

XBAP Script Interop

Features added in WPF 4



BrowserInteropHelper.HostScript

- Invoke script from .NET code
- Pass .NET objects to script
- Access script objects from .NET
- Script events and callbacks

Hosting the XBAP

```
<iframe src="XBapDemo.xbap" class="xbapFrame" />
```

```
dynamic script = BrowserInteropHelper.HostScript;  
if (script != null)  
{  
    ...  
}
```

Invoking Script from Code

```
function SomeScriptMethod(inputValue1, inputValue2)
{
    var myElement = document.getElementById("myElement");
    myElement.innerText = "First: " + inputValue1 +
                          ", second: " + inputValue2;
}
```

```
dynamic script = BrowserInteropHelper.HostScript;
if (script != null)
{
    script.SomeScriptMethod("Hello", 42);
}
```

Passing .NET Objects to Script

```
[ComVisible(true)]  
public class MyData  
{  
    public string Foo { get; set; }  
  
    public int Bar;  
}
```

```
dynamic data = new ExpandoObject();  
data.Foo = "Hello";  
data.Bar = 42;  
script.SomeScriptMethod(data);
```

Accessing Script Objects from .NET

```
function ReturnSomething()  
{  
    return { Foo: "Hello", Bar: 42 };  
}
```

```
dynamic jsObject = script.ReturnSomething();  
string foo = jsObject.Foo;  
int bar = jsObject.Bar;
```

Methods and Events

```
function AcceptMethod(methodArg) {  
    var result = methodArg(42);  
    ...  
}
```

```
function CallMethod(obj) {  
    var result = obj.MyMethod(42);  
    ...  
}
```




```
Func<int, string> callback =  
    (i) => "Value: " + i;  
script.AcceptMethod(callback);
```

```
[ComVisible(true)]  
public class CallbackClass {  
    public string MyMethod(int arg) {  
        return "Value: " + arg;  
    }  
}  
...  
script.CallMethod(  
    new CallbackClass());
```


Default Methods

```
function AcceptMethod(methodArg) {  
    var result = methodArg(42);  
    ...  
}
```



```
[ComVisible(true)]  
public class CallbackClass {  
    [DispId(0)]  
    public string MyMethod(int arg) {  
        return "Value: " + arg;  
    }  
}  
...  
script.CallMethod(  
    new CallbackClass());  
}
```


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