

Exercises 1-2

Lars Nielsen¹ & Björn Olofsson²

¹Division of Vehicular Systems, Linköping University, Sweden

²Department of Automatic Control, Lund University, Sweden

Exercises 1-2



Assignment for Block 1:

1. Investigate the friction limited particle and the friction limited particle with rate limited direction control and compare them.
 - ▶ Half the group min t_f , and the other half max v_0
 - ▶ Some may try the simpler(?) version of the rate limited particle by setting the force always to constant maximum, $u_1 = m\mu g$.
2. Select at least one PEP in consultation with course leaders.
 - ▶ Would like to see at least one looking at racing (How to make the vehicle make a lap.)

Vehicle Motion Control—Problem 1

The friction limited particle avoiding an obstacle centered at $X = X_a$

$$\begin{aligned} & \text{minimize} && -v_0 \\ & \text{subject to} && u_1^2 + u_2^2 \leq (m\mu g)^2, \\ & && x(0) = 0, \quad y(0) = 1, \quad x_f = 2X_a, \quad y_f = 1, \\ & && -\left(\frac{(X_P - X_a)}{R_1}\right)^6 - \left(\frac{Y_P}{R_2}\right)^6 + 1 \leq 0 \\ & && m\dot{v}_x = u_1, \\ & && m\dot{v}_y = u_2, \\ & && \dot{x} = v_x, \\ & && \dot{y} = v_y \end{aligned}$$

Vehicle Motion Control—Problem 2

The friction limited particle with rate limited direction control:

$$\begin{aligned} & \text{minimize} && -v_0 \\ & \text{subject to} && u_1^2 \leq (m\mu g)^2, \\ & && x(0) = 0, \quad y(0) = 1, \quad x_f = 2X_a, \quad y_f = 1, \\ & && -\left(\frac{(X_P - X_a)}{R_1}\right)^6 - \left(\frac{Y_P}{R_2}\right)^6 + 1 \leq 0 \\ & && m\dot{v}_x = u_1 \cos(\delta), \\ & && m\dot{v}_y = u_1 \sin(\delta), \\ & && \dot{\delta} = u_2 \\ & && |\delta| \leq \delta_{max}, \quad |\dot{\delta}| \leq \dot{\delta}_{max} \\ & && \dot{x} = v_x, \\ & && \dot{y} = v_y \end{aligned}$$

PEP: Kinematic model vs Point mass model

Which one is simplest? Which is best?

PEP: Time difference between these three criteria

Compute and compare time used for these criteria. You can use avoidance for kinematic model or point mass model, or some other scenario.

PEP: vehicle/obstacle representation

Represent vehicle by corners (two). Truck-trailer with more corners. Are the computation times much worse? (Single track but even particle.)

PEP: Pendulum turn?

Experiment with vehicle parameters (especially inertia) to see if it occurs. (Are many rally drivers wrong?)

PEP: $\max v_f$ property

Prove that the torque contribution from outer wheels is zero.

PEP: steering in direction of the road

Check that equation above is correct and solve optimization.
(Automatically a paper (cheaply?).)

PEP: Determine departure velocity

Solve for v_D by including $\min R_o$ in the optimization (instead of iteration as in paper)

Racing - Possible studies

PEP: Constant friction

Compute the raceline for Soval. Choose k, n for racetrack shape. Compare different values of constant friction μ . (May extend and vary model including steering constraints.)

PEP: Friction after rain

Compute the raceline for circular racetrack. Analytically when not time varying.

PEP: Extension

Try any extension of above.

PEP: Paper or thesis

Formulate a synopsis of an investigation or a definition of a Master thesis. Same amount of text as usual for a Master thesis proposal.

Exercises 3-4 are not yet finalized, but it will be mandatory to solve an optimal control problem with

- ▶ some maneuver like Curve, Hairpin, Avoidance, or Double lane change
- ▶ some model with wheel dynamics and a tire model (ST or DT)

Also mandatory to do one exercise with obstacle-centric and force-centric perspective.

As before for Block 1, there will be some individual assignment.

