BONAPARTE DSL Tutorial

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Abstract

This document provides a tutorial for the Bonaparte DSL grammar. While the grammar is independent of the generated code language, the tutorial will often reference generated Java specific aspects, simply because currently Java is the only implemented target language and splitting this information into a different document would complicate the understanding.

1 Main Concepts

The main concepts of the Bonaparte DSL are packages and classes. While the syntax of the DSL is close to Java, there are also a lot of differences. For example, the source code directory of a file is not determined by it's contents. It is recommended however that you define some project specific conventions.

The main focus of the DSL is to define (and generate) classes for data transfer objects (DTOs), which are transmitted across servers. Therefore, an emphasis is on plausibility checks and description of transferred data. There are for example different data types for ASCII strings and Unicode strings.

There is a "native" serialization format defined, which supports all the features defined, there are however also different formats supported, such as Java serialization, XML, CSV and even fixed width interfaces (required for languages such as COBOL). Therefore, the Bonaparte DSL is ideal to work in cross-language environments.

2 A first example

Before digging into too much detail, let's start with a small example. You need an Eclipse IDE (release 4.2 Juno) and special plugins (available at https://www.jpaw.de/eclipse/juno/site.xml) to follow the examples.

Create a new Java project, create a new source folder (for example src/main/bon), and create a new file with extension .bon, for example tutorial1.bon. If everything is set up correctly, Eclipse will ask "Do you want to assign the XText Nature to the project (your project name)?". It is important to say "Yes" here, only then the specific editor features will be available.

Create a package and a class in it. In Bonaparte, scopes are consistently defined by curly brackets. You can define multiple packages in a single source file. As in Java, packages can contain components, separated by a dot.

```
package tutorial1 {
    class MyFirstClass {
     }
}

package tutorial.chapter1.anotherpackage {
}
```

You can observe the following:

- Syntax highlighting. Keywords such as package or class are displayed in a different color, comparable to Java syntax highlighting.
- Source folding. You see small encircled minus signs at the left side. Click on them to collapse or expand the corresponding scope areas.
- Auto-completion. If you type packa and then press ctrl-space, Eclipse will auto-complete the keyword package. In case of multiple possibilities, you will get a popup window with all expansions valid in the current context.
- Online syntax checking. Enter a class name which starts with a lower case letter.

```
package tutorial1 {
    class MyFirstClass {
    }
    class myFault {
    }
}

package tutorial.chapter1.anotherpackage {
}
```

If you move the mouse above the keyword underlined with the way red line, Eclipse will show a tooltip with the explanation "Class names should start with upper case letters".

Delete the class with the incorrect name. We want to add some fields to the class MyFirstClass now. As a type keyword, Bonaparte supports all primitives and their boxed equivalents of Java (which, for the Java code generator, map exactly to their corresponding Java equivalent), plus the following additional types:

- Character types: Ascii, Lowercase, Uppercase, Unicode. In Java, all of them map to String, but they have different plausibility checks in the deserializer. The Ascii type accepts the printable 7 bit ASCII characters (code points 0x20 to 0x7f), therefore you know characters in these fields can be represented in any encoding, and they occupy a single byte only in the UTF-8 encoding. They represent the most portable subset of characters. They have a special type, because they are often used as the allowed subset for alphanumeric IDs. Lowercase and Uppercase are subsets of Ascii, which allow the characters 'a'..'z', respectively 'A'..'z' only. These types are useful for ISO codes such as ISO 4217 currency codes or ISO3166 country codes, or ISO 639 language codes. The Unicode finally allows all know character codes, including multi-byte codes such as Japanese Kanji.
- Numeric types: Int, Number, Decimal. Int is no special type, just a synonym for Integer, provided to ensure that a capitalized keyword for any primitive data type represents it's boxed equivalent, which in Java is unfortunately a bit inconsistent. Number is a subset of Int which requires the specification of the maximum allowed number of digits. Number(3) for example allows the mantissas from 0 to 999. This type is very useful when building interfaces to languages like COBOL. The Decimal type requires the specification of significant digits and fractional digits. It is mapped to a type which supports fixed point BCD arithmetic, suitable for financial calculations, where the use of float or double is a no-go due to potential rounding issues. The Decimal type maps to the Java type BigDecimal. Decimal allows up to 18 significant digits. The number of fractional digits cannot exceed the number of significant digits.

• Temporal types: Day, Timestamp, Calendar. The Day type represents a calendar date without time. In Java, it maps to the LocalDate class of the JodaTime library. The Timestamp type represents an instant (day plus time), which in Java maps to the LocalDateTime class of the JodaTime library. In serialized form, the timestamp is always in UTC time zone. For Timestamp, you can specify a sub-second precision of 0 to 3 (0 meaning single second precision, 3 meaning millisecond precision). The Calendar finally is there to support the standard Java interface/class (Gregorian)Calendar, but it's use is discouraged, because the GregorianCalendar is not an immutable Java class. As soon as JSR310 has been made part of the Java standard, this type will be changed to map to a better type.