

**Curriculum Vitae**  
**Arundhathi S Bhat**

An engineer graduate with experience in full stack software development and programming, looking for a role that enables to cope with the emerging and latest technology and scope for widening spectrum of knowledge.



**Technical Skills**

<b>Application Suite</b>	MS Office
<b>Languages</b>	<ul style="list-style-type: none"> <li>• C</li> <li>• Java</li> <li>• C#</li> </ul>
<b>Databases</b>	<ul style="list-style-type: none"> <li>• SQL</li> </ul>
<b>Tools &amp; Utilities</b>	<ul style="list-style-type: none"> <li>• MYSQL</li> <li>• Android Studio</li> <li>• UiPath Studio</li> <li>• VS Code</li> <li>• Tableau</li> </ul>
<b>Web Technologies</b>	<ul style="list-style-type: none"> <li>• JavaScript</li> <li>• HTML</li> <li>• CSS</li> </ul>

**Title**

Trainee Software Engineer

**Languages Known**

English  
Kannada  
Hindi



EVERY India Pvt. Ltd.

ISO 9001:2015 | ISO/IEC 27001:2013

CMMI DEV ML5 | CMMI SVC ML5

## Education

- Bachelor of Engineering (Information Science): Alva's Institute of Engineering & Technology, Moodabidri (9.28 CGPA).
- Pre-University College (PCMS): Poornaprajna Pre-University College, Udupi (86.5%).
- Secondary School (SSLC): Government College for Girls (High School Section) (91.84%).

## Project 1

**Title:** Automatic media control system using Image Processing and Mediapipe.

**Technologies:** Python, Anaconda, Jupyter.

**Description:** Automatic media control is a system that allows users to control the media using hand gestures recorded by the camera. The hand gestures will be captured by the webcam which in turn switches or pauses the media that was being played. In a proposed system, we can control the media using different hand gestures the system which reduce human efforts. After importing the required libraries, the webcam will capture the image of the gesture by the user. Then using the image, the fingers count can be detected. Alongwith counting fingers, orientation detection will take place and the corresponding action can be done on the media.

## Project 2

**Title:** Number Memory Game android mini project.

**Technologies:** Android Studio, XML, Java.

**Description:** It is a simple memory number game where a random number is displayed and is hidden after some time. The task is to guess the displayed number and according to the level the difficulty will be increased.

## Internship

**Company:** Qspiders, Bangalore

**Skills Learned:** Java, HTML, CSS, SQL, J2EE, JDBC.

**Description:** Completed Java full stack development course and done a project Bookstore Management System to keep track of the books details in a bookstore.