

Validating Hughe's Flow (Meeting 6)

So for today's work I have done the following. Seeing the hughe's paper, I see that that the numerical method to solve the governing equation were not explained clearly, so I have use of another research paper, whcih also solves hughe's flow, with some better methods. but my objective was to see the method of solving the equation, and validating my results with it. Here is the link to the paper : [Link](#)

Problem Statement:

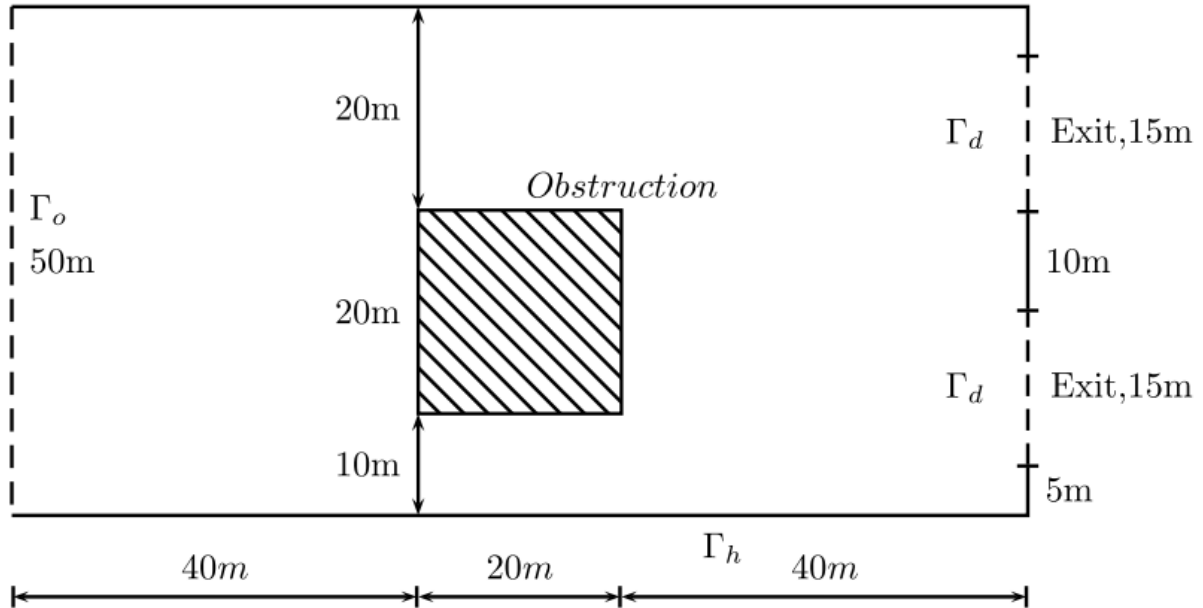


Fig. 1. The geometry of the railway platform.

from the paper:
 $N_x = 100$, $L_x = 100$ m
 $N_y = 50$, $L_y = 50$ m

Green shield model

$$U(r) = 2 \left(1 - \frac{r}{10}\right)$$

$$q(r) = (0.002 r^2)$$

$$V_{\max} = 2 \text{ m/s}$$

$$\Delta \text{Mar} = 10 \text{ Ped/m}^2$$

$$\text{flux} = (\mathbf{f} \cdot \mathbf{u}) = \bar{f}$$

$$f_x = (\mathbf{f} \cdot \mathbf{u})$$

$$f_y = (\mathbf{f} \cdot \mathbf{v})$$

Inflow condition
on boundary:

$$x=0; 0 \leq y \leq 50$$

$$f_1 = \begin{cases} (t/12) & ; 0 \leq t \leq 60 \\ (10 - t/12) & ; 60 \leq t \leq 120 \\ 0 & ; 120 \leq t \leq 300 \end{cases}$$

$$f_2 = 0 \quad \forall t$$

$$f_1 = (\mathbf{f} \cdot \mathbf{u})$$

$$f_2 = (\mathbf{f} \cdot \mathbf{v})$$

At inflow since $v=0$
 therefore $u=0$

$$f_1 = 3 \left(2 \left(1 - \frac{r}{10}\right)\right)$$

$$r = 5 \pm (25 - 5 f_1)^{1/2}$$

Inflow boundary
condition:

$$f(t) = 5 \pm (25 - 5 f_1(t))^{1/2}$$

Obstacle/
wall

$$\frac{\partial \phi}{\partial n} = 0$$

$$\phi = 0$$

$$\phi_{\text{obstacle}} = 10^{12}$$

outflow condition

$$\phi_i = \phi_{i-1}$$

$$\phi = 0$$

$$f_i = f_{i-1}$$

$$f_i = f_{i-1}$$

NOTE:

$$q(r) = 0.002 r^2$$

Defining the Domain

```
clc;
clear all;
Nx = 100; Ny = 50;
Lx = 100; Ly = 50;
dx = Lx/Nx; dy = Ly/Ny;
[x, y] = meshgrid(linspace(dx,Lx,Nx), linspace(dy,Ly,Ny));
```

Setting the Parameters

```
Vmax = 2;
rho_max = 10;
CFL = 0.4;
```

```
obstacle = false(Ny, Nx);
obstacle(10:30,40:60) = true;
```

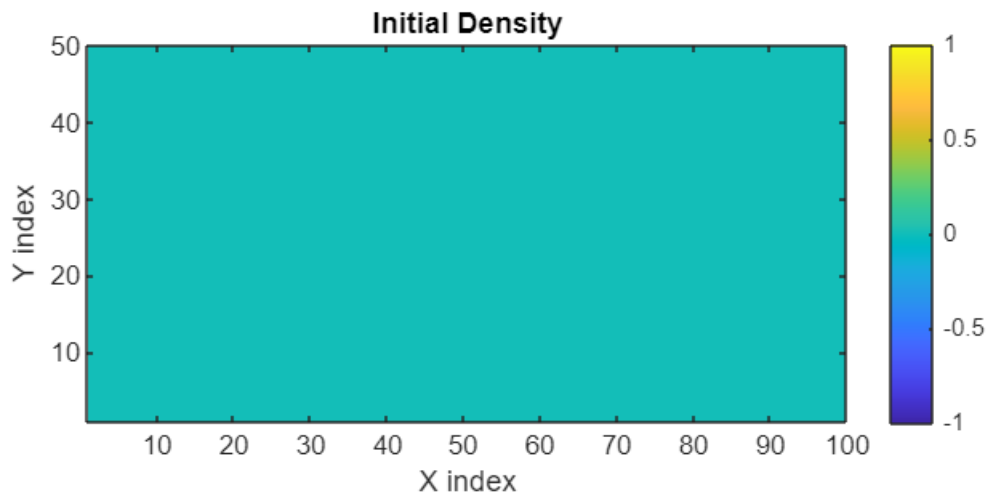
Initialising the Initial Condition

```
% Domain setup;
rho = 0 * ones(Ny, Nx);

% === Plot ===
figure;
contourf(rho, 20, 'LineColor', 'none');
```

Warning: Contour not rendered for constant ZData

```
colorbar;
axis equal tight;
xlabel('X index');
ylabel('Y index');
title('Initial Density');
```



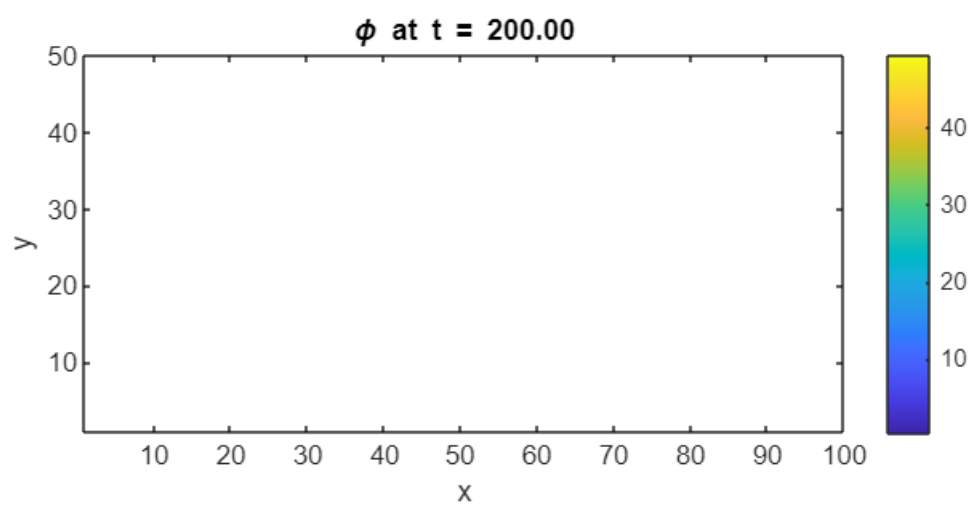
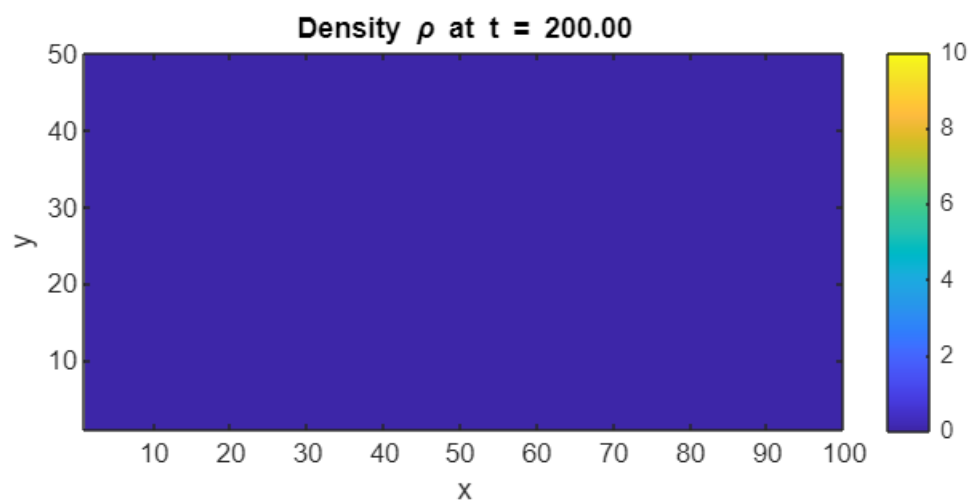
The main function for time marching

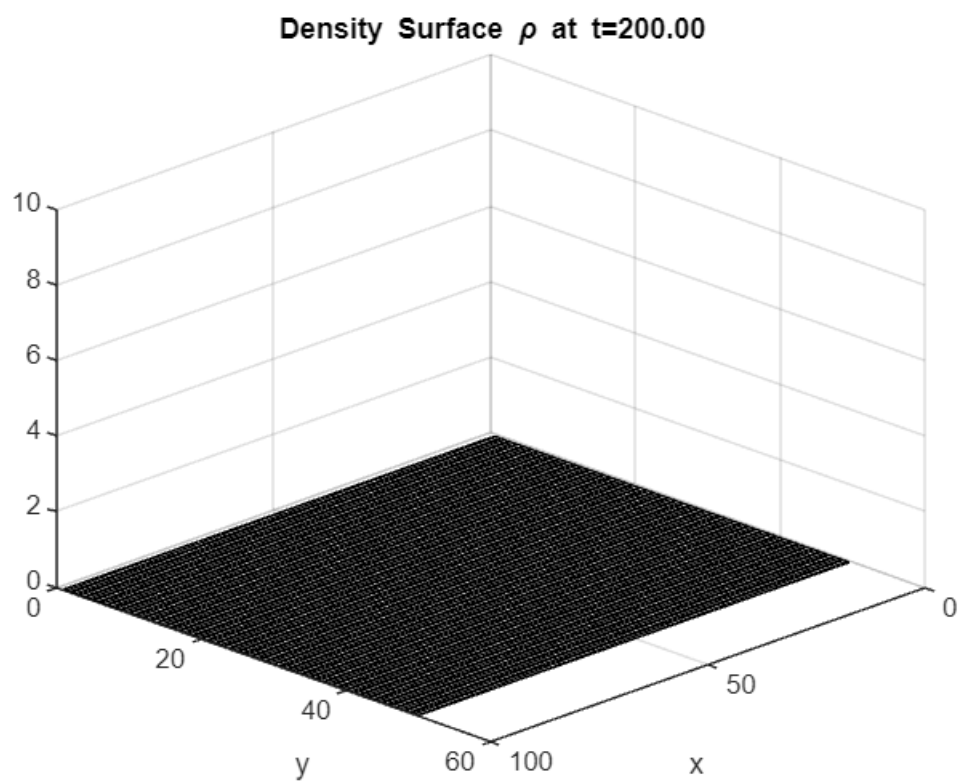
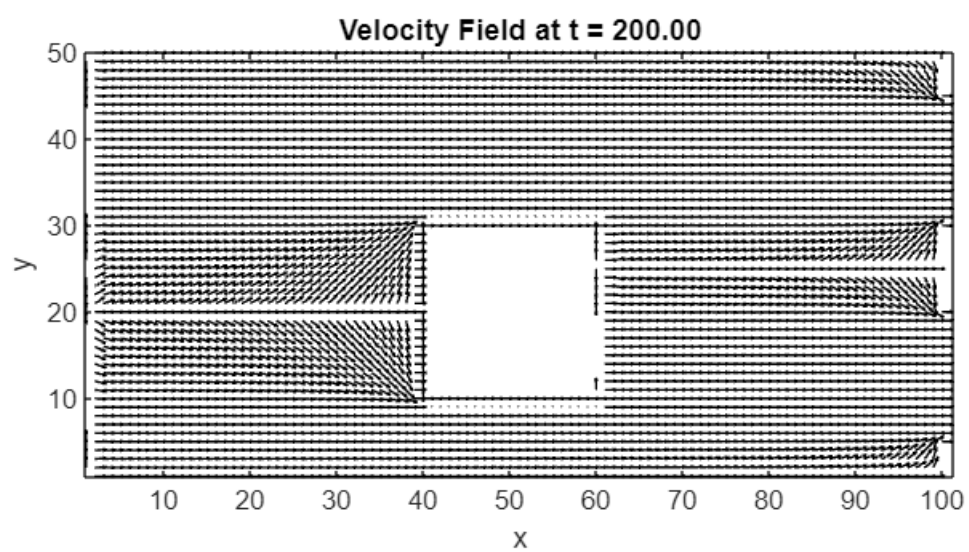
```
Tfinal = 200;
t = 0;
while t < Tfinal
    % Speed field
    f = Vmax*(1 - rho/rho_max);
    % To speed doesn't become zero completely
    f(f<1e-6) = 1e-6;
    % Solve eikonal equation
    phi = fast_sweeping(1./f,dy,dx,Nx,Ny,obstacle);
    % Direction field
    [phix, phiy] = gradient_phi(phi, dx, dy,Nx,Ny,obstacle);
    grad_mag = sqrt(phix.^2 + phiy.^2) + 1e-12;
    dirx = -phix ./ grad_mag;
    diry = -phiy ./ grad_mag;
    % Velocity field
    vx = f .* dirx;
    vy = f .* diry;
    % Time step
    maxspeed = max(max(sqrt(vx.^2 + vy.^2)));
    dt = CFL * min(dx,dy) / maxspeed;
    if t+dt > Tfinal, dt = Tfinal-t; end
    % Update rho
    rho = upwind_update(t,rho, vx, vy, dx, dy, dt,rho_max,obstacle);
```

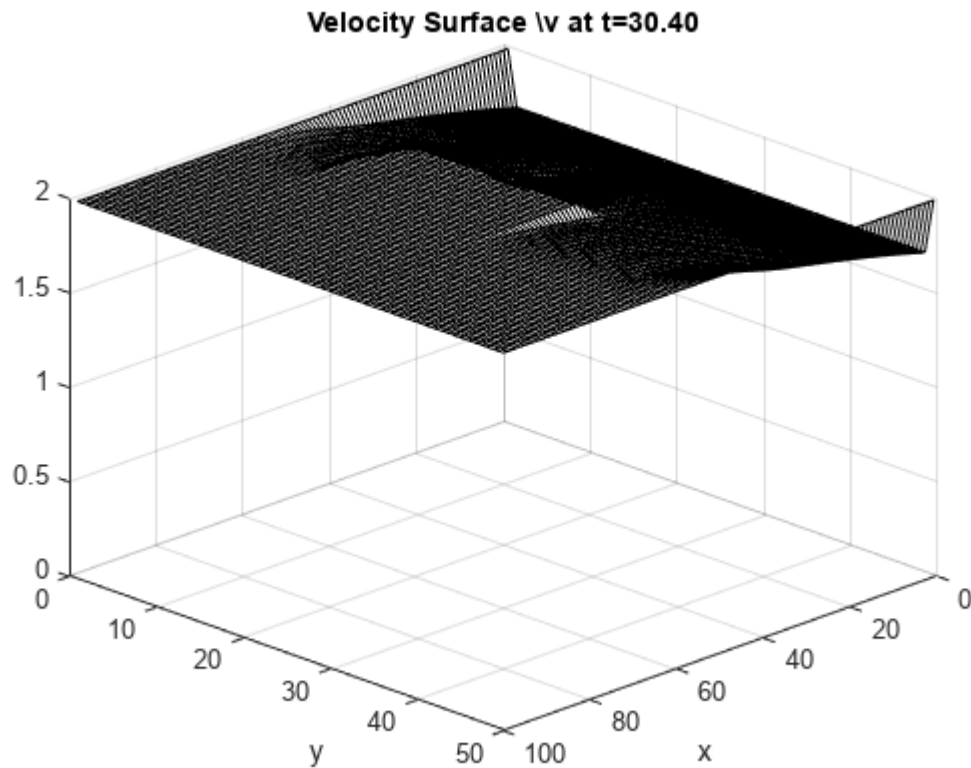
```

% Advance time
t = t + dt;
% Plots
if mod(round(t/dt),2) == 0
    % Density (phi)
    figure(1);
    contourf(x, y, rho, 20, 'LineColor', 'none');
    colorbar;
    caxis([0 rho_max]);
    title(sprintf('Density \\rho at t = %.2f', t));
    xlabel('x'); ylabel('y');
    axis equal tight;
    % Potential (phi)
    figure(2);
    contour(x, y, phi, 100, 'LineColor', 'none');
    colorbar; title(sprintf('\\phi at t = %.2f',t));
    xlabel('x'); ylabel('y');
    axis equal tight;
    % Velocity field
    figure(3);
    quiver(x, y, vx, vy, 1, 'k');
    title(sprintf('Velocity Field at t = %.2f',t));
    xlabel('x'); ylabel('y');
    axis equal tight;
    % Density Surface
    figure(4);
    surf(x, y, rho, 'EdgeColor', 'black', 'FaceColor', 'none');
    view(45+90, 30);
    title(sprintf("Density Surface \\rho at t=%.2f",t));
    xlabel('x'); ylabel('y');
    zlim([0 rho_max]);
    % Velocity Surface
    figure(5);
    surf(x, y, f, 'EdgeColor', 'black', 'FaceColor', 'none');
    view(45+90, 30);
    title(sprintf("Velocity Surface \\v at t=%.2f",t));
    xlabel('x'); ylabel('y');
    zlim([0 Vmax]);
    drawnow;
end
end

```







%This function will calculate the flux at the right boundary when needed.

```
function flux = flux_value(t)
    if t>=0 && t<=60
        flux = t/12;
    elseif t>=60 && t<=120
        flux = 10 - (t/12);
    elseif t>=120
        flux = 0;
    end
end
```

```
function [phix,phiy] = gradient_phi(phi,dx,dy,Nx,Ny,obstacle)
    phix = zeros(Ny,Nx);
    phiy = zeros(Ny,Nx);
    % Top Boundary
    for i=2:Nx-1
        phix(Ny,i) = (phi(Ny,i+1) - phi(Ny,i-1))/(2*dx);
        phiy(Ny,i) = (phi(Ny,i) - phi(Ny-1,i))/dy;
    end
    % Bottom Boundary
    for i=2:Nx-1
        phix(1,i) = (phi(1,i+1) - phi(1,i-1))/(2*dx);
        phiy(1,i) = (phi(2,i) - phi(1,i))/dy;
    end
    % Left Boundary
```



```

for j = 2:Ny-1
    phix(j,1) = (phi(j,2) - phi(j,1))/dx;
    phiy(j,1) = (phi(j+1,1) - phi(j-1,1))/(2*dy);
end
% Right Boundary
for j = 2:Ny-1
    phix(j,Nx) = (phi(j,Nx) - phi(j,Nx-1))/dx;
    phiy(j,1) = (phi(j+1,Nx) - phi(j-1,Nx))/(2*dy);
end
% Interior point
for i = 2:Nx-1
    for j = 2:Ny-1
        % If the interior point is far from the obstacle
        if ~obstacle(j+1,i) && ~obstacle(j-1,i) && ~obstacle(j,i+1) &&
~obstacle(j,i-1)
            phix(j,i) = (phi(j,i+1) - phi(j,i-1))/(2*dx);
            phiy(j,i) = (phi(j+1,i) - phi(j-1,i))/(2*dy);
        % If the interior point is at the boundary of obstacle
        else
            if obstacle(j+1,i)
                phiy(j,i) = (phi(j,i) - phi(j-1,i))/dy;
            elseif obstacle(j-1,i)
                phiy(j,i) = (phi(j+1,i) - phi(j,i))/dy;
            end
            if obstacle(j,i+1)
                phix(j,i) = (phi(j,i) - phi(j,i-1))/dx;
            elseif obstacle(j,i-1)
                phix(j,i) = (phi(j,i+1) - phi(j,i))/dx;
            end
        end
    end
end
% Corners
phix(1,1) = (phi(1,2) - phi(1,1))/dx;
phiy(1,1) = (phi(2,1) - phi(1,1))/dy;

phix(Ny,1) = (phi(Ny,2) - phi(Ny,1))/dx;
phiy(Ny,1) = (phi(Ny,1) - phi(Ny-1,1))/dy;

phix(Ny,Nx) = (phi(Ny,Nx) - phi(Ny,Nx-1))/dx;
phiy(Ny,Nx) = (phi(Ny,Nx) - phi(Ny-1,Nx))/dy;

phix(1,Nx) = (phi(1,Nx) - phi(1,Nx-1))/dx;
phiy(1,Nx) = (phi(2,Nx) - phi(1,Nx))/dy;
end

```

Fast sweep Algorithm

```

function phi = fast_sweeping(invf,dy, dx, Nx, Ny,obstacle)

```

```

%-----
% Initialization
%-----
phi = inf(Ny, Nx);          % Initial potential field
phi(5:20, Nx) = 0;          % Exit boundary (e.g., right side)
phi(30:45,Nx) = 0;

% Set phi inside obstacle to Inf
phi(obstacle) = inf;

%-----
% Fast Sweeping Iterations
%-----
for sweep = 1:20
    % == Sweep 1: i→, j→
    for i = 2:Nx-1
        for j = 2:Ny-1
            if ~obstacle(j, i)
                phi = update_phi(phi, invf, i, j, dx);
            end
        end
    end

    % == Sweep 2: i←, j→
    for i = Nx-1:-1:2
        for j = 2:Ny-1
            if ~obstacle(j, i)
                phi = update_phi(phi, invf, i, j, dx);
            end
        end
    end

    % == Sweep 3: i←, j←
    for i = Nx-1:-1:2
        for j = Ny-1:-1:2
            if ~obstacle(j, i)
                phi = update_phi(phi, invf, i, j, dx);
            end
        end
    end

    % == Sweep 4: i→, j←
    for i = 2:Nx-1
        for j = Ny-1:-1:2
            if ~obstacle(j, i)
                phi = update_phi(phi, invf, i, j, dx);
            end
        end
    end
end

```

```

% Normal gradient will also be so in the case of obstacle
phi(10:30,40) = phi(10:30,39);
phi(10:30,60) = phi(10:30,61);
phi(10,40:60) = phi(9,40:60) ;
phi(30,40:60) = phi(31,40:60);

phi(:, 1)  = phi(:, 2);      % Left

phi(1:5,Nx) = phi(1:5,Nx-1);
phi(5:20, Nx) = 0;          % Exit boundary (e.g., right side)
phi(21:29,Nx) = phi(21:29,Nx-1);
phi(30:45,Nx) = 0;
phi(46:50,Nx) = phi(46:50,Nx-1);

phi(1, :)  = phi(2, :);      % Top
phi(Ny, :) = phi(Ny-1, :);   % Bottom
end
end

% =====
% Subfunction: Update one grid point using Godunov scheme
% =====
function phi = update_phi(phi, invf, i, j, dx)
    a = min(phi(j, i-1), phi(j, i+1)); % x-direction neighbors
    b = min(phi(j-1, i), phi(j+1, i)); % y-direction neighbors
    f = invf(j, i); % Local inverse speed

    if abs(a - b) >= f * dx
        phi(j, i) = min(a, b) + f * dx;
    else
        inside = 2 * (f * dx)^2 - (a - b)^2;
        if inside >= 0
            phi(j, i) = (a + b + sqrt(inside)) / 2;
        end
    end
end
end

```

Up-winding scheme

```

function rho_new = upwind_update(t,rho, vx, vy, dx, dy, dt, rho_max,obstacle)
    [Ny, Nx] = size(rho);

    % -----
    % Boundary Conditions (Neumann/Dirichlet mix)
    % -----
    for j = 1:Ny
        rho(j,1) = 5-((25-5*flux_value(t))^0.5); % Inflow wall (Dirichlet)
    end

```

```

rho(5:20,Nx)    = rho(5:20,Nx-1);
rho(30:45,Nx)   = rho(30:45,Nx-1);
rho(1:4,Nx)     = 0;
rho(21:29,Nx)   = 0;
rho(46:50,Nx)   = 0;

for i = 1:Nx
    rho(1,i) = 0;                % Top wall
    rho(Ny,i) = 0;              % Bottom wall
end

rho(obstacle) = 0;              % No density in obstacle

% -----
% Initialize flux arrays
% -----
flux_xp = zeros(Ny, Nx);
flux_xm = zeros(Ny, Nx);
flux_yp = zeros(Ny, Nx);
flux_ym = zeros(Ny, Nx);
% Upwind Scheme

for j = 2:Ny-1
    for i = 2:Nx-1
        if ~obstacle(j, i)
            % x-direction fluxes
            flux_xp(j,i) = max(vx(j,i),0)*rho(j,i) +
min(vx(j,i),0)*rho(j,i+1);
            flux_xm(j,i) = max(vx(j,i),0)*rho(j,i-1) + min(vx(j,i),0)*rho(j,i);

            % y-direction fluxes
            flux_yp(j,i) = max(vy(j,i),0)*rho(j,i) +
min(vy(j,i),0)*rho(j+1,i);
            flux_ym(j,i) = max(vy(j,i),0)*rho(j-1,i) + min(vy(j,i),0)*rho(j,i);
        end
    end
end

% -----
% Update density using continuity equation
% -----
rho_new = rho - (dt/dx)*(flux_xp - flux_xm) - (dt/dy)*(flux_yp - flux_ym);

% -----
% Enforce bounds and obstacle exclusion
% -----
rho_new = max(0, min(rho_max, rho_new)); % Clamp between 0 and max
end

```

Result Comparison

Here is the comparison of the results from the paper, and my own. Given below velocity field comparison.

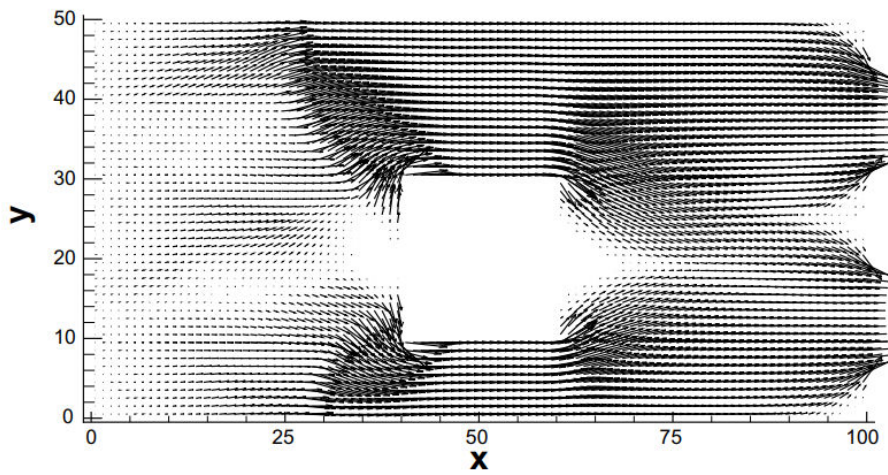
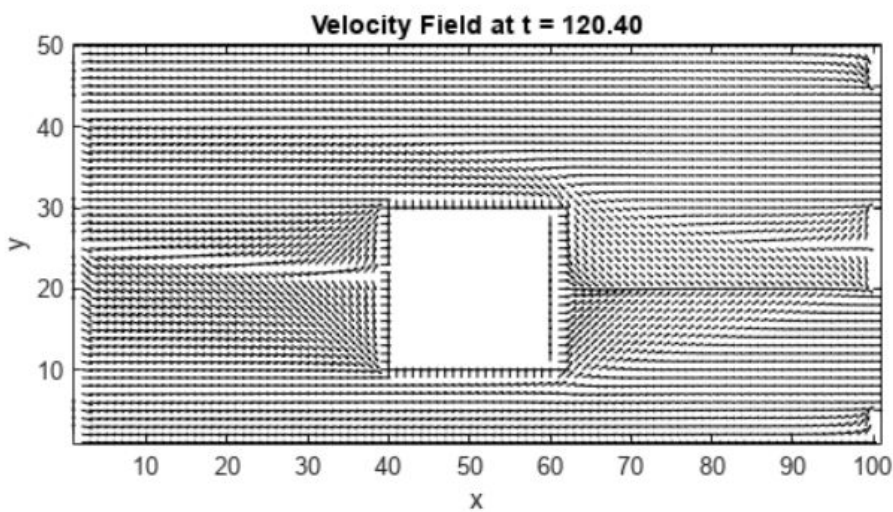
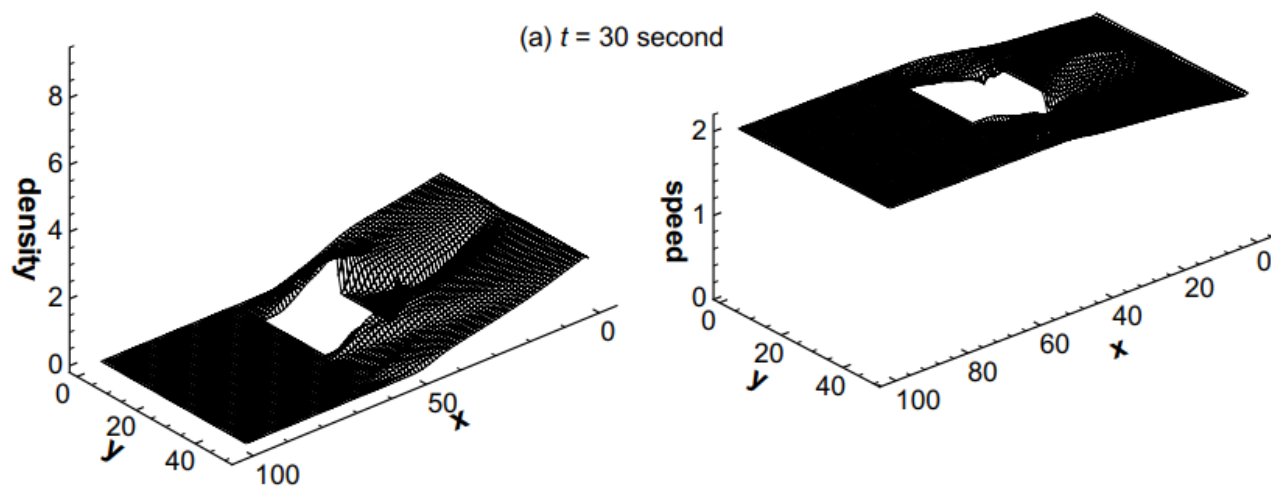


Fig. 3. The flow vector \mathbf{f} at $t = 120$ s.

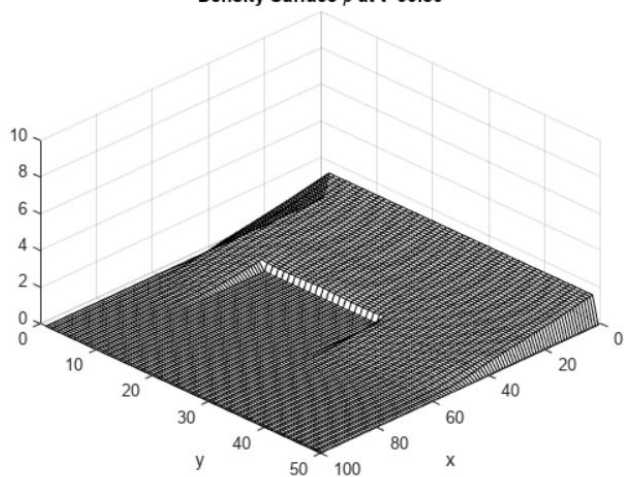


Density Comparison

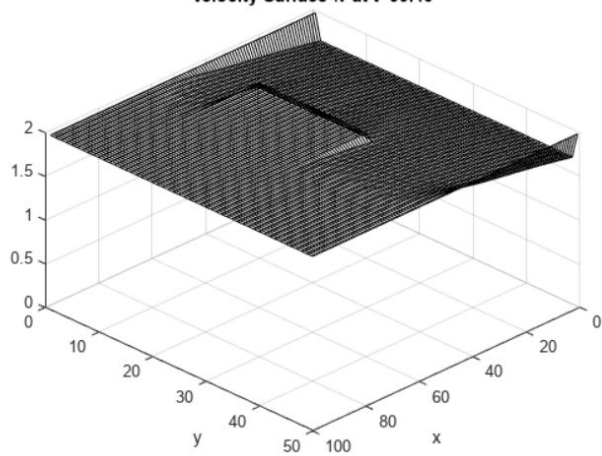
(a) $t = 30$ second



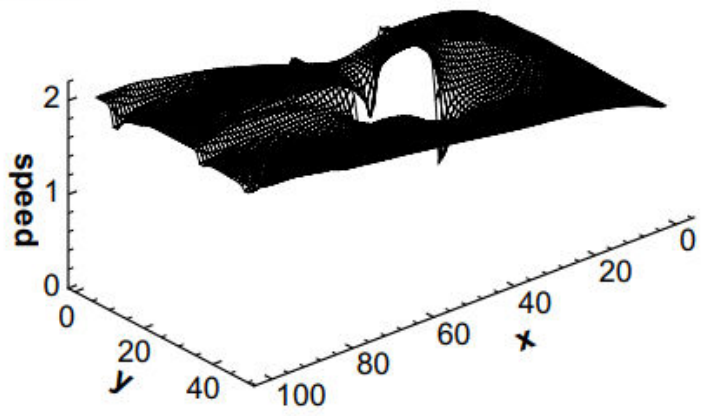
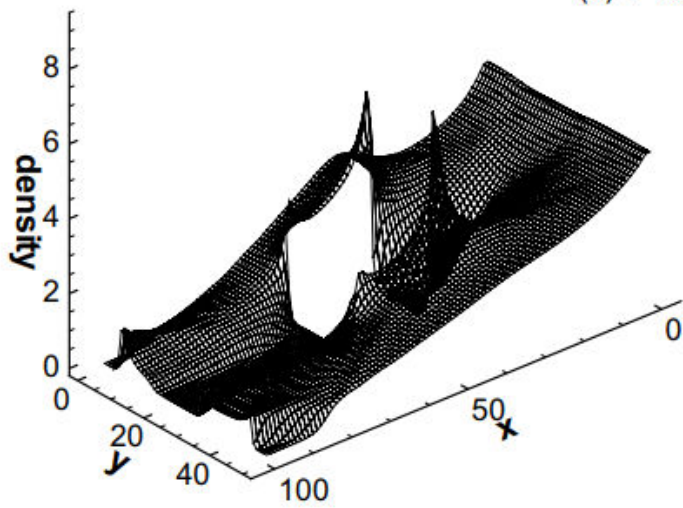
Density Surface ρ at $t=30.80$



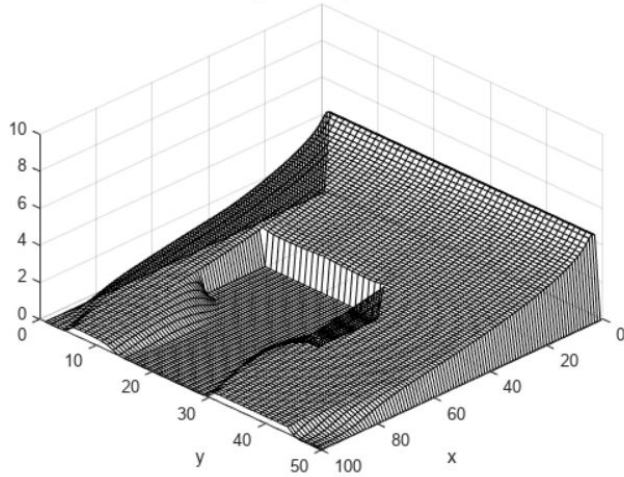
Velocity Surface lv at $t=30.40$



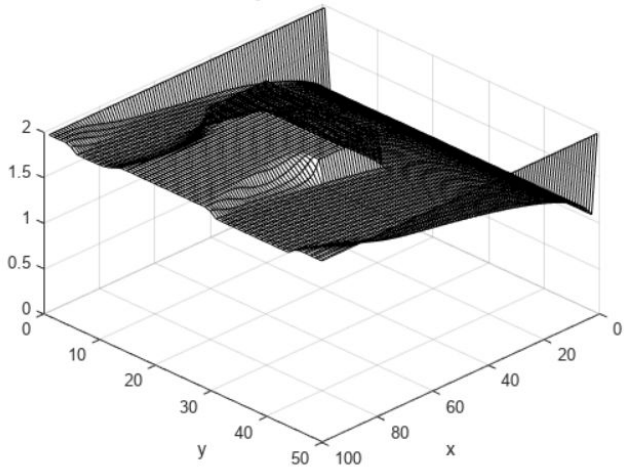
(b) $t = 60$ second



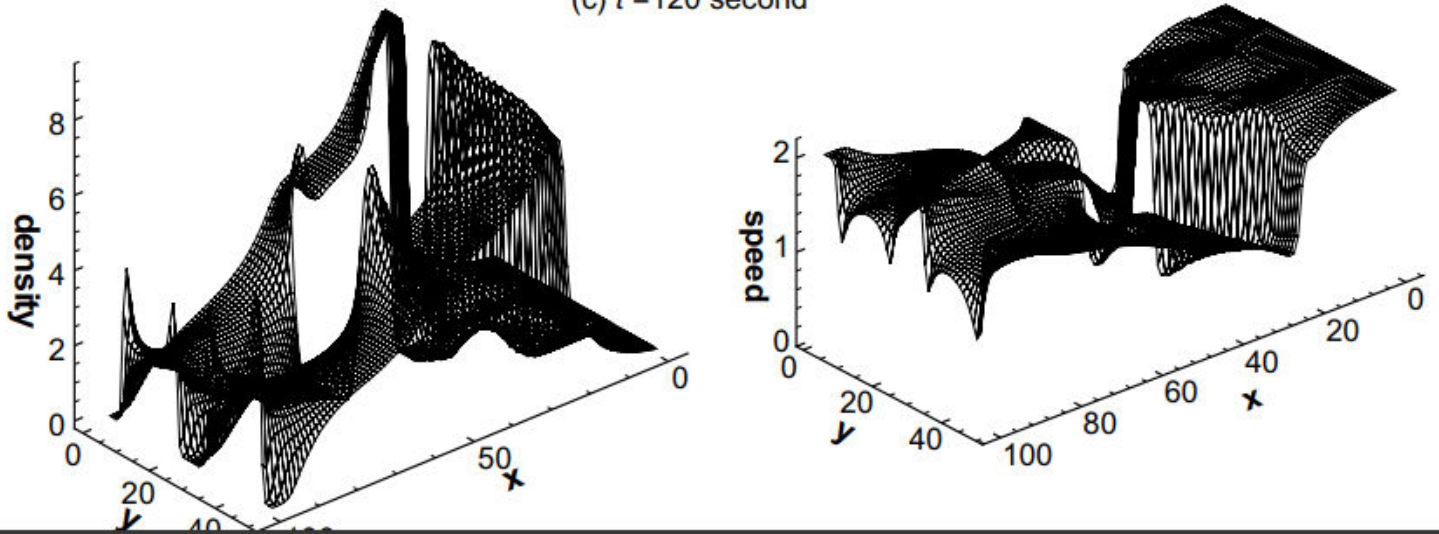
Density Surface ρ at $t=60.80$



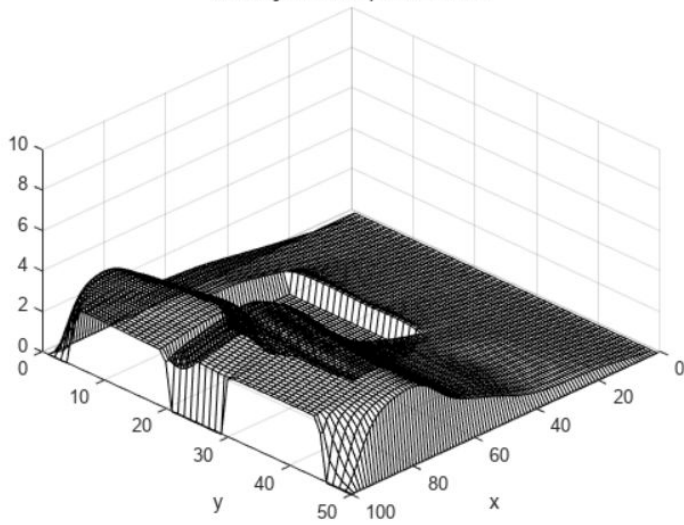
Velocity Surface $|v|$ at $t=60.00$



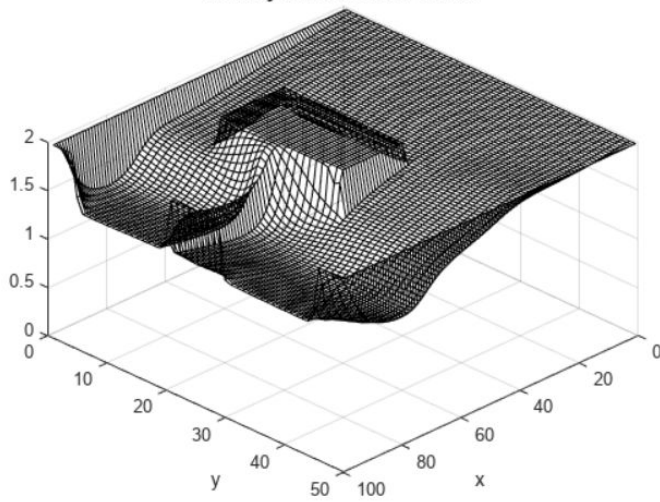
(c) $t = 120$ second



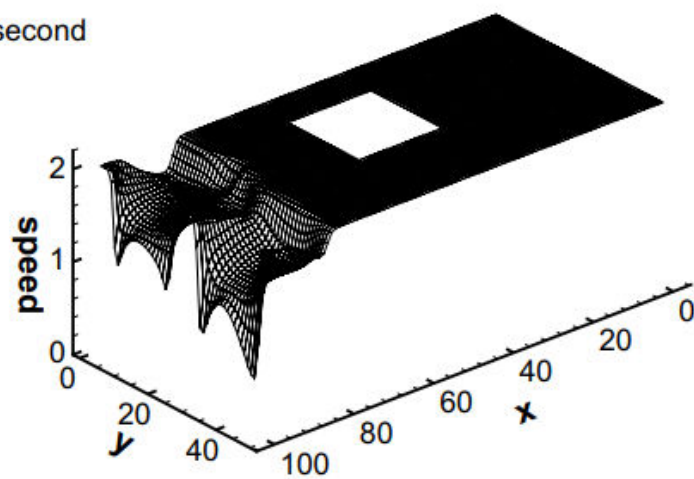
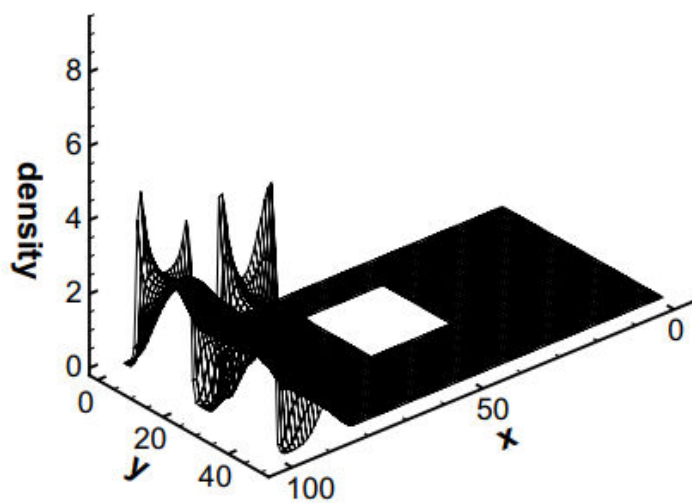
Density Surface ρ at $t=120.80$



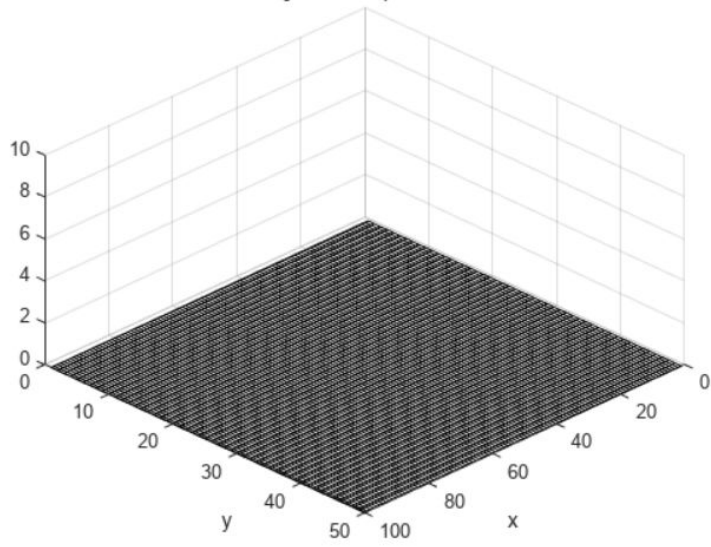
Velocity Surface lv at $t=120.40$



(d) $t = 180$ second



Density Surface ρ at $t=180.80$



Velocity Surface $|v$ at $t=180.00$

