Introduction to Deep Generative Models

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MuseGAN



Learn about our recent work on using GAN to compose pop song at https://salu133445.github.io/musegan/



Hao-Wen Dong, Wen-Yi Hsiao, Li-Chia Yang and Yi-Hsuan Yang. 2017. MuseGAN: Symbolic-domain Music Generation and Accompaniment with Multi-track Sequential Generative Adversarial Networks. arXiv preprint arXiv:1709.06298.

Outline

Brief introduction to deep generative models

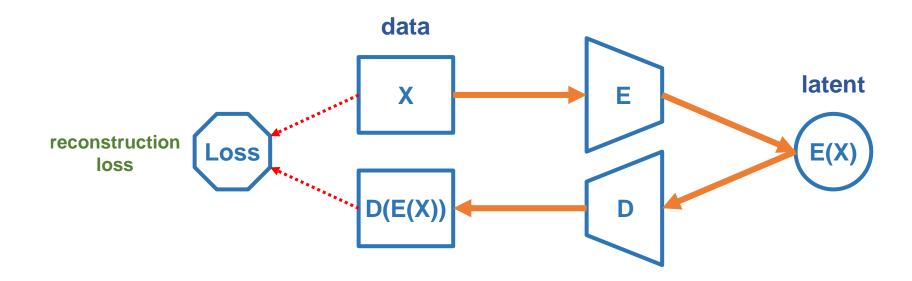
- AE (Autoencoder)
- VAE (Variational Autoencoder)
- GAN (Generative Adversarial Networks)
- AAE (Adversarial Autoencoder)
- VAE/GAN
- ADA (Adversarial Domain Adaption)

Reformulation

- Graphical model representation
- Connection to Wake-sleep Algorithm

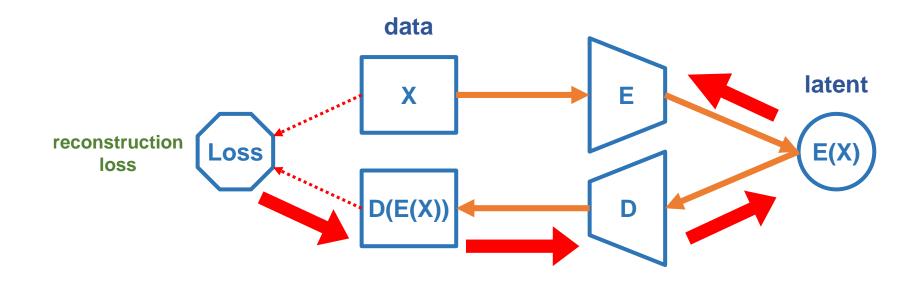
AE (Autoencoder)

• minimize reconstruction loss



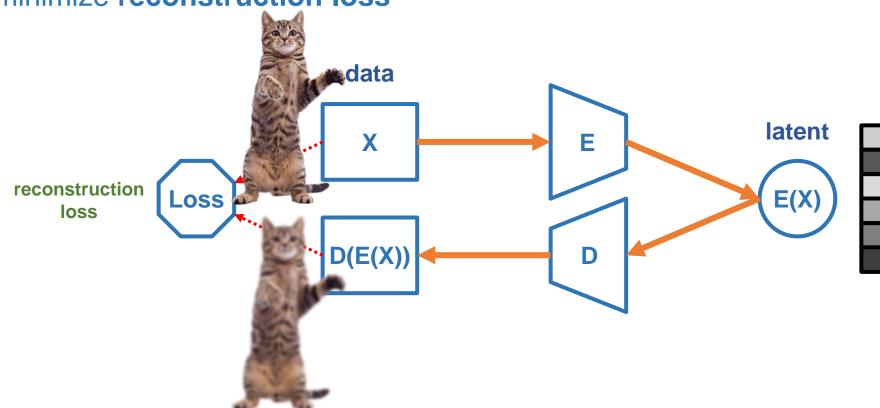
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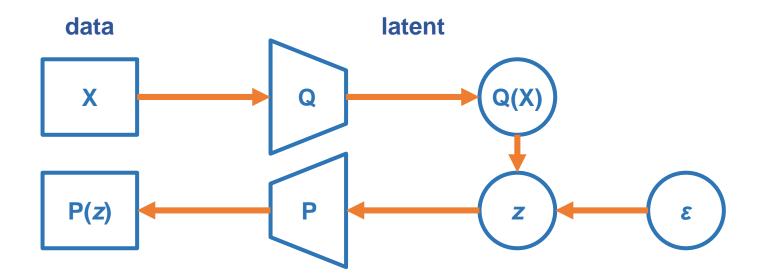


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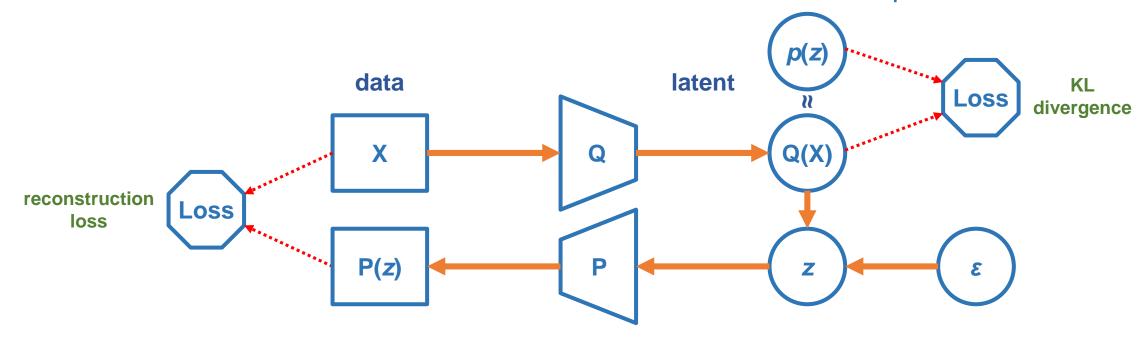
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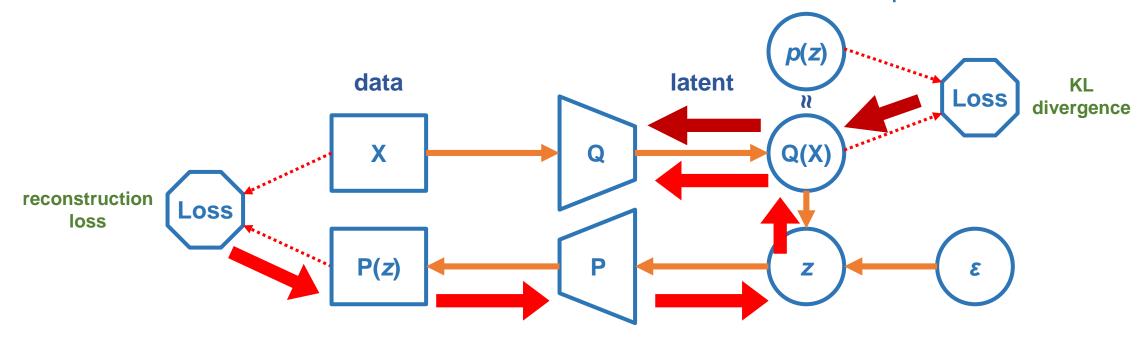
- minimize reconstruction loss
- minimize distance between encoded latent distribution and prior distribution



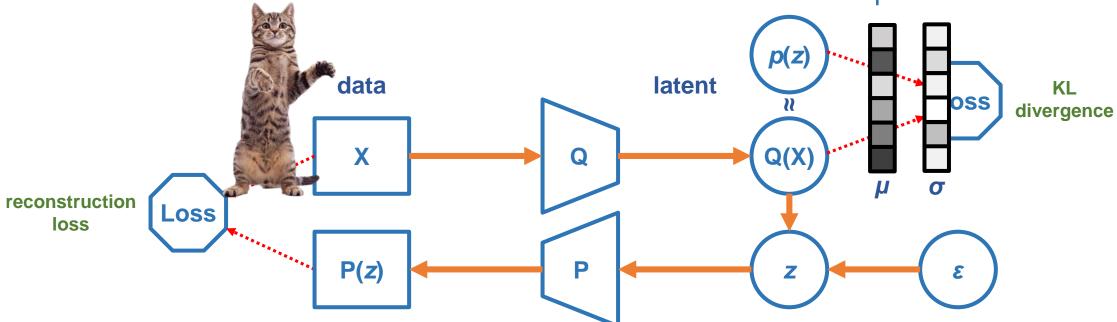
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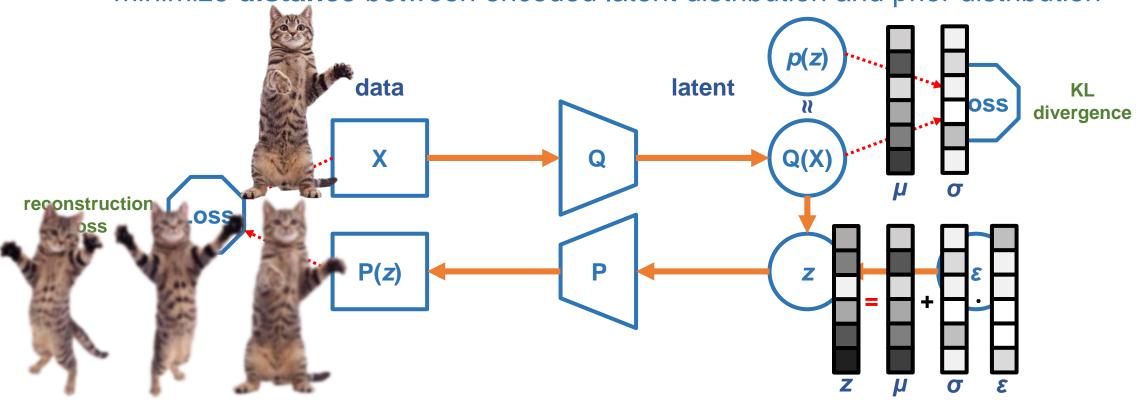
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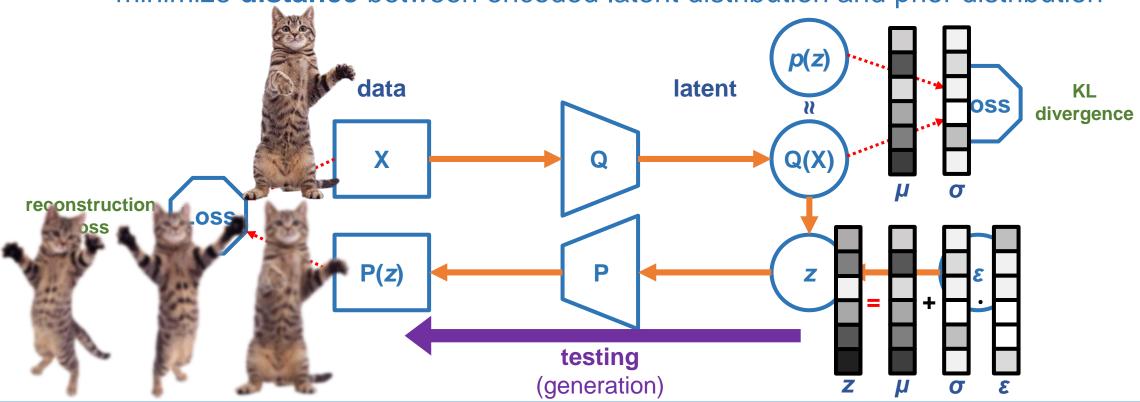
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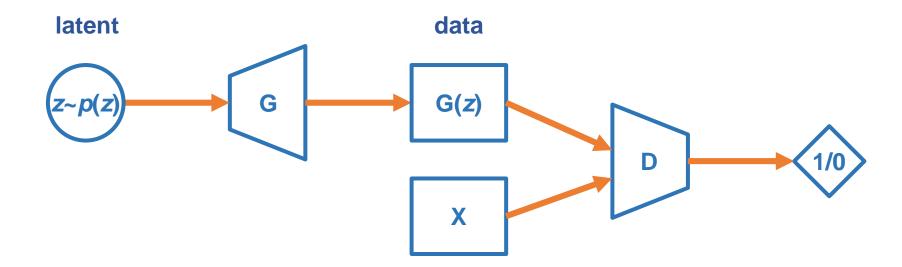
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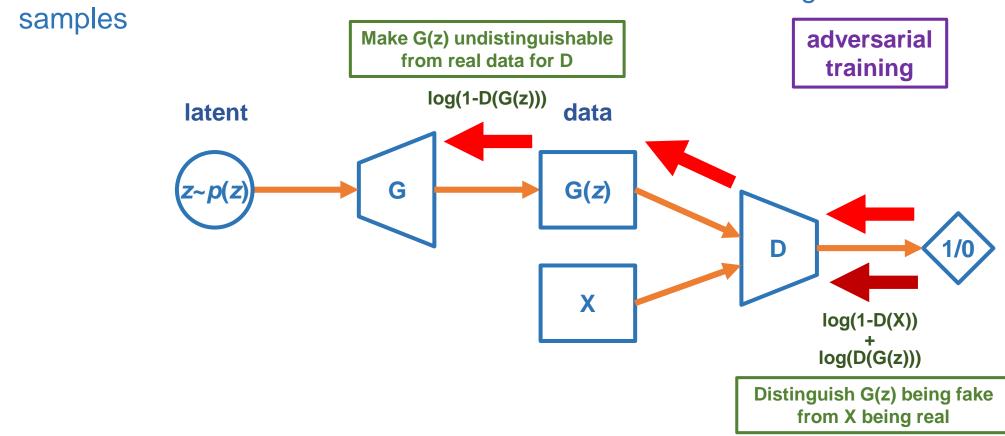
minimize reconstruction loss



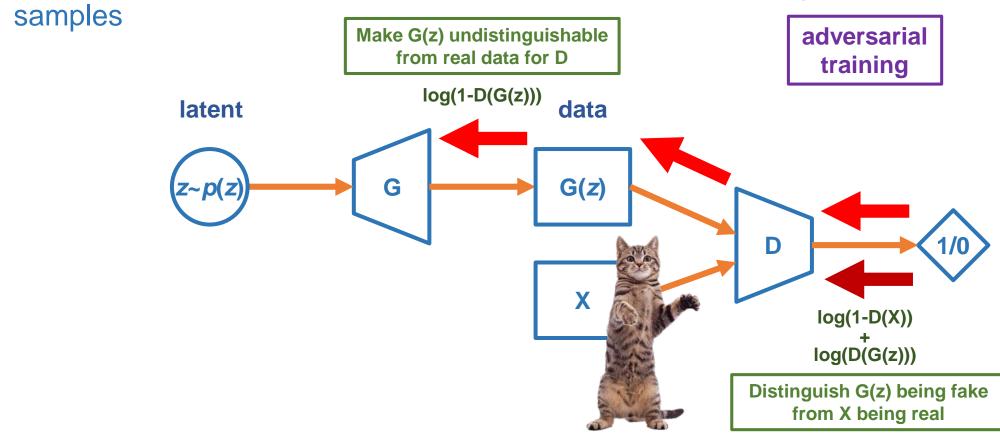
 minimize distance between the distribution of real data and generated samples



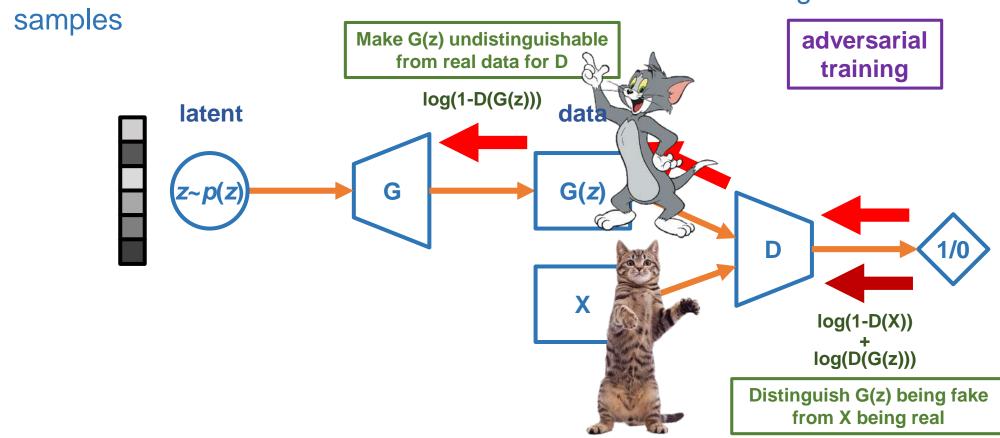
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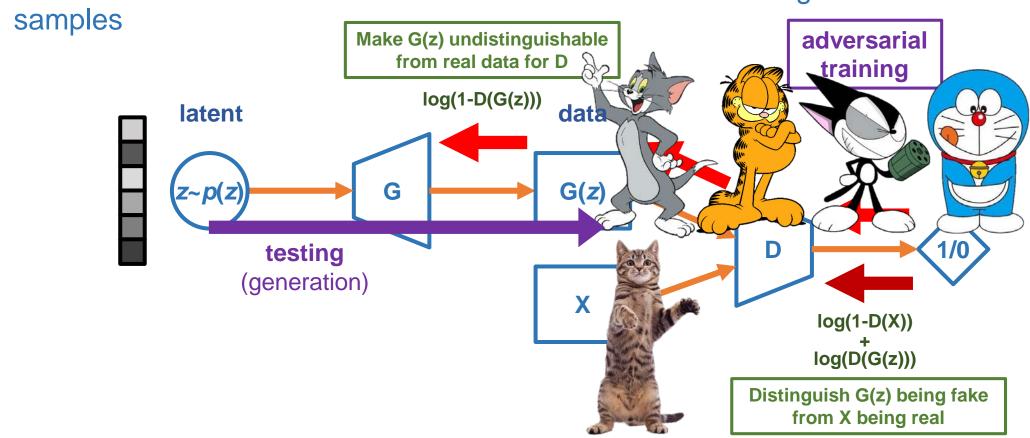
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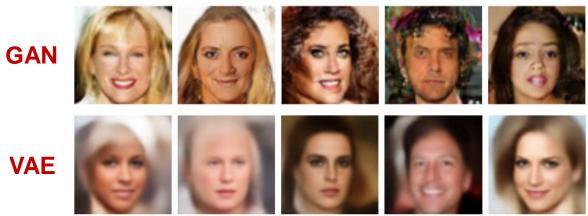
GAN vs VAE

GAN

- Generator aim to fool the discriminator
- Discriminator aim to distinguish generated data from real data
- output images are sharper
- higher diversity, lower stability

VAE

- Objective: reconstruct real data
- using pixel-to-pixel loss
- output images are more blurred
- lower diversity, higher stability



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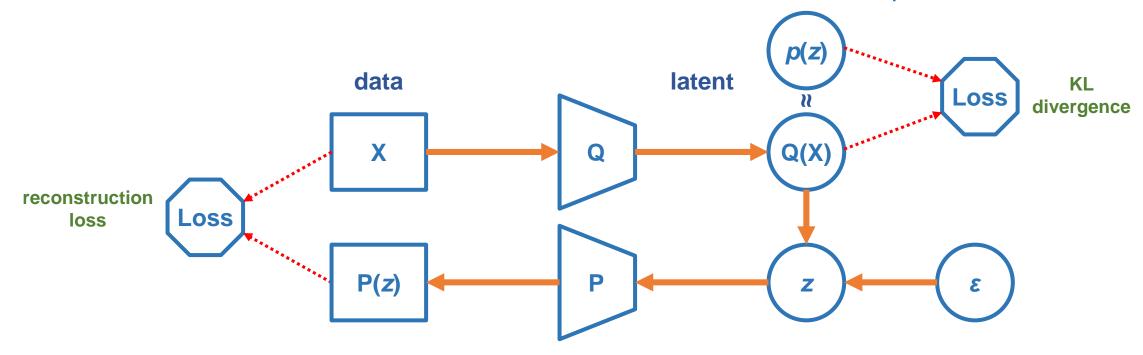






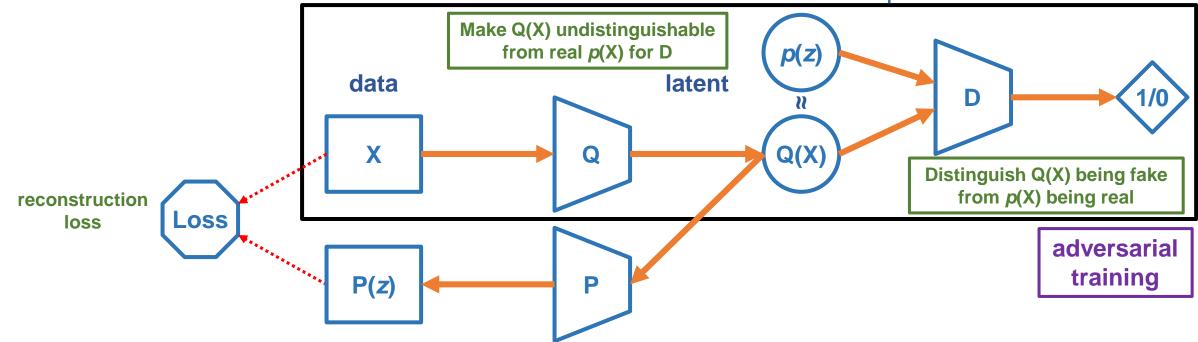
AAE (Adversarial Autoencoder)

- minimize reconstruction loss
- minimize distance between encoded latent distribution and prior distribution



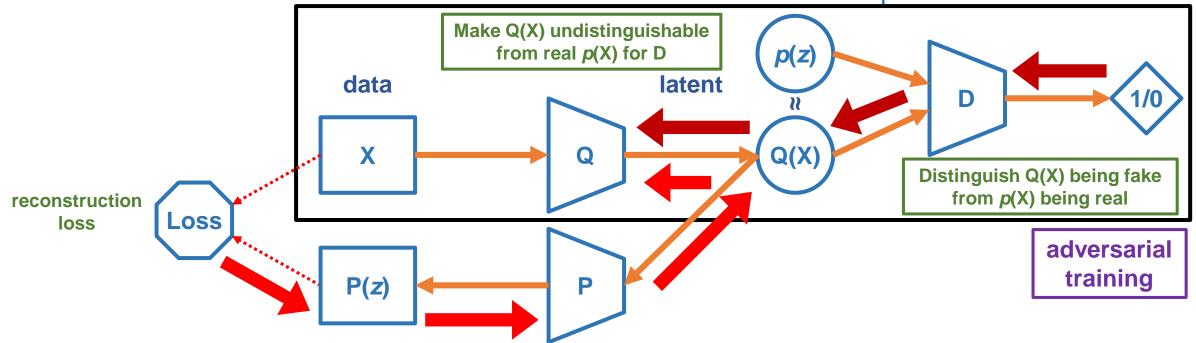
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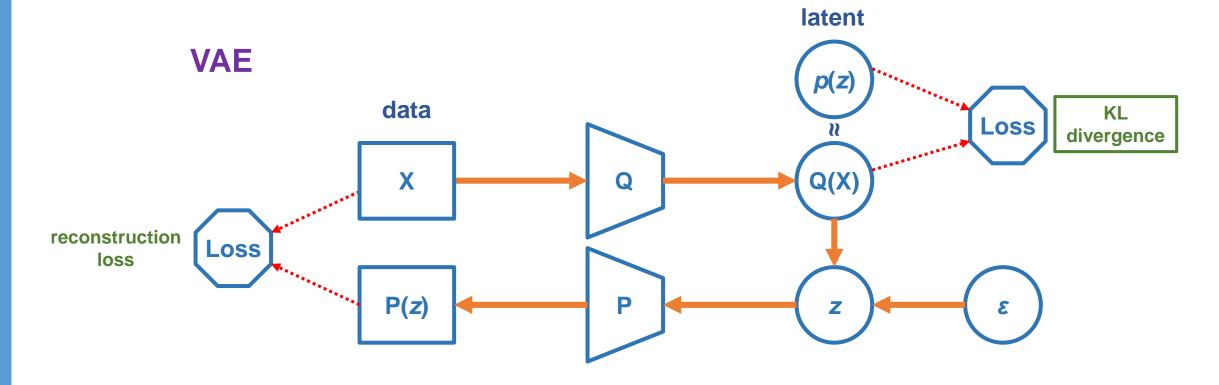
minimize reconstruction loss



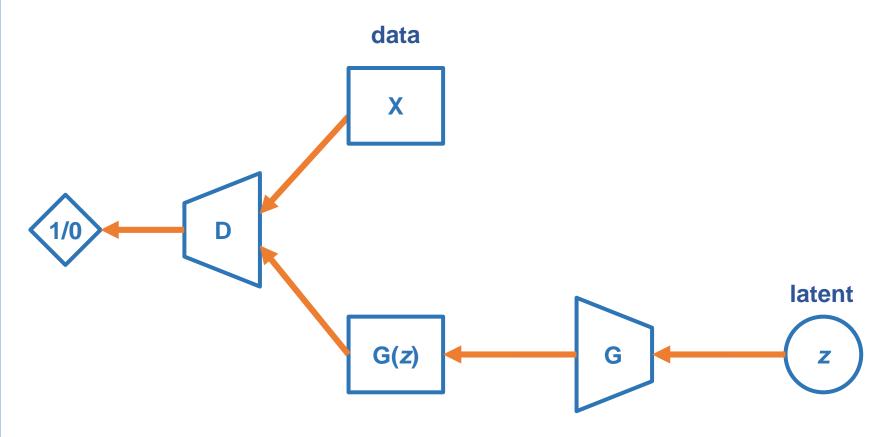
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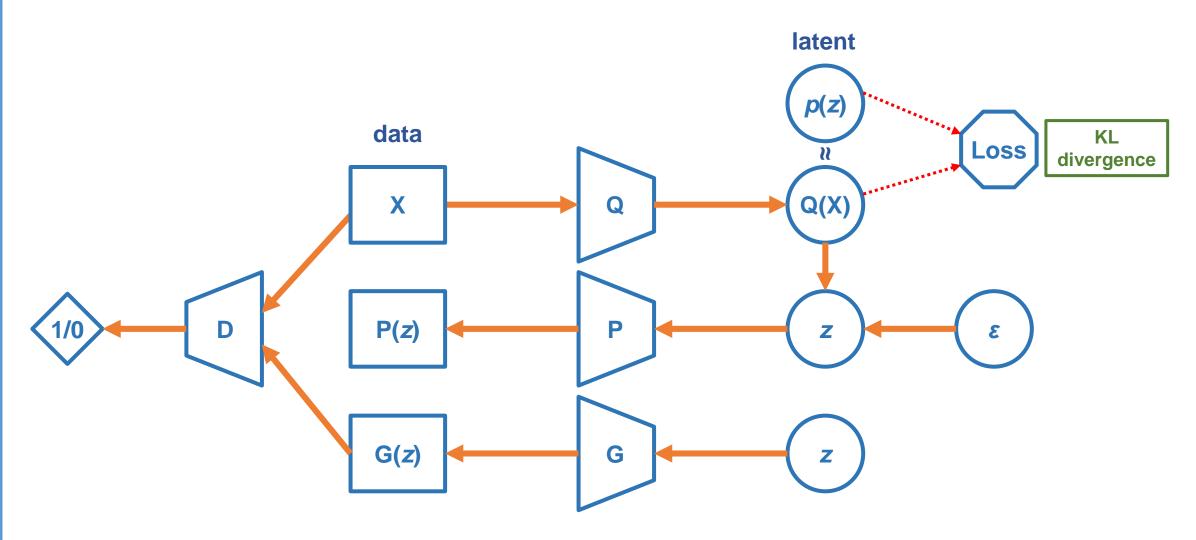
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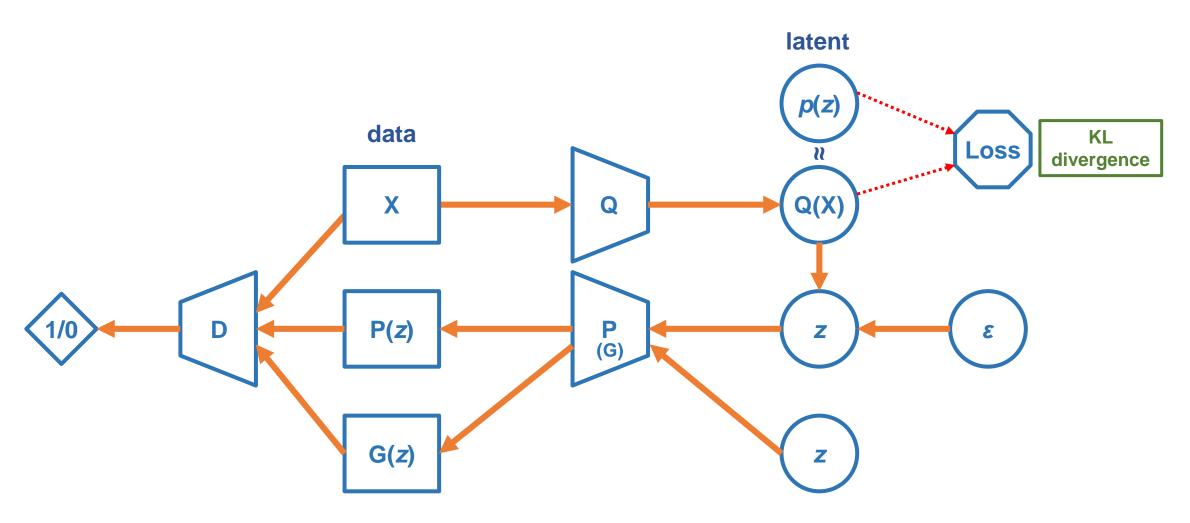


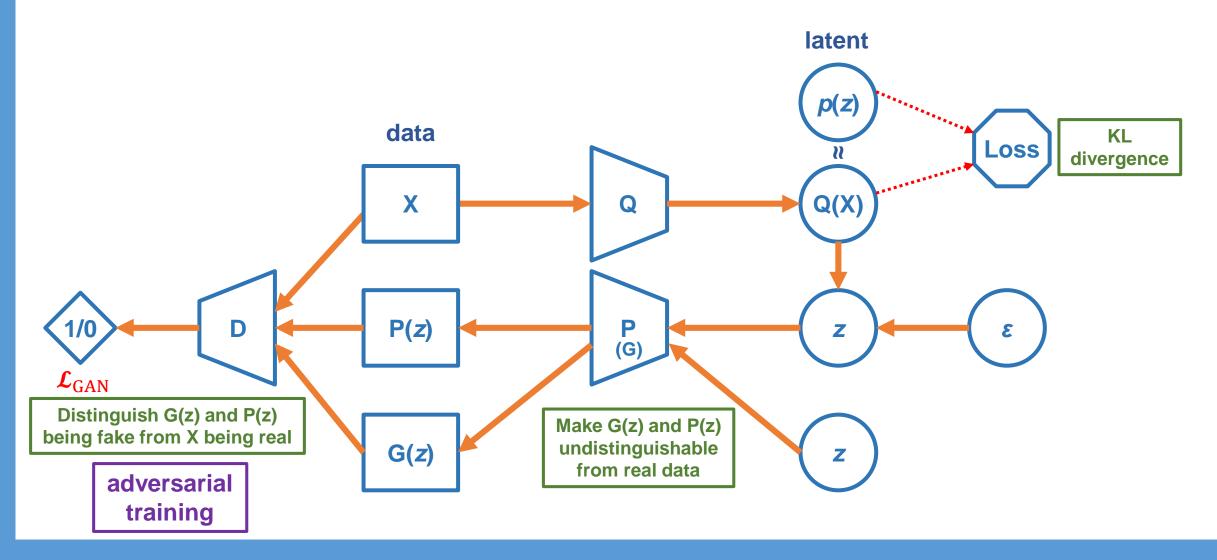


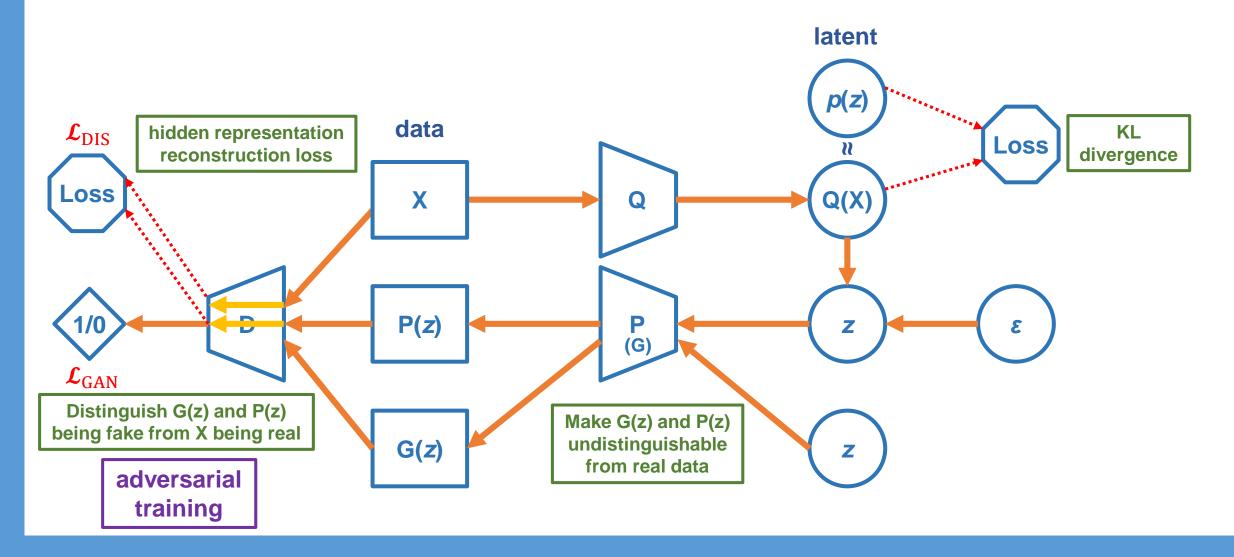
GAN

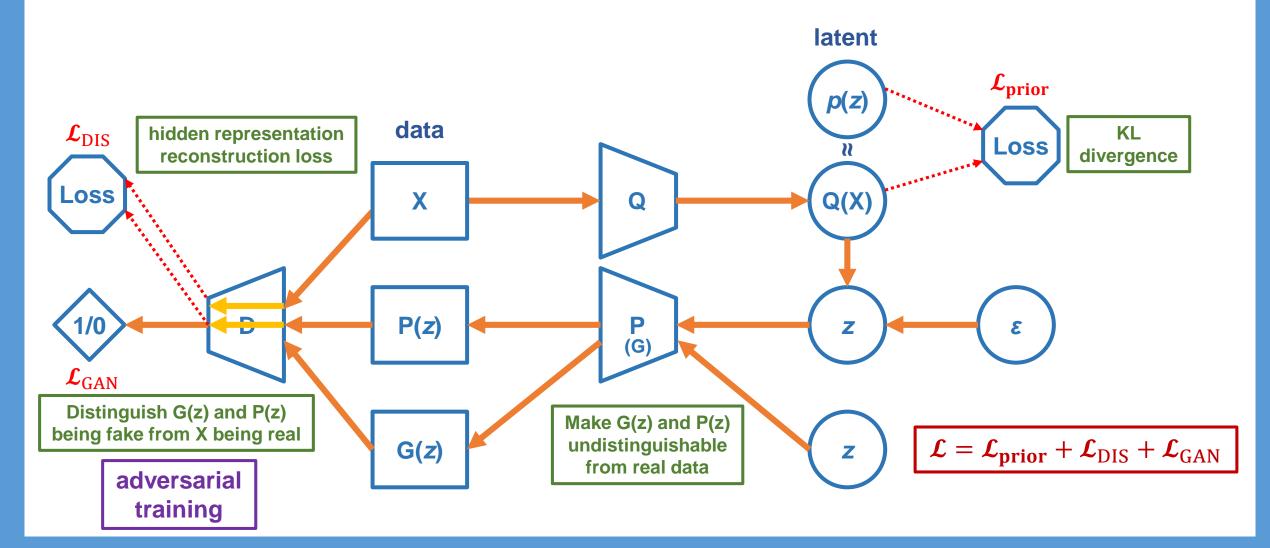


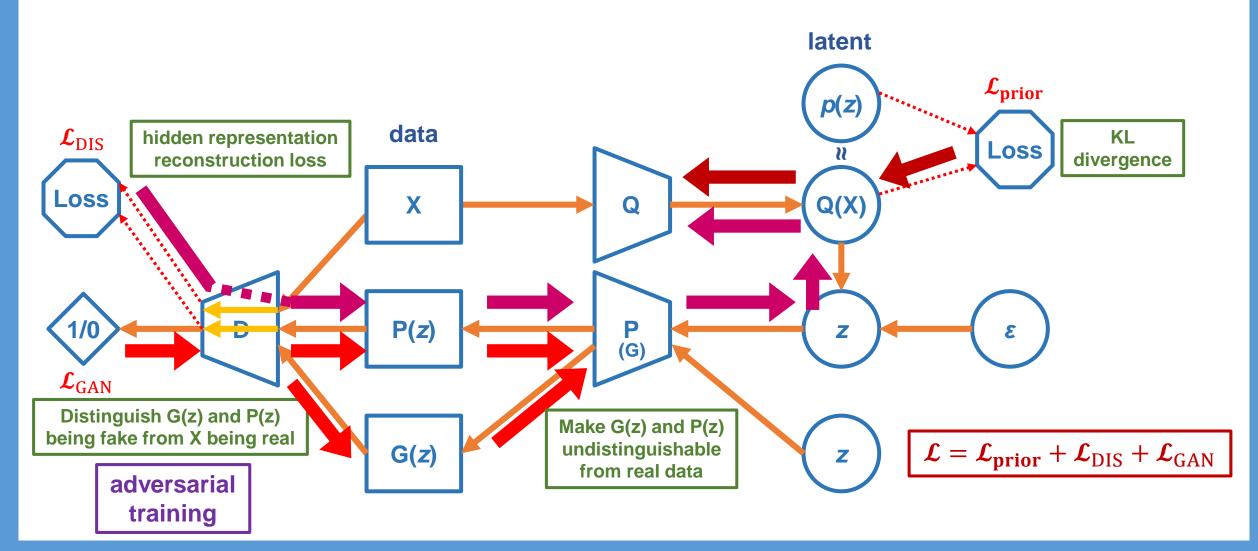






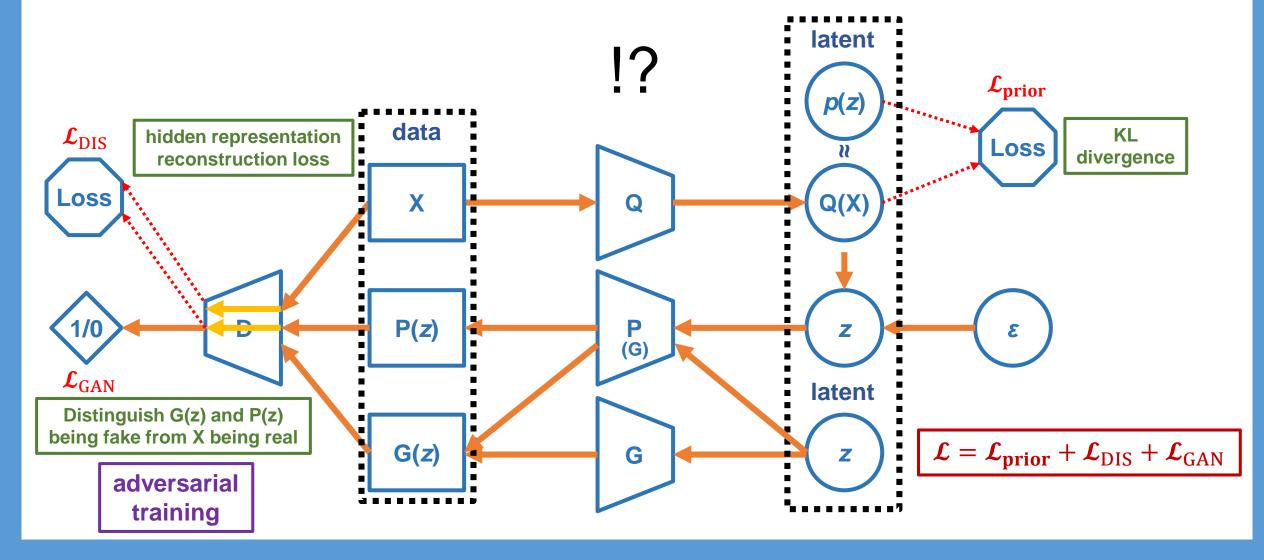


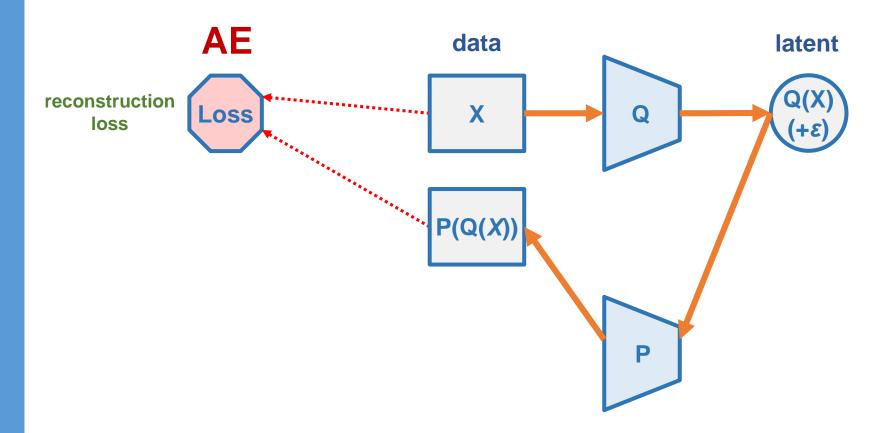


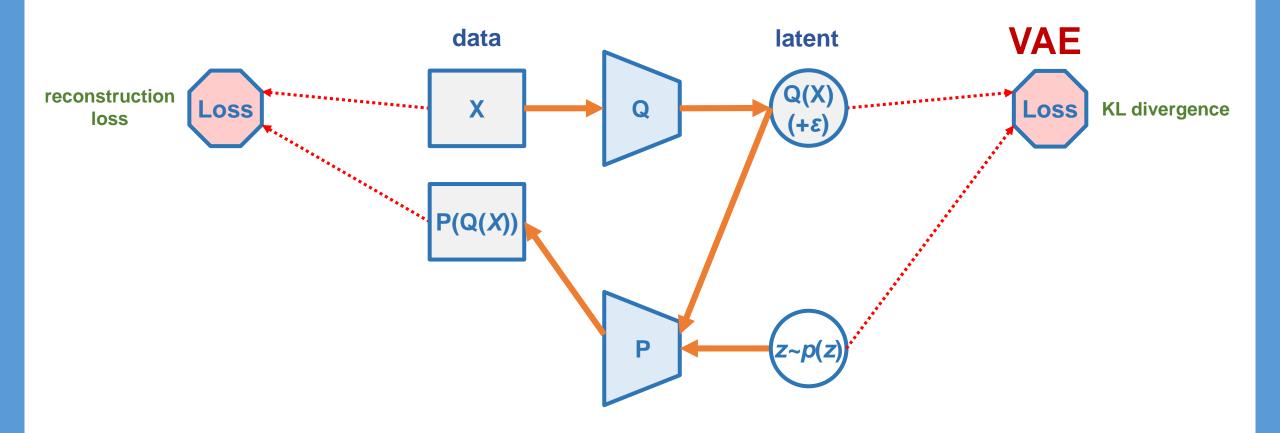


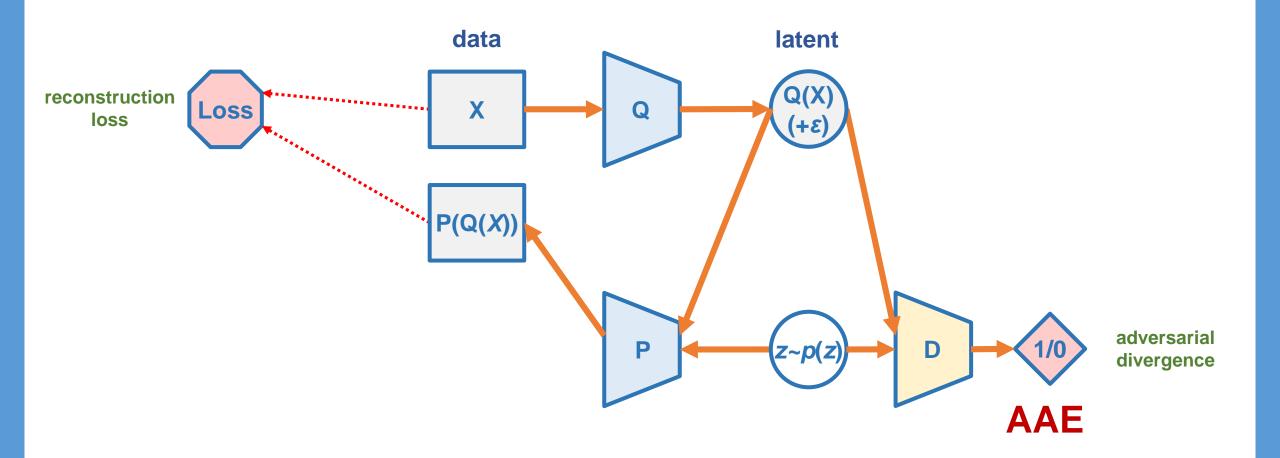
VAE Ground Truth VAE_{DIS} **VAE** VAE_{DIS} GAN/VAE VAE/GAN **GAN**

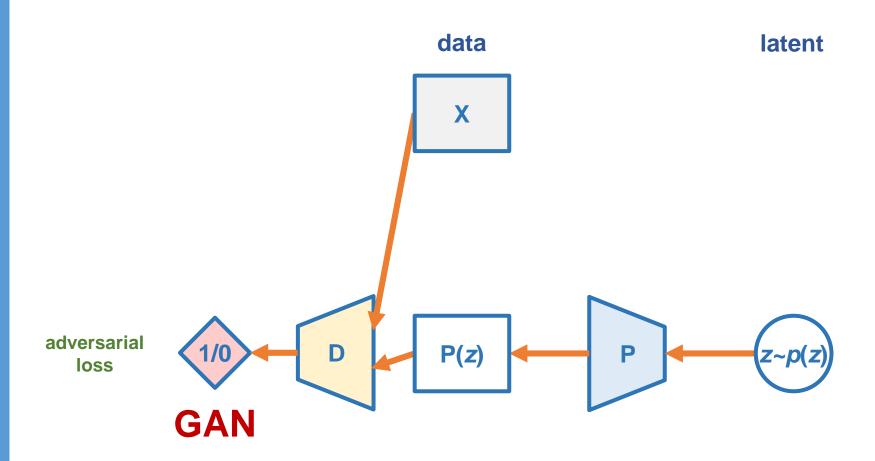
Generation test Reconstruction test



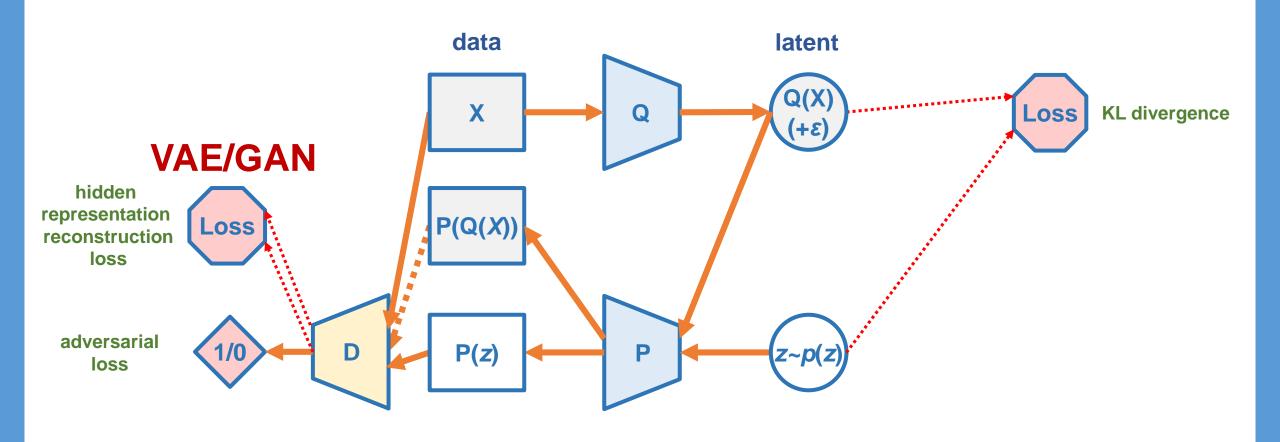




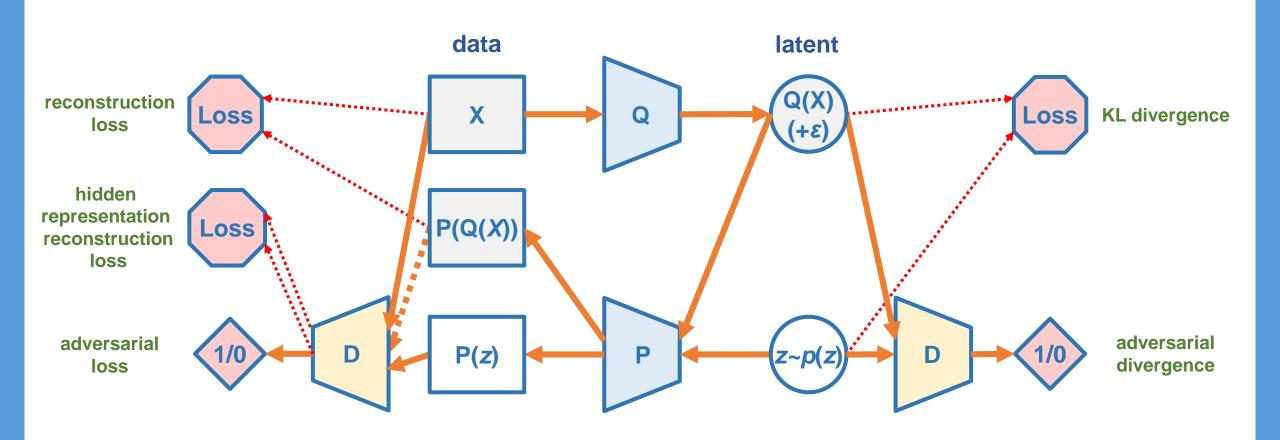


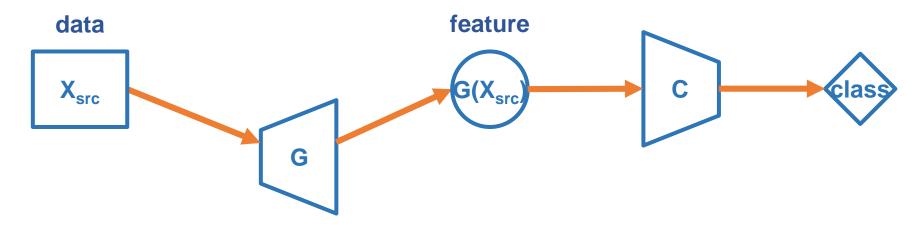


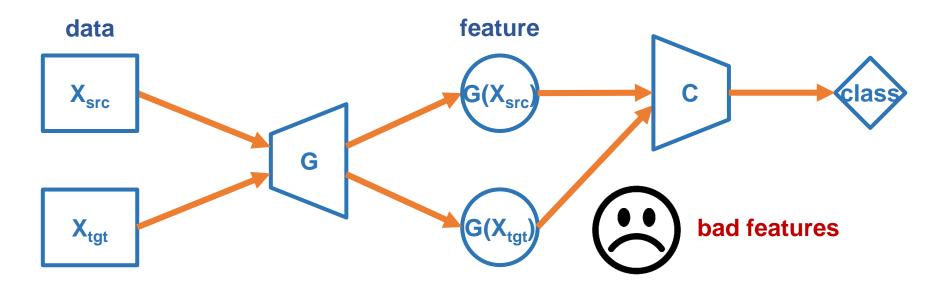
What's going on?

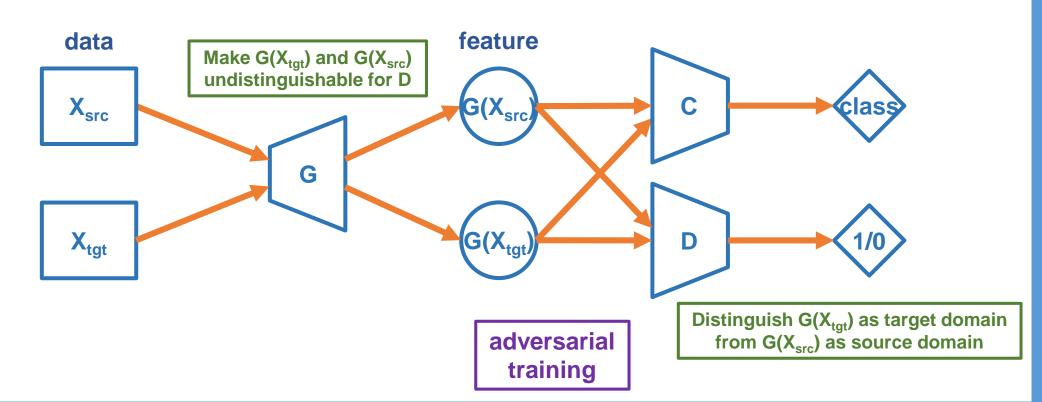


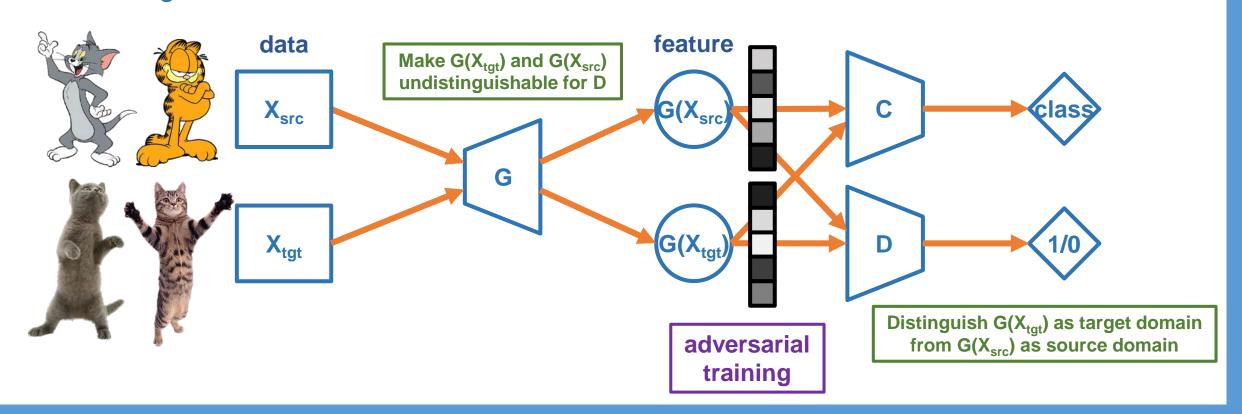
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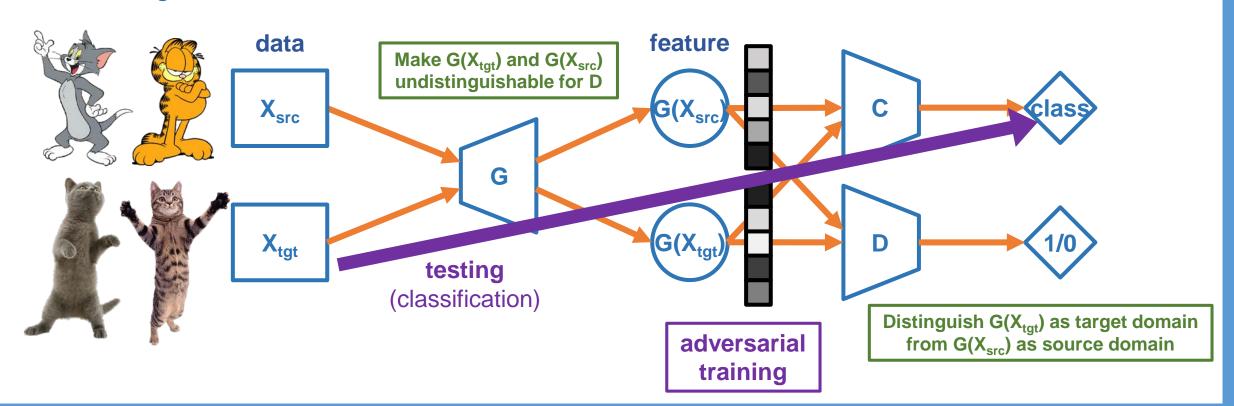








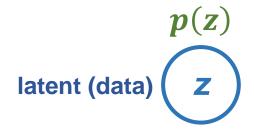








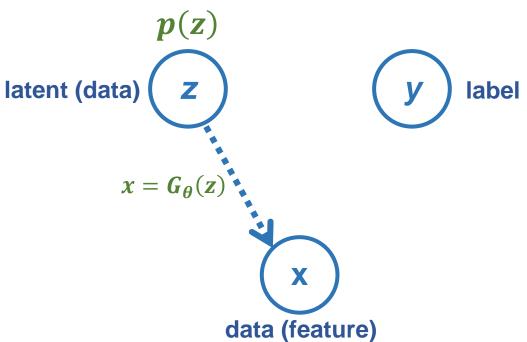




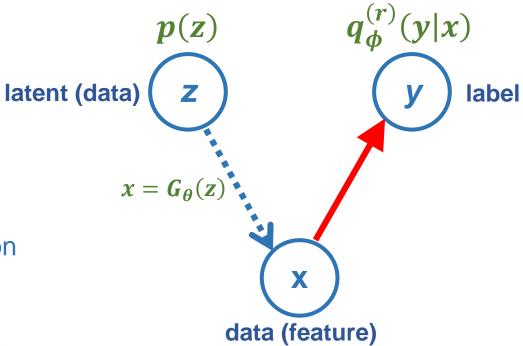




- $G_{\theta} \theta$ are parameters in generator
- ${\it D}_{\it \phi}$ $\it \phi$ are parameters in generator

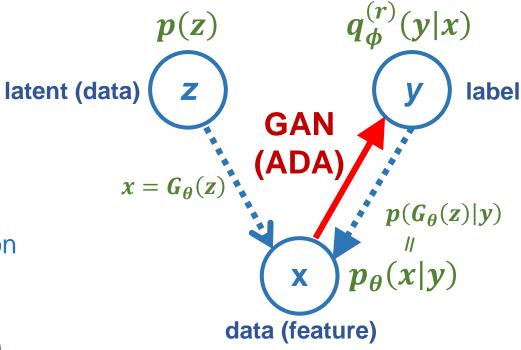


- $G_{\theta} \theta$ are parameters in generator
- $D_{\phi} \phi$ are parameters in generator
- **Solid line** generative process
- Dashed line inference process
- Hollow arrow deterministic transformation
- Red arrow adversarial mechanism
- $q_{\phi}^{(r)}(y|x)$ denotes $q_{\phi}(y|x)$ and $q_{\phi}(1-y|x)$



GAN
$$y = \begin{cases} 1, & \text{if } x \text{ is real} \\ 0, & \text{if } x \text{ is } fake \end{cases}$$
ADA $y = \begin{cases} 1, & \text{if } x \text{ is in source domain} \\ 0, & \text{if } x \text{ is in target domain} \end{cases}$

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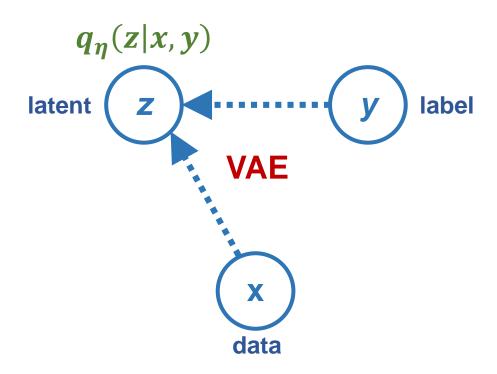


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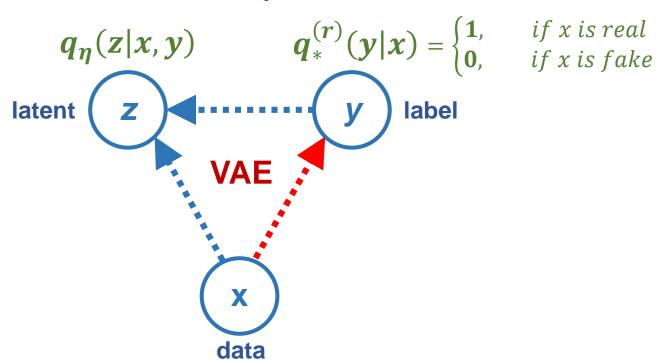
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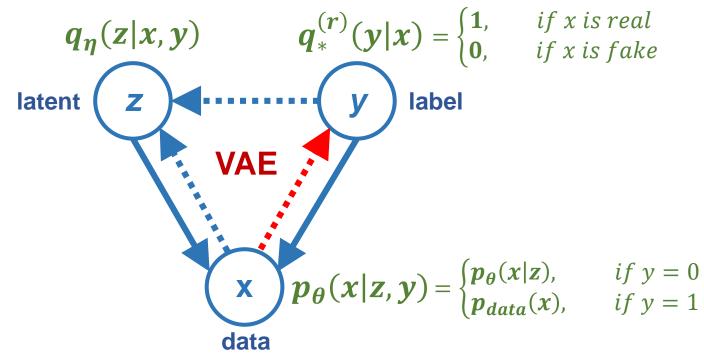




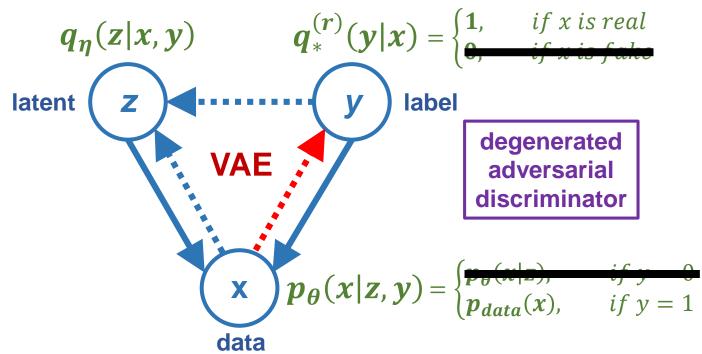




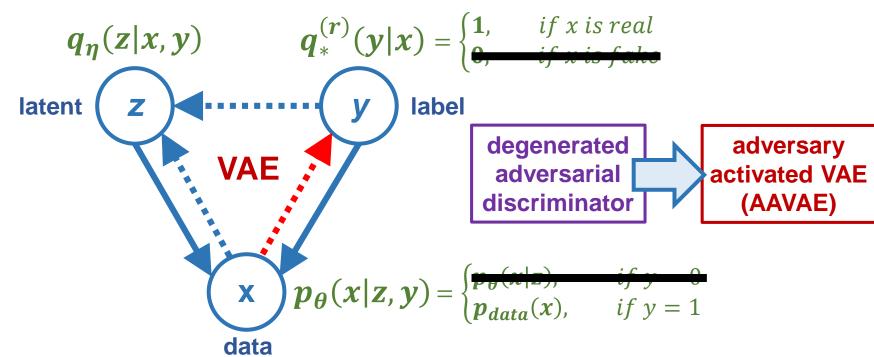


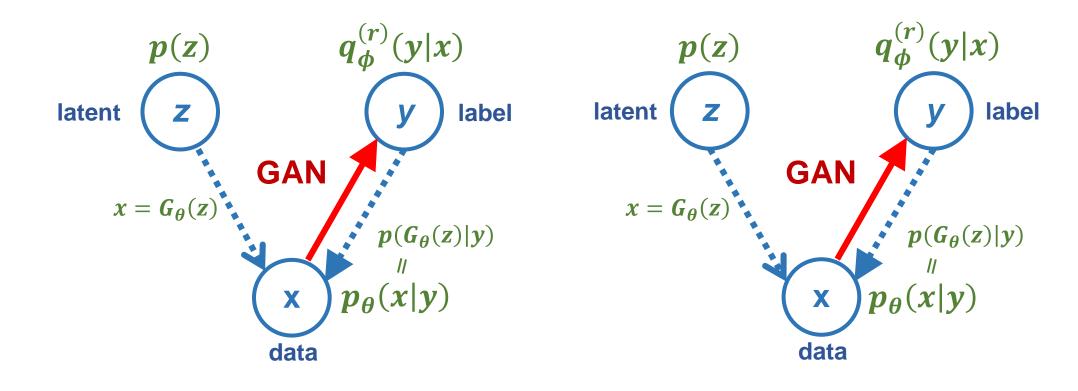


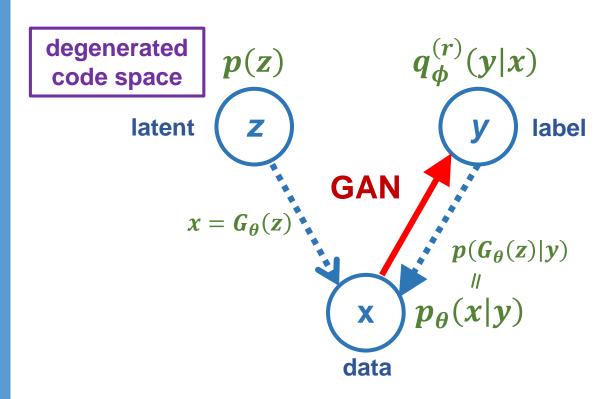


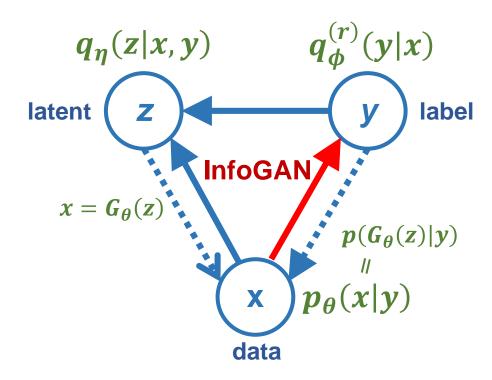


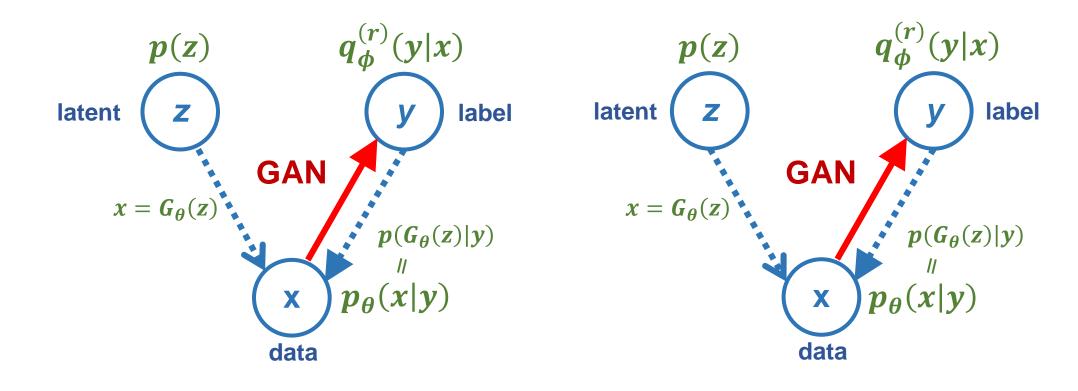


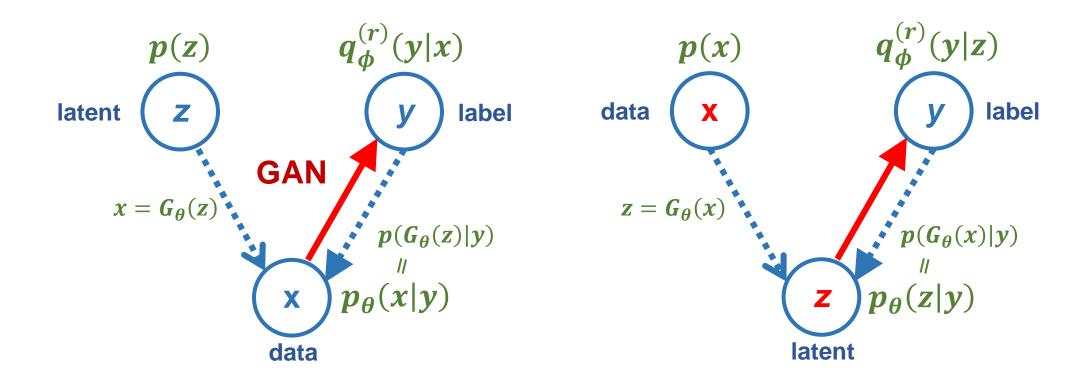


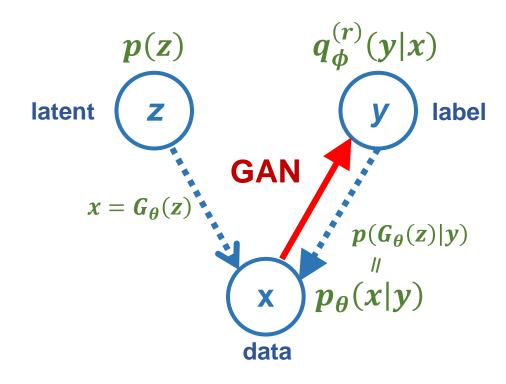


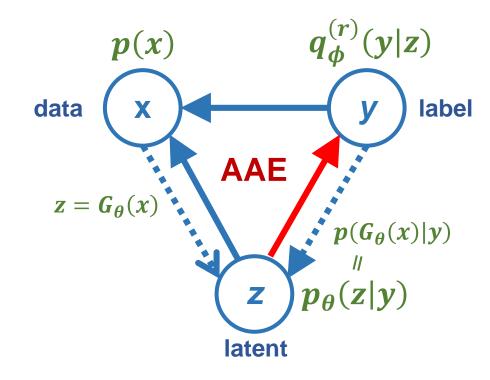




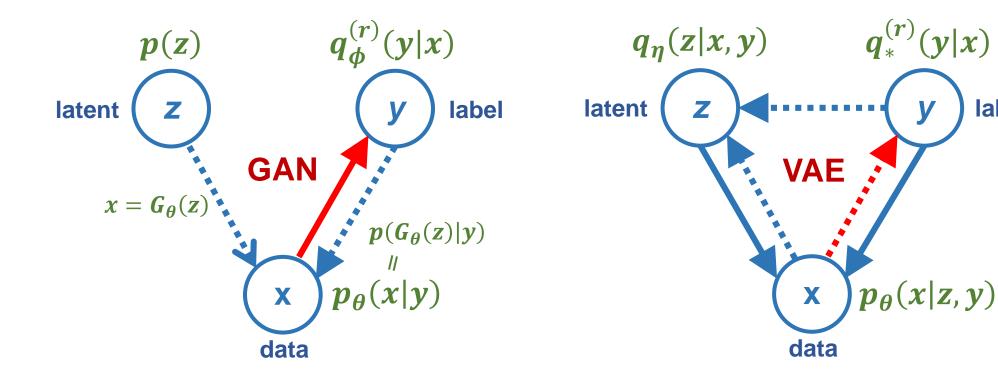






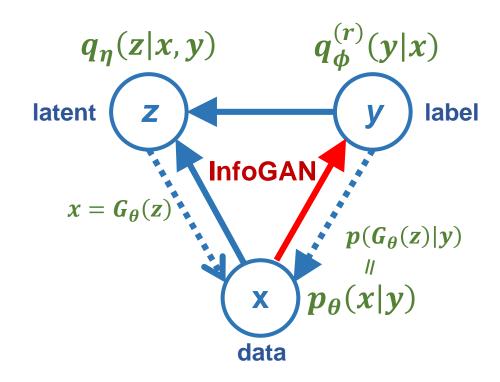


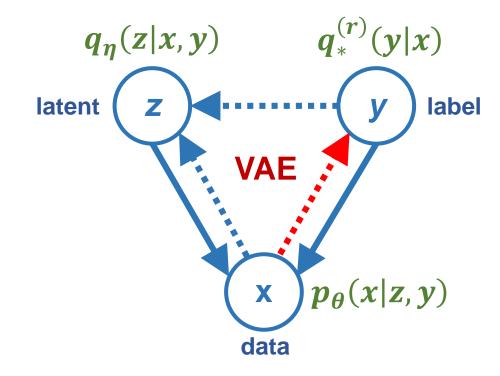
GAN vs VAE



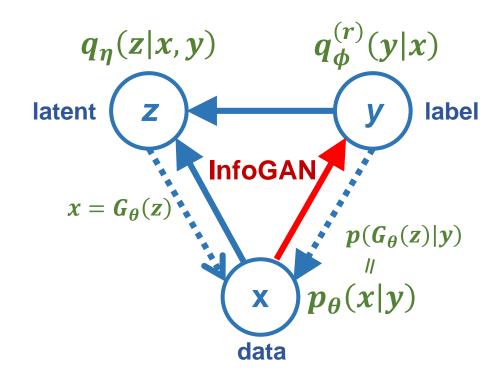
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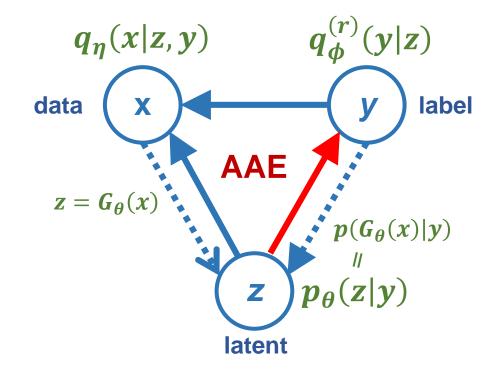
InfoGAN vs VAE





InfoGAN vs AAE





Wake-sleep Algorithm

- h general latent variables
- λ general parameters
- θ generator parameters

Wake: $\max_{\theta} \mathbb{E}_{q_{\lambda}(h|x)p_{data}(x)}[\log p_{\theta}(x|h)]$

Sleep: $\max_{\lambda} \mathbb{E}_{p_{\theta}(x|h)p(h)}[\log q_{\lambda}(h|x)]$

- In wake phase, update θ by fitting $p_{\theta}(x|h)$ to x and h inferred by $q_{\lambda}(h|x)$.
- In sleep phase, update λ based on generated samples.
- VAE: $h \rightarrow z$, $\lambda \rightarrow \eta$
- GAN: $h \rightarrow y$, $\lambda \rightarrow \phi$

References

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