

# BONAPARTE DSL Tutorial

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## Abstract

This document provides a tutorial for the Bonaparte DSL grammar. While the grammar is independent of the generated code language, the tutorial will often reference generated Java specific aspects, simply because currently Java is the only implemented target language and splitting this information into a different document would complicate the understanding.

## 1 Main Concepts

The main concepts of the Bonaparte DSL are packages and classes. While the syntax of the DSL is close to Java, there are also a lot of differences. For example, the source code directory of a file is not determined by its contents. It is recommended however that you define some project specific conventions.

The main focus of the DSL is to define (and generate) classes for data transfer objects (DTOs), which are transmitted across servers. Therefore, an emphasis is on plausibility checks and description of transferred data. There are for example different data types for ASCII strings and Unicode strings.

There is a “native” serialization format defined, which supports all the features defined, there are however also different formats supported, such as Java serialization, XML, CSV and even fixed width interfaces (required for languages such as COBOL). Therefore, the Bonaparte DSL is ideal to work in cross-language environments.

## 2 A first example

Before digging into too much detail, let’s start with a small example. You need an Eclipse IDE (release 4.2 Juno) and special plugins (available at <https://www.jpaw.de/eclipse/juno/site.xml>) to follow the examples.

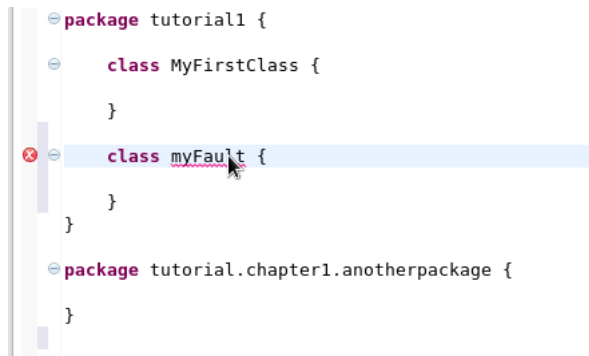
Create a new Java project, create a new source folder (for example `src/main/bon`), and create a new file with extension `.bon`, for example `tutorial1.bon`. If everything is set up correctly, Eclipse will ask “Do you want to assign the XText Nature to the project *(your project name)?*”. It is important to say “Yes” here, only then the specific editor features will be available.

Create a package and a class in it. In Bonaparte, scopes are consistently defined by curly brackets. You can define multiple packages in a single source file. As in Java, packages can contain components, separated by a dot.

```
package tutorial1 {  
    class MyFirstClass {  
    }  
}  
  
package tutorial.chapter1.anotherpackage {  
}
```

You can observe the following:

- Syntax highlighting. Keywords such as `package` or `class` are displayed in a different color, comparable to Java syntax highlighting.
- Source folding. You see small encircled minus signs at the left side. Click on them to collapse or expand the corresponding scope areas.
- Auto-completion. If you type `packa` and then press ctrl-space, Eclipse will auto-complete the keyword `package`. In case of multiple possibilities, you will get a popup window with all expansions valid in the current context.
- Online syntax checking. Enter a class name which starts with a lower case letter.



```

package tutorial1 {
    class MyFirstClass {
    }
    class myFault {
    }
}
package tutorial.chapter1.anotherpackage {
}

```

If you move the mouse above the keyword underlined with the way red line, Eclipse will show a tooltip with the explanation “Class names should start with upper case letters”.

Delete the class with the incorrect name. We want to add some fields to the class `MyFirstClass` now. As a type keyword, Bonaparte supports all primitives and their boxed equivalents of Java (which, for the Java code generator, map exactly to their corresponding Java equivalent), plus the following additional types:

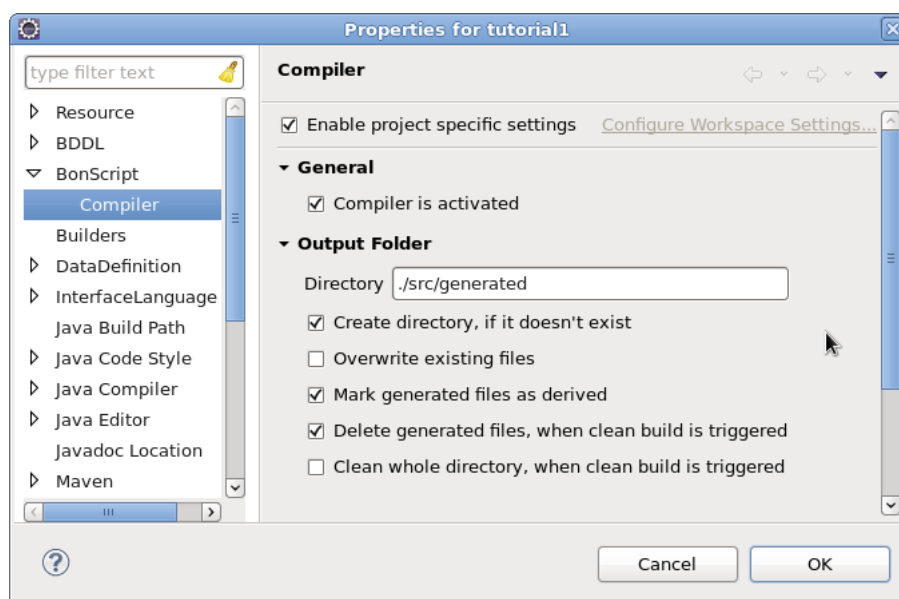
- Character types: `Ascii`, `Lowercase`, `Uppercase`, `Unicode`. In Java, all of them map to `String`, but they have different plausibility checks in the deserializer. The `Ascii` type accepts the printable 7 bit ASCII characters (code points 0x20 to 0x7f), therefore you know characters in these fields can be represented in any encoding, and they occupy a single byte only in the UTF-8 encoding. They represent the most portable subset of characters. They have a special type, because they are often used as the allowed subset for alphanumeric IDs. `Lowercase` and `Uppercase` are subsets of `Ascii`, which allow the characters `'a'..'z'`, respectively `'A'..'Z'` only. These types are useful for ISO codes such as ISO 4217 currency codes or ISO3166 country codes, or ISO 639 language codes. The `Unicode` finally allows all know character codes, including multi-byte codes such as Japanese Kanji.
- Numeric types: `Int`, `Number`, `Decimal`. `Int` is no special type, just a synonym for `Integer`, provided to ensure that a capitalized keyword for any primitive data type represents it's boxed equivalent, which in Java is unfortunately a bit inconsistent. `Number` is a subset of `Int` which requires the specification of the maximum allowed number of digits. `Number(3)` for example allows the mantissas from 0 to 999. This type is very useful when building interfaces to languages like COBOL. The `Decimal` type requires the specification of significant digits and fractional digits. It is mapped to a type which supports fixed point BCD arithmetic, suitable for financial calculations, where the use of `float` or `double` is a no-go due to potential rounding issues. The `Decimal` type maps to the Java type `BigDecimal`. `Decimal` allows up to 18 significant digits. The number of fractional digits cannot exceed the number of significant digits.
- Temporal types: `Day`, `Timestamp`, `Calendar`. The `Day` type represents a calendar date without time. In Java, it maps to the `LocalDate` class of the JodaTime library. The `Timestamp` type

represents an instant (day plus time), which in Java maps to the `LocalDateTime` class of the JodaTime library. In serialized form, the timestamp is always in UTC time zone. For `Timestamp`, you can specify a sub-second precision of 0 to 3 (0 meaning single second precision, 3 meaning millisecond precision). The `Calendar` finally is there to support the standard Java interface/class (Gregorian)Calendar, but its use is discouraged, because the `GregorianCalendar` is not an immutable Java class. As soon as JSR310 has been made part of the Java standard, this type will be changed to map to a better type.

- **Binary data: Binary, Raw:** The `Binary` data type maps to a Java type supplied by Bonaparte itself, which is an equivalent to the Java `String` type: immutable, supporting subsets of contents without the need to perform deep copies of the underlying buffer etc. The `Raw` data type maps to the Java standard `byte []` type. Its use is discouraged and will cause warnings, because `byte []` is not immutable and has weird syntax concerning ordering of indexes, when itself part of an array. In the Bonaparte serialization format, the content of both types are represented in a nonstandard base64 encoding (nonstandard with respect to omission of newlines after every 60 characters, as required by the RFC. Those newlines would break the overall Bonaparte message format).
- **Other types: Uuid, Object, (), Enum.** The `Uuid` type supports the universally unique identifiers (<http://en.wikipedia.org/wiki/Uuid>) and their standardized transmission format as a 36 byte hex string, formatted with dashes. The type maps to the Java `UUID` class. The `Object` holds a generic type defined in Bonaparte. A type (or subtype) of a specific class can be referenced by giving its name in round parenthesis. The `Enum` references a special enumeration class, also defined in Bonaparte, which will be discussed later.

To extend the primitives vs. boxed types relationship, all these additional types can also be used in lowercase. In Java, they will still be implemented as classes, but with the corresponding property that they don't accept null as a valid value when parsing input from the serialized forms.

As an exercise, try some types and save the file `.bon` file. The default configuration is that Eclipse automatically transforms the source into Java code during the save process (which can be configured via the standard Eclipse project setting "build automatically"). The generated code goes into `src-gen` by default, but the recommendation is to change that to `src/generated`, to match Maven folder conventions. This can be done per project or via global workspace settings, in the "BonScript" section.



Look into the generated code. It will have tons of unnecessary imports, but otherwise should be pretty much readable. You will notice that the generated class implements two interfaces, `Externalizable` and `BonaPortableWithMetaData`.

```
public class MyFirstClass {
    implements BonaPortableWithMetaData, Externalizable {
        private static final long serialVersionUID = 191028495L;
```

The `Externalizable` interface indicates that there is a customization of way the object is serialized when initiated via the standard Java serialization (namely `readExternal` and `writeExternal` are implemented) (and this behaviour can be disabled), the other interface is the for the standard Bonaparte interface. Ignoring the metadata part, all Java classes generated by Bonaparte implement the interface `de.jpaw.bonaparte.code.BonaPortable`. This is the interface you should reference for fields which hold any object created by the Bonaparte grammar.

Apart from these, you see implementations of `hashCode` and `equals` (which behaves as expected, comparing the contents of the instances), as well as getters and setters for the fields.

### 3 Field visibility

By default, fields in the generated classes have default visibility (can be accessed directly from other classes in the same package). This can be changed by specifying a visibility directive exactly as in Java:

```
class VisibilityDemo {
    private int a;
    public int b;
    protected int c;
    int d; // default visibility
}
```

The generated code is as follows:

```
// fields as defined in DSL
private int a;
public int b;
protected int c;
// default visibility !
int d;
// auto-generated getters and setters
public int getA() {
    return a;
}
public void setA(int a) {
    this.a = a;
}
public int getB() {
    return b;
}
public void setB(int b) {
    this.b = b;
}
```

The getters and setters are always public.

### 4 Class inheritance

The availability of the `protected` keyword suggests that class inheritance is supported. In fact, you have exactly the same possibilities as in Java: abstract and final classes, and single inheritance, using exactly the same syntax as in Java:

```

- abstract class BaseClass {
    Long reference;
}

- class Child1 extends BaseClass {
    Ascii(100) description;
}

- final class Child2 extends BaseClass {
    Ascii(1000) longDescription;
}

```

## 5 Field specific parser directives

Up to now, there's not a lot which would justify the overhead of a DSL. We now want to provide directives to the parser which instruct it when to accept and when to reject data.

Any field you can prefix with the **required** keyword, which tells the parser to reject any record where no data for this field is specified. This ensures, that in Java, you do not get **null** as the field value. (In other words, a **required Ascii(10)** field would be equivalent to the notation **ascii(10)**. The prior one offers better readability, and we will learn another use of the **required** keyword in a later chapter.)

For numeric fields, you can prefix them with the **unsigned** keyword. The parser will then reject negative values.

Alphanumeric fields allow the following directives:

- **trim** instructs the parser to discard any leading or trailing space. Input data with field with the contents " Some text " would result in a String with the value "Some text". Any checks for maximum field length are performed after trimming spaces.
- **truncate** causes the parser to silently truncate data after the specified maximum field length has been reached. (The default behaviour is to reject data when field contents exceeds the specified length.)
- **regexp *some string*** causes the parser to validate the data against any regular expression. (This is only supported for **Ascii** fields or their upper/lowercase subtypes).
- Instead of just maximum field lengths, you can also specify minimum number of character by giving a range as the field size. **Unicode(10..100) description** does require a description of at least 10 characters.

This screenshot shows a class where the directives explained above are used:

```

- package tutorial1 {
-
-   class MyFirstClass {
-       required Integer myInteger;
-       unsigned Integer anotherInteger;
-       Ascii(3) trim regexp "[A-Z][A-Z][0-9]" customId;
-       Unicode(100) truncate truncatedField;
-       Unicode(10..100) fieldWithMinLength;
-   }
- }

```

## 6 Default settings

Often, some settings apply to a whole class or package. In Bonaparte, you can define field visibility and also some of the field specific parser directives at package and class level.

Suppose, you only deal with unsigned numeric data and also have one class where all parsed data should be stripped from leading and trailing space. You also want all fields to be publicly accessible:

```
package demo.defaults {
    default public unsigned;

    class Demo1 {
        int            unsignedInt1;
        Long           unsignedLong1;
    }

    class Demo2 {
        default trim;
        Ascii(100)     trimmedText1;
        Unicode(1000)  trimmedText2;
    }
}
```

You can override every default directive at the deeper level, for example override package default per class or per field and override class defaults at field level. For this purpose, for every directive, there is a corresponding negated directive. The following default directives are supported:

- **public**, **private**, **protected**, **default** (applies to all fields): Specifies the visibility. The keyword **default** is required to restore default visibility when a different one has been set before.
- **signed**, **unsigned** (apply to all numeric fields): Specifies whether negative numbers are accepted or rejected.
- **required**, **optional** (apply to all fields which have an uppercase type): Specify whether an empty field is parsed as **null** or is rejected. Obviously you cannot specify **optional** for primitive types, and for consistency also not for other types which are the lowercase equivalent of the main type.
- **trim**, **notrim** (apply to **Unicode**, **Ascii**, **Lowercase**, **Uppercase** fields): Specify stripping of leading and trailing whitespace.
- **truncate**, **notruncate** (apply to the same types): Specify if encountering oversize input will cause silent truncation or throwing an exception.
- **allowControlChars**, **noControlChars** (apply to **Unicode** fields): specifies whether special characters such as line feeds are accepted. The Bonaparte format will escape them properly such that they do not break the format, but if you export data to regular CSV files as well, you might want to forbid such characters.
- **usePrimitives**, **useBoxed** (applies to types which have Java primitive type equivalents): Instructs the generator to use the primitive types or to use only boxed types.

The directives must appear in the order given above. Defaults do not extend to additional fields in inherited classes.

## 7 Type definitions

An important feature missing in the Java language is the ability to assign a logical name to a type (this is even worse because Java also does not support a preprocessor, which could be used as a fallback). The “Java way” to define a class for such purpose is loaded with the burden of additional memory / performance overhead and also requires its own source file. The Bonaparte DSL fills this gap, allowing a very lean possibility to define user types.

Assume you design a financial application and need currency codes frequently. The use of **Uppercase(3)** just isn’t self-documenting, because it could also mean a 3-character country code. In Bonaparte, you can define and later use a type definition as follows:

```

package demo.typedefs {
    type currencyCode is Uppercase(3..3); // an ISO 4217 alphanumeric currency code
    type positiveInt   is unsigned Integer;

    class TypeDefUse1 {
        currencyCode orderCurrency;
        positiveInt   numberOfRetries;
    }
}

package demo.typedefUsePackage {
    class TypeDefUse2 {
        demo.typedefs.currencyCode anotherCurrency;
    }
}

```

Type definitions must appear in packages before any classes are defined. As shown in the example, you can also use them in other packages, specifying their fully qualified name. This is not very convenient, a simpler way is shown in the next section.

A very important aspect of type definitions is, that they bind package / class defaults from where they are defined, and not where they are used. This decision has been made in order to ensure that a type has the same properties everywhere.

## 8 Combining multiple source files

As projects get bigger, it is no longer convenient to have all definitions inside a single file. The Bonaparte DSL supports multiple source files, and definitions made in one file can be imported and used in another file.

The **import** statement specifies, which data should be imported. You can import specific elements or use wildcard imports as shown.

```

import demo.typedefs.*
import tutorial1.BaseClass

package othersourcefile.demo {

    class TypeDefUse3 {
        currencyCode yetAnotherCurrencyField;
    }

    class Child3 extends BaseClass {
        Unicode(80) text3;
    }
}

```

Imports include the imported data into the current namespace, therefore use of the fully qualified name is no longer required. Bonaparte supports imports only at the beginning of a source file, before any package is defined. Please note that the logical package of the imported data must be specified, do not mix it up with C's **#include**, which references a file location.

## 9 Javadoc

Bonaparte will copy Javadoc comments created just ahead of a class definition to the generated class source. In addition, Javadoc style multiple comments just ahead of a package definition will be transferred to a special **package-info.java** file. If you use the same package name in multiple source files, you are responsible to take care that no conflicts concerning class names or package Javadoc occurs. (If there are conflicts, the one generated last would overwrite prior definitions.)

Regular single-line comments which appear behind a field definition will be copied to the generated Java source file. (Plan is to convert it to field level Javadoc, at the moment the required value converter has not yet been implemented.)

## 10 Enums

As briefly mentioned before, enumeration data types are supported as well.

Their key purpose here is to offer self-documenting values for use in applications, and mapping these to very short tokens for transmission in serialized forms (usually one or two characters). Enum definitions have to appear below typedefs, but above class definitions. The syntax is very close to Java syntax. Enum references must start with the `enum` or `Enum` keyword (for required / nullable enumerations) and the enum reference should always start with an uppercase letter.

```
package enumDemo {
    type unused is Integer;

    enum Grade { A, B, C }
    enum Color { RED="R", YELLOW="Y", GREEN="G" }
    enum Gender { MALE="M", FEMALE="F", UNKNOWN="U" }
    enum Transition { RED_TO_YELLOW="R2Y", YELLOW_TO_GREEN="Y2G", BREAK="?" }

    class Demo3 {
        enum Grade grade;
        enum Color myColor;
    }
}
```

The mappings of tokens to string equivalents must either be provided for all values or for none. If the mapping is provided, the mapped strings will be used in the serialized form.

## 11 Class references

A very important aspect is the ability to reference other classes. This is done by referencing the class in in round parenthesis. Such a reference can either be valid for exactly the referenced class (no subclasses), or for any class in the inheritance hierarchy below or equal to the referenced class. In the latter case, append dots to the type reference.

```
package demo.classreferences {

    class CustomerReference {
        Long id;
    }

    class GenericCustomerReference extends CustomerReference {
        Unicode(100) name;
        Ascii(32) externalCustomerId;
    }

    class Order {
        (CustomerReference) customer;
        Decimal(14,2) amount;
    }

    class OrderWithFlexibleReference {
        (CustomerReference...) customer;
        Decimal(14,2) amount;
    }

}
```

In this example, the `Order` class can only have a customer reference given by artificial key, while the `OrderWithFlexibleReference` would accept a `CustomerReference` or `GenericCustomerReference` (or any other subclass) and would need to be able to resolve all these references. (Again, this check is only implemented when parsing serialized messages. As Java does not support such functionality, nothing prevents you from assigned an instance of `GenericCustomerReference` to the `Order.customer` field directly in Java.



## 12 Arrays and lists

Often, fields do not occur a single time only. Bonaparte supports arrays and lists. Both are serialized to the same format, therefore switching between both alternatives does not break message compatibility. Use which ever is better suitable for your application. Both forms can optionally specify a maximum number of entries. The syntax for arrays is similar to Java, the list syntax differs from Java (for sake of grammar simplicity).

```
package arraydemo {
    type AddressLine is Unicode(80);

    class ArrayDemo {
        int [7] winningNumbers; // primitive types
        AddressLine[10] addressLines; // typedef to object type
        Long [] unboundedArray; // my favorite numbers (any number)
        Int List<7> sevenIntsInAList;
        AddressLine List<3> moreAddressLines; // same as above, but as list
        (demo.classreferences.Order) List<> asManyOrdersAsICanProcess; // class reference in a list
        Enum enumDemo.Color [3] trafficLight; // the colors of a traffic light, as array of enums.
    }
}
```

## 13 Generics

TODO

## 14 Special directives

The following directives can be specified at package or class level, in the given order.

### 14.1 JAXB directives

Bonaparte can emit JAXB directives (in a very limited way), namely specifying the access type through directive XML, followed by either noXML, NONE, FIELD, or PROPERTY. This causes the code generator to generate appropriate JAXB annotations, and also to create a file `jaxb.index` at package level.

### 14.2 Skipping the Externalizable interface

If you do not want that Java's default serialization implementation is modified, specify `noExt`. (Specify `Ext` to override a default done at package level.)

### 14.3 JSR303 Bean Validation

If you want to create JSR303 style annotations, specify `BeanVal`. (Specify `noBeanVal` to override a default done at package level.)

```
package special XML FIELD noExt BeanVal {
    class WithJaxbAndBeanVal {
        required Ascii(10..100) demoString1;
        optional Integer demoInt;
    }

    class TheException XML noXML Ext noBeanVal { // undo package defaults
        required Ascii(10..100) demoString1;
        optional Integer demoInt;
    }
}
```

The generated code contains the following:

```

@XmlRootElement(name="WithJaxbAndBeanVal")
@XmlAccessorType(XmlAccessType.FIELD)
public class WithJaxbAndBeanVal
    implements BonaPortableWithMetaData {
    private static final long serialVersionUID = -342790506L;

```

...

```

// fields as defined in DSL
@NotNull
@Size(min=10, max=100)
String demoString1;
Integer demoInt;
// auto-generated getters and setters
public String getDemoString1() {
    return demoString1;
}
public void setDemoString1(String demoString1) {
    this.demoString1 = demoString1;
}
public Integer getDemoInt() {
    return demoInt;
}
public void setDemoInt(Integer demoInt) {
    this.demoInt = demoInt;
}

```