

# WHIRLWIND TOUR OF SCALA

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*Syntax and Pure functions edition*

# AGENDA

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- Why Scala?
- What is a pure function?
- Pure functions in Java
- Syntax demo
- Pure functions in Scala
- Go home

# WHY SCALA?

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- Terse syntax
- Interesting and productivity-friendly constructs
- Blend of Imperative and Functional programming ideas

# WHAT ARE PURE FUNCTIONS?

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- Pure functions
  - No side effects
  - Referentially transparent

# PURE FUNCTIONS (JAVA)

---

```
CreditCard card = new CreditCard();  
Cafe cafe = new Cafe();  
  
//Buy three coffees  
Coffee coffee1 = cafe.buyCoffee(card);  
Coffee coffee2 = cafe.buyCoffee(card);  
Coffee coffee3 = cafe.buyCoffee(card);
```

- Implementation of buyCoffee has some non-idempotent code.
- Every time you call the function, it has a different output. (CC gets charged again and more)

# PURE FUNCTIONS (JAVA)

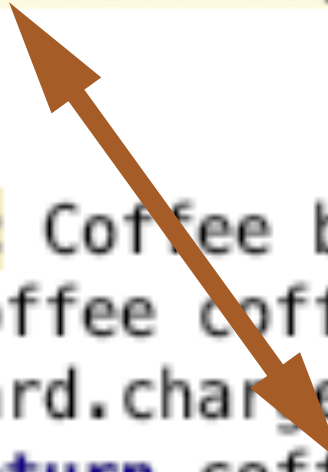
---

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Cafe cafe = new Cafe();
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```
//Buy three coffees
```

```
Coffee coffee1 = cafe.buyCoffee(card);  
Coffee coffee2 = cafe.buyCoffee(card);  
Coffee coffee3 = cafe.buyCoffee(card);
```

```
public Coffee buyCoffee(CreditCard card) {  
    Coffee coffee = new Coffee();  
    card.charge(coffee.price());  
    return coffee;  
}
```



- Can you replace the “returned coffee” with the buyCoffee call with the same argument and expect the same result?

# PURE FUNCTIONS – JAVA

---

```
public int add(int first, int second){  
    return first + second;  
}
```

# PURE FUNCTIONS (JAVA)

---

```
final class CoffeeChargeTuple {  
    private Charge charge;  
    private Coffee cup;  
  
    public CoffeeChargeTuple(Coffee cup, Charge charge) {  
        this.charge = charge;  
        this.cup = cup;  
    }  
}
```

- Let's create a new Charge Tuple (since Tuples aren't available in Java)



# PURE FUNCTIONS (JAVA)

---

```
CoffeeChargeTuple charge1 = cafe.buyCoffeePure(card);
CoffeeChargeTuple charge2 = cafe.buyCoffeePure(card);
CoffeeChargeTuple charge3 = cafe.buyCoffeePure(card);

List<CoffeeChargeTuple> charges = Arrays.asList(charge1, charge2, charge3);

Charge mergedCharge =
    charges.stream() Stream<CoffeeChargeTuple>
        .map(CoffeeChargeTuple::charge) Stream<Charge>
        .reduce(Charge::combine) Optional<Charge>
        .get(); //Optional.get This is generally frowned upon

card.charge(mergedCharge);
```

- Each buyCoffeePure returns a Charge Tuple which has the price and the coffee.
- You combine the charge into a single one and then charge it against the card.

“

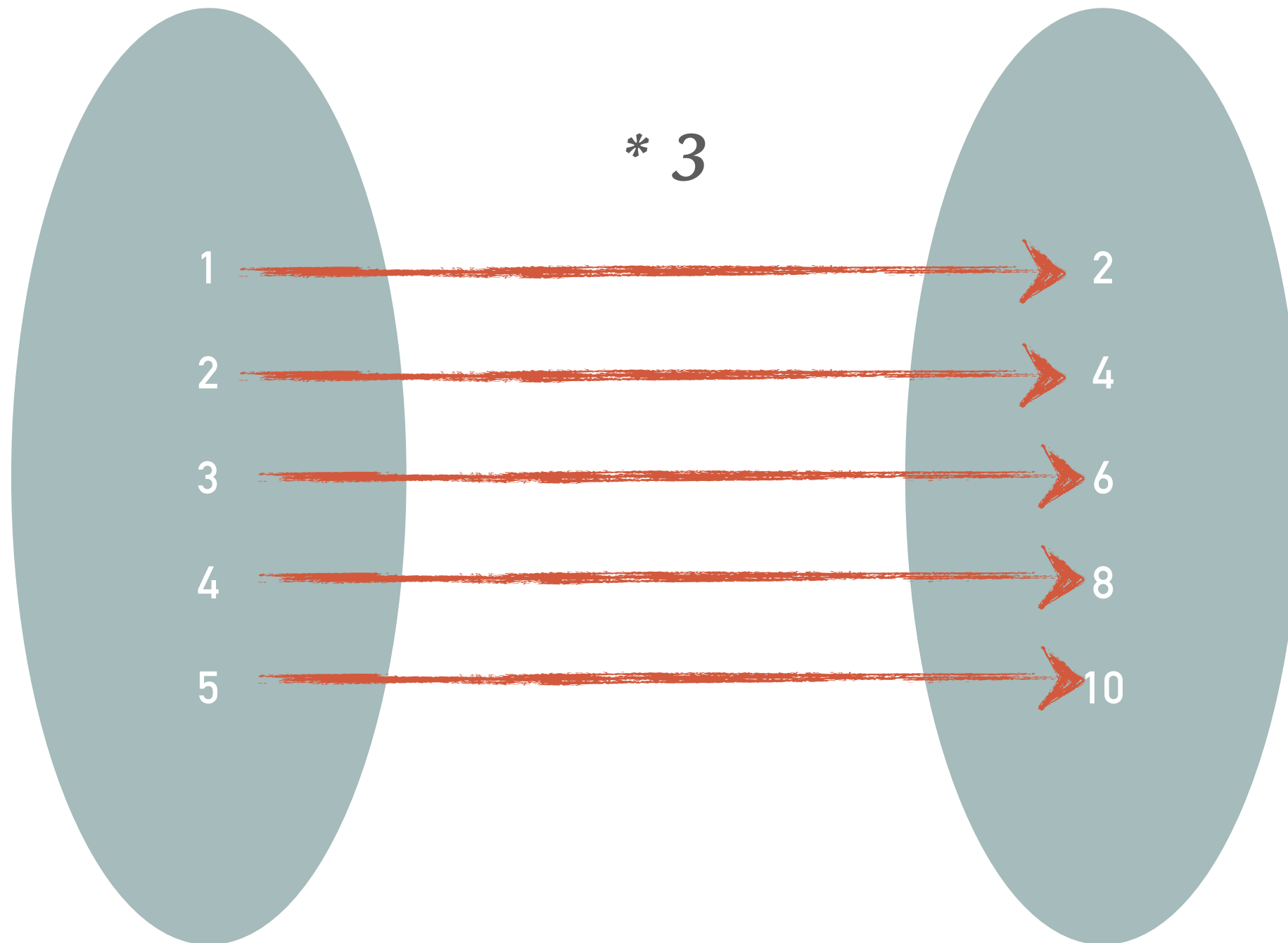
IO calls and Mutable things break  
referential transparency.

# SYNTAX



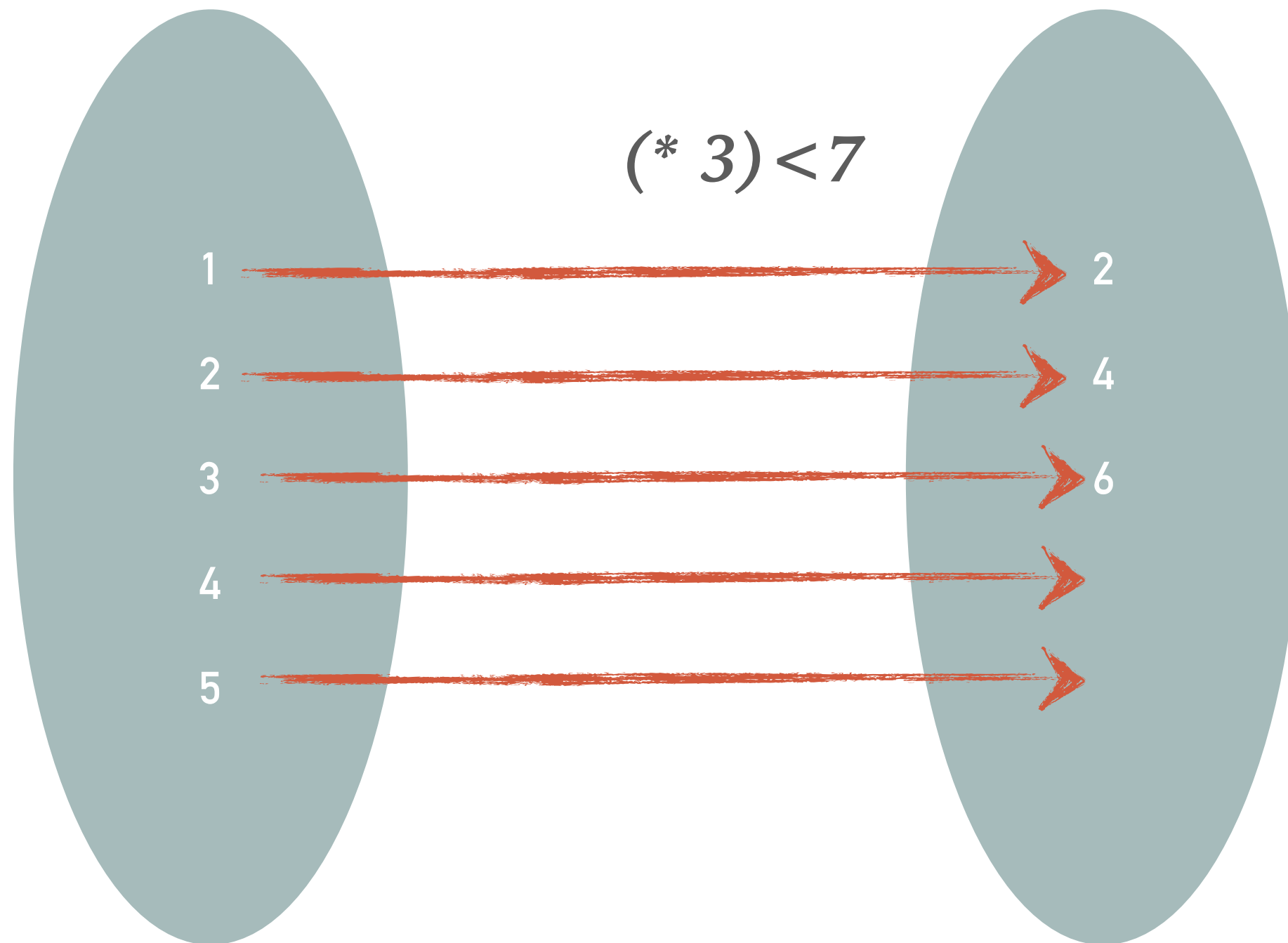
# MAP

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# FILTER

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# FOLD/REDUCE

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## *Addition*

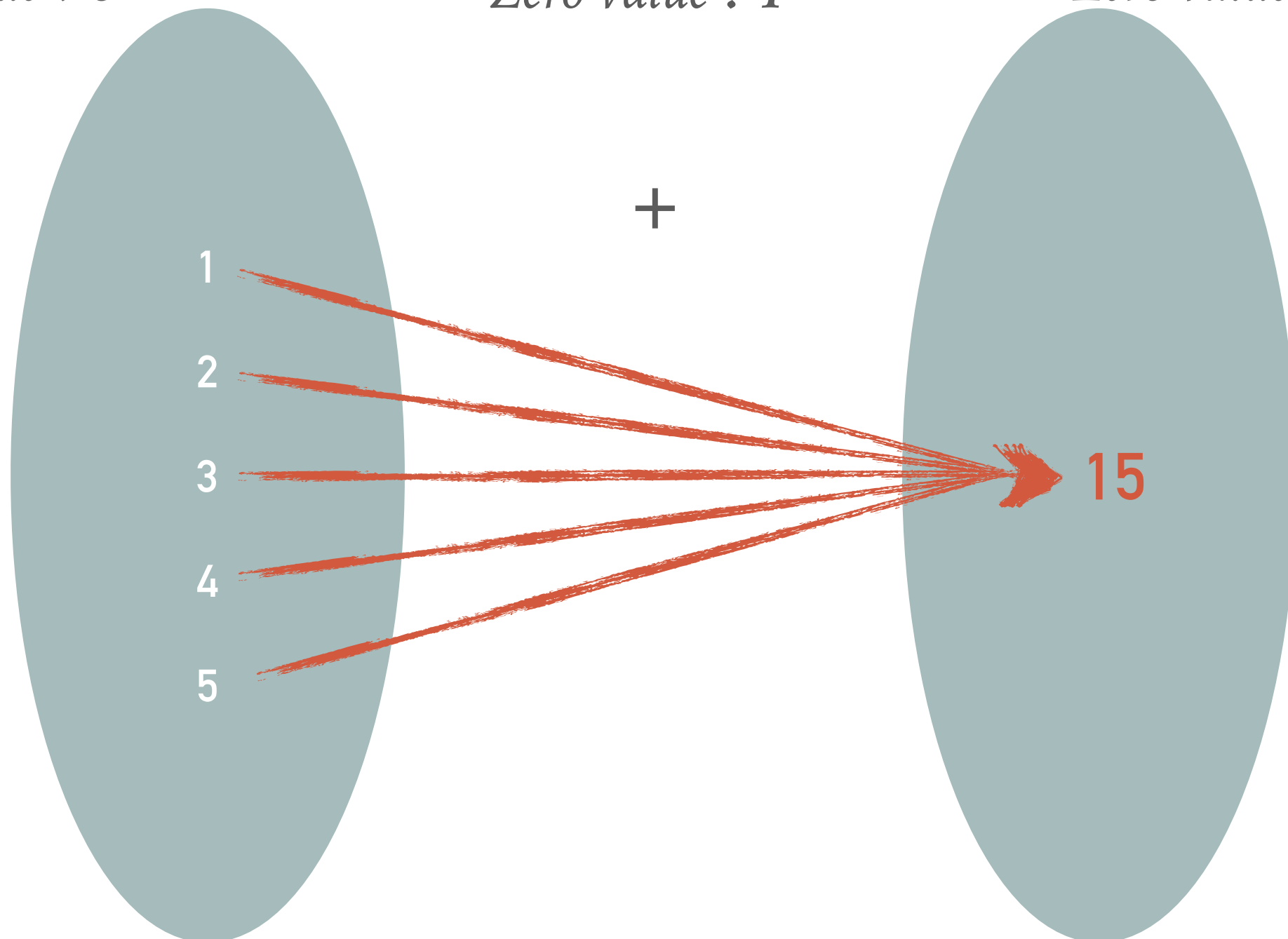
*Binary operation : +*  
*Zero value : 0*

## *Multiplication*

*Binary operation : \**  
*Zero value : 1*

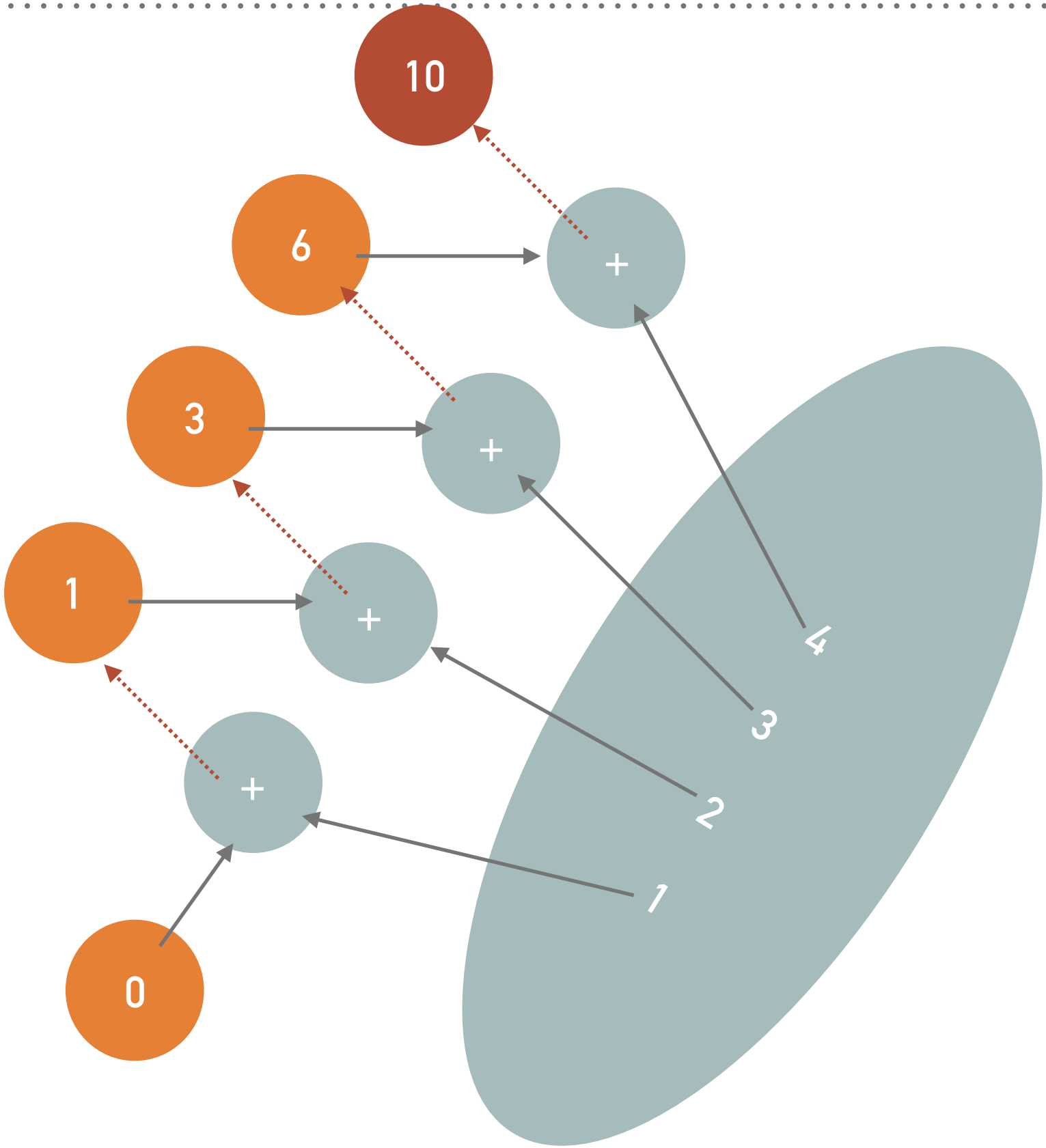
## *Concatenation*

*Binary operation : append*  
*Zero value : ""*



# FOLD/REDUCE

---



# BUYING COFFEE – JAVA VS SCALA

.....

```
public class Cafe {  
    public CoffeeChargeTuple buyCoffeePure(CreditCard card) {  
        Coffee coffee = new Coffee();  
        return new CoffeeChargeTuple(coffee, new Charge(card, coffee.price()));  
    }  
}
```

```
object CafeS {  
    def buyCoffeePure(card: CreditCardS): (CoffeeS, ChargeS) = {  
        val coffee = new CoffeeS  
        (coffee, ChargeS(card, coffee.price()))  
    }  
}
```

```
case class CafeS(name: String) {  
    def buyCoffeePure(card: CreditCardS): (CoffeeS, ChargeS) = {  
        val coffee = new CoffeeS  
        (coffee, ChargeS(card, coffee.price()))  
    }  
}
```



# BUYING COFFEE – JAVA VS SCALA

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```
CoffeeChargeTuple charge1 = cafe.buyCoffeePure(card);
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List<CoffeeChargeTuple> charges = Arrays.asList(charge1, charge2, charge3);

Charge mergedCharge =
    charges.stream() Stream<CoffeeChargeTuple>
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card.charge(mergedCharge);
```

---

```
val charge1 = CafeS.buyCoffeePure(card)
val charge2 = CafeS.buyCoffeePure(card)
val charge3 = CafeS.buyCoffeePure(card)

//val (coffees, charges) = List(charge1, charge2, charge3).unzip
val (_, charges) = List(charge1, charge2, charge3).unzip

val mergedCharge =
    charges
    .map(_.charge)
    .reduce(ChargeS.combine)

TransactionGateway.charge(mergedCharge)
```

# COMBINE – JAVA

---

```
public Charge combine(Charge other) throws RuntimeException {  
    if (this.card.equals(other.card)) {  
        return new Charge(card, price: this.price + other.price);  
    } else {  
        throw new RuntimeException ("Cannot combine charges made against two different cards");  
    }  
}
```

- The throwing Exception is not idiomatic FP and there are other ways to wrap your “error throwing” code

```
public Charge combine(Charge thisC, Charge other) throws RuntimeException {  
    if (thisC.card.equals(other.card)) {  
        return new Charge(card, price: thisC.price + other.price);  
    } else {  
        throw new RuntimeException ("Cannot combine charges made against two different cards");  
    }  
}
```

# COMBINE – JAVA

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}
```

SEMIGROUP!!

# MAP

---

```
list.map(each => each * 2)
```

- Let's look at the function signature of map

```
def map[A, B](fa: List[A])(f: A => B): List[B]
```

- **map** function accepts two parameters - a list and a function that accepts a type and returns a different/same type. The map function returns a List of the new type.

# MAP

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**FUNCTOR!!**

- **map** function accepts two parameters - a list and a function that accepts a type and returns a different/same type. The map function returns a List of the new type.

# FOLD

---

```
val list = List(1, 2, 3, 4, 5)
```

```
list.foldLeft(0)((acc, curr) => acc + curr)
```

```
list.foldLeft(zero)(combine)
```

*Addition*

*Binary operation : +*

*Zero value : 0*

*Multiplication*

*Binary operation : \**

*Zero value : 1*

*Concatenation*

*Binary operation : append*

*Zero value : ""*

# FOLD

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list.foldLeft(0)((acc, curr) => acc + curr)
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MONOID !!

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*Multiplication*

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*Concatenation*

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# MONOID

---

```
trait Semigroup[A] {  
  def combine(a1: A, a2: A): A  
}
```

```
trait Monoid[A] extends Semigroup[A] {  
  def zero: A  
}
```

- A semigroup with a “zero” value is a Monoid.





*That's all Folks!*

**SUPPLEMENTARY**

# WHAT IS FUNCTIONAL PROGRAMMING?

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- Pure functions (aka No side effects aka Referentially transparent)
- Immutable data
- Algebraic datatypes (disjoint unions) and pattern matching
- Higher order functions
- Higher-kinded types
- Parametric Polymorphism (Type classes)
- Mapping with Categories

# CAN'T YOU DO THIS IN JAVA/PYTHON

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- Of course you can, kinda.
- Pattern matching
- Typeclasses (Adhoc polymorphism)
- Higher kinded types
- Converting everything to a stream before you apply a map/filter and converting back to a stream
- There's Scala and then there's idiomatic Scala