CMPS 356 Enterprise Application Development Lab 4 – JavaScript Fundamentals

Objective

The objective of this lab is to practice the following JavaScript topics.

- ✓ Control Structures
- ✓ Functional Programming and Higher Order Functions
 - Arrow function: allows shorter syntax for writing functions.
 - o Array functions (.map, .reduce, .filter, flat,.splice, .sort...)
 - Spread operator

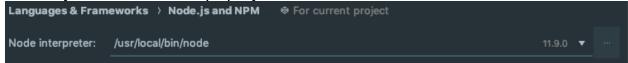
Overview

This Lab has two parts:

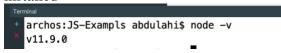
- PART A: Has some warm up exercise to help you practice control structures, arrow functions and array functions
- **PART B:** assessment on processing array and arrow functions

Preparation

- 1. If you have not installed nodeJS in your laptop then visit this site and install the appropriate nodejs for your platform https://nodejs.org/en/download/
- 2. Go to
 - ➤ File | Settings | Languages and Frameworks | Node.js and NPM for Windows and Linux
 - WebStorm | Preferences | Languages and Frameworks | Node.js and NPM for macOS
- 3. Check if your nodeJS is linked properly with the IDE



- 4. Press OK and restart your IDE
- 5. Now in the terminal type "node -v" you should see the version of the nodejs you have installed





PART A – Warm up JS exercises

- 1. Create a JavaScript file named app.js inside the Lab 4-JS folder
- 2. Check the following tutorial on ECMAScript6 https://www.w3schools.com/js/js_es6.asp
- 3. Create an array that contains the following numbers [2,4,18,28,9,5,6,7,8,9] and name it dataPoints:
- 4. Implement the following functions and use the one of the Console functions (.log , .error , .trace , .table , .time , .endTime) to display your results.
 - a. Display all the elements in the dataPoints array by using For..of and forEach
 - b. Remove the first two elements from the dataPoints array
 - c. Remove the last two elements from the dataPoints array
 - d. Add 10 and 12 to the dataPoints array
 - e. Delete the largest number from the dataPoints array
 - f. Sort the elements in the dataPoints array in both ascending and descending orders
 - g. Create a second array named newPoints which contains the following values 55,66,77,88,99.
 - h. Combine the two arrays into a single array. You can add the newPoints array to the dataPoints array
 - i. Find the sum of all the elements inside dataPoints array
 - j. Find the maximum and the minimum numbers in the array
 - k. Extract all the numbers that are greater than 15 and find their sum. You should write everything as one single statement.
- 5. **let** *matrix* = [[2, 3], [34, 89], [55, 101, 34], [34, 89, 34, 99]];

Use the above array and Implement and test the following functions:

- > flatten: gets a matrix (i.e., array of arrays) and returns a single dimensional flat array.
- **max**: gets an array and returns its maximum value.
- > sort: gets an array and returns a sorted array in descending order (from big to small).
- square: gets an array and returns an array with squared values.
- average: gets an array and returns its average.
- > removeDuplicate: gets an array and returns an array without duplicate elements.

Use the following matrix to test your work.

Expected output:

```
Original array:
[[2,3],[34,89],[55,101,34],[34,89,34,99]]

Flattened:
[2,3,34,89,55,101,34,34,89,34,99]

Max value:
101

Sorted in descending order:
[101,99,89,89,55,34,34,34,34,3,2]

Without duplicate elements:
[101,99,89,55,34,3,2]

Sum of unique elements:
574

Square of unique elements:
10201 9801 7921 7921 3025 1156 1156 1156 1156 9 4
```

PART B - Assessment

Control Structures, Arrays and Functions Due Date 1 Day before the Lab at 11:59PM

- 1. Using a *While* loop, write a JavaScript program that displays odd numbers from 1 to 100.
- 2. Rewrite the first program using a *For* loop.
- 3. Consider the following array declaration: *let cars = ["Saab", "Volvo", "BMW"];*
 - Add "Toyota" to the end of the array
 - Add "Mercedes" to the beginning of the array.
 - Create a *displayArray* function that takes an array as argument and print the array elements individually using a *For-of* loop. Call the function to display the cars array.
 - Sort the array alphabetically and print it again.
- 4. Write a function named it **avgArray** to find and return the average of an integer array. Use it in your code.
- 5. Write and test a function named **dayOfWeek**. It takes a day number and return the day name (e.g., dayOfWeek(1) return Monday). Tip: use a switch to implement this function.

6. Write and test function named drawTriangle to draw a Triangle. For example if you call drawTriangle(5) you get the following output:

```
1
1 2
1 2 3
1 2 3 4
1 2 3 4 5
```

Tip: use a nested loop and array **push** and **join** functions.

7. Consider the following variables:

```
let string = 'Hello', int = 254;
let float = 25.4;
let arr = [1, 2, 3];
let object = {course: 'JS', part: 1};
let func = function(){return;};
let nullValue = null;
let undefinedValue;
let boolean = true;
```

Add these variables to an array named *variables* then loop through the array using for-of loop to display the value of each variable and its data type. The output should be as follows:

```
Hello is string
254 is number
25.4 is number
1,2,3 is object
[object Object] is object
function (){return;} is function
null is object
undefined is undefined
true is boolean
```

8. Write a function named greet that takes three parameters firstName, lastName and age then returns the following greeting: *Hello, my name is I am years old*.

The function should replace with the function parameters using a string template literal.

If you test the function using greet('Ali', 'Faleh', 10); then you should get back: Hello, my name is Ali Faleh I am 10 years old.

9. Use a map to store then display the following data:

Key Value 'Monday' 1

- 2 'Tuesday'
- 3 'Wednesday'
- 4 'Thursday'
- 5 'Friday'
- 6 'Saturday'
- 7 'Sunday'

10. Consider the following array:

```
let colors = ["white", "blue", "yellow", "black", "red", "green"]
```

Using <u>array destructuring</u> assign the first 2 elements to firstColor and secondColor variables and assign the remaining elements to otherColors variable. Display the values of these 3 variables.

11. Use the <u>spread</u> operator to produce an array named <u>seasons</u> by concatenating the following 2 arrays and adding extra elements "Cool!" and "Super Hot Summer!" as seasons.

Input arrays:

```
let cold = ['autumn', 'winter'];
let warm = ['spring', 'summer'];

Output seasons array:
["Cool!", 'autumn', 'winter', 'spring', 'summer', "Super Hot Summer!"]
```

12. Call the *Math.*max() function and pass the **nums** array to it. Do not forget to use spread operator to convert the array to multiple arguments expected by the max function.

```
let nums = [1, 2, 3, 4, 45, 5, 6]
```

- 13. Consider the following the **square** function and **nums** array.
- a. Use the square function along with the array <u>map function</u> to square the elements of **nums** array and assigned the results to **squaredNums**. Then Display **squaredNums**.
- b. Enhance the implementation done in previous question by removing the square function and using anonymous <u>arrow function</u>.

```
function square(x) {
    return x * x;
}
let numbers = [1, 2, 3, 4, 4, 5, 6, 7, 8, 9, 10];

14. Consider the following array:
let nums = [1, 2, 3, 4, 5, 6, 7, 8];
```

• Use <u>filter</u> then <u>map</u> array functions to filter even numbers then square them. Assign the results to a variable named **squaredEvenNums** then display it. The output should be:

```
squaredEvenNums: [ 4, 16, 36, 64 ]
```

Use the <u>reduce</u> array function to compute the of **sums** array. The output should be:
 Sum of array elements: 36

You must use arrow functions in this exercise.

15. Square and sum the elements of this array using arrow functions and in 1 line of code. Then find the average of the array.

```
let nums = [2, 4, 5];
16. Sort the in ascending, descending order [8,7,6,5,4,3,2,1]
```

Note that you must use **JavaScript features and capabilities** such as **arrow functions**, array functions (.map, .reduce, .filter, .splice, .sort...) and spread operator.

After you complete the lab, fill in the *Lab3-TestingDoc-Grading-Sheet.docx* and save it inside *Lab3-JavScript* folder. Sync your repository to push your work to Github.