

Reference Materials/Books/Study Materials

- 1) Compilers: Principles, Techniques and Tools By Aho, Lam, Sethi, and Ullman | Pearson | Second, Pub. Year 201
- Compilers: Principles, Techniques and Tools (2nd Ed): Often called “*The Dragon Book*”, this is the most widely recommended definitive text in Compiler Design. [Wikipedia+2cse.iitd.ac.in+2](https://www.wikipedia+2cse.iitd.ac.in+2)
 - Compiler Design (Chattopadhyay, 2nd Ed): A more compact text tailored for Indian undergraduate/postgraduate courses; good balance of theory + practice. phindia.com
 - Principles of Compiler Design (K.V.N. Sunitha & Ravula): A simpler, more introductory text that may be easier for students new to the subject.
 - Compilers Principles Techniques and Tool (Alternate edition): Another edition of the Dragon Book (or similar title) — good to have multiple editions for comparison.
 - Principles of Compiler Design (Aho & Ullman): This is the original classic “green dragon” book. [Wikipedia](https://www.wikipedia)
 - Principles of Compiler Design (Older edition): Older edition of the above; useful for historical context or extra material.
 - Modern Compiler Implementation in C/Java (Andrew Appel): A more implementation-oriented text; good for students who will code parts of a compiler.
 - Engineering a Compiler (Keith Cooper & Linda Torczon): More advanced, focuses on optimization, real-world compiler engineering aspects.