Group B

Core Programming

- 1. Write a program to calculate the sum of the first N natural numbers.
- 2. Write a program that prints numbers from 1 to N. Print 'Code' if the number is divisible by 3, 'Olympiad' if divisible by 5, 'CodeOlympiad' if divisible by both, and the number otherwise.
- 3. Write an algorithm to print every other element of an array starting from the first element.
- 4. Given an integer X, reverse its digits without converting it into a string.
- 5. Given a number, repeatedly sum its digits until the result is a single digit.
- 6. Write a program to replace all vowels in a given string with a specified character.
- 7. Write a program to check whether a given number N is a power of two. A number is a power of two if it can be written as 2^k for some integer k.
- 8. Write a program to count the number of positive, negative, and zero elements in an array.
- 9. From a given string, return the first non-repeating character. If none exists, return -1.
- 10. Write an algorithm to find the largest digit in a given number.

Writing

- 1. Write an Algorithm for Push operation in Stack.
- 2. Solve the recurrence relation : an=an-1+2 subject to initial condition a1=3.
- 3. Write down the expansion of (1+y)6 using Pascal's Triangle theorem.
- 4. Write down the steps for Krushkal's Algorithm.
- 5. Construct Binary Search Tree (BST) from following data: 25, 19, 21, 12, 18, 11, 9, 30.
- 6. Consider the set {a, b, c, d}. In how many ways can we select two of these letters (repetition is not allowed)
 i) Order Matters ii) Order Doesn't Matter
- 7. Find the GCD of 20 and 28 using Euclidean algorithm.
- 8. Use Dijkstra's Algorithm to find the length of the shortest path between the vertices a and z in the weighted graph displayed below .



Output Prediction

```
#include <stdio.h>
int main()
{
    int a = 5, b = 3;
    printf("%d\n", a & b);
    return 0;
}
```

```
#include <stdio.h>
int main()
{
    int x = 1;
    printf("%d %d\n", x++, ++x);
    return 0;
}
```

```
#include <stdio.h>
int main()
{
    int num = 2;
    switch (num)
    {
       case 1:
            printf("One ");
       case 2:
            printf("Two ");
       case 3:
            printf("Three ");
       default:
            printf("Default");
       }
       return 0;
}
```

```
#include <stdio.h>
void fun()
{
    static int count = 0;
    printf("%d ", ++count);
}
int main()
{
    fun();
    fun();
    fun();
    return 0;
}
```

```
#include <stdio.h>
void fun(int a, int b)
{
    a += b;
    b += a;
    printf("%d %d\n", a, b);
}
int main()
{
    int x = 5, y = 10;
    fun(x, y);
    printf("%d %d\n", x, y);
    return 0;
}
```

```
#include <stdio.h>
int main()
{
    for (int i = 0; i < 5; ++i)
        {
        printf("%d ", i++);
        }
        return 0;
}</pre>
```

```
#include <stdio.h>
#include <string.h>
int main()
{
    char str1[] = "Hello";
    char str2[] = "Hello";
    if (str1 == str2)
        printf("Equal\n");
    else
        printf("Not Equal\n");
    return 0;
}
```

```
#include <stdio.h>
int main()
{
    for (int i = 0; i < 2; i++)
        {
        int i = 10;
        printf("%d ", i);
        i++;
        }
        return 0;
}</pre>
```

```
#include <stdio.h>
void fun()
{
    static int x = 0;
    if (x < 5)
    {
        printf("%d ", x);
        x++;
        fun();
    }
}
int main()
{
    fun();
    return 0;
}</pre>
```

```
#include <stdio.h>
int main()
{
    int i = 0;
    while (i = 0)
    {
        printf("Looping\n");
    }
    return 0;
}
```

<u>Design</u>

