

Learn Latex

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March 11, 2022

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Chapter 1

Introduction

Evolution of Programming and Languages, Problem solving through programming, Creating algorithms, Drawing flowcharts, Writing pseudocode, Evolution of C language, its usage history, Lab 1: Algorithm, Flow Chart, Pseudocode, Input and output functions: Printf and scanf, Variables and identifiers, Expressions, Single line and multiline comments, Constants, Keywords, Values, Names, Scope, Binding, Storage Classes, Lab 2: Input and Output Statements, Numeric Data types: integer, Numeric Data types: floating point, Non-Numeric Data types: char and string, Increment and decrement operator, Comma, Arrow and Assignment operator, Bitwise and Sizeof operator, Lab 3: Data Types

- Subject 1
- Subject 2
- Subject 3