## Human Centered Design: Needfinding

## Learning Check-in Quiz

Question 1
Please tell us how well you have understood the content so far.
☐ I am just starting to learn this. I don't understand this yet.
☐ I am beginning to understand this but I still need some help.
✓ I can understand this and I can do this on my own.
☐ I know this well enough to teach someone else.
Question 2
Which of the following is an example of the need finding strategy in action? <u>Select all that apply</u>
☑ Watch people to do their daily tasks to figure out what they value
Ask your friends about their experience on the public transportation
☑ Tell someone to shoot daily videos to record their changes on eating habits
✓ Meet people at some regular interval and have them write down a key piece of info at that time
Question 3
Which of the following is true about interviews?
✓ "What was your freshman experience like?" is a good question to ask
☐ "What would you like in a tool" is a good question to ask
☐ "How often do you exercise" is a good question to ask
☐ It isn't a good idea to interview people who wouldn't use your product

## Question 4

## What is a persona?

$\checkmark$	A model or an example user that has a full backstory which helps the designer
	empathize
	It is only useful during the needfinding stage of the design process
	It is a generalization of a demographic, for example, men ages from 18 to 35
	It represents the extreme user in your design case