# One Step Feature Extraction and Classification with Tikhonov Regularization for BCI

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#### Overview

#### Introduction

**BCI** Overview

Brain Rhythms

Motor Imagery Events

#### Steps in BCI

Signal Acquisition

Pre-processing

Feature Extraction

One Step Feature Extraction and Classification

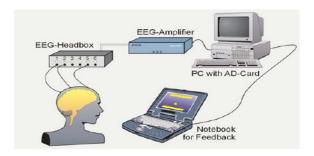
#### Results

#### Conclusion

#### References

### Brain Computer Interface

- Brain Computer Interface (BCI) is a hardware and software communications system that permits cerebral activity alone to control computers or external devices.
- The immediate goal of BCI research is to provide communications capabilities to severely disabled people who are totally paralysed or 'locked in' by neurological neuromuscular disorders.

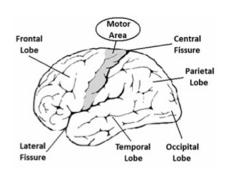


## As a Signal Processing Scheme



## Brain Rhythms





- Delta (less than 4 Hz)
- Theta (4 to 7 Hz)
- Alpha (8 to 12 Hz) and Mu (7 to 13 Hz)
- Beta (12 to 30 Hz)
- Gamma (30 to 100 Hz)

#### **Events**

- Different parts of brain generate oscillations when idle.
- The amplitude of oscillations starts to decrease when we think of moving a limb.
- It reaches a minimum just after the onset of motion called Event Related De-synchronization (ERD), then it reverts back called Event Related Synchronization (ERS)

## Steps that form a standard BCI

- 1. Signal Acquisition
- 2. Pre-processing
- 3. Feature Extraction
- 4. Classification
- 5. Control Interface

## Signal Acquisition

#### **Dataset Description**

#### BCI Competition IV Dataset 4a

- ▶ 4 class EEG dataset with 22 electrodes and 3 EOG electrodes.
- ▶ Left hand [Class 1], Right hand [Class 2], Feet [Class 3], Tongue [Class 4].
- ▶ 9 subjects, each with 72 testing and 72 training trials.
- ► Sampled at 250*Hz*, BPF at 0.5*Hz* and 100*Hz* and a notch filter at 50*Hz*.

#### Cont.

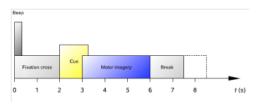


Figure: Timing Scheme

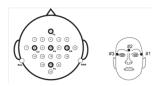


Figure: Electrode Positions

## Pre-processing

#### **EEG**

- ▶ Only left hand (Y = -1) and right hand (Y = +1) trials of 9 subjects were used.
- ▶ RLS filtered EEG using EOG signals and BPF at 7-30 Hz.
- ▶ 0.5 to 3.5 sec epoch was cut out after visual cue.
- Down-sampled to 100 Hz and whitened the spatial covariance matrices.

#### Feature Extraction

#### Common Spatial Patterns

- A data dependent spatial filtering.
- Can exploit ERS and ERD localized in the motor cortex.
- Simple, fast and relatively robust.
- Projects multichannel EEG signals into a subspace, where differences are maximized and similarities are minimized.
- Works on normalized spatial covariance matrix.

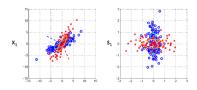
$$C = \frac{X^T X}{trace\left(X^T X\right)}$$

•  $X \in \Re^{T \times C} C \in \Re^{C \times C}$ .

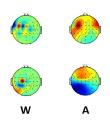
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$$f_{\theta}(X) = \sum_{j=1}^{J} \beta_{j} \log \left( w_{j}^{T} X^{T} B_{j} B_{j}^{T} X w_{j} \right) + \beta_{0}$$

## Common Spatial Patterns



- X = AS,  $X, S \in \Re^{T \times C}$ ,  $A \in \Re^{C \times C}$
- S = WX,  $X, S \in \Re^{T \times C}$ ,  $W \in \Re^{C \times C}$ 
  - A is forward mapping matrix.
  - W is inverse mapping matrix.



## Common Spatial Patterns

#### **CSP** spatial filters

- W is the generalized eigenvectors of covariance matrices  $C_1$  and  $(C_1 + C_2)$
- By optimization approach

•

$$w_c = \max_{w} \frac{w^T C_1 w}{w^T C_2 w} \ s.t. \ w^T C_2 w = 1$$

- But we take only 1-3 pair of filters and patterns from either side of W and A, respectively.
- If we take only 1 pair

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$$X_{T \times C} \times W_{C \times 2} = S_{T \times 2}$$

 Taking log variance of S, LDA has to learn only 3 parameters (including bias term).

## CSP with Tikhonov Regularization

$$w_c = \max_{w} \frac{w^T C_1 w}{w^T C_2 w + \alpha w^T I w} \ s.t. \ w^T C_2 w = 1$$

- $ightharpoonup 'C_x'$  is the average of covariance matrices of class 1 and 2.
- ▶ Where 'I' is identity matrix or any diagonal matrix that encode channel prior.
- The above regularization is equal to minimizing the squared euclidean norm of each channel.
- ightharpoonup lpha is the regularization parameter, that is to be fine tuned by cross validation on training data.
- ightharpoonup lpha fixes how much it should believe between identity matrix and covariance matrix.

#### Cont.

- ► To prevent over-fitting in CSP due to short data set or noisy data set.
- Restricts w to have small norms.
- Performs better than CSP for noisy and short data set.
- ► The weight matrix *W* is can be learned by taking eigenvector of:

Þ

$$(C_2 + \alpha I)^{-1} C_1$$
 and  $(C_1 + \alpha I)^{-1} C_2$ 

## One Step Feature Extraction and Classification Framework

- ► The method learns in a single step both the spatial filters and the relative weights.
- ► A unified, globally optimal solution to spatial filter estimation (an alternative to CSP+LDA).
- ▶ This is an optimization-based approach.
- Can impose various regularizers and loss terms while optimizing.
- The loss function is defined as the negative logarithmic pay off.
- Using various regularizers different assumptions on the structure of data can be made.

#### The framework consists of three components.

- 1. Probabilistic predictor model.
- Detector function.
- 3. Regularization.

#### **Detector Function**

Uses a CSP based detector function.

$$f_{\theta}(X) = \sum_{j=1}^{J} \beta_{j} \log \left( w_{j}^{T} X^{T} B_{j} B_{j}^{T} X w_{j} \right) + \beta_{0}$$

$$f_{\theta}(X) = \langle w^T w, X^T X \rangle + b$$

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$$f_{\theta}(X) = \langle W, C \rangle + b$$

▶ The detector function outputs a positive number if y = +1 is more likely than y = -1 and vice versa.

#### Probabilistic Model

- Logistic model generates probabilistic output from detector function output.
- ▶ The logistic model converts it into the probability of y = +1 given X and vice versa.

$$q_{\theta}(Y = y \mid X) = \frac{1}{1 + \exp(-yf_{\theta}(X))} \quad (y \in \{+1, -1\})$$

- ▶ The  $-\log(q_{\theta}(Y = y \mid X))$  is set as loss function.
- ► Loss is smaller if the predictor predicts the actual intention of the user with high confidence.

## Regularization

- Can impose various prior assumption on learned weight matrix W.
- ▶ *W* is forced to be a diagonal matrix and *trace* (*W*) is added as regularization.
- ▶ since W is  $ww^T$ , the (loss function + regularization) minimizes the  $\ell_2$  distance.

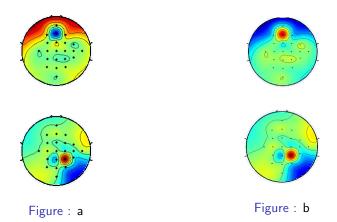
#### Results

Results for EEG data set in percentage.

Table : Performance Comparison of TRCSP Using One Step Process and by eigen decomposition

	One Step TRCSP	TRCSP
A1	85.68	88.89
A2	60.42	54.17
A3	90.72	96.53
A4	73.61	70.83
A5	58.33	62.50
A6	70.56	67.36
A7	81.94	81.25
A8	89.56	95.87
A9	90.00	91.67

## Results (Cont.)



- (a) Spatial filter learned by generalised eigenvalue method.
- (b) Spatial filter learned by one step method.

#### Conclusion

The tikhonov regularized common spatial pattern filters were learned using one step feature extraction and classification framework with on an average similar performance.

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## Thank You