

**Volume**

**1**

EA SCORERS INC.

Scoring Software Designers



**LiveText™**

**Volleyball Scoring**

**ΛΟΙΠΕΡΩΝ ΣΚΟΡΙΝΓ**

# Volleyball Scorer User Manual

EA SCORERS INC.

# User Guide for the Volleyball Scorer

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## Detailed User Interface

**Figure 1.0:** Home Screen GUI



### LEGEND

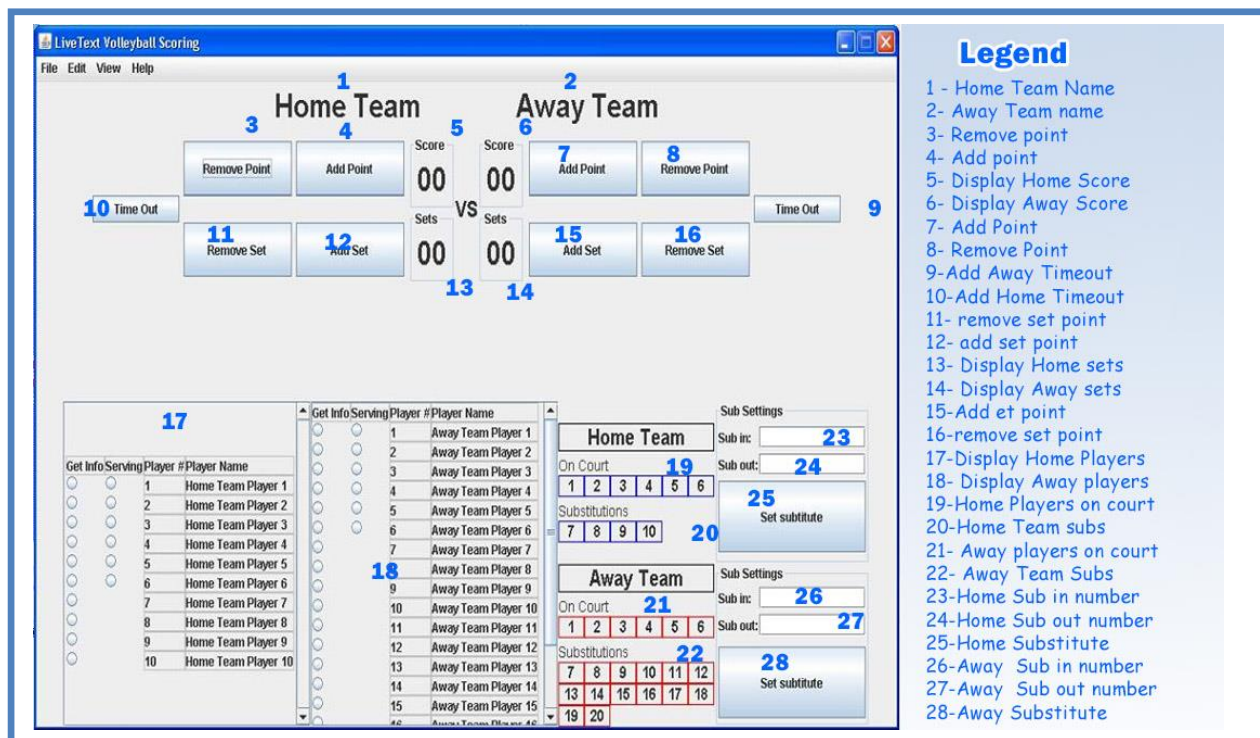
#### New Team Button

Creates a New Team and Players

#### New Game Button

Sets up and starts a new Game  
(For Game Score card look at figure 2.0)

**Figure 2.0:** GUI of the Scoring software



## Registering Teams and Players

When the Software starts, you are prompted with two options, New Team and New Game (Figure 2.0)

To register / create a new team, click on New Team button

You will be prompted to the following screen

**Figure 3.0:** New Team Creator



The screenshot shows a Windows-style dialog box titled "LiveText: VolleyBall Scoring - New Team Creator". Inside the dialog, there is a prompt "Please fill in the following information." followed by a text input field labeled "Team Name". Below the input field are two buttons: "Back..." and "Next".

Type in the new team name hit next.

Team Picture is set to a blank picture by default. To change it, Please register the Teams and start the game. Then Go to the root folder and edit the text file. Change the text beside Team name Image to the location of the Image

You will be prompted to another screen asking to register players

**Figure 4.0:** New Player Creator



The screenshot shows a Windows-style dialog box titled "LiveText: VolleyBall Scoring - New Player Creator". Inside the dialog, there is a prompt "Please fill in the following information." followed by two text input fields: "Player Name" and "Player Number". Below the input fields are three buttons: "Back...", "Next", and "Finish...".

Type in the player Name and the Player Number

Player Picture is set to a blank picture by default. To change it, Please register the players and start the game. Then Go to the root folder and edit the text file. Change the text beside player name Image to the location of the Image

Click next till you finish adding all the players. Once you added all the players, click Finish. You will be prompted to a screen displaying the player name and options to edit or delete players.

## Deleting Players

If you want to delete a player, hit the delete button on the screen beside the player you want to delete

If you would like to delete players during the game, please scroll to the top and click edit teams. This will display the list of all the players with a delete button. Press the delete button to delete

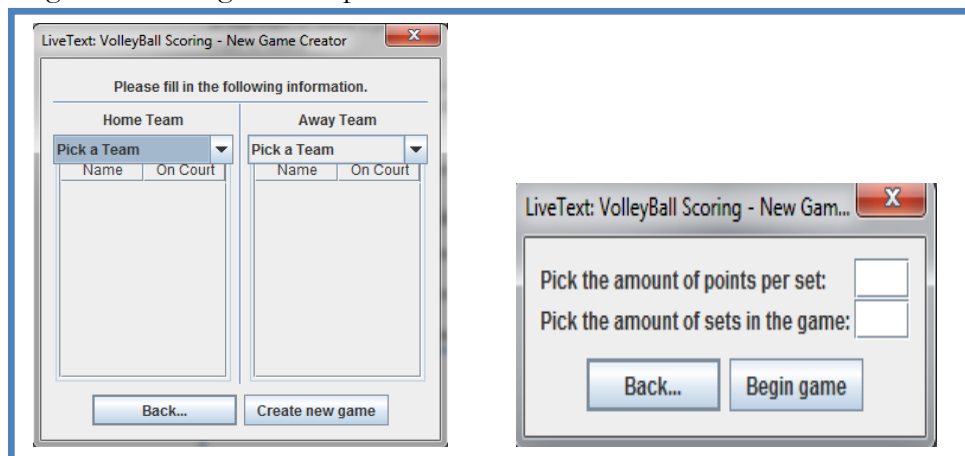
Once you are done deleting the payer, hit done and you will return to the scorer.

## Setting up a New Game

To set up a new Game, hit the new Game button in the Home Screen (Figure 1.0)

You will be prompted to the following window

Figure 5.0: New game set up screens



Choose a Team from the available teams as the home team

- Choose 6 players from the team list to start on the court

Choose a Team from the available teams as the away team

- Choose 6 players from the team list to start on the court

Choose the number of sets in the game

Choose the number of points per set

## Setting the Starting players on the court

Once the home and away team are selected from the new game menu, you will be prompted to a screen showing the list of home players with check boxes, Please check off the 6 players that will be starting on the court from each side and hit start game

Figure 6.0: Screen to select the players on court

Home Team		Away Team	
Name	On Court	Name	On Court
Away Te...	<input type="checkbox"/>	Away Te...	<input type="checkbox"/>
Away Te...	<input type="checkbox"/>	Away Te...	<input type="checkbox"/>
Away Te...	<input type="checkbox"/>	Away Te...	<input type="checkbox"/>
Away Te...	<input type="checkbox"/>	Away Te...	<input type="checkbox"/>
Away Te...	<input type="checkbox"/>	Away Te...	<input type="checkbox"/>
Away Te...	<input type="checkbox"/>	Away Te...	<input type="checkbox"/>
Away Te...	<input type="checkbox"/>	Away Te...	<input type="checkbox"/>
Away Te...	<input type="checkbox"/>	Away Te...	<input type="checkbox"/>
Away Te...	<input type="checkbox"/>	Away Te...	<input type="checkbox"/>
Away Te...	<input type="checkbox"/>	Away Te...	<input type="checkbox"/>

## Using the Scoreboard

Please see figure 2.0 to see the description of each component in the scorer software

- **Adding points**
  - Press the add point button under the corresponding team
  - The score will reset to 0 once any of the teams win the set
- **Deleting Points**
  - You can also delete points if a mistake was made
  - Click on the delete point button under the corresponding team
- **Adding / Deleting Sets**
  - Follow the same directions as adding / deleting players but click on add set and delete set instead of add point and delete point

Figure 2.0 (12, 13, 15, 16)

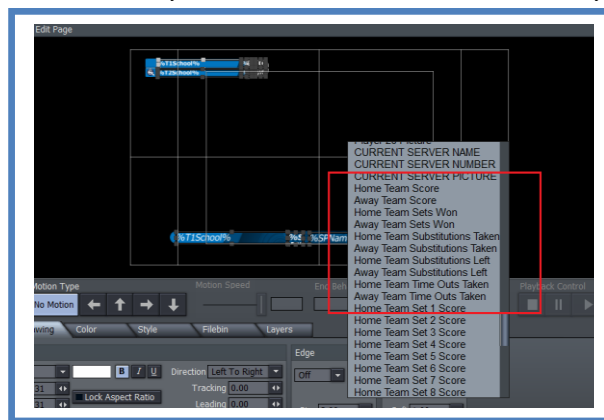
- **Getting the information of a specific player**
  - To get information of a selected player onto live text for live broadcast, Please select the player for all the available players displayed on the screen (Figure 2.0 17,18)
  - Be sure to click on select and not server to get the information
- **Selecting a server**
  - Every time a server is changed, please click on the new server from the available players on court (Figure 2.0 17,18)
- **Taking a time out**
  - When a team takes a time out, hit the corresponding time out button and a countdown timer will be displayed with time counting down from 30 seconds
- **Making a Substitution**
  - To make a substitution for the home team, add player number of the player you would like to sub in (Figure 2.0, 23) and player number of the player you would like to sub out (Figure 2.0, 24) in the Home Team player substitution section and **hit the substitute button** (Figure 2.0, 25)
  - To make a substitution for the away team, add player number of the player you would like to sub in (Figure 2.0, 26) and player number of the player you would like to sub out (Figure 2.0, 27) in the Away Team player substitution section and **hit the substitute button** (Figure 2.0, 28)

## **Linking Live Text and the Volleyball Scorer**

- Live Text has the ability to input data from a text file
- **BE SUR TO CHANGE THE FOLDER “C:\Program Files (x86)\NewTek\LiveText\Stats Plugins\Text Input” PERMISSIONS SO THAT THE USER HAS THE ABILITY TO WRITE TO THE FOLDER**
  - Right click on the folder called textinput and select properties
  - Inside the properties, click on the Permissions tab



- Under groups and user, click edit and select Users and make sure all the Allow boxes are checked off
- To properly use live text with the scorer, Pre building graphics using other graphics design software is highly recommended
- Open Live text and go to File, then Add Files and import all the image files made for usage during live game
- Choose the Text tool from the left hand side of the screen and right click anywhere on the screen to access all the available labels such as home team name, away team name, home team score, away team sets, etc.



There are any labels available to use during the broadcast and all of them can be accessed when you right click

- Drag and drop the label onto the graphics backgrounds that were just loaded and Hit live when you are ready to send the graphics to the broadcast
- Once all the graphics are set up, just use the Volley Ball Scorer to score normally and add subs and select players and all the data will be updated automatically