Sample HTML File:

```
<html>
   <head>

   </head>
   <body>
      <p id="demo"> </p>
<script>

document.getElementById("demo").innerHTML="WELCOME TO JAVASCRIPT";
document.getElementById("demo").style.color="red";
document.getElementById("demo").style.backgroundColor="indigo";
document.getElementById("demo").style.width="200px";
document.getElementById("demo").style.height="200px";

</script>

   </body>
</html>
```

Image Insert Part:

```
<html>
   <head>
  </head>
   <body>
      <img id="demo">
<script>

document.getElementById("demo").src="laptop.png(image file name)";

</script>

  </body>
</html>
```

==========

DOM - Document Object Model:

Document object represents the HTML documents to be displayed in web browser.with the help of DOM, developers can create a dynamic/interactive websites with DOM, you can access or modify the HTML content.

```
alert("");// methods or function (pre defined function)
person - object
properties - height, weight, skin color, hair etc
methods - running(),walking(),talking()
```

Variables :

Its a container for storing values
var is a keyword
a - identifier

var a = 10; holding number
var b = "akash"; holding string (sequence of characters)

Data types: 1. Primitive Data types
2. Non Primitive data types(Array, Object)

String - represents sequence of characters eg "hello" or 'javascript'
Number - represents numeric values eg 1, 2 etc
Boolean - value either true or value
Undefined - unknown value (i have not initialized any value) eg: var a;

```
<script>

  var a = 15;
  var b = 45;
  var c = 15;
  var addition = a + b + c;
  console.log(" Addition of three number is "+addition);
  var substract = b-a;
  console.log(" substraction of two number is "+substract);
  var multiple = a*b;
  console.log(" Multiplication of two number is "+multiple);
  var division = a/b;
  console.log(" Division of two number is "+division);
  var modulus = a%b;
  console.log(" Reminder of two number is "+modulus);

</script>
```

Comparison Operator:

= used for assigning values to a variable in Js
== used to compare 2 values irrespective of data type (number, string, boolean)
=== used to compare 2 values (data type should be same)

---

using === :

```
<script>
var a = "1";
var b = 1;
var result = a===b;
console.log(result);
</script>
```

using == :

```
<script>
var a = "1";
var b = 1;
var result = a==b;
console.log(result);

</script>
```

==========

> - Greater than
< - Lesser than
>= Greater than or equal to
<= Lesser than or equal to

AND Operator && (*)

T & T = true
T & F = false
F & T = false
F & F = false

OR Operator || (+)

T | T = true
T | F = true
F | T = true
F | F = false

Not Operator !

True = false
False = True

AND Operator :

```
Eg : <script>
  var a =10;
  var b = 20;
  var c= 50;
  var d = 30;
  var andresult = a<b  &&  c>d;
  console.log(andresult);
</script>
```

OR operator :

```
 <script>
  var a =10;
  var b = 20;
  var c= 50;
  var d = 30;
  var orresult = a<b  ||  c>d;
  console.log(orresult);
</script>
```

NOT Operator:

```
<script>
```

```
  var a =10;
  var b = 20;
  var notresult = !(a>b);
  console.log(notresult);
</script>
```

Ternary Conditions:

```
<script>
var city = "bangalore";
var result = city=="chennai"? "You are from chennai" : "You are not from chennai";
console.log(result);

</script>
```

If Statement:

```
<script>
   var state ="Tamil Nadu";
   var age = 21;
   var result = (state=="Tamil Nadu" && (age>=18 && age <=21))? "You are eligible for free laptop":"you are
not eligible for free laptop";
   console.log(result);

  </script>
```

If else statement:

```
<script>
   var city="chennai";
   var age = 25;
   if(city=="chennai" && (age>=18 && age<=24)){
console.log("You are eligible for free laptop");
   }
   else {
      console.log("You are not eligible for free laptop");
   }
</script>
```

==========

If else if statement:

```
 <script>
   var age = 8;
   if (age>=1 && age<=12){
      console.log("You fall under children category");
   } else if (age>=13 && age<=23){
      console.log("You fall under adult category");
   } else if(age>=24 && age<=45){
      console.log("You fall under adult category");
   }else{
      console.log("You fall under Senior citizen category");

   }
</script>
```

==========

Switch:

Used to execute the different blocks of statment based on the value of given expression

```
<script>

var str ="sky" ;
switch(str){

case "city":
   alert(" This is Chennai");
   break;
case "color":
alert(" This is Red color");
break;
   default:
      alert(" No match found");
}

</script>
```

==========

```
<script>

var days =8 ;
switch(days){

case 0:
   console.log("Today is Sunday");
   break;
   case 1:
   console.log("Today is Monday");
   break;
   case 2:
   console.log("Today is Tuesday");
   break;
   case 3:
   console.log("Today is Wednesday");
   break;
   case 4:
   console.log("Today is Thursday");
   break;
   case 5:
   console.log("Today is Friday");
   break;
   case 6:
   console.log("Today is Saturday");
   break;
   default:
      console.log(" No match found");
}

</script>
```

Function:

used to perform some operation or specific task

Two main advantages : Code reuse and less coding

Function without parameters:

```
<script>
function display(){
   console.log(" Welcome to Javascript function");
}

display();//calling function
display();
display();
display();
display();
</script>
```

==========

Function with parameters:

```
<script>
function display(input){
   console.log(" Welcome to Javascript " +input);
}

display("akash");
display("selvam");
display("John");

</script>
```

==========

Function with return value:

```
<script>
function addition(a,b){
return a + b;
}
console.log(addition(20,20));
console.log("Summation of 2 values is", +addition(34,24));
console.log("Summation of 2 values is", +addition(100,100));

</script>
```

==========

EVENTS – OnClick

```
<html>
   <head>

   </head>
   <body>
<button onclick="onSubmit()">Submit </button>

   </body>
   <script>



function onSubmit(){
   alert("This is called Onclick event")
}
```

```
   </script>
</html>
```
==========

Events - OnChange:

```
<html>
   <head>
   </head>
   <body>
<input type="text" onchange="Onchangehandler()">
   </body>
   <script>

      function Onchangehandler(){
         alert("This is called Onchange event");
      }
   </script>
</html>
```
==========

Concat Method()

```
<script>
var fullName = "AKASH";
var lastName = "Sharma";
var result = fullName.concat(lastName);
console.log(result);

</script>
```
==========

Trim() - To remove blank spaces:

```
<script>
var fullName = "AKASH   ";
var result = fullName.trim();
console.log(result.length);
</script>
```
==========

charAt() –

method returns the character at a specified index (position) in a string

```
<script>
var fullName = "AKASH";
var result = fullName.charAt(4);
console.log(result);
</script>
```
==========

indexof() –

method returns the position of the first occurrence of a specified value in a string

```
<script>

   var fullName ="IMPORTANT";
   var result = fullName.indexOf('R');
   console.log(result);
   </script>
```
==========

Slice method:

```
<script>

var fullName = "akashkumar";
var result = fullName.slice(5,10);
//first parameter index (starts from 0)
//second parameter length( starts from 1)
console.log(result);

</script>
```

==========

Concat:

```
<script>

var name1 ="jack";
var name2 = " sam";
var name3 = " ian";
var result = name1.concat(name2).concat(name3).concat(" aaa");
console.log(result);

</script>
```

Array:

```
<script>
var list = [34,22,35,"jack","sam","true"];
console.log(list);
console.log(list[3]);
console.log(list[5]);
//storing data continuosly in a memory
</script>
```

==========

Adding new data inside the array:

```
<script>
var list = [34,22,35,"jack","sam","true"];
console.log(list);
list.push(777); // will add data at the end of an array
console.log(list);
list.push(88,33,44);
console.log(list);
list.unshift(111,2222); // will add data at the start of an array
console.log(list);
</script>
```

Removing data inside the array:

```
<script>
var list = [34,22,35,"jack","sam","true"];
console.log(list);
list.pop(); // to remove data at the end of an array
console.log(list);
list.shift(); // to remove data at the start of an array
console.log(list);
list.shift();
```

```
console.log(list);

</script>
```
==========

Slice method:

```
<script>
var list = [34,22,35,"jack","sam","true"];
console.log(list);
var result = list.slice(3,6);
console.log(result);
</script>
```

Indexof :

```
<script>
var list = [34,22,35,"jack","sam","true"];
console.log(list);
var result = list.indexOf("sam");
console.log(result);
</script>
```
==========

Length:

```
<script>
var list = [34,22,35,"jack","sam","true"];
console.log(list);
var result = list.length;
console.log(result);
</script>
```
==========

Reverse()

```
<script>
var list = [34,22,35,44,55,77];
console.log(list);
var result = list.reverse();
console.log(result);


</script>
```

Concat – Array:

```
<script>
var list = [22,33,44,"salmon","jack",true];
var sublist =[65,34,77,88,99,111];
var result =list.concat(sublist);
console.log(result);

</script>
```
==========

includes –:

to check if value is present inside the array If yes - answer true in case no false

```
<script>
var list = [22,33,44,55,66,77,88];
var result = list.includes(880);
console.log(result);
</script>
```

==========

sorting :- either the result will be ascending or descending

```
<script>
var list = ["aaa","iii","ccc","eee","bbb","ddd"];
console.log(list);
var ascending = list.sort();
console.log(ascending);
var descending = ascending.reverse();
console.log(descending);

</script>
```

==========

Sorting - numbers:

```
<script>

var list = [34,55,23,400,255,11];
console.log(list);
var ascending = list.sort(function(a,b){
   return a-b;
});
console.log(ascending);
var descending = list.sort(function(a,b){
   return b-a;
});
console.log(descending);

</script>
```

==========

tostring() :

```
<script>
var list =[34,55,66,"jack","ian"];
console.log(typeof list);
console.log(list);
var result = list.toString(); // it will convert the array to string
console.log(typeof result);
console.log(result);

</script>
```

```
<script>
var list =[34,55,66,"jack","ian"];
console.log(list);
var result = list.join(''); //convert arrays to string
console.log(typeof result);
console.log(result);
result = list.join('#');
console.log(result);
console.log(result.split('#')); // convert string to array
</script>


<script>
var list =[34,55,66,"jack","ian"]; //splice - permanent deletion
console.log(list);
list.splice(0,3);
console.log(list);
</script>
```

For loop:

```
<script>
var list =[23,34,55,67,888,999];
// for(var i =0;i<list.length;i++)
// console.log(list[i]);
for(var i =list.length-1;i>=0;i--)
console.log(list[i]);

</script>
```

==========

for of:

```
<script>
var list =[23,34,55,67,888,999];
for(var obj of list)
console.log(obj);

</script>
```

==========

Object:

```
<script>
var address = {
doorNo:"2nd Street",
location:"chennai",
pincode:676545,
company:"Wipro"
};
console.log(address);
//new data addition
address.state="Tamil Nadu";
console.log(address);
//update
address.company="TCS";
console.log(address);

</script>
```

Isarray() :

- to check if given element or variable is array,
it will give output as true (In case of Array) or vice versa

```
<script>
   var list =[23,34,556,34,434];
   var result = Array.isArray(list);
   console.log(result);
   var list1 =34;
   var result1 = Array.isArray(list1);
   console.log(result1);
</script>
```

==========

Object: key value pair, holds group of similar data
access the value in object then you have to use '.' or ['']

Update the value in object:

```
<script>
   var employee = {
fullName:"sunil",
age: 44,
company:"CTS",
address:{
   doorno: 33,
   location:"chennai",
   phone:9999888899
}
 };
  console.log(employee);
  employee.age= 66; // Update the value in object
  console.log(employee);
  employee.fullName="akash";
  console.log(employee);

</script>
```

==========

To delete Key value pair in object:

```
<script>
   var employee = {
fullName:"sunil",
age: 44,
company:"CTS",
address:{
   doorno: 33,
   location:"chennai",
   phone:9999888899
}
 };
  console.log(employee);
  delete employee.age;
  console.log(employee);

</script>
```

Array of object:

```
<script> // array of object
var list = [

{
fullName:"sunil",
age:43,
company:"wipro"
},
{
fullName:"akash",
age:41,
company:"Facebook"
},
{
fullName:"anil",
age:33,
company:"CTS"
},
{
fullName:"ashwin",
age:43,
company:"TCS"
},
{
fullName:"John",
age:46,
company:"Barclays"
},


];
for(var obj of list){
   console.log(obj.fullName,obj.age,obj.company);
}

</script>
```

==========

To access Key or value in object :

```
<script>
var employee={
fullName:"ashwin",
age:22,
company:"CTS",
salary:45000

};
var keys = Object.keys(employee); // this will help us to display only keys
console.log(keys);
var values = Object.values(employee); // this will help us to display only values
console.log(values);
</script>
```

==========

Hoisting:

```
<script>

console.log("Result of 2 values",+addition(203,55));

function addition(a,b){
   return a + b;
}

</script>
```

---

array of object:

```
<script>

var students = [

{
fullName:"sam",
age:23,
DOB:"22/1/2000"
},
{
fullName:"kiran",
age:24,
DOB:"22/1/2001"
},
{
fullName:"peter",
age:25,
DOB:"22/1/2004"
},
{
fullName:"samual",
age:18,
DOB:"22/1/2010"
},
{
fullName:"jack",
age:23,
DOB:"22/1/2004"
},

];
//console.log(students);
//console.log(students[4]);
console.log(students[4].fullName);

</script>
```

==========

DOM Input values:

```
<html>
<head>

</head>
<body>

<input type="text" id="one"/> <br><br>
<input type="text" id="two"/> <br><br>
<button onclick="onSubmit()">Submit</button>
<div id="demo"></div>

</body>
<script>

var a,b;
function onSubmit(){
   a = document.getElementById("one").value;
   b = document.getElementById("two").value;
   var result = Number(a) + Number(b);
   document.getElementById("demo").innerHTML="Addition of 2 values"+result;
    document.getElementById("one").value="";
    document.getElementById("two").value="";
}

</script>

</html>
```

==========

Array of object using for of()

```
<script>

var students = [

{
fullName:"sam",
age:23,
DOB:"22/1/2000"
},
{
fullName:"kiran",
age:24,
DOB:"22/1/2001"
},
{
fullName:"peter",
age:25,
DOB:"22/1/2004"
},
{
fullName:"samual",
age:18,
DOB:"22/1/2010"
},
{
fullName:"jack",
age:23,
DOB:"22/1/2004"
```

```
},

];
for(var list of students){
   console.log(list.fullName,list.age,list.DOB);
}

</script>
```

==========

array of object:

```
<script>

var students = [

{
fullName:"sam",
age:23,
DOB:"22/1/2000"
},
{
fullName:"kiran",
age:24,
DOB:"22/1/2001"
},
{
fullName:"peter",
age:25,
DOB:"22/1/2004"
},
{
fullName:"samual",
age:18,
DOB:"22/1/2010"
},
{
fullName:"jack",
age:23,
DOB:"22/1/2004"
},

];
//console.log(students);
//console.log(students[4]);
console.log(students[4].fullName);

</script>
```

==========

Let:

```
<!-- <script>

   var fullname = "akash";
   var fullname = "suresh";
   console.log(fullname);
</script> -->

<script>
let fullname ="akash";
let fullname = "suresh";
console.log(fullname);

</script>
<script>

   {
var address = "chennai";
console.log(address);

   }

</script>
```

==========

```
<script>
{
let address = "chennai";
console.log(address);

   }
   </script>
```

==========

Const:

```
<script>

 const a = 34;
 a = 33;
 console.log(a);

</script>
```

==========

```
<script>

   function addition(a,b){
      return a+b;
   }
   console.log(addition(3,4));
</script> -->

<script> // Arrow function
addition =(a,b)=>{
return a+b;
}
```

```
console.log(addition(30,40));

</script>
```
==========

Spread operator:

```
<!-- <script>

   let list = [2,3,5];
   let listtwo = list;
   listtwo.push(44);
   console.log(list);
   console.log(listtwo);
</script>
```
==========

```
<script>

   let list = [2,3,5];
   let listtwo = [...list]; //spread operator - use to copy array or object
   listtwo.push(44);
   console.log(list);
   console.log(listtwo);
</script>
```

Spread operator (Arrays and Objects):

```
<script>

let student = {
fullName:"akash",
age:23

}
let student1 = {...student}
student1.address = "chennai";
console.log(student);
console.log(student1);
</script>
```
==========

Destructuring :

```
<script>

let list = [33,22,44];
let a= list[0];
let b= list[1];
let c= list[2];
console.log(a,b,c);

</script> -->
```
==========

```
<script>
let list = [332,221,44];
let [a,b,c] = list; //Destructuring - used only in Arrays and objects
console.log(a,b,c);

</script>
```

```
<script>
   let list={
      name:"akash",
      age:33
   }
   let obj={
      address:"chennai"
   }
  let {age,name,address}= {...list,...obj};
  console.log(name,age,address);
</script>
```

==========

class -

Application form

Name:
Father Name:
DOB:
Mobile Number:
Email ID:

==========

```
<script>

class ApplicationForm{ // used to create the pattern   // class/constrcutor/this/new - in built functions

constructor(fullName,age,gender,address){ // used to initialize the data
this.fullName = fullName; // it refers to current object
this.age = age;
this.gender = gender;
this.address = address;
}
getEditAge(input){ // user defined function/method
this.age = input;

}
}
let akashobj = new ApplicationForm("akashkumar",23,"Male","chennai");
console.log(akashobj);
let suresh1obj = new ApplicationForm("Sureshkumar",24,"Male","Madurai");

suresh1obj.getEditAge(55);
console.log(suresh1obj);

</script>
```

==========

Inheritance:

```
<script>

class ApplicationId{ // used to create the pattern   // class/constrcutor/this/new - in built functions

constructor(fullName,bloodgroup,designation){ // used to initialize the data
this.fullName = fullName; // it refers to current object
this.bloodgroup = bloodgroup;
this.designation = designation;
```

```
}
getfullname(input){

   this.fullName=input;
}

}
class FoodToken extends ApplicationId{ // inheritance

   constructor(fullName,bloodgroup,designation,amount){
      super(fullName,bloodgroup,designation);
      this.amount = amount;


   }
}
let akashFood = new FoodToken ("akash","B Negative","Team Lead",3000);
console.log(akashFood);
let sureshFood = new FoodToken ("suresh","B positive","Deputy Manager",4000);
console.log(sureshFood);

</script>
```

==========

Inheritance:

```
<script>

class ApplicationId{ // used to create the pattern   // class/constrcutor/this/new - in built functions

constructor(fullName,bloodgroup,designation){ // used to initialize the data
this.fullName = fullName; // it refers to current object
this.bloodgroup = bloodgroup;
this.designation = designation;

}
getfullname(input){

   this.fullName=input;
}

}
class FoodToken extends ApplicationId{ // inheritance

   constructor(fullName,bloodgroup,designation,amount){
      super(fullName,bloodgroup,designation);
      this.amount = amount;


   }
}
let akashFood = new FoodToken ("akash","B Negative","Team Lead",3000);
console.log(akashFood);
let sureshFood = new FoodToken ("suresh","B positive","Deputy Manager",4000);
console.log(sureshFood);
sureshFood.getfullname("Rakesh");
console.log(sureshFood);
```

```
</script>
```
==========

Two types of storage in web: storing data on the client/browser

1. session storage - store data for one session (if browser tab closes then data is lost)
2. local storage -store data with no validty or expiry date.

```
<script>
//sessionStorage.setItem("fullName","kumar");
let name= sessionStorage.getItem("fullName");
console.log(name);
</script>
```
==========

```
<script>

   localStorage.setItem("fullName","akash");
   let names = localStorage.getItem("fullName");
   console.log(names);
   localStorage.removeItem("fullName");
</script>
```
==========

JSON - Javascript object notation - data interchange format
for storing and transmitting data. To send data from server to web page .

```
<script>

let obj ={

   fullName : "albert",
   age : 23,
};
console.log(typeof obj);
console.log(obj.age);
let list = JSON.stringify(obj); // convert JS object to JSON string
console.log(typeof list);
console.log(list.age);
list = JSON.parse(list); // convert JSON string to JS object
console.log(typeof list);
console.log(list.age);


</script>
```

Synchoronous and Asynchoronous:

Sync - code will execute step by step. Each instrcution waits for the previous instruction
to complete the execution
Asyn - it will allows to execute next instruction immediately and it does not block the flow.

```
<script>
setTimeout(()=>{

console.log("it will execute in 10 seconds");
```

```
},10000)

let firstName = "kumar";
console.log(firstName);
function addition(a,b){

   console.log("inside funtion");
   return a+b;
}
console.log("outside the function");
addition(3,4);
</script>
```

==========

set timeout() - to executes a block of code after some specified time. It will execute code only once
set interval() - to set a delay for function - repeated execution

Set timeout()

```
<script>
setTimeout(()=>{
alert("function will be called in 2 seconds");

},2000)

</script>
```

==========

set interval()

```
<script>
setInterval(()=>{
alert("every 4 seconds it will be called");

},4000)

</script>
```

==========