

Machine Learning in Computational Biology: Introduction to ML

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Machine learning in computational biology - outline

- Introduction to machine learning:
 - What is machine learning, types of problems, assumptions, workflow, generalization
- Machine learning models and algorithms:
 - supervised models (logistic and linear regression, kNN, neural networks), unsupervised models (dimensionality reduction, clustering)
- Data representation:
 - Considerations and examples, one-hot encoding, feature engineering, representation learning
- Model comparison and uncertainty:
 - Model assessment, model selection, uncertainty, cross-validation
- Transparency and reproducibility

What is machine learning?

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Goodfellow et al. 2016

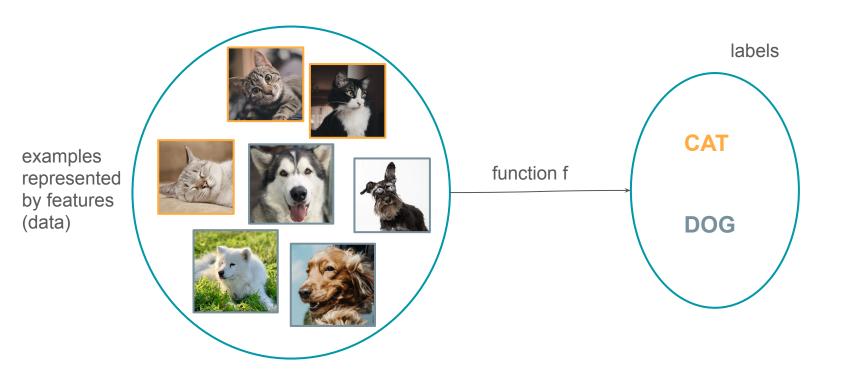
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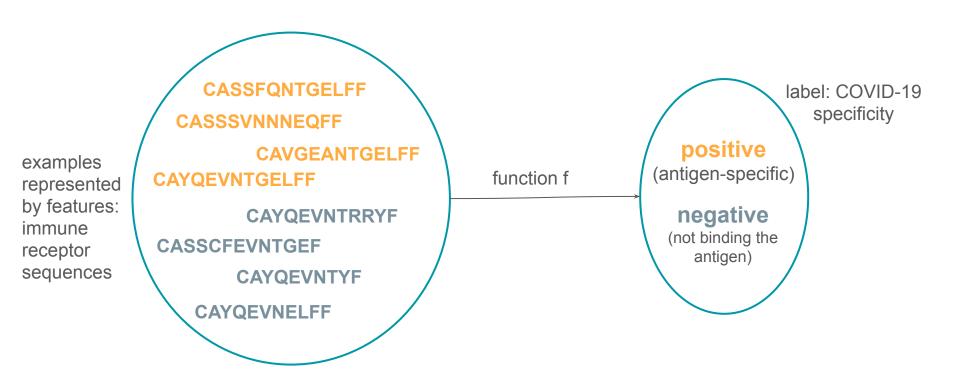
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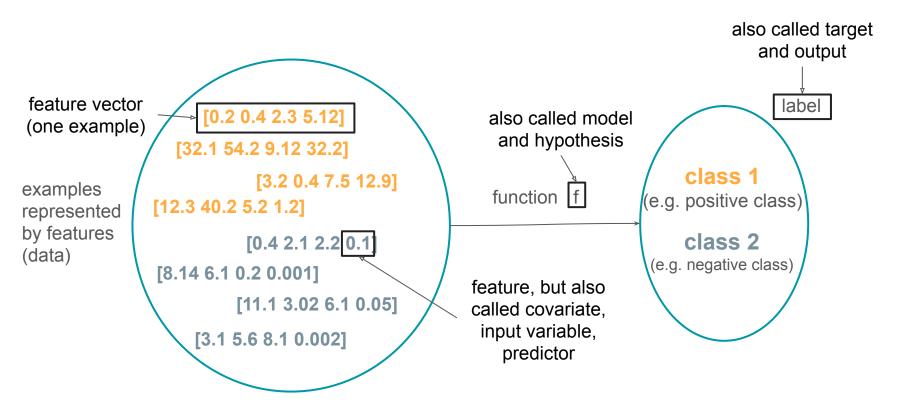
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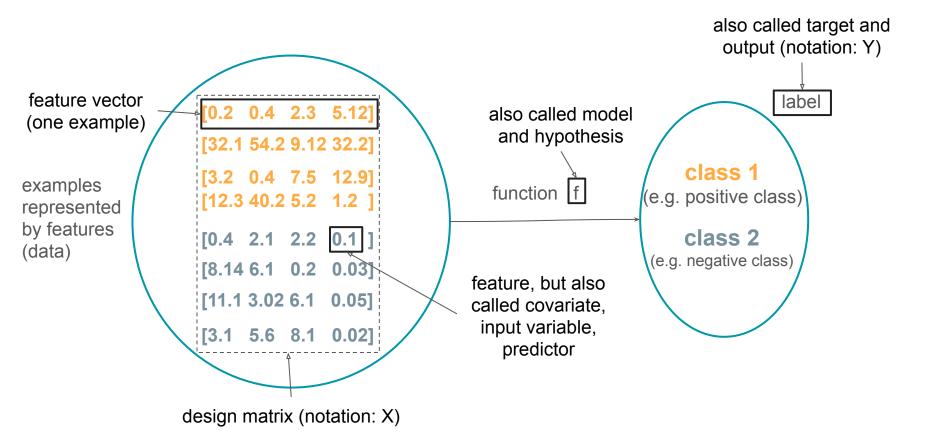
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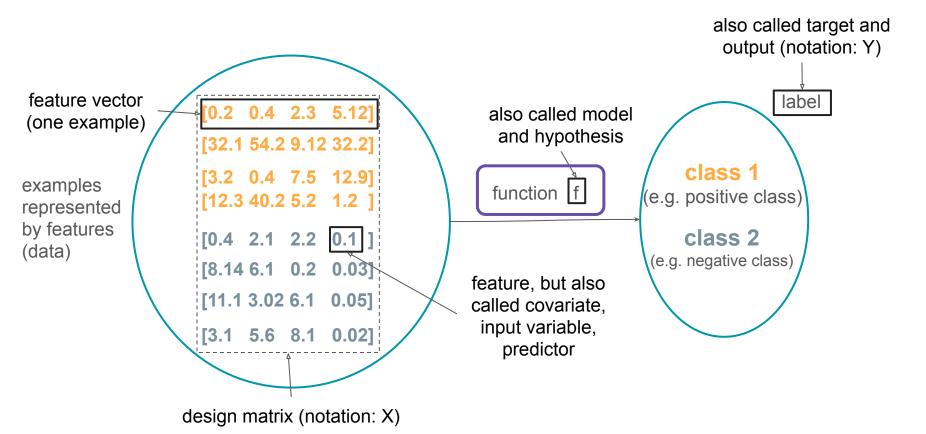
"A computer program is said to learn from experience E with respect to some class of tasks T and performance measure P, if its performance at tasks in T, as measured by P, improves with experience E."



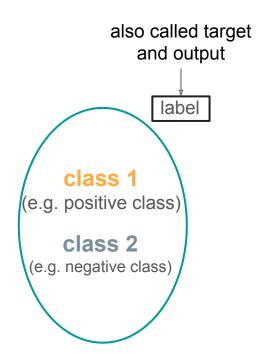








- 1. **Supervised**: for each example we know the label
 - Label can be a discrete value a class (e.g., a receptor is antigen-specific or not, the picture contains a dog or a cat):
 classification or
 - b. a continuous value (e.g., binding affinity, house price):regression



1. Supervised: classification and regression

2. Unsupervised:

- a. the data we have has a lot of features, and we want to see if there is a structure in the data
- b. there is no explicit label
- example: there is a set of cells and we want to see if we can group them and see if there are new groups which could indicate new cell types

no label, just data

```
[32.1 54.2 9.12 32.2]

[3.2 0.4 7.5 12.9]

[12.3 40.2 5.2 1.2]

[0.4 2.1 2.2 0.1]

[8.14 6.1 0.2 0.001]

[11.1 3.02 6.1 0.05]

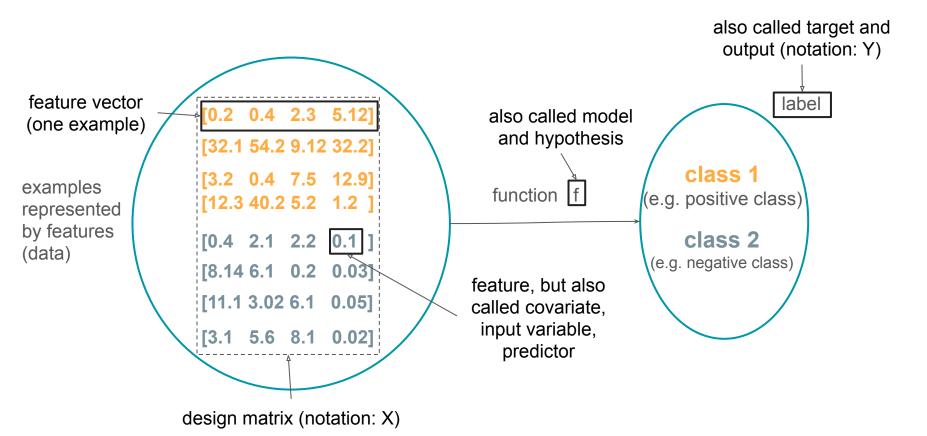
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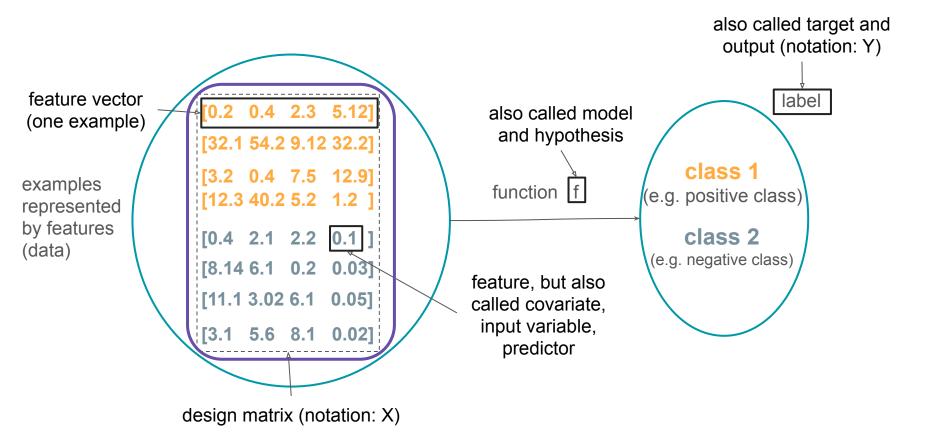
- 1. Supervised: classification and regression
- 2. Unsupervised
- 3. Reinforcement learning:
 - a. dataset is not fixed, the program interacts with environment
 - used when choosing a sequence of actions: we don't know the label - don't know the optimal sequence of actions, but we know how good an action is
 - c. example: discover optimal dosing policy for a medication

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And we will talk more about the specific forms the function f can take and how we choose the right (or the least wrong) one





- Data generation process produces the data (data generation process results in a probability distribution p_{data})
- → We assume:
 - **■** Examples in each dataset are independent of each other
 - When we want to use the machine learning model on some new data to predict a label: these new data come from the same data generation process (same probability distribution)

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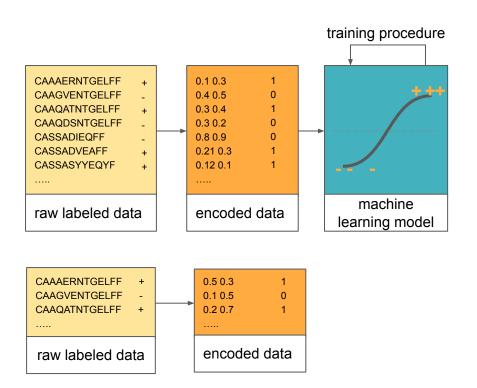
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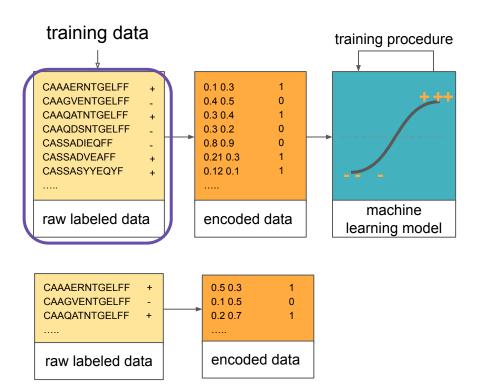
And we will talk more about how to represent the data

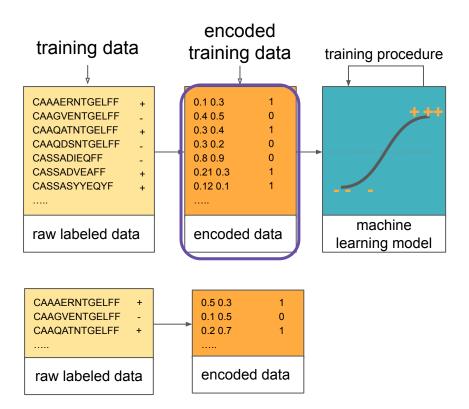
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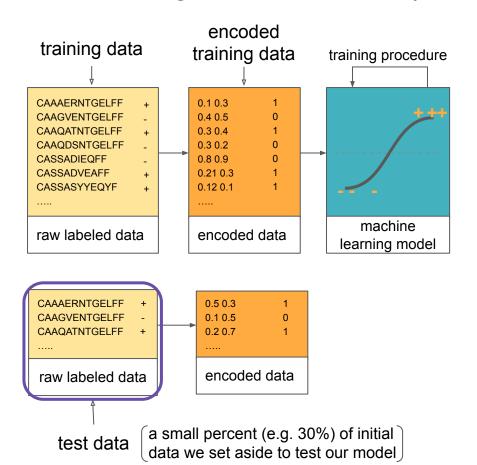
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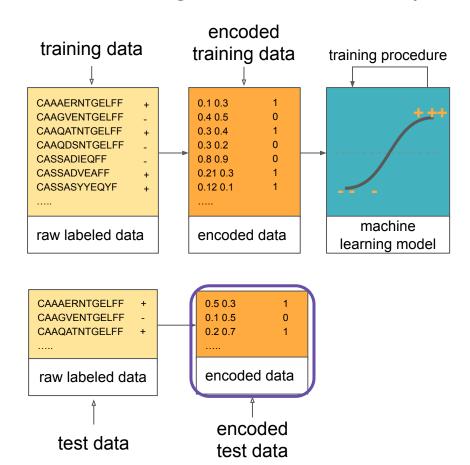
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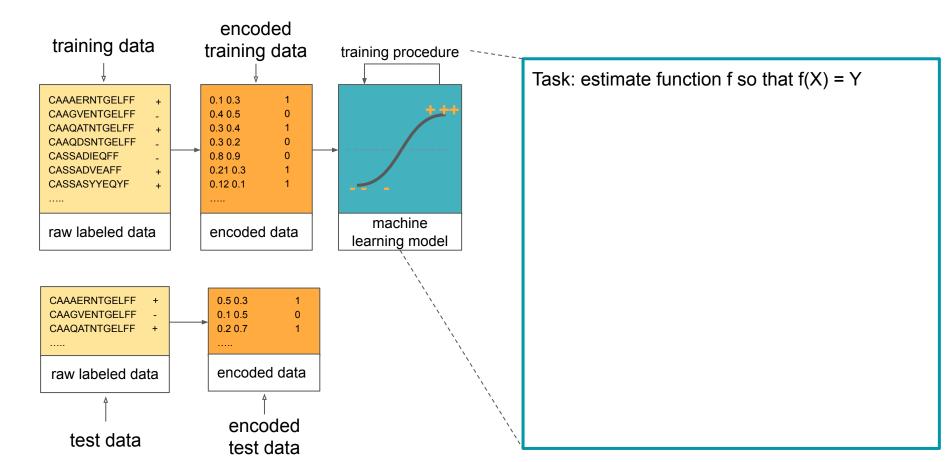


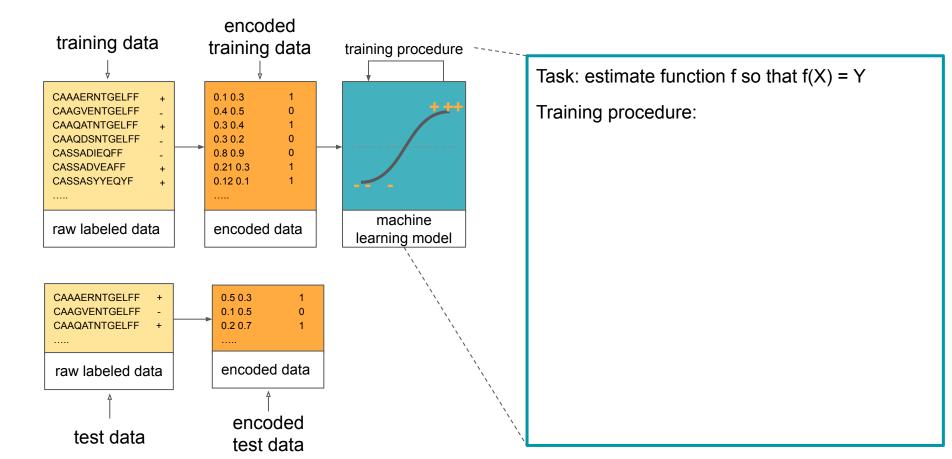


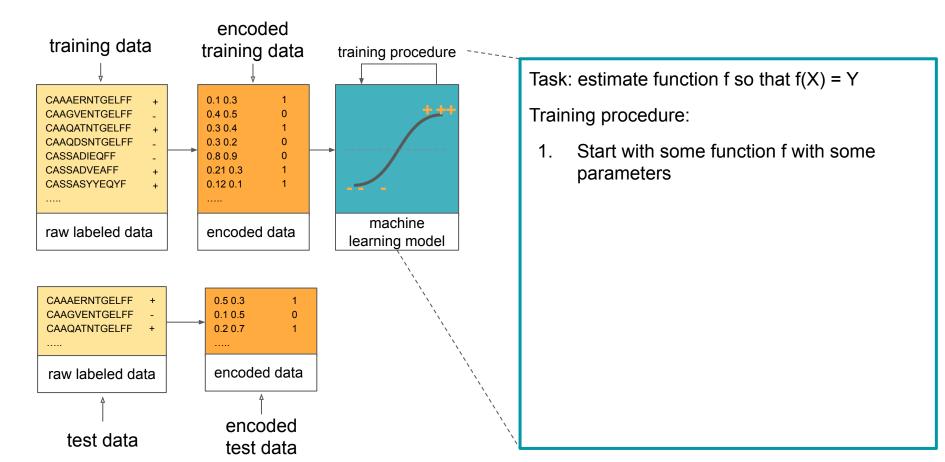


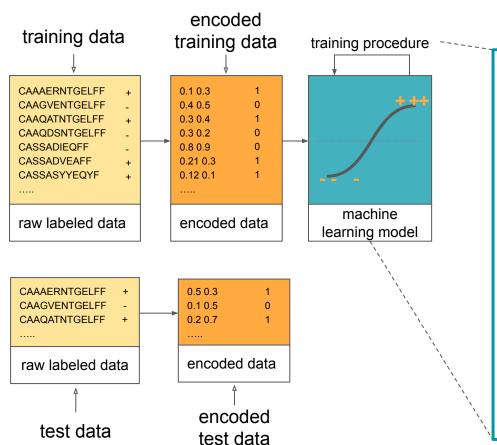












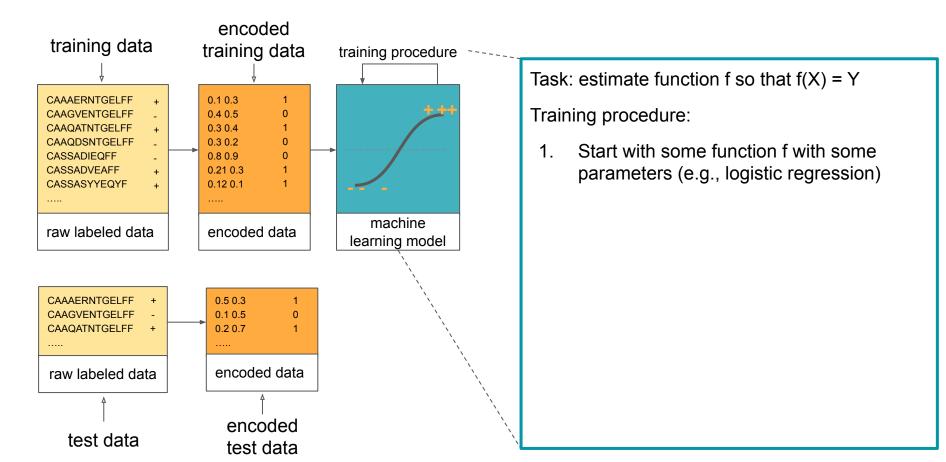
Task: estimate function f so that f(X) = Y

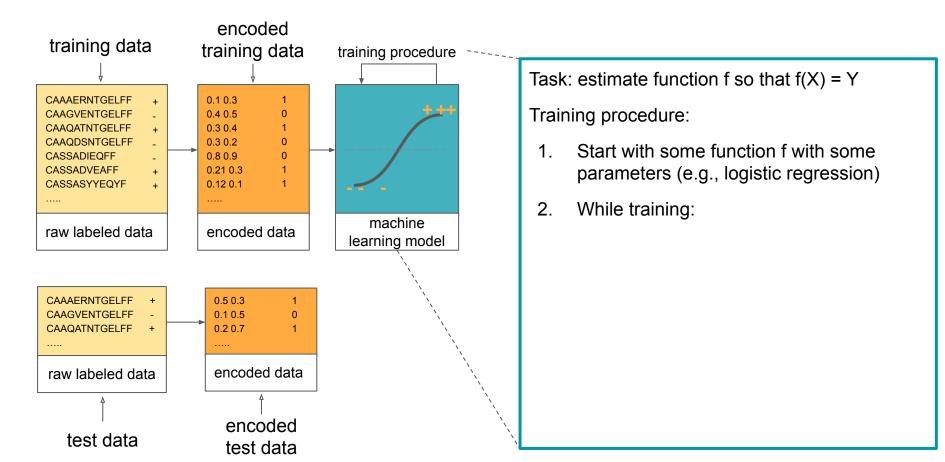
Training procedure:

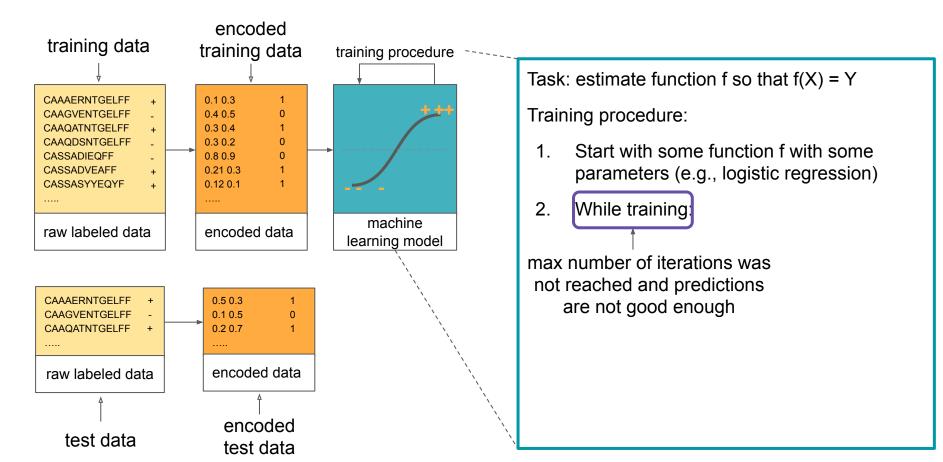
1. Start with some function f with some parameters for example, logistic regression:

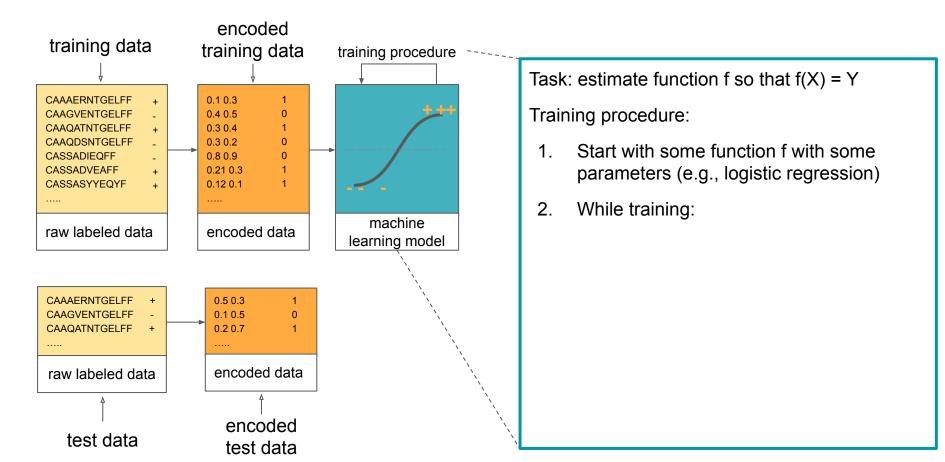
$$g(\omega x + b) = (1 + e^{-(\omega x + b)})^{-1}$$

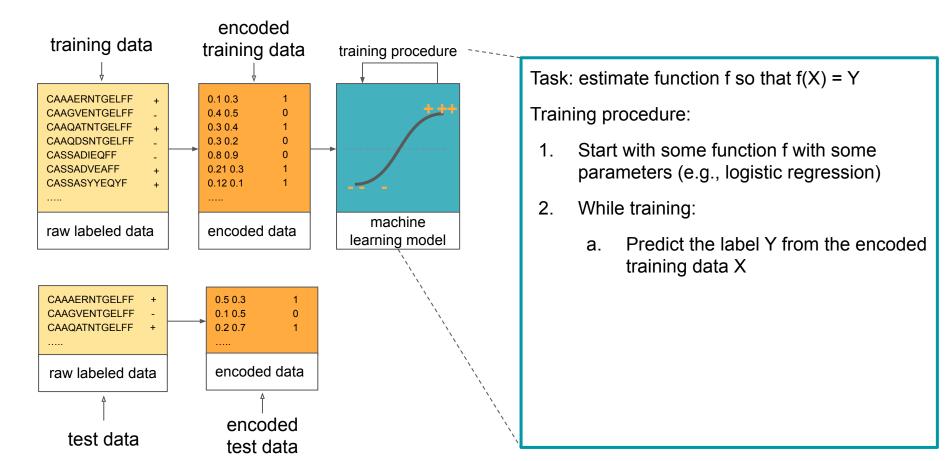
$$f(x) = \begin{cases} 1, \ g(\omega x + b) \ge 0.5 \\ 0, \ g(\omega x + b) < 0.5 \end{cases}$$

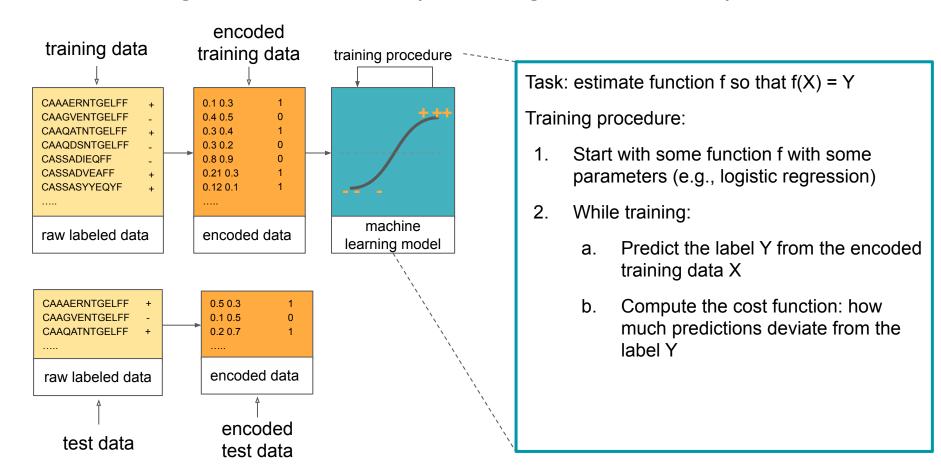


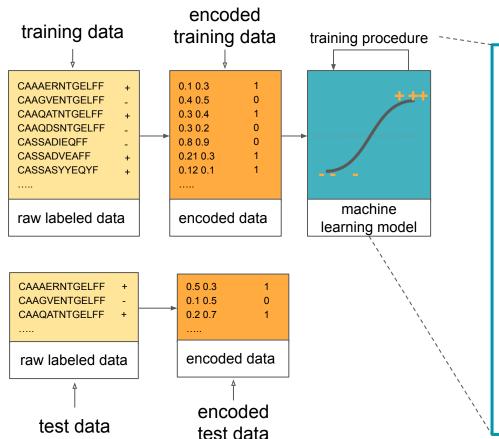








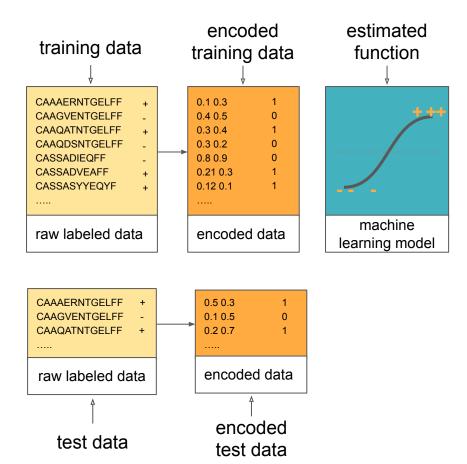


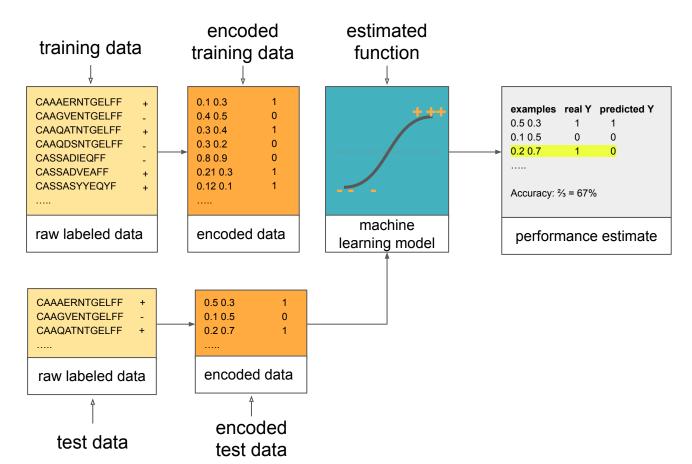


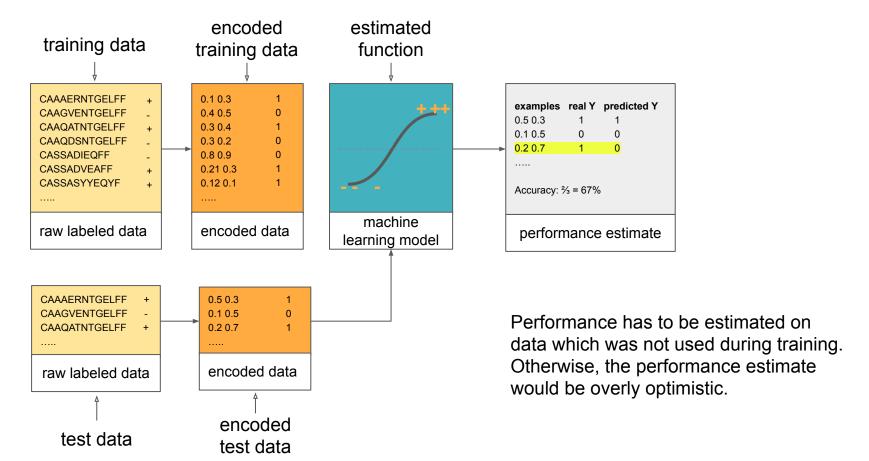
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Training procedure:

- 1. Start with some function f with some parameters (e.g., logistic regression)
- 2. While training:
 - Predict the label Y from the encoded training data X
 - b. Compute the cost function: how much predictions deviate from the label Y
 - Update the parameters of the function f to reduce the cost function so that we get better predictions



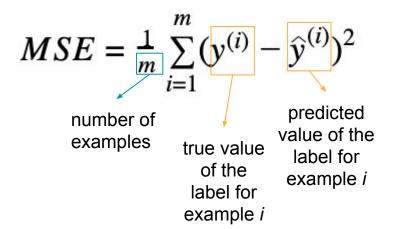




Performance metrics - regression

- Depends on the problem and the data
- ☐ Regression (label values are continuous values):

Mean squared error (MSE) is among most common metrics:



Other regression metrics: mean absolute error, R²

Performance metrics - classification

- Depends on the problem and the data
- Classification (label values come from a discrete set):

for binary classification, this equality holds:

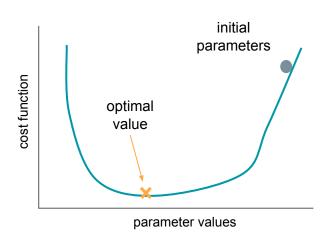
negatives

$$accuracy = \frac{number\ of\ correct\ predictions}{total\ number\ of\ predictions} = \underbrace{\frac{TP + TN}{TP + TN + FP + FN}}_{true\ positives\ positives\ negatives}$$

Other metrics: balanced accuracy, precision, recall, sensitivity, specificity, ROC curve, AUC, cross-entropy

Training the machine learning model

- We want to minimize the cost function
- ☐ For instance, we can use optimization algorithm called gradient descent:

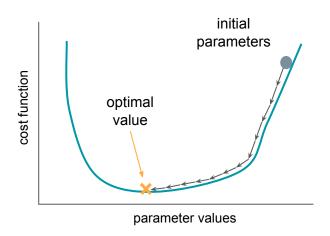


Repeat until optimal solution / max number of iterations:

- Find derivative of the cost function w.r.t. each of the parameters of the model
- Update each parameter incrementally using the cost function as a starting point for the update computation

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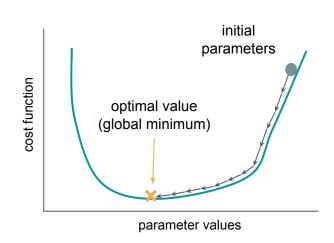


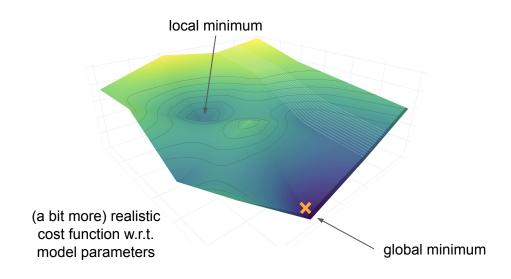
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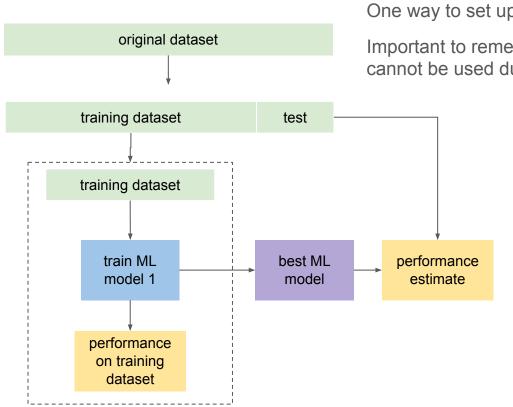
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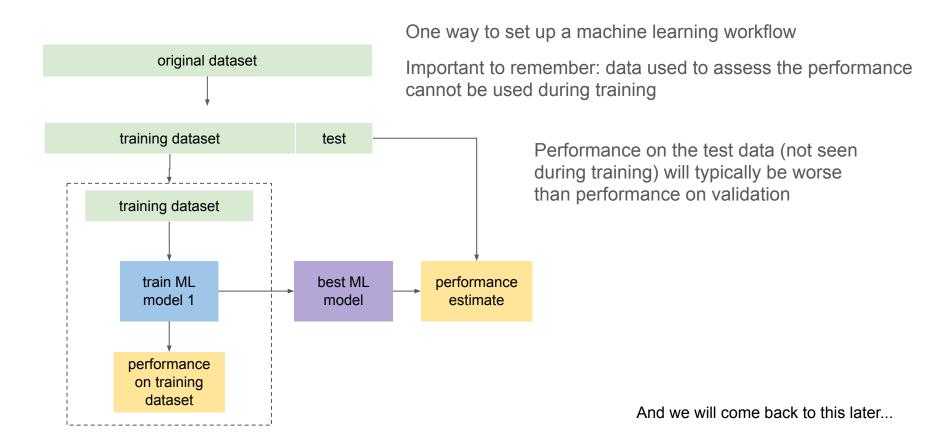
Machine learning workflow



One way to set up a machine learning workflow

Important to remember: data used to assess the performance cannot be used during training

Machine learning workflow

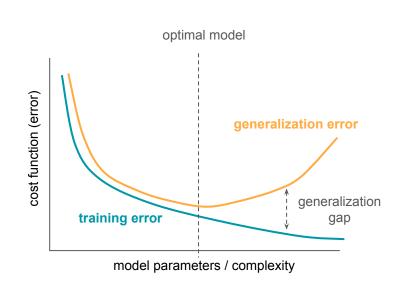


Generalization in ML

- Generalization is the ability of an ML model to perform well on previously unseen data
- We use error on the test set as an estimate of generalization error
- Generalization error is the expected error on new data

We want a model which will have:

- Small error on the training set
- Small gap between training set error and test set error



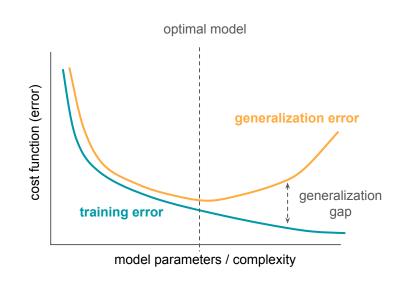
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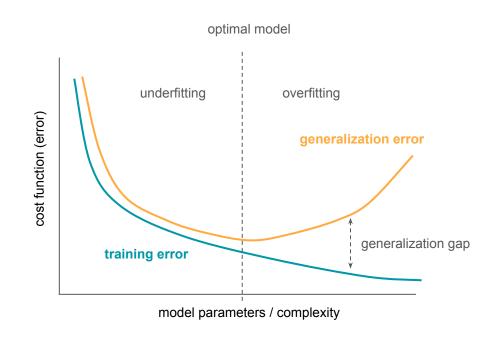
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Remember that we can talk about generalization like this only if the i.i.d. assumption at least approximately hold.



Overfitting and underfitting

- ☐ Underfitting: the model was not able to learn from the training data it had high training error
- Overfitting: the generalization gap is too large because the model fit the training data too well but failed to extract patterns which would enable good performance on the new (test) data



References

Goodfellow IJ, Bengio Y, Courville A. Deep Learning. MIT Press; 2016. https://mitpress.mit.edu/books/deep-learning

Mitchell T. Machine Learning. McGraw Hill; 1997. http://www.cs.cmu.edu/~tom/mlbook.html