Race

Computer

Instructions

SYC Race Station PC Instructions Windows 10

Turn on the power to the screen (button bottom right)**. If you get the all blue screen shown on the top of page 3, start from there.** Login instructions are included for Crash Recovery. The touch screen facility has been disabled so you can ignore the instructions printed in **RED**.

How to Login to Windows 10
Mouse Only Instructions
Touch Screen Only Instructions

      This is called the Lock Screen

Click anywhere on the screen
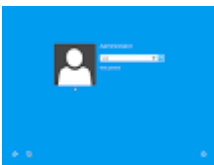or Swipe the Finger from Bottom RHS towards Top LHS

      This is called the Login Screen

Click or Touch Race_Station

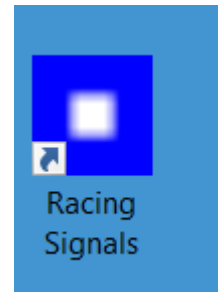**To Set up a permanent On Screen Keyboard (OSK)**
On the Login Screen Click the Ease of Access icon

On the Menu Select On Screen Keyboard (OSK)

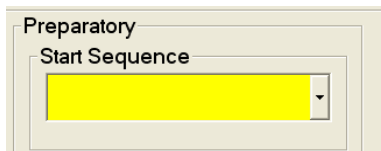Enter Race Station Password **racestation** (case sensitive)
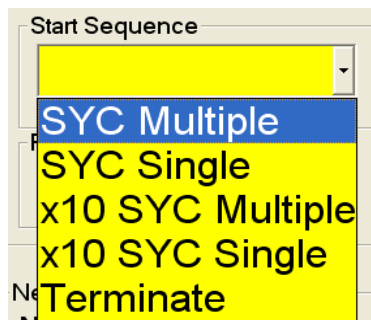

On Desktop Click or Touch **Racing Signals**

The "Splash" flag display will disappear after 2 seconds.

Click or Touch the Start Sequence

All available sequences will be displayed

There are 4 sequences to choose from
SYC Single & SYC Multiple are the basic sequences that emulate the current starting system.
For training purposes, X10 Run the sequences at 10 times the "normal" speed
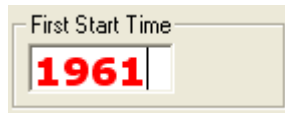Terminate exits the program.

Click or Touch the required sequence

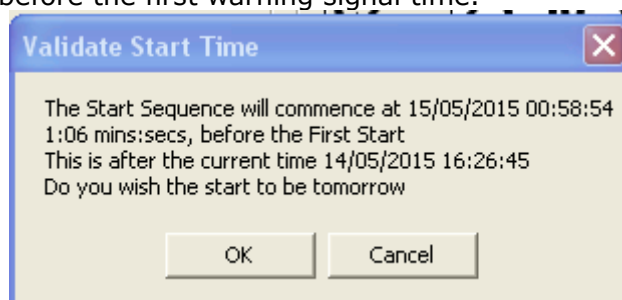To start a sequence you must enter a start time in 24 hour format in whole minutes.

Touch the OSK (On Screen Keyboard) icon

Enter the Start Time (24 hour clock format with no punctuation marks)
915 is incorrect and must be entered as 0915. To clear errors use the delete key.
The First Start Time will be displayed in red until a valid time is entered

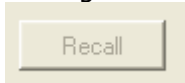The start time must be before the first warning signal time.

If the First Start Time is into the next day you will see this error message
Click or Touch Cancel if the start is not tomorrow.

There are 4 buttons controlled by the start sequence, Postpone, Recall, General Recall and Finish plus a Horn button. A button is only active if it is coloured Yellow or Green. If Clicked or Touched when Yellow, the button will turn Green for the duration of the signal. Clicking or Touching the button whilst Green will terminate the signal.

For example, the first click of the Postpone will raise the Postpone flag making the associated sound signal , the second click will lower the Postpone flag making .

During a start sequence, if a signal is invalid, the associated button will be "greyed out"

The Recall and General Recall buttons are enabled at the Class Start time and will remain enabled for 30 seconds. Clicking or Touching either will make the appropriate Sound and Light signals. The button will remain enabled until the button is Clicked or Touched a second time or 4 minutes has elapsed.

After the last Class has started and Recalls have timed out, the Finish button is activated


Clicking the finish button or pressing <Enter> will create an entry in the Finishing table.

Finish Times

No	Time
1	13:13:08
2	13:13:12
3	13:13:16

Once a start sequence is running, the only way to reset it is to reload the sequence again and entering a new start time.
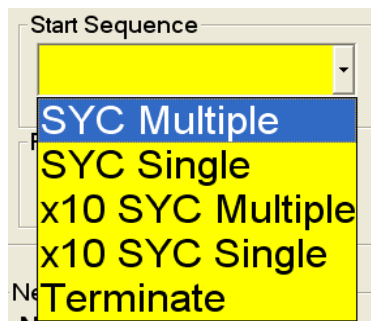
Controller

The icon is displayed when the PC is connected to the controller, or when not connected.
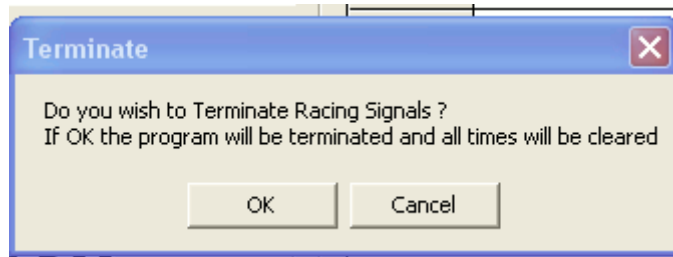
The icon is displayed if a sound card has been found on the PC.

To Terminate the Program

Click or Touch the Start Sequence

Click or Touch Terminate
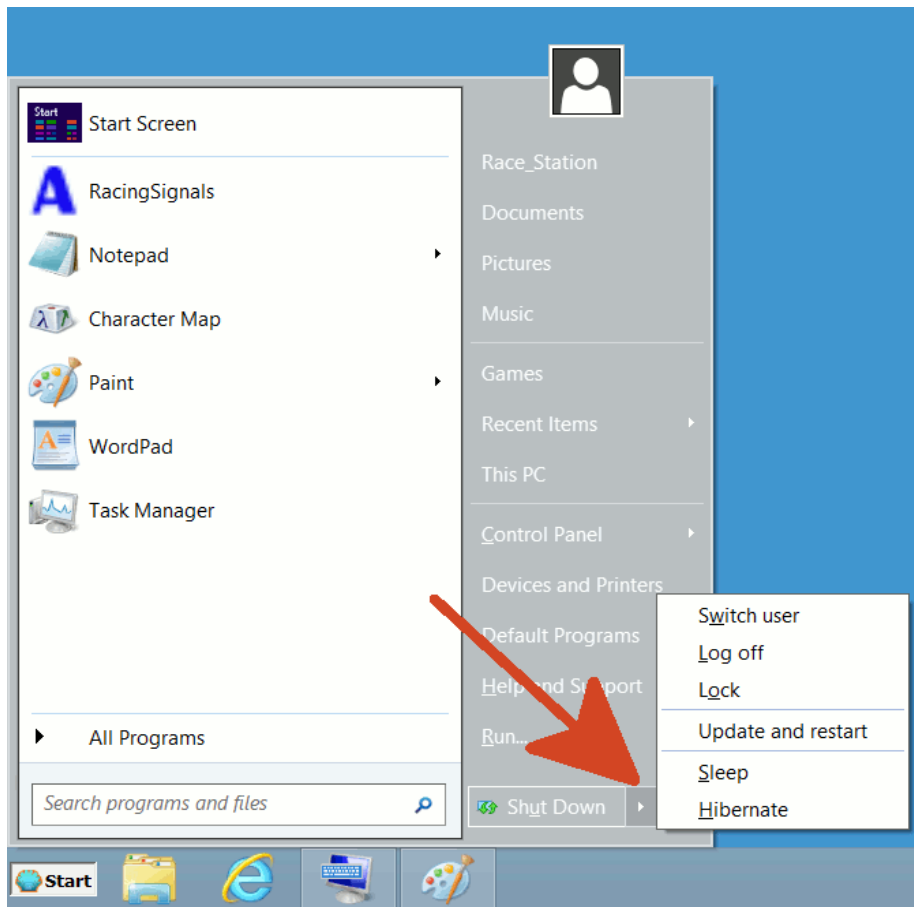
Click or Touch OK

Turn off the power to the screen (button on bottom right)

Ignore the Log Off instructions on the next page

Do not Log Off the PC – these instructions are included for System Manager only

Log Off PC
Click or Touch Start

Click or Touch at RHS of Shut Down to bring up selection list
Click or Touch Log Off