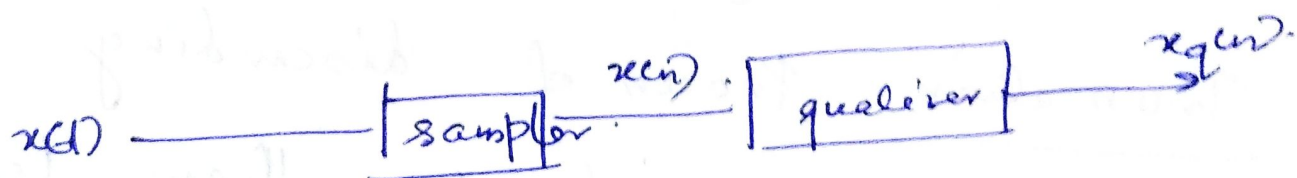


## ADC Quantization noise :-

The process of converting analog to digital signal.



quantization noise (A/D conversion noise)  
$$e(n) = x_q(n) - x(n).$$

- If a sinusoidal signal vary b/w  $+1$  and  $-1$  with dynamic range 2. and if ADC used  $(b+1)$  bits including sign bit
- then the no. of levels available for quantizing  $x(n)$  is  $2^{b+1}$
- $\therefore$  the interval between successive levels.

$$q = \frac{2}{2^{b+1}} = 2^{-b}.$$

~~Two types of~~  
Two common methods of quantization are

① Truncation

② Rounding

Truncation: Process of discarding all bits less significant than least significant bit that is retained.

0.00110011

8 bits



0.0011

4 bits.

1.01001001

8 bits.



1.0100

4 bits.

Rounding:

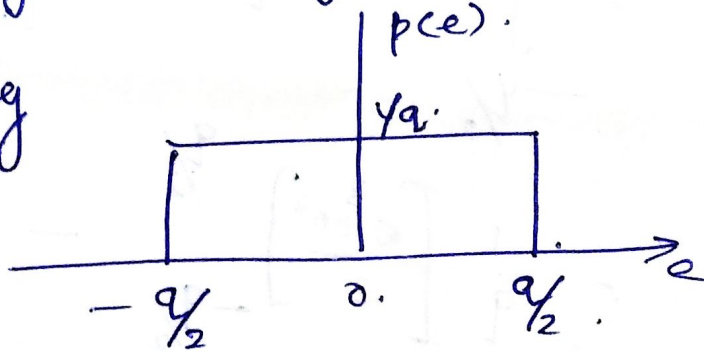
Rounding of a number of  $b$  bits is accomplished by choosing the rounded result as  $b$  bits number closest to the original number unrounded.

$$0.11010 \quad \xrightarrow{72} \quad 0.110$$

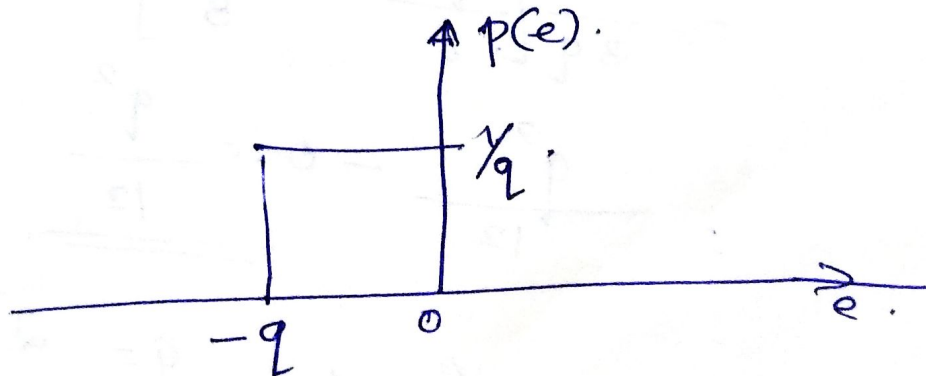
$$0.11011111 \quad \xrightarrow{av} \quad 0.111$$

$0.1101111$        $\begin{matrix} \rightarrow \\ \downarrow \\ \rightarrow \end{matrix}$        $0.1110000$   
 shifts       $0.1101111$

steady state	input	noise power	(variance of error), $\sigma_e^2$
probability	density	function	of error
rounding		$p(e)$	
		$y_q$	



pdf of truncation



For rounding:

quantisation error sequence.

$$e(n) = x_q(n) - x(n).$$

variance of  $e(n)$  is

$$\sigma_e^2 = E[e^2(n)] - E[e(n)]^2$$

$$= \int_{-\infty}^{\infty} e^2(n) p(e) de - \left[ \int_{-\infty}^{\infty} e(n) p(e) de \right]^2$$

$$= \int_{-q/2}^{q/2} e^2(n) \frac{1}{q} de - \left[ \int_{-q/2}^{q/2} e(n) \frac{1}{q} de \right]^2$$

$$= \frac{1}{q} \left[ \frac{e^3(n)}{3} \right]_{-q/2}^{q/2} - \frac{1}{q} \left[ e^2(n) \right]_{-q/2}^{q/2}$$

$$= \frac{1}{3q} \left[ \frac{q^3}{8} + \frac{q^3}{8} \right] - \frac{1}{q} \left[ \frac{q^2}{4} - \frac{q^2}{4} \right]$$

$$= \frac{q^2}{12} - 0 = \frac{q^2}{12}$$

we have  $q = 2^{-b}$

$$\therefore \sigma_e^2 = \frac{(2^{-b})^2}{12} = \frac{2^{-2b}}{12}$$



In the case of truncation.

$$\begin{aligned}
 \sigma_e^2 &= E[e^2 \cos] - E^2[\cos] \\
 &= \int_{-\infty}^{\infty} e^2 \cos p(e) de - \left[ \int_{-\infty}^{\infty} e \cos p(e) de \right]^2 \\
 &= \int_{-q}^0 e^2 \cos \frac{1}{q} de - \left[ \int_{-q}^0 e \cos \frac{1}{q} de \right]^2 \\
 &= \frac{1}{q} \left[ \frac{e^3 \cos}{3} \right]_{-q}^0 - \left[ \frac{1}{q} \left[ \frac{e^2}{2} \right]_{-q}^0 \right]^2 \\
 &= \frac{1}{3q} [q^3 + 0] - \left[ \frac{1}{q} \left[ \frac{q^2}{2} - 0 \right] \right]^2 \\
 &= \frac{q^2}{3} - \left[ \frac{q}{2} \right]^2 = \frac{q^2}{3} - \frac{q^2}{4} \\
 &= \frac{4q^2 - 3q^2}{12} = \frac{q^2}{12} \\
 \therefore \sigma_e^2 &= \frac{q(2^{-b})^2}{12} = \frac{2^{-2b}}{12}
 \end{aligned}$$

i.e. In both cases the value of  $\sigma_e^2 = \frac{2^{-2b}}{12}$  which is also known as the steady state noise power due to

input quantization is variance of noise =  $\sigma_e^2 = 2^{-2b/12}$  and its variance is  $\sigma_x^2$ .

then SNR for noisy  $\frac{\text{signal power}}{\text{noise power}}$

$$= \frac{\sigma_x^2}{\sigma_e^2} = \frac{\sigma_x^2}{2^{-2b/12}} = \frac{12 \times 2^{2b} \times \sigma_x^2}{1}$$

Log scale SNR in dB

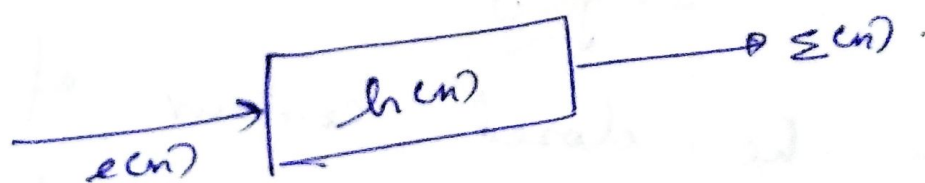
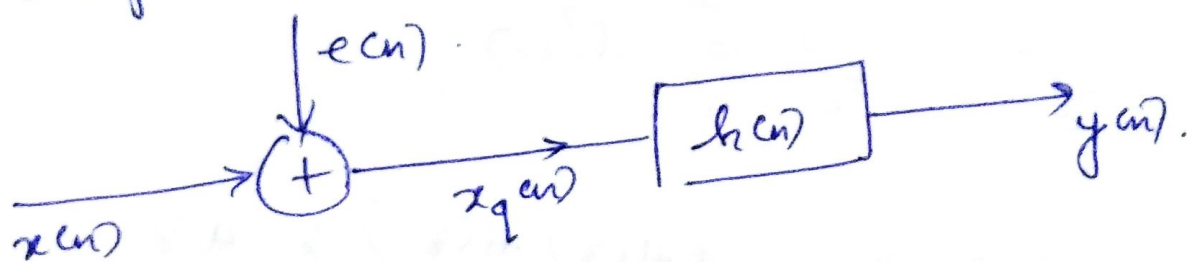
$$= 10 \log_{10} \frac{\sigma_x^2}{\sigma_e^2} = 10 \log_{10} [12 \times 2^{2b} \times \sigma_x^2]$$

$$= \underline{\underline{10.79 + 6.02b + 10 \log_{10} \sigma_x^2}}$$

i.e. SNR increases approximately 6 dB for each bit added to register length.

## Steady state output noise power

Due to A/D conversion noise one can represent the quantized input to a digital system with impulse response  $h(n)$  can be represented as.



Let  $\varepsilon(n)$  be the output noise due to quantization.

$$\varepsilon(n) = e(n) * h(n)$$

The variance of any term in the above sum is  $\sigma_e^2 h^2(n)$

— If quantization errors are

independent at different sampling rates

instant then variance of  $\sigma_e^2$

$$\sigma_e^2(n) = \sigma_e^2 \sum_{n=0}^{\infty} h^2(n).$$

using Parseval's theorem the steady state output noise variance due to the quantization error is

$$\sigma_e^2 = \sigma_e^2 \sum_{n=0}^{\infty} h^2(n)$$

$$= \frac{\sigma_e^2}{2\pi j} \oint H(z) H(z^{-1}) z^{-1} dz.$$

where the closed contour of integration is around the unit circle  $|z|=1$  in which case only the poles that lie inside the unit circle are evaluated using residue theorem.