Introduction to Reactive Extensions

How Miranda racted the Young Lady's Illustrated Primer

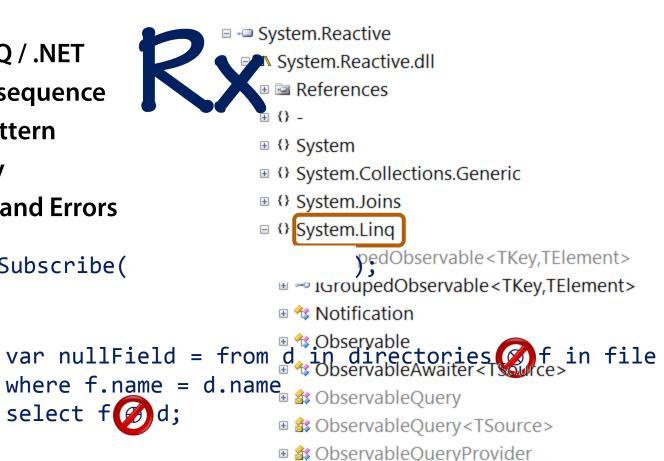


Overview

- Extends LINQ / .NET
- Observable sequence
- **Observer pattern**
- Concurrency
- **Completion and Errors**

observable.Subscribe(

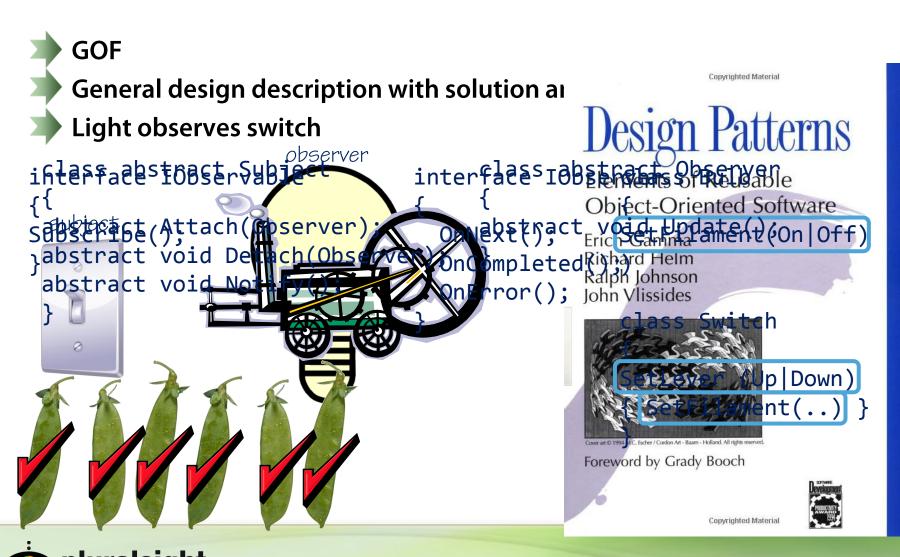
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■ [♠] Observer

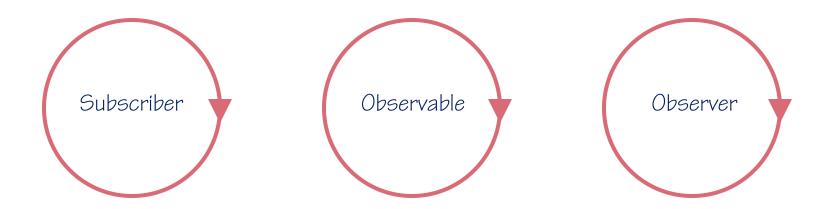


Observer Pattern



Concurrency

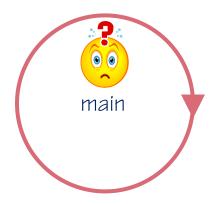
- Observable thread controlled by SubscribeOn
- Observer thread controlled by ObserveOn
- Number of thread choices including Dispatcher

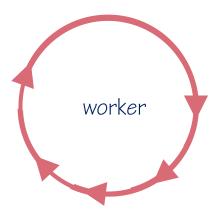




Completion and Errors

- > Concurrency introduces two issues
 - Are we there yet?
 - Oops!
- > Completion/Error is on "other" thread







Summary

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- **Reactive Extensions implement the Observer Pattern**
- *
- Convert LINQ queries into observable sequences
 - IObserver
 - IObservable

Manages concurrency

- query
- observer



References

- Reactive Extensions Home
 - http://msdn.microsoft.com/en-us/data/gg577609
- The Diamond Age
 - Neal Stephenson ISBN 0553380966
- Design Patterns: Elements of Reusable Object-Oriented Software
 - 🛘 Gamma et al. ISBN 0201633612
- Pluralsight Design Pattern Library
 - http://www.pluralsighttraining.net/microsoft/olt/Course/Toc.aspx?n=patterns-library
- ReSharper
 - http://www.jetbrains.com/resharper/

