



ARUNRAJ VR

PROJECT MANAGER

Contact

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- Bangalore
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Functional Skills

- Project Planning and Scheduling
- Risk Management
- Resource Management
- Stakeholder Collaboration
- Leadership
- Effective Communication
- Employee coaching & Mentorship
- Team Development Strategies
- Quality Assurance
- Agile and Scrum Methodologies

Technical Skills

- HTML/CSS
- JavaScript
- Version Control/Git
- UI/UX Design Tools
- Front-End Frameworks
- Cross-Browser Development
- Performance Optimisation
- Testing and Debugging
- Animation and Interactivity
- Visual Basics
- Vue.js
- Jira
- Photoshop
- Figma
- Balsamiq

PROFILE

Result-driven project manager with over a decade of experience leading diverse projects in UI/UX design, web, and mobile application development. Proven track record in steering cross-functional teams, managing complex project timelines, and delivery high-quality digital solutions that align with business objectives. Expertise in agile methodologies, stakeholder management, and process optimisation. Adept at translating client requirement into actionable project plans, ensuring user-centric design and functionality and driving innovation to enhance user experience. Committed to fostering collaborative environment and leveraging data-driven insights to achieve project success.

WORK EXPERIENCE

Appiness Interactive Pvt Ltd, Bangalore

Jun '21 - Present

Project Manager

- Led comprehensive project utilizing Scrum and Agile methodologies to develop and deliver a suite of mobile and web applications, aimed at enhancing user engagement and operational efficiency.
- Successfully delivered multiple mobile and web applications on time and within budget, exceeding user expectations and achieving high adoption rates.
- Enhanced team productivity and project transparency through effective Scrum practices and Agile methodologies.
- Improved user satisfaction by integrating user feedback into iterative design and development processes, resulting in a user-centric product experience.
- Collaborate with stakeholders to understand and document the project vision, goals, and requirements for web and mobile apps.
- Create and maintain a product roadmap outlining key milestones features and deliverables.
- Facilitate Scrum ceremonies such as sprint planning, daily stand-ups, sprint review and retrospectives.
- Work with product owner to prioritise and manage the product backlog ensuring it is well-defined and refined.
- Oversee Sprint planning, execution, and review process to ensure timely delivery of features and fixes
- Lead cross-functional teams, including developers, designers, QA testers and UI/UX specialist, ensuring effective collaboration and communication.
- Fostering a positive team environment providing support and motivation to team members.
- Address and resolve any team conflicts or issues that arise during project lifecycle.

Education

2010 - 2013

Hindusthan College of Arts & Science

- Master of Computer Application

2007 - 2010

Chinmaya Mission College

- Bachelor of Science in Computer Science

Huawei Research Institute, Bangalore

Jun '18 - May '21

Lead UI Developer

- Proven ability to translate complex design concepts into responsive, accessible, and aesthetically pleasing user interfaces. Adept at collaborating with UX designers to refine and perfect design solutions.
- Successfully led a team of 12 UI developers for the development of Huawei's Business Connect application with an excellent user experience.
- Implemented performance optimisation strategies that reduced page load times by 15% and enhanced overall application performance, leading to a better user experience and increased user retention.
- Developed and conducted training programs for junior developers, fostering skill development and contributing to a more cohesive and productive team.
- Possessed extensive experience with modern front-end technologies and frameworks such as Angular, Vue.js, HTML5, CSS3, and JavaScript, along with knowledge of version control systems like Git.

Appiness Interactive Pvt Ltd, Bangalore

Jun '15 - May '18

Sr. UI Developer

- Led the development of a major mobile and web applications, coordinating with cross-functional teams to deliver features on time and within scope.
- Spearheaded the development of several mobile and web applications, managing the full project lifecycle from requirements gathering to deployment.
- Coordinated with cross-functional teams, including product managers, designers, and backend developers, to deliver high-quality solutions on time and within scope.
- Developed complex features and functionalities, optimising code for performance, scalability, and security.
- Established and enforced coding standards, best practices, and development workflows to ensure high-quality code and efficient development processes.
- Conducted regular code reviews, providing constructive feedback to improve code quality and mentor junior developers.
- Participated in Agile sprints, contributing to sprint planning, daily stand-ups, and retrospectives, which improved team productivity and project delivery.

Appiness Interactive Pvt Ltd, Bangalore

Jun '13 - May '15

UI Developer

- Built and maintained user interfaces using HTML5, CSS3, and JavaScript, focusing on creating responsive and visually appealing designs.
- Collaborated with UI/UX designers to implement designs and enhance user experience based on wireframes and design specifications.
- Ensured cross-browser compatibility and mobile responsiveness, optimizing interfaces for various devices and browsers.
- Worked closely with back-end developers to integrate UI components with APIs, ensuring smooth data flow and functionality.
- Documented development processes and UI components, contributing to effective team collaboration and knowledge sharing.

Internship - UI Development

- Supported front-end development by implementing user interfaces using HTML5, CSS3, and JavaScript, focusing on responsive design and functionality.
- Participated in quality assurance efforts, testing UI components for bugs and performance issues, and assisting in resolving identified problems.
- Used Git for version control, contributing to code management and collaborating with the development team on project tasks.
- Engaged in learning activities to enhance front-end development skills, applying new techniques to ongoing projects.
- Monitored application performance and made adjustments to enhance user experience.
- Maintained code consistency and readability by following best practices and coding standards.