# ONLINE CARD GAME

*Online two player German Whist*

# USER'S GUIDE

## System Requirements

<u>Minimum</u>

- Any computer running JRE 1.5 or better
- 1.8 GHz processor
- 512 MB + RAM
- 10 MB Disk space
- Display resolution of 1024x768 or greater
- An Internet or LAN connection required

<u>Recommended</u>

- A computer running JRE 1.5 or better
- 2 GHz + Core 2 Duo processor or better
- 1 GB + RAM
- 10 MB Disk space
- Display resolution greater than 1280x800
- A broadband internet or LAN connection required

## Starting the game

The game can be started by opening the executable file **German Whist.jar**. Please note that the location of files in the folders should not change. You may move the main application folder to any location on the disk.

<u>Logging in</u>

Click the "Log in" button. Enter a user name and the name or IP address of the server and the port the server is listening to in the Log in window.
(Refer to the server's documentation for its name / IP address and port).
Once successfully logged in, wait for another player to join and then play the game!

## Starting the server

The server can be started by opening the executable file **German Whist Server (Stand-alone).jar**. Then, enter the port number to use and click "Start Server".

[the current version is limited to a single game per run]