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Weekly Internship Report

Name	Ma. Trisha Nicole B. Butas
Internship Organization	Sayun IT Solutions
Week Number/Inclusive Dates	Week 3 (June 27-30, 2017)
Hours Worked this Week	32 hrs.
Total Hours Worked to Date	88 hrs.

Day	Task	What problems have you encountered in doing the task?	How were these problems, if any, resolved?	What have you learned for this day?
Tuesday	<ul style="list-style-type: none">• Iteration Planning• Development (Coding)	<ul style="list-style-type: none">• Unfamiliar with the language/platform we're required to use for the software development• Confusion regarding who gets to be in-charge of which task	<ul style="list-style-type: none">• We had two people learn the platform via videos, and searched the internet for answers and tutorials.• Reviewed a previous project that I've worked on in order to be more familiar with the languages• Our Project Manager divided our tasks in such way that someone will take in-charge of the database side, someone else in the server side, and the last one in the UI side.	<ul style="list-style-type: none">• I learned that documentation of code is really important, because when we checked the previous project I've worked on, the server side contained little comments that did not really help us understand the logic behind it. And since other people worked on the server side of that project, it was harder for us to understand it. For this reason, we decided to put as much comment as we can in our coding.
Wednesday	<ul style="list-style-type: none">• Development (Coding)• Requirements Gathering	<ul style="list-style-type: none">• Our tasks got held back a bit because the person in-charge of our database maintenance found out that there is a module that makes database	<ul style="list-style-type: none">• I started to work on more UI screens in order to make up for the time the database rework will be taking up, so that by the time the rework is finished, then the server side can do the connections and functions	<ul style="list-style-type: none">• I learned that for almost everything that you will need in software development, there exists a module or a library that can already do the job for you. So it's better to do some

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		maintenance easier rather than using the manual, command prompt way.	without waiting for more UI outputs from me	searching before implementing the functionalities the hard, from-scratch way.
Thursday	<ul style="list-style-type: none"> Development (Coding) 	<ul style="list-style-type: none"> Clarifications in the requirements resulted an addition in the requirements 	<ul style="list-style-type: none"> The added requirement was crucial for the current iteration's output, so the team decided to work double-time in order to accommodate the additional requirements. 	<ul style="list-style-type: none"> Changes will always be introduced in the software's development lifecycle, and that we should always be prepared to accommodate these changes or additional requirements whenever needed.
Friday	<ul style="list-style-type: none"> Development (Coding) Review 	<ul style="list-style-type: none"> Some minor subtasks were not finished Unit Integration really took us a lot of time to finish 	<ul style="list-style-type: none"> We interns decided to use the weekend to finish the remaining tasks in order to avoid pushing the project schedule back 	<ul style="list-style-type: none"> I learned that the team should be actively integrating their units together in order to hasten the process.

Certified true and correct: _____

Signature of Intern

Name and Signature of Direct Supervisor

Date