

```
<!DOCTYPE html>

<html lang="en">

<head>

  <meta charset="UTF-8" />

  <meta name="viewport" content="width=device-width, initial-scale=1.0"/>

  <title>Arun Mahato | QA Portfolio</title>

  <style>

    Body {

      Font-family: Arial, sans-serif;

      Background-color: #f3f4f6;

      Color: #333;

      Margin: 0;

      Padding: 0;

    }

    Header {

      Background-color: #2563eb;

      Color: white;

      Padding: 20px;

      Text-align: center;

    }

    .container {

      Padding: 30px;

      Max-width: 800px;

      Margin: auto;

    }

    .project {
```

```
    Background: white;

    Padding: 15px;

    Border-radius: 10px;

    Margin-bottom: 20px;

    Box-shadow: 0 0 10px rgba(0,0,0,0.05);
}
```

```
.project h3 {

    Margin-top: 0;
}
```

```
.project img {

    Max-width: 100%;

    Height: auto;

    Display: block;

    Margin: 15px 0;

    Border: 1px solid #ddd;

    Border-radius: 5px;
}
```

```
Footer {

    Text-align: center;

    Font-size: 14px;

    Padding: 15px;

    Background-color: #e5e7eb;
}
```

```
A {

    Color: #2563eb;

    Text-decoration: none;
```

```
}
```

```
.section-title {
```

```
    Margin-top: 40px;
```

```
    Margin-bottom: 15px;
```

```
    Color: #2563eb;
```

```
}
```

```
.cv-link {
```

```
    Display: inline-block;
```

```
    Margin-top: 10px;
```

```
    Padding: 10px 15px;
```

```
    Background-color: #2563eb;
```

```
    Color: white;
```

```
    Border-radius: 5px;
```

```
    Text-decoration: none;
```

```
}
```

```
</style>
```

```
</head>
```

```
<body>
```

```
    <header>
```

```
        <h1>Arun Mahato</h1>
```

```
        <p>Junior QA Engineer | Project Showcase</p>
```

```
    </header>
```

```
    <div class="container">
```

```
        <h2>About Me</h2>
```

I am a passionate QA Engineer with a background in manual and automated testing, UI/UX design, and development. Currently seeking opportunities to contribute in QA roles across Europe.

## Projects

### 1. E-commerce Website Testing

Tested shopping cart, login, and payment modules of a dummy online shop using test cases and bug reports on Trello.

#### Tools:

Chrome DevTools, Trello, TestRail

Type: Manual Testing

#### Screenshot:

### E-commerce Tests & Bug Report

E-commerce Test Cases and Bug Report

### 2. UI/UX Feedback Analysis

Worked on analyzing UI feedback from users and identifying usability issues during internship.

#### Tools:

Figma, Google Forms, Excel

Type: UX Testing

</ul>

<h4>Screenshot: UI/UX Related Bug Table (Game context)</h4>



</div>

<div class="project">

<h3>3. Bug Report Writing (Internship)</h3>

[span\_8](start\_span)<p>Created clear, actionable bug reports during my internship using standard templates and severity levels.[span\_8](end\_span)</p>

<ul>

[span\_9](start\_span)<li>Tools: Jira (demo), Excel[span\_9](end\_span)</li>

[span\_10](start\_span)<li>Type: Reporting Practice[span\_10](end\_span)</li>

</ul>

<h4>Screenshot: Game Bug Report Example</h4>



</div>

<h2 class="section-title">My QA CV</h2>

<p>You can download my full QA CV in PDF format here:</p>

<a href="arun\_qa\_cv.pdf" class="cv-link" target="\_blank">Download CV</a>

<h2 class="section-title">Contact</h2>

<p>Email: [arunmahato0369@gmail.com](mailto:arunmahato0369@gmail.com)</p>

<p>LinkedIn: <a href="https://np.linkedin.com/in/arun-mahato-20980a377" target="\_blank">https://np.linkedin.com/in/arun-mahato-20980a377</a></p>

</div>

<footer>

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</footer>

</body>

</html>

# Bug Report

Arun Mahato  
Internship Project

Test Case ID	Description	Steps to Reproduce	Expected Result	Actual Result	Status
TC001	Testing the app's ability to launch and display the main menu	1. Open the app on a mobile device	The app launches and displays the main menu within 5 seconds	The app launches and main menu is visible after 3 seconds	PASS
TC002	Validating sound effects when interacting with a virtual pet	1. Navigate to the main menu 2. Select a virtual pet from the available options	Sound effects play accordingly when the virtual pet is tapped	Audio feedback is produced as expected	PASS
TC003	Checking the in-game store's behavior during intermittent network conditions	1. Open the in-game store from the main menu 2. Trigger a "Purchase" action for an item 3. Simulate intermittent network connectivity	An error message is displayed indicating network connectivity issues	The store freezes indefinitely with no error message	FAIL

Bug

INTERNSHIP-3 Bug

Reporter/Tester Arun Mahato

## Character gets stuck while jumping

Status

OPEN

Priority

High

Platform

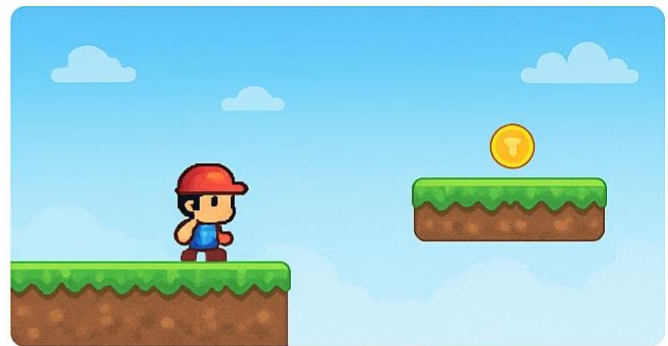
Moblle game

Description

The game character becomes stuck when jumping into the gap between two platforms, rendering the player unable to move or jump,

Expected Result

The character should successfully land on the right platform.



Steps to Reproduce

1. Start the game
2. Move the character to the gap in level 1
3. Jump toward the right platform

Expected Result

The character should successfully land on the right platform.

Attachments 1



Test Cases

Internship Project

Internship Project

Test Case ID	Test Scenario	Test Steps	Stearies Resut
TC01	Valid login	Oaia valid email and invalid password	Successful login
TC02	Invalid password	Exter valid enaine valid password	Successful login
TC03	Blank-email	Leave email ried blank	Successful login
TC04	Logout	Open app login in click logout	Successful logout

Tester: Arun Mahato

Bug Report

Arun Mahato

Internship Project

July 27, 2023

Bug ID	BUG-001
Title	Checkout button not working
Severity	High
Description	The "Checkout" button on the shopping cart page unresponsive
Steps to Reproduce	1. Add item to cart, Proceed to shopping cart page" and click a "Checkout" button
Expected Result	Redirect to checkoup page
Actual Result	No action when button is clicked
Status	Open
Screenshot	Attached

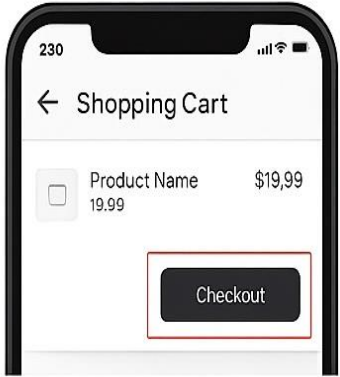
Reported by Arun Mahato

UI Bug Report

Arun Mahato

Internship Project

Report date



Description

The "Checkout" button is cut off on the right side

Steps to Reproduce

View the shopping cart page on a mobile device

Reported : Arun Mahato