

## 🎯 Topic: Functions in Python

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### ✓ 1. What is a Function?

A function is a **block of reusable code** that performs a specific task.  
It lets you **write once, use many times.**

💡 Think of it like a **machine**: You give input, it gives output.

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### ✓ 2. Defining a Function (with **def**)

🔧 **Syntax:**

```
def function_name():
    # code block
```

💻 **Example:**

```
def greet():
    print("Hello, welcome to Python!")

greet() # Calling the function
```

🧠 **Output:**

```
Hello, welcome to Python!
```

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### ✓ 3. Function with Parameters (Passing Inputs)

 **Example:**

```
def greet(name):  
    print(f"Hello {name}, welcome!")  
  
greet("Gowtham") # Output: Hello Gowtham, welcome!
```

-  This helps make your function **dynamic**.
- 

 **4. Return Values from Functions**

A function can **return a result** using the `return` keyword.

 **Example:**

```
def add(a, b):  
    return a + b  
  
result = add(5, 3)  
print("Sum:", result)
```

-  Output:

Sum: 8

-  You can **store** and **reuse** the result.
- 

 **5. \*args → Accept Multiple Positional Arguments**

\*args allows you to pass **any number of values** into a function.

### 💡 Example:

```
def add_all(*args):  
    total = 0  
    for num in args:  
        total += num  
    return total  
  
print(add_all(1, 2, 3, 4)) # Output: 10
```

🧠 Internally, args is a **tuple**.

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## 6. \*\*kwargs → Accept Multiple Keyword Arguments

\*\*kwargs allows passing **named arguments** (like key=value pairs).

### 💡 Example:

```
def print_info(**kwargs):  
    for key, value in kwargs.items():  
        print(f"{key}: {value}")  
  
print_info(name="Gowtham", age=30)
```

🧠 Internally, kwargs is a **dictionary**.

### 💻 Output:

```
name: Gowtham  
age: 30
```

## ✓ Real-Life Example: Profile Generator

### Code:

```
def create_profile(**kwargs):
    print("User Profile:")
    for key, value in kwargs.items():
        print(f"{key.capitalize()}: {value}")

create_profile(name="Nandini", age=28, city="Madurai",
               profession="Designer")
```

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## ✓ 7. Default Parameter Values

You can assign default values to parameters.

### Example:

```
def greet(name="Guest"):
    print(f"Hello, {name}!")

greet()      # Hello, Guest!
greet("Nila") # Hello, Nila!
```

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## 🧠 Summary Table:

Concept	Description	Syntax Example
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`def` Define a function

`()` Call the function

`return` Send result back from function

`*args` Multiple unnamed values

`**kwar` Multiple named values

`gs`

`default` Pre-filled values if nothing passed

```
def greet():
```

```
greet()
```

```
return a + b
```

```
def fun(*args):
```

```
def fun(**kwargs):
```

```
def
greet(name="Guest"
):
```



## Mini Project Idea (for your video)

### ⌚ Bill Calculator:

```
def calculate_bill(*items):
    total = sum(items)
    return total

def show_user(**details):
    print("Customer Info:")
    for k, v in details.items():
        print(f'{k}: {v}')

show_user(name="Rahul", city="Chennai")
print("Total Bill:", calculate_bill(100, 250, 75))
```

## ✓ What does `return` do in a function?

The `return` statement is used to **send data (output)** back from a function to the place where it was called.

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### ▀ Example 1: Using `return`

```
def add(a, b):  
    return a + b  
  
result = add(10, 5)  
print("Result is:", result)
```

🧠 What happens here:

- `return a + b` → sends the result (15) back to the caller
  - You store it in `result` and can use it later
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### ❓ Why not just use `print()`?

Because:

- `print()` only shows the output on the screen
  - It does NOT give the value back to the code
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### ▀ Example 2: Using `print()` only

```
def add(a, b):  
    print(a + b)
```

```
x = add(10, 5)
print("x:", x)
```

#### 💻 Output:

```
15
x: None
```

⚠️ Because `print()` just prints and returns **nothing** (`None`)

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## ✓ Key Differences:

Feature	<code>return</code>	<code>print()</code>
Gives value	✓ Yes, sends output to the caller	✗ No, just displays on screen
Can reuse	✓ Yes (store, calculate, compare)	✗ No
For real apps	✓ Must use <code>return</code>	✗ Only for debugging/output

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## ⌚ Think of it like this:

Concept	Example
<code>return</code>	Giving a <b>gift back</b> (you can use it)
<code>print()</code>	Just <b>showing the gift</b> (can't use it again)

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## ✓ When to use **return**?

- Calculators
- API results
- Data processing
- Any function where you **need to use the result again**



## What is a Pure Function?

A **pure function** is a function that:

1. **Always returns the same output** for the same input
2. **Does not change anything outside itself** (no side effects)



It's like a **math formula**:

Input goes in → Output comes out → That's it!

No print, no database updates, no file writes.

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## ✓ Pure Function Example:

```
def add(a, b):  
    return a + b
```

💡 Every time you call `add(2, 3)`, it **always gives 5**.  
It doesn't touch anything outside the function.

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## ✗ Impure (Normal) Function Example:

```
total = 0
```

```
def add_to_total(amount):
    global total
    total += amount
    print("Total is:", total)
```

👉 This is **not a pure function** because:

- It **modifies a global variable** (`total`)
- It **prints** (causes a side effect)

Even if you give the same input, the output will **change every time** based on `total`.

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## 🎯 Summary: Pure vs Normal (Impure) Function

Feature	Pure Function	Impure Function (Normal)
Same input = same output	✓ Yes	✗ Not always
Changes outside data	✗ Never	✓ Can modify global or external
Side effects	✗ None	✓ Can print, write, update, etc
Easy to test/debug	✓ Yes	✗ Harder

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## 🧠 When to Use Pure Functions?

- In **data processing**
- For **predictable, reusable code**
- In **functional programming** and **unit testing**

## Difference Between Function and Method

Feature	Function	Method
Definition	A block of code that <b>performs a task</b>	A function that is <b>associated with an object or class</b>
Called with	Just by name (e.g. <code>add(5, 3)</code> )	With object or class (e.g. <code>name.upper()</code> )
Belongs to	<b>Independent</b> (not tied to a class)	<b>Belongs to an object/class</b>
Defined using	<code>def</code> keyword	Defined using <code>def inside a class</code>
Example	<code>def greet():</code>	<code>def greet(self):</code> inside a class

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## About the Author

**Gowtham SB** is a **Data Engineering expert, educator, and content creator** with a passion for **big data technologies, as well as cloud and Gen AI**. With years of experience in the field, he has worked extensively with **cloud platforms, distributed systems, and data pipelines**, helping professionals and aspiring engineers master the art of data engineering.

Beyond his technical expertise, Gowtham is a **renowned mentor and speaker**, sharing his insights through engaging content on **YouTube and LinkedIn**. He has built one of the **largest Tamil Data Engineering communities**, guiding thousands of learners to excel in their careers.

Through his deep industry knowledge and hands-on approach, Gowtham continues to **bridge the gap between learning and real-world implementation**, empowering individuals to build **scalable, high-performance data solutions**.

## Socials

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