



Rock Band — Notes for Club Leaders



Introduction:

In this project, children will learn how to add sound and music to their projects, as well as changing and programming sprite costumes.

Resources

For this project, Scratch 2 should be used. Scratch 2 can either be used [online](#) or [offline](#).

You can find a completed version of this project [online](#), or it can be downloaded by clicking the 'Download Project Materials' link for this project, which contains:

- RockBand.sb2

Learning Objectives

- Costumes;
- More events (Key presses and sprite clicks);
- Sound and music.

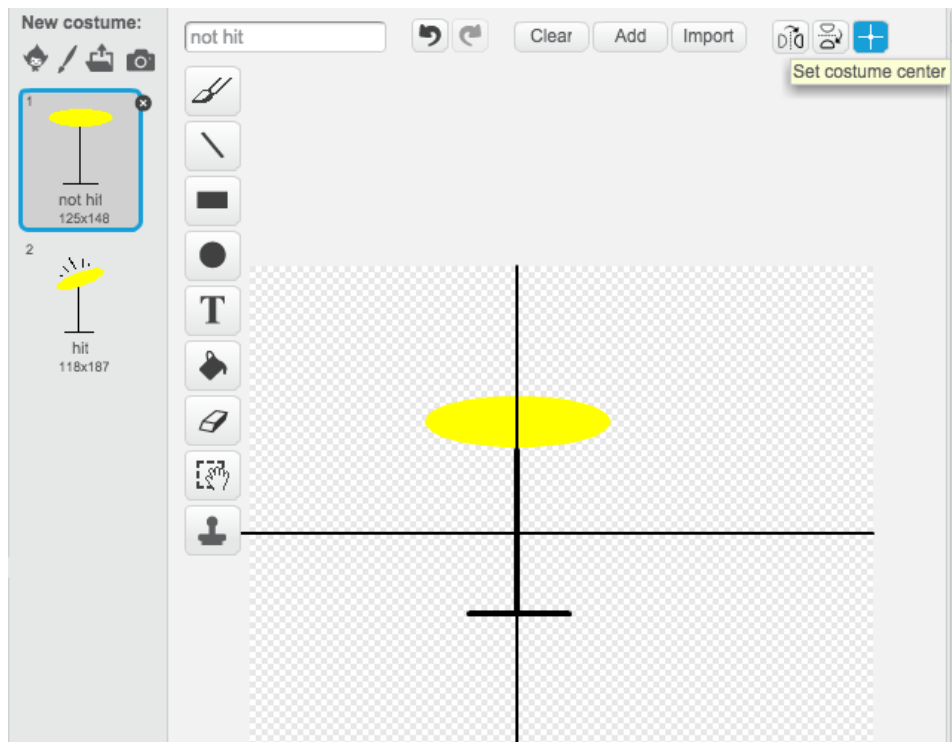
Challenges

- “Improving your drum” - Changing sprite sounds and adding events;
- “Make your own band” - using the skills learnt to create new instruments.

Frequently Asked Questions

- When creating their own cymbal sprite, children may find that their sprite ‘jumps’ when it’s clicked, as it changes costume. This is because the two costumes are’t centered in the same place.

To fix this, click ‘Set costume center’ on *both* sprites, and make sure they are centered at the same point in both costumes.



screenshot

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