

# A3\_Question1

August 29, 2021

## 0.1 Question1

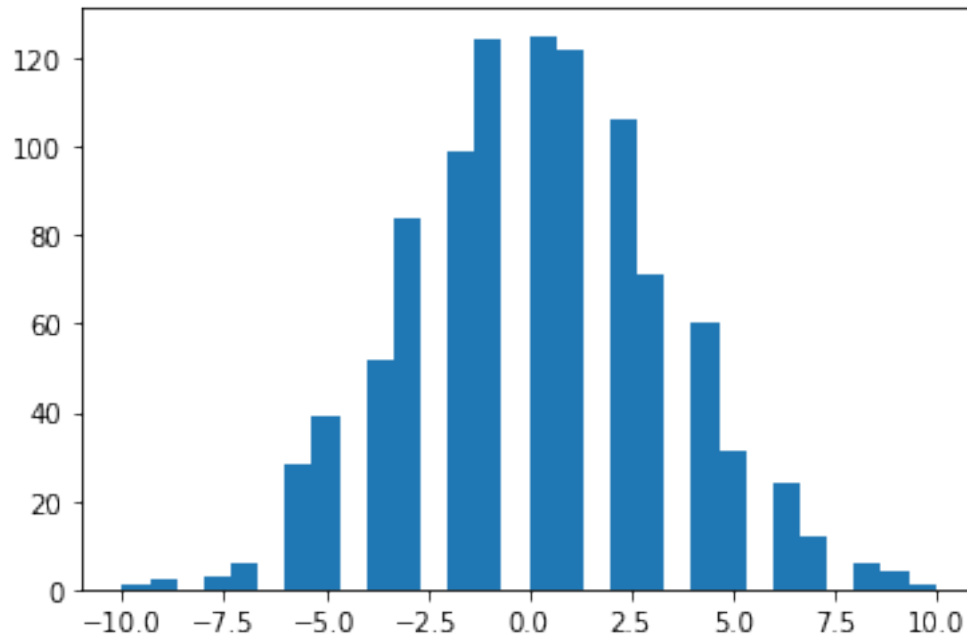
### 0.1.1 Required Packages:

```
[ ]: #This was a good one, task is to fill a given square with a bunch of circles,↳  
↳whose radii obey this normal distribution:
```

```
[98]: import matplotlib.pyplot as plt  
import math  
import scipy.stats as ss  
import numpy as np
```

```
[99]: x = np.arange(-15,15)  
xU, xL = x + 0.5, x - 0.5  
prob = ss.norm.cdf(xU, scale = 3) - ss.norm.cdf(xL, scale = 3)  
prob = prob / prob.sum() # normalize the probabilities so their sum is 1  
nums = np.random.choice(x, size = 1000, p = prob)  
plt.hist(nums, bins = len(x))
```

```
[99]: (array([ 1.,  2.,  0.,  3.,  6.,  0., 28., 39.,  0., 52., 84.,  
             0., 99.,124.,  0.,125.,122.,  0.,106., 71.,  0., 60.,  
             31.,  0., 24., 12.,  0.,  6.,  4.,  1.]),  
array([-10.          , -9.33333333, -8.66666667, -8.          ,  
       -7.33333333, -6.66666667, -6.          , -5.33333333,  
       -4.66666667, -4.          , -3.33333333, -2.66666667,  
       -2.          , -1.33333333, -0.66666667,  0.          ,  
        0.66666667,  1.33333333,  2.          ,  2.66666667,  
        3.33333333,  4.          ,  4.66666667,  5.33333333,  
        6.          ,  6.66666667,  7.33333333,  8.          ,  
        8.66666667,  9.33333333, 10.          ]),  
<a list of 30 Patch objects>)
```



```
[1]: #These are the radii of the circles~
      #So we are supposed to come up with an algorithm to compute some approximate_
      ↪minimal length square and illustrate filling that square with circles
      #It was a famous quest
```

```
[100]: #Choosing 10 values for radii of 10 circles in gaussian random distribution
```

```
[101]: x = np.arange(-15,15)
      xU, xL = x + 0.5, x - 0.5
      prob = ss.norm.cdf(xU, scale = 3) - ss.norm.cdf(xL, scale = 3)
      prob = prob / prob.sum()
      nums = np.random.choice(x, size = 10, p = prob)
```

```
[102]: nums
```

```
[102]: array([-4, -2,  3,  6,  0,  2,  3,  1, -1, -8])
```

```
[103]: l=[abs(i) for i in list(nums)]
```

```
[104]: l.sort()
      l=l[-1::-1]
```

```
[105]: l
```

```
[105]: [8, 6, 4, 3, 3, 2, 2, 1, 1, 0]
```

```
[106]: def check_border(x,y,r,s):
        return x+r<=s and x-r>=0 and y+r<=s and y-r>=0
def check_touch(x1,y1,r1,x2,y2,r2):
    distSq = (x1 - x2) * (x1 - x2) + (y1 - y2) * (y1 - y2);
    radSumSq = (r1 + r2) * (r1 + r2);
    if (distSq == radSumSq):
        return 1
    elif (distSq > radSumSq):
        return 1
    else:
        return 0
```

```
[107]: def compute(l):
        sum=0
        for i in l:
            sum+=3*i*i
        return sum
```

```
[108]: #Assuming a step length of 0.1 while traversing the coordinates to fill the
        →void:
#Note this can also be solved modern optimization-theory (difference of
        →convex-functions + Concave-convex-procedure)
#But since the question specified not to solve for minimal square cover and
        →requires illustration of any filling algorithm
#I've used a simple searching for voids and checking if they intersect the
        →border or touch previously
#placed circles after sorting
```

```
[109]: init=[(1[0],1[0],1[0])]
pts=[(1[0],1[0])]
#rds=[1[0]]
side=math.ceil(math.sqrt(compute(l)))
print(side)
num=len(l)
l.remove(1[0])
print(l)
while(len(pts)!=num):
    z=[]
    k=0
    while(k<len(l)):
        f=0
        if(len(l)==0):break
        #Note:Change this to (1,side,1) if you want faster processing and place
        →the circles' centers in integer coordinates only
        for i in list(np.arange(1,side,0.1)):#range(1,side,0.1):
            #Note:Change this to (1,side,1) if you want faster processing and
            →place the circles' centers in integer coordinates only
```

```

        for j in list(np.arange(1,side,0.1)):
            #print((i,j) not in
            ↪pts,check_border(i,j,k,side),[check_touch(i,j,k,u[0],u[1],u[2]) for u in
            ↪init])

            if((i,j) not in pts and check_border(i,j,l[k],side) and (0 not
            ↪in [check_touch(i,j,l[k],u[0],u[1],u[2]) for u in init] )):
                init.append((i,j,l[k]))
                pts.append((i,j))
                z.append(l[k])
                l.remove(l[k])
                if(len(l)==0):break
                f=1
                k=0
                if(len(l)==0):break
                if(len(l)==0):break
            if(f==0):side+=0.1
            if(len(l)==0):break
            k+=1
        #[l.remove(o) for o in z]

```

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[6, 4, 3, 3, 2, 2, 1, 1, 0]

```

[110]: print("Circles fit in square of side length:")
       print(side)

```

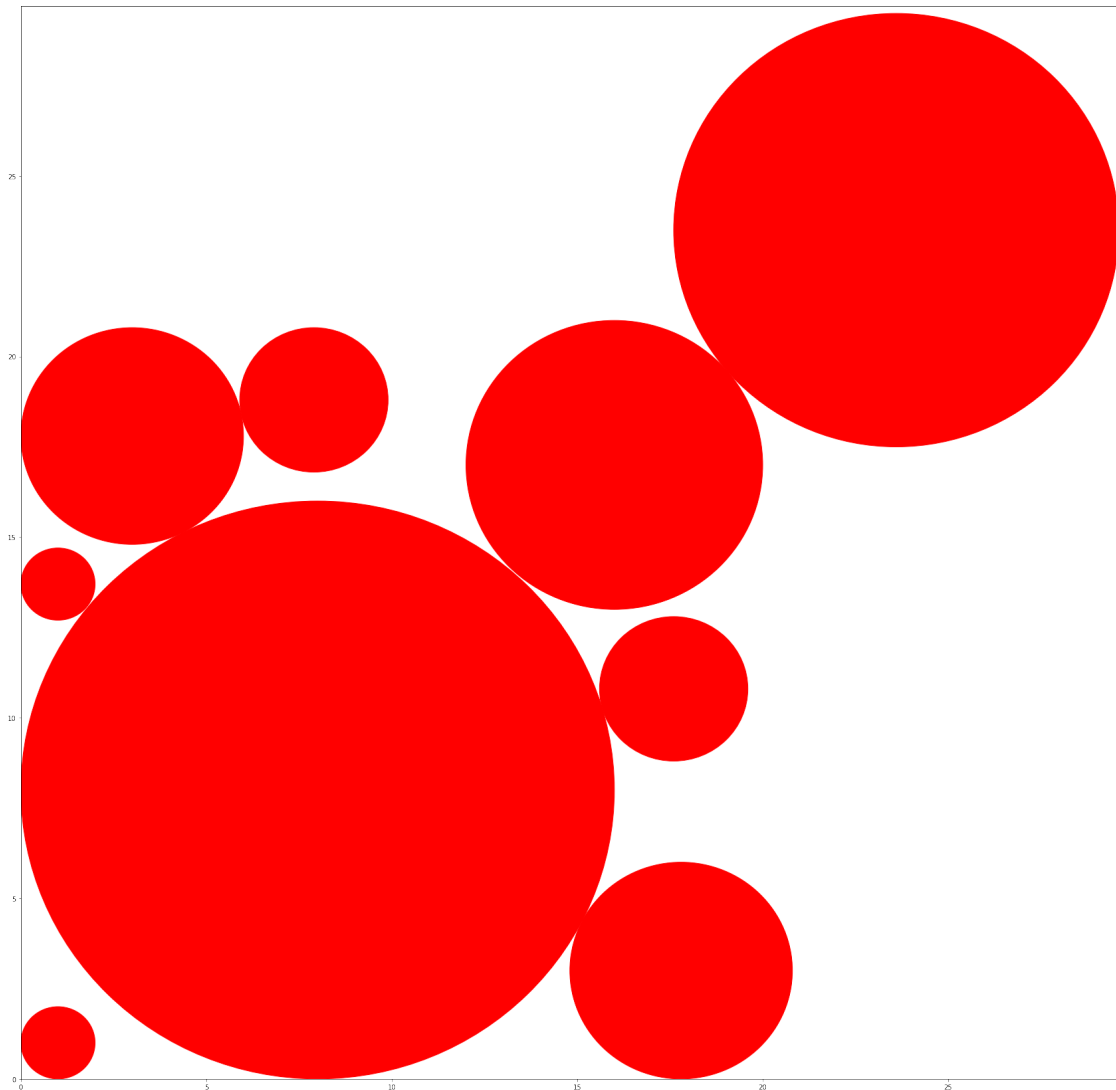
Circles fit in square of side length:

29.700000000000124

```

[111]: fig, ax = plt.subplots(figsize=(side, side))
       plt.xlim([0, side])
       plt.ylim([0, side])
       for i in init:
           c1 = plt.Circle((i[0], i[1]), i[2], color='r')
           ax.add_patch(c1)
       plt.show()

```



```
[112]: print("Coordinates, radius of circles: (x,y,r)")
        print(init)
```

```
Coordinates, radius of circles: (x,y,r):
[(8, 8, 8), (16.000000000000014, 17.000000000000014, 4), (3.0000000000000018,
17.800000000000015, 3), (17.800000000000015, 3.000000000000018, 3),
(7.900000000000006, 18.800000000000015, 2), (17.600000000000016,
10.800000000000008, 2), (1.0, 1.0, 1), (1.0, 13.700000000000012, 1), (1.0,
2.000000000000001, 0), (23.60000000000002, 23.50000000000002, 6)]
```