

Arun Rajeev

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PERSONAL STATEMENT

Striving to be a consistent learner focused on creating beautiful, usable design experiences. Proficient in UX/UI Design using industry-standard tools and software. **Eligible to work in Ireland under the Third Level Graduate Programme.**

EDUCATION

University of Limerick

MSc in Interaction and Experience Design

- CGPA: 1.1 Honors

Limerick, Ireland

Graduation Date: Sep 2021

University of Mysore

Bachelor of Architecture

- CGPA: 2.1

Mysore, India

Graduation Date: Jun 2017

WORK EXPERIENCE

Company: WeDance

Position: UX Design Intern

Location: Remote

Dates: Jan 2022 - Present

- Facilitating Design Sprints and working in an Agile team using industry-standard tools and software.
- Owning design problems end to end, from initial concept through wireframing, prototyping, and beyond.
- Defining requirements and translating them to design while participating in prioritization decisions.
- Maintaining and expanding design systems to make simple, elegant experiences.

OTHER EXPERIENCE

Company: Allplans Architecture+Design

Position: Architect

Location: Cochin, India

Dates: Jun 2019 - Jun 2020

- Translated client requirements to design and project specifications.
- Collaborated with the design team in conceptualizing ideas, translating abstract ideas to workable design schemes, and mentored juniors.
- Developed technical drawings, visualizations, and other documentation to implement Architectural Design projects while liaising with clients, contractors, and vendors to ensure project deadlines are met.
- Created content for social media and websites with a strong focus on design to improve the online presence of the firm.

Enso Architects

Junior Architect

Location: Bangalore, India

Dates: Jul 2017 - Feb 2019

- Prepared technical drawings and visualizations for Architectural Design projects.
- Liaised with clients, contractors, and vendors at different stages of project development ensuring effective implementation.
- Designed conceptual designs and mockups for communicating design concepts to stakeholders

SKILLS & INTERESTS

Design Software: Figma (Proficient), Adobe Photoshop (Proficient), Adobe InDesign (Proficient), Adobe Premiere Pro (Intermediate), Adobe Illustrator (Intermediate), Blender 3D (Exposure)

Programming: HTML (Proficient), CSS (Proficient), Unity (Exposure), Arduino (Intermediate)

Others: Wireframing, Prototyping, User Research

Interests: Composing music, painting, sketching, photography