is normalized so  $p(0) = 1$

$$y(i) = M_{ai} + M \sum_{\substack{k=-\infty \\ k \neq i}}^{\infty} a_k p[(i-k)T_b] + n(iT_b)$$

↓  
 desired  
bit

↓  
 $k = -\infty$   
 $k \neq i$

ISI

$M_{ai}$  → represents the contributions of  $i^{th}$  transmitted bit

Second term represents the residual effect of all the transmitted bit obtained at the time of sampling the  $i^{th}$  bit . this residual effect is known as inter symbol interference (ISI)