```
Calibration results
Camera-system parameters:
cam0 (/color):
type: <class 'aslam cy.libaslam cy.python.DistortedPinholeCameraGeometry'>
distortion: [ 0.11586722 -0.23927257 -0.00077789 -0.00106366] +- [0.00262334 0.0057354 0.00021144 0.00024647]
projection: [907.15586962 906.99751611 632.0719471 358.64087959] +- [0.10944773 0.10694917 0.32742728
0.207742621
reprojection error: [0.000425, -0.000104] +- [0.219455, 0.167223]
cam1 (/infra left):
type: <class aslam cv.libaslam cv python.DistortedPinholeCameraGeometry'>
distortion: [0.00342385 0.00022603 0.00082758 0.00119861] +- [0.00396507 0.00975429 0.00033732 0.0004711 ]
projection: [425.53917012 426.21360306 432.39220833 233.71489874] +- [0.07949999 0.08486387 0.48454302
0.333502831
reprojection error: [-0.000022, -0.000067] +- [0.183752, 0.138126]
cam2 (/infra right):
type: <class aslam cv.libaslam cv python.DistortedPinholeCameraGeometry'>
distortion: [0.00165636 0.00430624 0.000569 0.00245598] +- [0.00315229 0.00663264 0.00032619 0.00047414]
projection: [427.27067271 427.78947664 434.18647094 233.88537654] +- [0.08493593 0.10651005 0.48668187
0.337358991
reprojection error: [-0.000363, -0.000089] +- [0.178506, 0.140814]
baseline T 1 0:
baseline T 2 1:
a: [-0.00037224 0.00192659 -0.00001136 0.99999807] +- [0.00111223 0.00175195 0.00010613]
t: [-0.05014043 0.00017618 0.00066283] +- [0.0002875 0.00028745 0.00039773]
```

Type: checkerboard

Rows Count: 8

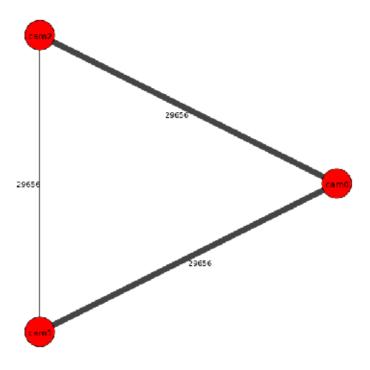
Distance: 0.03 [m]

Cols

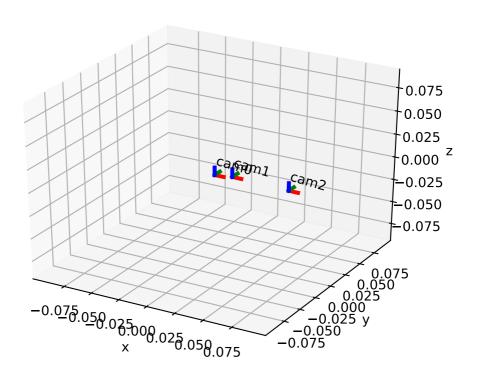
Count: 11

Distance: 0.03 [m]

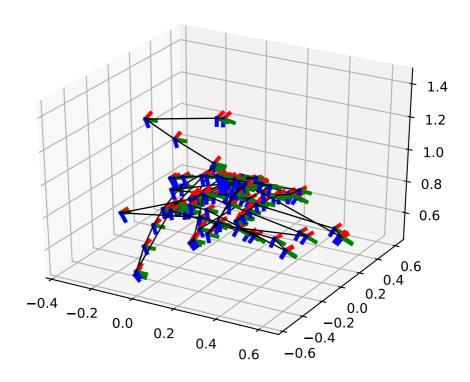
Inter-camera observations graph (edge weight=#mutual obs.)



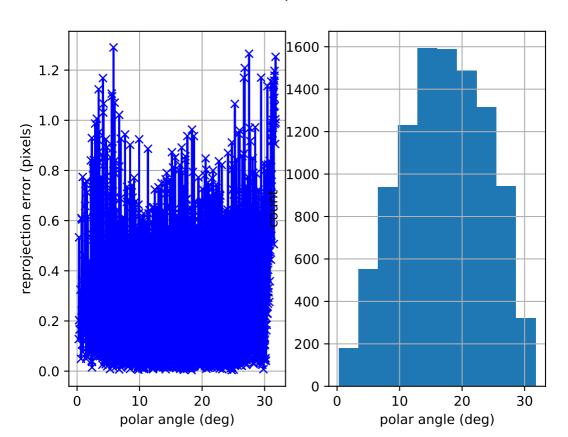
camera system



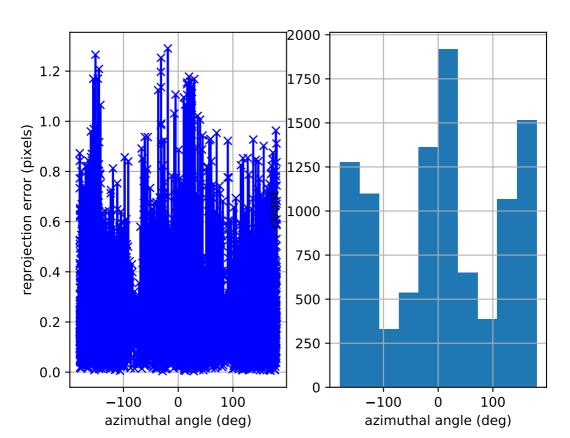
cam0: estimated poses



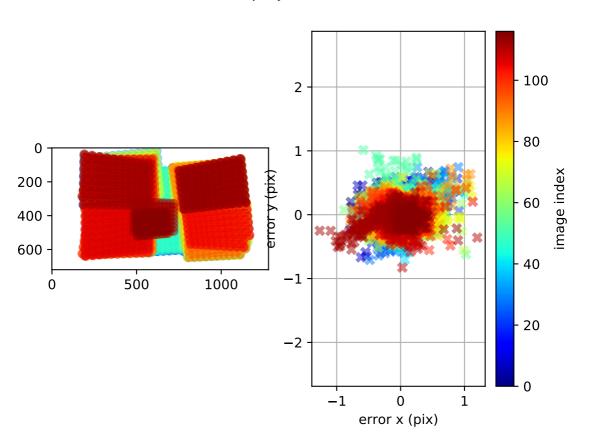
cam0: polar error



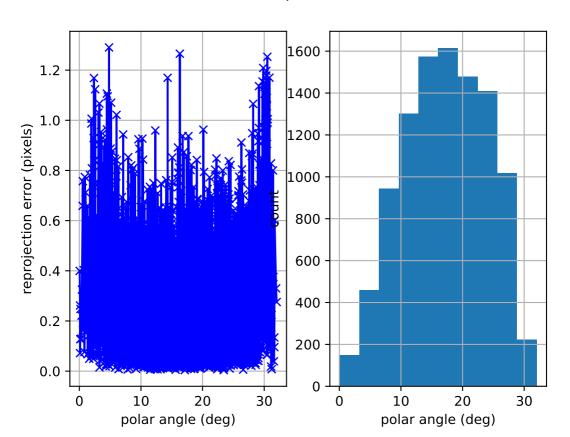
cam0: azimuthal error



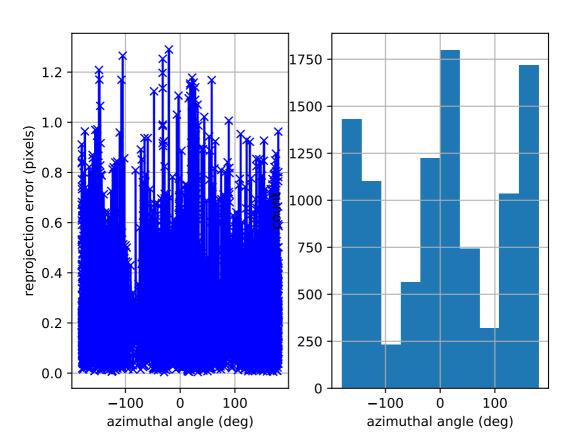
cam0: reprojection errors



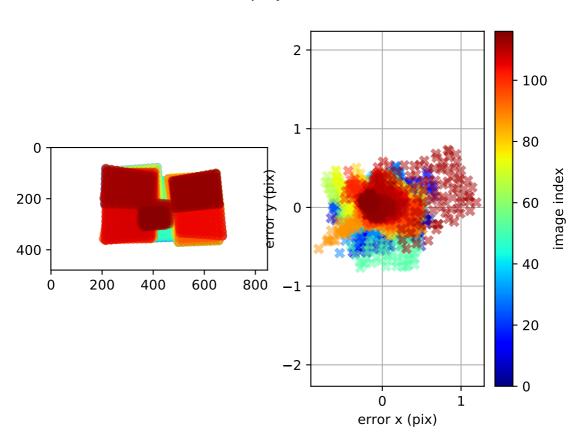
cam1: polar error



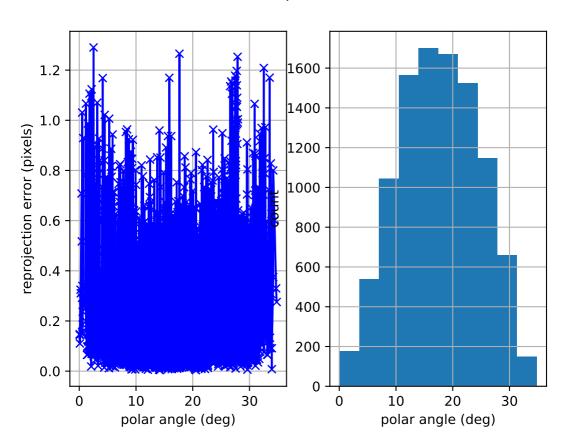
cam1: azimuthal error



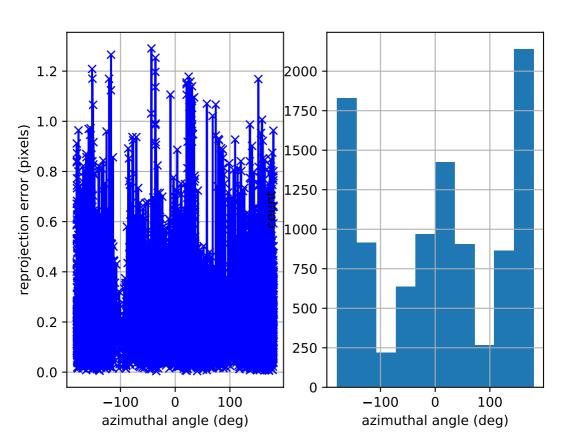
cam1: reprojection errors



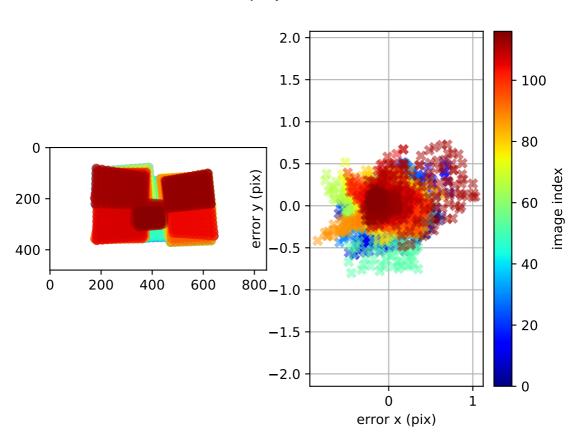
cam2: polar error



cam2: azimuthal error



cam2: reprojection errors



Location of removed outlier corners

