

# ECE 322 EMBEDDED SYSTEM

## Lab :-4

**Name :-** ARVIND KUMAR

**Roll N:-**2021BEC0035

**DATE :** 23/01/2024

**Submitted to -** Della Ma'am

---

### Aim:-

4(b) - Count the vowels in the given string = "ARM assembly language is important to learn!"

**Code:**

C:\Users\IITK LAB2\Desktop\MCB1760\ISP\_JTAG\ISP\_JTAG\ELEVATOR\lab4a.uvprojx - uVision

File Edit View Project Flash Debug Peripherals Tools SVCS Window Help



### Registers

Register	Value
<b>Core</b>	
R0	0x00000034
R1	0x0000002C
R2	0x00000000
R3	0x0000000E
R4	0x00000000
R5	0x00000000
R6	0x00000000
R7	0x00000000
R8	0x00000000
R9	0x00000000
R10	0x00000000
R11	0x00000000
R12	0x00000000
R13 (SP)	0x20001000
R14 (LR)	0xFFFFFFFF
R15 (PC)	0x00000080
xPSR	0x61000000
<b>Banked</b>	
<b>System</b>	
<b>Internal</b>	
Mode	Thread
Privilege	Privileged
Stack	MSP
States	4215094
Sec	0.35125783

### LAB4\_countingvowels.s\*

```
1 ;The semicolon is used to lead an inline documentation
2 ;Please fill the following before exam
3 ;;;Your Name: KARTHIK. B ; AADITI. C; KARTHIK YT; ARAVIND K, HARSH G
4 ;;;Student Number: 2021BEC0034, 2021BEC0036, 2021BEC0037, 2021BEC0035, 2021BEC0043
5 ;;;Program question:To count number of vowels
6 ;The semicolon is used to lead an inline documentation
7 ;
8 ;When you write your program, you could have your info at the top document block
9 ;For Example: Your Name, Student Number, what the program is for, and what it does etc.
10 ; This program will count the length of a string.
11 ;; Directives
12 PRESERVE8
13 THUMB
14 ; Vector Table Mapped to Address 0 at Reset
15 ; Linker requires __Vectors to be exported
16 AREA RESET, DATA, READONLY
17 EXPORT __Vectors
18 __Vectors
19 DCD 0x20001000 ; stack pointer value when stack is empty
20 DCD Reset_Handler ; reset vector
21
22 ALIGN
23
24 ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
25 ; Byte array/character string
26 ; DCB type declares that memory will be reserved for consecutive bytes
27 ; You can list comma separated byte values, or use "quoted" characters.
28 ; The ,0 at the end null terminates the character string. You could also use "\0".
29 ; The zero value of the null allows you to tell when the string ends.
30 ;
31 ; The DCB directive allocates one or more bytes of memory, and defines the initial
32 ; runtime contents of the memory.
33 ;
34 ; Example
35 ; Unlike C strings, ARM assembler strings are not null-terminated.
36 ; You can construct a null-terminated C string using DCB as follows:
37 ; C_string DCB "C_string",0
38 ;
39 ;*****
40 ****
41 stringl
42 DCD "ARM assembly language is important to learn!",0
43 ; The program
44 ; Linker requires Reset_Handler
45 AREA MYCODE, CODE, READONLY
46 ENTRY
47 EXPORT Reset_Handler
48
```



## Registers

Register	Value
<b>Core</b>	
R0	0x00000034
R1	0x0000002C
R2	0x00000000
R3	0x0000000E
R4	0x00000000
R5	0x00000000
R6	0x00000000
R7	0x00000000
R8	0x00000000
R9	0x00000000
R10	0x00000000
R11	0x00000000
R12	0x00000000
R13 (SP)	0x20001000
R14 (LR)	0xFFFFFFFF
R15 (PC)	0x00000080
xPSR	0x61000000
Banked	
System	
Internal	
Mode	Thread
Privilege	Privileged
Stack	MSP
States	4215094
Sec	0.35125783

## LAB4\_countingvowels.s

```

49
50 Reset_Handler
51 ;;;;;;;;;;User Code Start from the next line;;;;;;;;;;
52
53     LDR R0,=string1 ; Load the address of string1 into the register R0
54     MOV R1, #0 ; Initialize the counter counting the length of string1
55     MOV R3, #0;
56 loopCount
57     LDRB R2, [R0] ; Load the character from the address R0 contains
58     CMP R2, #0
59     BEQ countDone
60     ; If it is zero...remember null terminated...
61     ; You are done with the string. The length is in R1.
62     ADD R0, #1 ; Otherwise, increment index to the next character
63     ADD R1, #1 ; increment the counter for length
64     CMP R2, #'a'
65     BEQ counting
66     CMP R2, #'e'
67     BEQ counting
68     CMP R2, #'i'
69     BEQ counting
70     CMP R2, #'o'
71     BEQ counting
72     CMP R2, #'u'
73     BEQ counting
74     CMP R2, #'A'
75     BEQ counting
76     CMP R2, #'E'
77     BEQ counting
78     CMP R2, #'I'
79     BEQ counting
80     CMP R2, #'O'
81     BEQ counting
82     CMP R2, #'U'
83     BEQ counting
84
85     B loopCount
86 counting
87     ADD R3, #1
88     BEQ loopCount
89 countDone
90 STOP
91 B STOP
92 END ; End of the progra

```