EE5606: Convex Optimization

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Newton's Method and it's

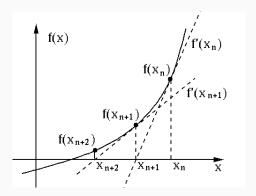
variants

Newton's Method

The classic Newton-Raphson method for root finding is :

$$X_{n+1} = X_n - \frac{f(X_n)}{f'(X_n)}$$

This method approximates f(x) to be linear at x_n and finds the root of that function. This root is our new x_n .



Newton's Method in Optimization

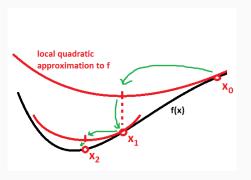
- In optimization, we look for minimum or maximum of an objective function.
- This can be obtained by setting derivative of objective function to 0. So, we are interested in finding roots of f'(x) = 0.
- This can be found by using the previously discussed Newton-Raphson Method to f'(x) instead of f(x).

Hence, our iterative scheme changes to the following:

$$x_{n+1} = x_n - \frac{f'(x_n)}{f''(x_n)}$$

Newton's Method in Optimization

Graphical Representation of Newton's Method in Optimization



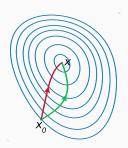
In this method, we approximate f_x to be quadratic function at x_n and then try to minimize that function. That point is our new x_n .

Comparison with Gradient Descent

The Gradient Descent Method is a relatively naive approach to solve optimization problems.

$$X_{n+1} = X_n - \alpha_n * \nabla f(X_n)$$

Gradient Descent has **first order** of convergence while the Newton's Method has **second order** of convergence.



A comparison of Gradient Descent and Newton's Method.

Newton's Method in Multiple Dimensions

Idea: Make a second-order approximation and then minimize that.

Let $f: \mathbb{R}^n \to \mathbb{R}$ be sufficiently smooth.

From Taylor's Theorem, we have

$$f(x) \approx f(a) + g^{\mathsf{T}}(x - a) + \frac{1}{2}(x - a)^{\mathsf{T}}H(x - a)$$

where $g = \nabla f(a)$ and $H = \nabla^2 f(a)$

Newton's Method in Multiple Dimensions

We can rearrange the terms in the Taylor's Theorem to get :

$$f(x) \approx \frac{1}{2}x^{T}Hx + b^{T}x + c$$

where $b = g - H \cdot a$ and $c = f(a)$

Now, we have to **minimize** f(x). So, $\nabla f(x) = 0$.

$$\nabla f(x) = Hx + b = 0$$

$$\therefore x = -H^{-1}b$$

$$\implies x = -H^{-1}(g - H \cdot a) = a - H^{-1}g$$

x is a minima only if $\nabla^2 f(x) \geq 0$

 $\implies \nabla^2 f(x) = H \ge 0$ i.e H must positive semi-definite.

Newton's Method in Multiple Dimensions

Algorithm:

- · Initialize $x_0 \in \mathbb{R}^n$
- · Iterate $x_{n+1} = x_n H^{-1}g$. where $g = \nabla f(a)$ and $H = \nabla^2 f(a)$

Issues:

Inverting the Hessian may not be easy as the dimension increases.

Rather than finding H^{-1} , we can solve for $H \cdot y = g$.

Now, use the iterative method $x_{n+1} = x_n - \alpha_n \cdot y$, where $\alpha_n > 0$ is the step size introduced to move faster to the optimum.

Affine Invariance of Newton's Method

Given f, non-singular $A \in \mathbb{R}^{n \times n}$. Let x = Ay and g(y) = f(Ay). Newton steps on g are :

$$y^{+} = y - (\nabla^{2}g(y))^{-1}\nabla g(y)$$
$$y^{+} = y - (A^{T}\nabla^{2}f(Ay)A)^{-1}A^{T}\nabla f(Ay)$$
$$y^{+} = y - A^{-1}(\nabla^{2}f(Ay))^{-1}\nabla f(Ay)$$

Hence,

$$Ay^{+} = Ay - (\nabla^{2}f(Ay))^{-1}\nabla f(Ay)$$

i.e.,

$$x^+ = x - (\nabla^2 f(x))^{-1} \nabla f(x)$$

So, we can see that progress is independent of scaling which is why Newton's Method is **Affine Invariant**.

Newton Decrement

At a point x, we define **Newton Decrement** as

$$\lambda(x) = \left(\nabla f(x)^{\mathsf{T}} (\nabla^2 f(x))^{-1} \nabla f(x)\right)^{1/2}$$

This relates to the difference between f(x) and the minimum of it's quadratic approximation:

$$f(x) - \min_{y} \left(f(x) + \nabla f(x)^{\mathsf{T}} (y - x) + \frac{1}{2} (y - x)^{\mathsf{T}} \nabla^{2} f(x) (y - x) \right)$$

$$= f(x) - \left(f(x) - \frac{1}{2} \nabla f(x)^{\mathsf{T}} (\nabla^{2} f(x))^{-1} \nabla f(x) \right)$$

$$= \frac{1}{2} \lambda(x)^{2}$$

Therefore, we can think of $\frac{1}{2}\lambda(x)^2$ as an an approximate upper bound on the suboptimality gap $f(x) - f^*$.

Newton Decrement

Another Interpretation of Newton Decrement:

If Newton's direction/step is $\mathbf{v} = -(\nabla^2 f(\mathbf{x}))^{-1} \nabla f(\mathbf{x})$, then

$$\lambda(x) = \left(v^{\mathsf{T}} \nabla^2 f(x) v\right)^{1/2} = \|v\|_{\nabla^2 f(x)}$$

i.e. $\lambda(x)$ is the length of the **Newton step** in the norm defined by the Hessian $\nabla^2 f(x)$.

Variants of Newton Methods

Let α be a simple zero of a sufficiently differentiable function f.

$$f(x) = f(x_n) + \int_{x_n}^{x} f'(t) dt$$

If we approximate the indefinite integral by the trapezoidal rule and take $\mathbf{x} = \alpha$, we obtain

$$0 \approx f(x_n) + \frac{1}{2}(\alpha - x_n)(f'(x_n) + f'(\alpha))$$

So, the new approximation x_{n+1} to α is given by

$$x_{n+1} = x_n - \frac{2f(x_n)}{f'(x_n) + f'(x_{n+1})}$$

The $(n+1)^{th}$ value of Newton's method is used on the RHS,

$$x_{n+1} = x_n - \frac{2f(x_n)}{f'(x_n) + f'(z_{n+1})}$$

where $z_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$

Variants of Newton Methods

We rewrite the previous equation as

$$x_{n+1} = x_n - \frac{f(x_n)}{(f'(x_n) + f'(z_{n+1}))/2}$$

So, this variant of Newton's method can be viewed as obtained by using arithmetic mean of $f'(x_n)$ and $f'(z_{n+1})$ instead of $f'(x_n)$ in Newton's method.

Therefore, we call this method **Arithmetic Mean Newton (AN) Method**.

If we use Harmonic Mean instead of Arithmetic Mean, we get

$$X_{n+1} = X_n - \frac{f(x_n) (f'(x_n) + f'(z_{n+1})}{2f'(x_n)f'(z_{n+1})}$$

which we call as **Harmonic Mean Newton (HN) Method**.

Variants of Newton Methods

If we approximate the indefinite integral by the **mid-point** integration rule, instead of trapezoidal rule and take $x = \alpha$, we obtain

$$0 \approx f(x_n) + (\alpha - x_n)f'(\frac{x_n + \alpha}{2})$$

and in this case a new approximation x_{n+1} to α is given by

$$X_{n+1} = X_n - \frac{f(x_n)}{f'((x_n + x_{n+1})/2)}$$

The $(n+1)^{th}$ value of Newton's method is used on the RHS,

$$x_{n+1} = x_n - \frac{f(x_n)}{f'((x_n + z_{n+1})/2)}$$

where $z_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$

which we call as Mid-Point Newton (MN) Method.

Newton's Method in Image Processing

- Image processing is a technique which is used to derive information from the images.
- Generally used method for solving the cost function is Gradient Descent, which is proper but has lower rate of convergence (linear).
- Newton- type methods, on the other hand, are known to have a rapid (quadratic) convergence. In its classical form, the Newton method relies on the L2-norm to define the descent direction.

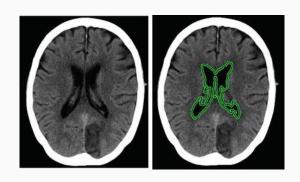
Newton's Method in Image Processing

- In report, we generalize and reformulate this very important optimization method by introducing a novel Newton method based on general norms.
- This generalization opens up new possibilities in the extraction of the Newton step, including benefits such as mathematical stability and smoothness constraints.

Active Contour

- Segmentation is a section of image processing for the separation or segregation of information from the required target region of the image.
- There are different techniques used for segmentation of pixels of interest from the image.
- Active contour is one of the active models in segmentation techniques, which makes use of the energy constraints and forces in the image for separation of region of interest.
- It defines a separate boundary or curvature for the regions of target object for segmentation

Active Contour



Active Contour

Applications:

- · Segmentation of the medical images i.e.,
- Various medical applications especially for the separation of required regions from the various medical images.
- Different types of images from various 3-D imaging modalities like MRI, CT, PET, SPECT scans can be segmented and processed with these active contour models.