
ARUN KALYANASUNDARAM

PERSONAL INFORMATION

Areas of Interest: Social Media Analytics, Applied Machine Learning, Multi-Agent Systems.

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Homepage: <http://www.cs.cmu.edu/~arunkaly> *Github:* <https://github.com/arunk054>

EDUCATION

Ph.D. in Computation, Organizations & Society GPA: 4.00 Aug. 2013 - Present
Carnegie Mellon University
School of Computer Science

Master of Technology in Computer Science. GPA: 3.89 Jul. 2011
International Institute of Information Technology Bangalore (IIIT-B)

Bachelor of Engineering (Hons.) GPA: 8.2 out of 10.0 Jun. 2006
Electronics & Instrumentation Engineering
Birla Institute of Technology & Science, Pilani (BITS, Pilani)

PROFESSIONAL EXPERIENCE

VMware Inc., Palo Alto – Summer Intern May 2015 – Aug. 2015

- Developed an auto-scaling service for a cloud computing platform and evaluated its performance by porting a cloud native app benchmark called *acmeair*.
- Designed workloads using Apache JMeter to simulate real world scenarios.
- Developed automation scripts to deploy the benchmark and display performance measures such as application throughput and response time.

Hewlett-Packard Company, India - Senior Software Engineer Jul. 2011 – Jul. 2013

- Launched several experiments on Amazon Mechanical Turk such as refer a task to friends on Facebook, video analytics, and goal gradient effect on worker performance.
- Filed two patents – a) Task Assignment and b) Result Aggregation in Crowdsourcing.

Hewlett-Packard Labs, India - Research Intern Jan. 2011 – Jun. 2011

- Algorithms to detect influential users in a social network and implemented an incentive based routing app on Twitter.

Novell Inc., India - Senior Software Engineer Jul. 2007 – Jul. 2009

- Developed package management features for the SUSE Linux Operating system.
- Led a team of eight engineers on two sprints that lasted for three months.

COMPUTER SKILLS

Programming Languages: Java, C++, JavaScript, Python.
Software Tools: R, Weka, Apache JMeter, Matlab, SPSS.

GRADUATE COURSE WORK

Systems: Distributed Computing, Operating Systems, Computer Architecture.
Analytics: Applied Machine Learning, Computational Modeling, Network Analysis.

PROJECTS (*Selected*)**A Machine Learning Approach to Automatically Label Issues on Github**

The goal of this project is to predict labels assigned to issues on Github. Both text and social features were used in a Stacked classifier in Weka (also modified its source code).

Identifying Influential Users in a Social Network

Developed an algorithm to detect the top-k influential users in a network and evaluated it on a set of simulated networks and a co-authorship network. (*published*)

An Agent-based model of Edit Wars in Wikipedia

The goal of this project is to estimate the time taken for an edit war to reach consensus. Developed a multi-agent model of the behavior of editors on Wikipedia. (*published*)

Deadlock Detection in JAVA and C# Libraries using Static Analysis

Developed a parser to generate method invocation graphs from C# CIL (Common Intermediate Language) and Java disassembled code to detect cycles in the call graph

PUBLICATIONS - PEER REVIEWED CONFERENCES (*Selected*)

- [1st Author] “*An Agent-Based Model of Edit Wars in Wikipedia: How and When is Consensus Reached*”, In ACM Winter Simulation Conference 2015.
- [1st Author] “*Exploiting Data Parallelism in SELinux Using a Multicore Processor*”, In Computer Society of India, 2012.
- [1st Author] “*Fail-Stop Distributed Combinatorial Auctioning Systems with Fair Resource Allocation*”, In IEEE CASE 2011.
- [Co-Author] “*From Personal Tool to Community Resource: What's the Extra Work and Who Will Do It?*”, In ACM CSCW 2015.
- [Co-Author] “*A Network Pruning Based Approach for Subset Specific Influential Detection*”, In ACM WebSci 2012. (*Nominated for the best paper award*)