

# Controls and Functions

Functions

# Functions

- Functions allow you to group programming statements into logical units.
- Before you can use a function in a PHP program, you must first define it. The syntax for defining a function is as follows:

```
<?php
function name_of_function(parameters) {
    statement(s);
}
?>
```

- A formal parameter is a variable that receives a value passed to a function when it is called. For example,

- `function calculateSalesTotal($Subtotal) {}`
  - `function calculateSalesTotal($Subtotal, $SalesTax, $Shipping) {}`

- You can also assign default values to a parameter as follows:

```
function sampleFunction($Num1="100", $Num2="200", $Num3="300") {
    echo ("<p>$Num1</p>");
    echo ("<p>$Num2</p>");
    echo ("<p>$Num3</p>");
}
```

- Unlike variables, function names are case insensitive, which means you can call the `displayCompanyName()` function with any of the following statements:

- `displayCompanyName("Course Technology");`
  - `DisplayCompanyName("Course Technology");`
  - `DISPLAYCOMPANYNAME("Course Technology");`

- To actually return a value, the function must include a return statement. Example,

```
function averageNumbers($a, $b, $c) {
    $SumOfNumbers = $a + $b + $c;
    $Result = $SumOfNumbers / 3;
    return $Result;
}
```

# Example of Simple Functions

```
<!DOCTYPE html>
<html>
  <head>
    <meta charset="UTF-8">
    <title></title>
  </head>
  <body>
    <?php
      function displayMessage($FirstMessage) {
        echo "<p>$FirstMessage</p>";
      }

      function returnMessage() {
        return "<p>This message was returned from a function.</p>";
      }

      displayMessage("This message was displayed from a function.");
      $ReturnValue = returnMessage();
      echo $ReturnValue;
    ?>
  </body>
</html>
```

This message was displayed from a function.

This message was returned from a function.

# Passing Parameters by Reference

- “Passed-by-value ” - the value of a variable is passed as the parameter of a function. Any changes made to the parameter’s value within the function are lost when control is passed from the function back to the program.
- “Passed-by-reference” - the actual variable is used within the function. Any changes to that variable made by the function will remain after the function completes.

# Example of Passed-by-reference

```
<!DOCTYPE html>
<html>
  <head>
    <meta charset="UTF-8">
    <title>Demo of Passed-by-reference</title>
  </head>
  <body>
    <?php

function IncrementByValue($CountByValue) {
    ++$CountByValue;
    echo "<p>IncrementByValue() value is $CountByValue.</p>";
}

function IncrementByReference(&$CountByReference) {
    ++$CountByReference;
    echo "<p>IncrementByReference() value is $CountByReference.</p>";
}

$Count = 1;
echo "<p>Main program starting value is $Count.</p>";
IncrementByValue($Count);
echo "<p>Main program between value is $Count.</p>";
IncrementByReference($Count);
echo "<p>Main program ending value is $Count.</p>";
?>
  </body>
</html>
```

Main program starting value is 1.

IncrementByValue() value is 2.

Main program between value is 1.

IncrementByReference() value is 2.

Main program ending value is 2.

# Variable Scope

- The variable' scope decides where in your program a declared variable can be used.
- A variable's scope can be either global or local.
  - A **global variable** is declared outside a function and is available to all parts of your program.
  - A **local variable** is declared inside a function and is only available within that function. Local variables cease to exist when the function ends.
- In PHP, global variables are NOT automatically available to all parts of your program, including functions.
  - you must declare a global variable with the global keyword inside a function definition to make the variable available within the scope of that function.

```
<?php
$GlobalVariable = "Global variable";
function scopeExample() {
    global $GlobalVariable;
    echo "<p>$GlobalVariable</p>";
}
scopeExample();
?>
```

# Example of Variable Scope

```
<!DOCTYPE html>
<html>
  <head>
    <meta charset="UTF-8">
    <title>Demo of Passed-by-reference</title>
  </head>
  <body>
    <?php
      $GlobalVariable = "Global variable";
      function scopeExample() {
        $LocalVariable = "<p>Local variable</p>";
        echo "<p>$LocalVariable</p>"; // displays successfully
        echo "<p>$GlobalVariable</p>"; // error message
      }
      scopeExample();
      echo "<p>$GlobalVariable</p>";
      echo "<p>$LocalVariable</p>"; // error message
    ?>
  </body>
</html>
```

# Decision Making

- Decision making or Flow control is the process of determining the order in which statements execute in a program.
- If statements

```
if (conditional expression)
    statement;
```
- Example 1

```
$ExampleVar = 5;
if ($ExampleVar == 5) // Condition evaluates to 'TRUE'
    echo "<p>The variable is equal to $ExampleVar.</p>";
echo "<p>This text is generated after the 'if' statement.</p>";
```
- Example 2

```
ExampleVar = 5;
if ($ExampleVar == 5) { // Condition evaluates to 'TRUE'
    echo "<p>The condition evaluates to true.</p>";
    echo '<p>$ExampleVar is equal to ', "$ExampleVar.</p>";
    echo "<p>Each of these lines will be displayed.</p>";
}
echo "<p>This statement always executes after the 'if' statement.</p>";
```



```
<!DOCTYPE html>
```

```
<html>
```

```
<head>
```

```
<meta charset="UTF-8">
```

```
<title>Roll Dice</title>
```

```
</head>
```

```
<body>
```

```
<?php
```

```
$DiceNamesSingle = array("one", "two", "three", "four", "five", "six");
```

```
$DiceNamesDouble = array("ones", "twos", "threes", "fours", "fives", "sixes");
```

```
function CheckForDoubles($Die1, $Die2) {
```

```
    global $DiceNamesSingle;
```

```
    global $DiceNamesDouble;
```

```
    if ($Die1 == $Die2) // Doubles
```

```
        echo "The roll was double ", $DiceNamesDouble[$Die1-1], ".<br />";
```

```
    if ($Die1 != $Die2) // Not Doubles
```

```
        echo "The roll was a ", $DiceNamesSingle[$Die1-1], " and a ",
```

```
        $DiceNamesSingle[$Die2-1], ".<br />";
```

```
}
```

```
function DisplayScoreText($Score) {
```

```
    if ($Score == 2)
```

```
        echo "You rolled TWO!<br />";
```

```
    if ($Score == 3)
```

```
        echo "You rolled THREE!<br />";
```

```
    if ($Score == 5)
```

```
        echo "You rolled FIVE!<br />";
```

```
    if ($Score == 7)
```

```
        echo "You rolled SEVEN!<br />";
```

```
    if ($Score == 9)
```

```
        echo "You rolled NINE!<br />";
```

```
    if ($Score == 11)
```

```
        echo "You rolled ELEVENTH!<br />";
```

```
    if ($Score == 12)
```

```
        echo "You rolled TWELVE!<br />";
```

```
}
```

```
$Dice = array();
```

```
$Dice[0] = rand(1,6);
```

```
$Dice[1] = rand(1,6);
```

```
$Score = $Dice[0] + $Dice[1];
```

```
echo "<p>";
```

```
echo "The total score for the roll was $Score.<br />";
```

```
CheckForDoubles($Dice[0], $Dice[1]);
```

```
DisplayScoreText($Score);
```

```
echo "</p>";
```

```
?>
```

```
</body>
```

# Example of Dice Rolls

The total score for the roll was 9.  
The roll was a six and a three.  
You rolled NINE!

# If-else and if-else-if statements

- if else statements

```
if (conditional expression)
    statement;
else
    statement;
```

Example,

```
$name = "Peter";
if ($name == "Peter")
    echo "<p>name is Peter</p>";
else
    echo "<p>name is not Peter</p>";
```

- if else if statements

```
if (conditional expression)
    statement;
else if (conditional expression)
    statement;
```

Example,

```
$name = "Peter";
if ($name == "Peter")
    echo "<p>name is Peter</p>";
else if ($name == "Lily")
    echo "<p>name is not Lily</p>";
```

```
<!DOCTYPE html>
```

```
<html>
```

```
  <head>
```

```
    <meta charset="UTF-8">
```

```
    <title>Roll Dice</title>
```

```
  </head>
```

```
  <body>
```

```
    <?php
```

```
    $DiceNamesSingle = array("one", "two", "three", "four", "five", "six");
```

```
    $DiceNamesDouble = array("ones", "twos", "threes", "fours", "fives", "sixes");
```

```
    function CheckForDoubles($Die1, $Die2) {
```

```
      global $DiceNamesSingle;
```

```
      global $DiceNamesDouble;
```

```
      $ReturnValue = false;
```

```
      if ($Die1 == $Die2) { // Doubles
```

```
        echo "The roll was double ", $DiceNamesDouble[$Die1-1], "<br />";
```

```
        $ReturnValue = true;
```

```
      }
```

```
      else { // Not Doubles
```

```
        echo "The roll was a ", $DiceNamesSingle[$Die1-1], " and a ",
```

```
          $DiceNamesSingle[$Die2-1], "<br />";
```

```
        $ReturnValue = false;
```

```
      }
```

```
      return $ReturnValue;
```

```
    }
```

```
    function DisplayScoreText($Score, $Double) {
```

```
      if ($Double) { // Doubles were rolled
```

```
        if ($Score == 2)
```

```
          echo "You rolled TWO!<br />";
```

```
        if ($Score == 12)
```

```
          echo "You rolled TWELVE!<br />";
```

```
      }
```

```
      else {
```

```
        if ($Score == 3)
```

```
          echo "You rolled THREE!<br />";
```

```
        if ($Score == 5)
```

```
          echo "You rolled FIVE!<br />";
```

```
        if ($Score == 7)
```

```
          echo "You rolled SEVEN!<br />";
```

```
        if ($Score == 9)
```

```
          echo "You rolled NINE!<br />";
```

```
        if ($Score == 11)
```

```
          echo "You rolled ELEVENTH!<br />";
```

```
      }
```

```
    }
```

```
    $Dice = array();
```

```
    $Dice[0] = rand(1,6);
```

```
    $Dice[1] = rand(1,6);
```

```
    $Score = $Dice[0] + $Dice[1];
```

```
    echo "<p>";
```

```
    echo "The total score for the roll was $Score.<br />";
```

```
    $Double = CheckForDoubles($Dice[0], $Dice[1]);
```

```
    DisplayScoreText($Score, $Double);
```

```
    echo "</p>";
```

```
  ?>
```

```
</body>
```

```
</html>
```

# Example of Enhanced Dice Rolls

# switch statements

- The switch statement compares the value of an expression to a value contained within a special statement called a case label.
- A case label represents a specific value and contains one or more statements that execute if the value of the case label matches the value of the switch statement's expression.

```
switch (expression) {  
    case label:  
        statement(s);  
        break;  
    case label:  
        statement(s);  
        break; ...  
    default:  
        statement(s);  
        break;  
}
```

- You can use a variety of data types as case labels within the same switch statement. The following code shows examples of four case labels:

```
case $ExampleVar: // variable name  
    statement(s);  
    break;  
case "text string": // string literal  
    statement(s);  
    break;  
case 75: // integer literal  
    statement(s);  
    break;  
case -273.4: // floating-point literal  
    statement(s);  
    break;
```

# Loop Statements

- while statements

```
while (conditional expression) {  
    statement(s);  
}
```

- Example

```
<!DOCTYPE html>  
<html>  
    <head>  
        <meta charset="UTF-8">  
        <title></title>  
    </head>  
    <body>  
        <?php  
            $Count = 1;  
            while ($Count <= 5) {  
                echo "$Count<br />";  
                ++$Count;  
            }  
            echo "<p>You have displayed 5 numbers.</p>";  
        ?>  
    </body>  
</html>
```

```
1  
2  
3  
4  
5  
You have displayed 5 numbers.
```

# Example of using while loop in Dice Roll

```
$DoubleCount = 0;
$RollNumber = 1;
$Dice = array();
while ($RollNumber <= 5) {
    $Dice[0] = rand(1,6);
    $Dice[1] = rand(1,6);
    $Score = $Dice[0] + $Dice[1];
    echo "<p>";
    echo "The total score for roll $RollNumber was $Score.<br />";
    $Double = CheckForDoubles($Dice[0], $Dice[1]);
    DisplayScoreText($Score, $Double);
    echo "</p>";
    if ($Double)
        ++$DoubleCount;
    ++$RollNumber;
}
```

The total score for roll 1 was 8.  
The roll was a five and a three.  
You rolled an easy 8!

The total score for roll 2 was 5.  
The roll was a two and a three.  
You rolled FIVE!

The total score for roll 3 was 9.  
The roll was a three and a six.  
You rolled NINE!

The total score for roll 4 was 7.  
The roll was a five and a two.  
You rolled SEVEN!

The total score for roll 5 was 7.  
The roll was a five and a two.  
You rolled SEVEN!

# Other Loop Statements

- do while statements

```
do {  
    statement(s);  
} while (conditional expression);
```

- Example

```
$DaysOfWeek = array("Monday", "Tuesday", "Wednesday",  
"Thursday", "Friday", "Saturday", "Sunday");  
$Count = 0;  
do {  
    echo $DaysOfWeek[$Count], "<br />";  
    $Count++;  
} while ($Count < 7);
```

- for loop statements

```
for (counter declaration and initialization; condition;  
post statement) {  
    statement(s); }
```

- Example

```
$FastFoods = array("pizza", "burgers", "french fries",  
"tacos", "fried chicken");  
for ($Count = 0; $Count < 5; $Count++) {  
    echo $FastFoods[$Count], "<br />";  
}
```

# foreach Statements

- The foreach statement is used to iterate or loop through the elements in an array. And you do not need to include any counters within a foreach statement. Instead, you specify an array expression.

```
foreach ($array_name as $variable_name) {  
    statement(s);  
}
```

- Example

```
$DaysOfWeek = array("Monday", "Tuesday", "Wednesday", "Thursday", "Friday",  
"Saturday", "Sunday");  
foreach ($DaysOfWeek as $Day) {  
    echo "<p>$Day</p>";  
}
```

- The more advanced form of the foreach statement allows you to retrieve both the index (or key) and the value of each array element.

```
foreach ($array_name as $index_name => $variable_name {  
    statement(s);  
}
```

- Example

```
$DaysOfWeek = array("Monday", "Tuesday", "Wednesday", "Thursday", "Friday",  
"Saturday", "Sunday");  
foreach ($DaysOfWeek as $DayNumber => $Day) {  
    echo "<p>Day $DayNumber is $Day</p>";  
}
```

```
Day 0 is Monday  
Day 1 is Tuesday  
Day 2 is Wednesday  
Day 3 is Thursday  
Day 4 is Friday  
Day 5 is Saturday  
Day 6 is Sunday
```



# Example of switch statements

```
function DisplayScoreText($Score, $Double) {  
    switch ($Score) {  
        case 2:  
            echo "You rolled TWO!<br />";  
            break;  
        case 3:  
            echo "You rolled THREE!<br />";  
            break;  
        case 5:  
            echo "You rolled FIVE!<br />";  
            break;  
        case 7:  
            echo "You rolled SEVEN!<br />";  
            break;  
        case 9:  
            echo "You rolled NINE!<br />";  
            break;  
        case 11:  
            echo "You rolled ELEVENTH!<br />";  
            break;  
        case 12:  
            echo "You rolled TWELVE!<br />";  
            break;  
        default:  
            if ($Score % 2 == 0) { /* An even number */  
                if ($Doubles) {  
                    echo "You rolled a hard $Score!<br />";  
                }  
                else { /* Not doubles */  
                    echo "You rolled an easy $Score!<br />";  
                }  
            }  
        }  
    }  
}
```

The total score for the roll was 8.  
The roll was a six and a two.  
You rolled an easy 8!