Core Programming Solution Group A

```
Q1) Print the following in the console
#include <stdio.h>
int main()
    system("cls");
    printf("\"Code Olympiad 2081\"\\n");
    return 0;
Output : "Code Olympiad 2081\n"
                                                 Q2)
digits raised to the power of the number of digits.
#include <stdio.h>
#include <math.h>
int isArmstrong(int num)
    int originalNum = num, sum = 0, n = 0;
    while (num != 0)
        n++;
        num /= 10;
    num = originalNum;
    while (num ! = 0)
        int digit = num % 10;
        sum += pow(digit, n);
        num /= 10;
    return (sum == originalNum);
int main()
    system("cls");
    int num;
    printf("Enter a number: ");
```

```
scanf("%d", &num);
    if (isArmstrong(num))
        printf("True\n");
    else
        printf("False\n");
    return 0;
Test Cases: Input: 5 Output: True
     Input: 150 Output: False
     Input: 9474 Output: True
#include <stdio.h>
int main()
    char a = 'A'; // ASCII 65
    char b = 'B'; // ASCII 66
    printf("Before swapping: a = %c, b = %c\n", a, b);
    a = a ^ b; // Step 1: a now holds the XOR of a and b
    b = a ^ b; // Step 2: b now holds the original value of a
    a = a ^ b; // Step 3: a now holds the original value of b
    printf("After swapping: a = %c, b = %c\n", a, b);
    return 0;
Test case:Input: a=B b = D Output: a = D
                                          b = B
                                                04)
missing number.
#include <stdio.h>
```

```
int main()
    int n, input;
    printf("Enter n : ");
    scanf("%d", &n);
    int num[n + 1]; // +1 to handle 1 to n indexing directly
    for (int i = 1; i <= n; i++)
        num[i] = -1;
    for (int i = 1; i < n; i++)
        printf("Enter number %d: ", i);
        scanf("%d", &input);
        num[input] = input;
    for (int i = 1; i <= n; i++)
        if (num[i] == -1)
            printf("\n%d is the missing number.\n", i);
            break;
    return 0;
Test Case: Input: n = 7, array = 132547
                                           Output = 6
    Input: n = 10, array = 2,4,1,3,7,8,9,510
                                           Output = 6
                                                 Q5)
#include <stdio.h>
#include <stdlib.h>
int compare(const void *a, const void *b)
    return (*(int *)a - *(int *)b);
int main()
    system("cls");
    int array[] = \{7, 8, 1, 2, 3, 4, 5, 6, 9\};
    int n = sizeof(array) / sizeof(array[0]);
```

```
int newArray[n];
    qsort(array, n, sizeof(int), compare);
    int l = 0, r = n - 1;
    for (int i = 0; i < n; i++)
        if (i % 2 == 0)
            newArray[i] = array[r--];
        else
            newArray[i] = array[1++];
    printf("Rearranged array: ");
    for (int i = 0; i < n; i++)
        printf("%d ", newArray[i]);
    return 0;
Test Case: Input: 1, 2, 3, 4, 5, 6. 7. 8 output: 8 1 7 2 6 3 5 4
    Input: 3, 2, 1, 5, 6, 8, 7, 4, 9 output: 9 1 8 2 7 3 6 4 5
                                                  <u>Q6)</u>
#include <stdio.h>
void reverse(int arr[], int start, int end)
    while (start < end)</pre>
        int temp = arr[start];
        arr[start] = arr[end];
        arr[end] = temp;
        start++;
        end--;
void rotateArray(int arr[], int N, int K)
    K = K \% N; // Handle cases where <math>K >= N
    if (K == 0)
```

```
return; // No rotation needed if K is 0 or multiple of N
    reverse(arr, 0, N - 1);
    reverse(arr, 0, K - 1);
    reverse(arr, K, N - 1);
void printArray(int arr[], int N)
    for (int i = 0; i < N; i++)
        printf("%d ", arr[i]);
    printf("\n");
int main()
    int arr[] = \{1, 2, 3, 4, 5\};
    int N = sizeof(arr[0]);
    int K;
    printf("Enter the number of positions to rotate: ");
    scanf("%d", &K);
    rotateArray(arr, N, K);
    printf("Rotated Array: ");
    printArray(arr, N);
    return 0;
```

```
<u>07)</u>
#include <stdio.h>
int main()
    system("cls");
    int arr[] = \{1, 2, 3, 4, 5, 6, 7, 8, 9, 10\};
    int n = sizeof(arr) / sizeof(arr[0]);
    for (int i = 1; i < n; i++)
        if (arr[i] < arr[i - 1])</pre>
            printf("Array is not sorted\n");
            return 0;
    printf("Array is sorted\n");
    return 0;
                                                   Q8)
#include <stdio.h>
int main()
    system("cls");
```

```
int num;
    printf("Enter a number: ");
    scanf("%d", &num);
    if (num <= 0)
        printf("Factors are undefined for non-positive numbers.\n");
        return 0;
    printf("Factors of %d are: ", num);
    for (int i = 1; i * i <= num; i++)
        if (num % i == 0)
            printf("%d ", i);
            if (i != num / i)
                printf("%d ", num / i);
    return 0;
                                                 Q9)
#include <stdio.h>
void sort012(int arr[], int n)
    int low = 0, mid = 0, high = n - 1, temp;
    while (mid <= high)</pre>
        if (arr[mid] == 0)
            temp = arr[low];
            arr[low] = arr[mid];
            arr[mid] = temp;
            low++;
            mid++;
        else if (arr[mid] == 1)
            mid++;
```

```
else
            temp = arr[mid];
            arr[mid] = arr[high];
            arr[high] = temp;
            high--;
int main()
    int arr[] = \{0, 1, 2, 1, 0, 2, 0, 1\};
    int n = sizeof(arr[0]);
    sort012(arr, n);
    printf("Sorted array: ");
    for (int i = 0; i < n; i++)
        printf("%d ", arr[i]);
    printf("\n");
    return 0;
Test Case: Input: 1,2, 0, 0, 2, 1, 0
                                     Output: 0,0,01,1,2,2
   Input: 0,2,1,0,0,0
                               Output: 0,0,0,0,1,2
                                               Q10)
#include <stdio.h>
void moveZeroes(int arr[], int n)
    int pos = 0; // Index to place the next non-zero element
    for (int i = 0; i < n; i++)
        if (arr[i] != 0)
            arr[pos] = arr[i];
            pos++;
```

```
while (pos < n)
        arr[pos] = 0;
        pos++;
void printArray(int arr[], int n)
    for (int i = 0; i < n; i++)
        printf("%d ", arr[i]);
    printf("\n");
int main()
    system("cls");
    int arr[] = \{0, 1, 0, 3, 12\};
    int n = sizeof(arr) / sizeof(arr[0]);
    printf("Original Array: ");
    printArray(arr, n);
    moveZeroes(arr, n);
    printf("Modified Array: ");
    printArray(arr, n);
    return 0;
Test Case: Input: [0, 1, 0, 3, 12] \rightarrow Output: [1, 3, 12, 0, 0]
   Input: [3,1,5,0,2,0]
                                Output: [3,1,5,2,0,0]
```