Arvind Santhanam

User Experience Designer

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/in/arvind-santhanam in

arvindsanthanam.github.io



Education

Indiana University

Indianapolis, IN/ 2016-18 (exp) Master of Human-Computer Interaction

Amrita School of Engineering

Coimbatore, India/2012-16 **Bachelor of Computer Science**

Skills

Rapid ideation & Concepting Sketching & Prototyping Brainstorming & Think-Alouds Contextual Inquiry & Interview Cognitive Walkthrough **Heuristic Evaluation**

Invision & Balsamiq Powerpoint Photoshop(Basic) Git Version Control Django Web Framework MongoDB & MySQL

HTML5/CSS3/AngularJs D₃ v₃/ Groovy Python/JAVA/C/C++

Certifications: Transactional Analysis Java & Web Component development

Languages: English, Tamil (Fluent) Hindi, Sanskrit (Basic)

Personal: Swimming/Guitar Cooking/Yoga

Professional Experience

Intern Web Designer

Mu Sigma Inc/ Bangalore, India/ January - July 2016

Designed and developed collaborative online platform for communication between heads of a retail venture, its suppliers and employer. Responsibilities included iterative prototyping, showcasing, and web development using Python & Django.

Intern Software Developer

CSS Corp/ Chennai, India/ June - July 2014

Experience emphasized understanding software development strategies for the completion of a Java based mini-project through Agile methodology and GIT version control.

Research Experience

Search Result Diversification in Video Lecture Systems

Amrita School of Engineering/Coimbatore, India/2013 - 2015

Research focused on implementing an E-lecture system which incorporated search result diversification to provide e-lecture results which were unique in content: to provide greater throughput of information. The system is currently being used in the university.

UX Projects

Application Design

Design process involved contextual inquiry, interviews, observations, brainstorming, affinity mapping, think alouds, sketching, prototyping & evaluation.

- 1. UniTask Self-learning mobile application studies student work habits to help manage their tasks and schedules.
- 2. Ensemble Mobile application which helps musicians connect, collaborate and socialize based on geographic and musical preferences.

Usability Evaluation - PactSafe, Inc.

Usability report with application improvements were provided through conducting a series of data gathering and usability evaluation techniques such as cognitive walkthrough and heuristic evaluation to make application more usable to the target audience.

Other Activities

'Human Attitudes Causes Unsustainability': Seminar conducted to school children over how human ignorance and apathy is detrimental to environmental sustainability.

Active volunteer at Siruthuli(NGO) working for environmental care & restoring local rivers in my hometown(Coimbatore, India)