Lab # 11

Introduction to IoT using ESP32 Development Board

Objectives

- Create Hello world program
- Make ESP32 as web server to control data
- Get data from ESP32 on local network

Tools

- Arduino
- ESP32 Board
- 2 LEDs
- DHT11 sensor

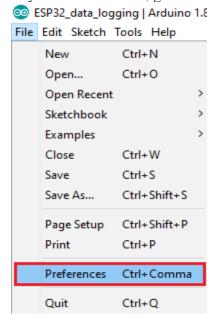
Pre Lab

Please go through the data sheet of Expressif ESP32 development board.

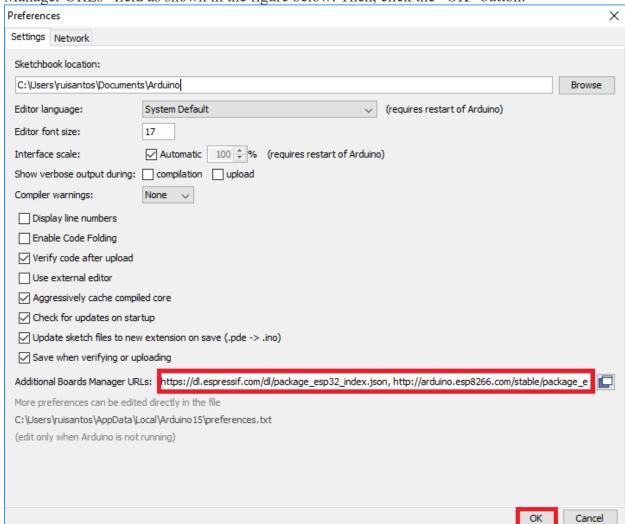
Installing ESP32 Add-on in Arduino IDE

To install the ESP32 board in your Arduino IDE, follow these next instructions:

1. In your Arduino IDE, go to File> Preferences



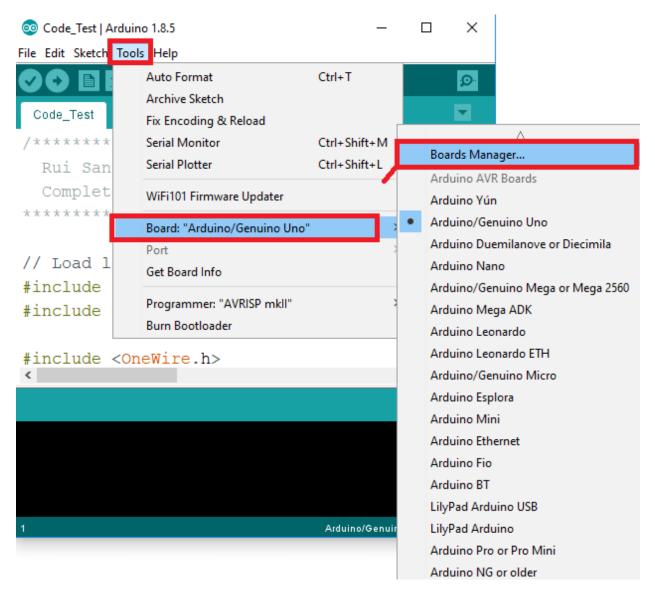
2. Enter https://dl.espressif.com/dl/package_esp32_index.json into the "Additional Board Manager URLs" field as shown in the figure below. Then, click the "OK" button:



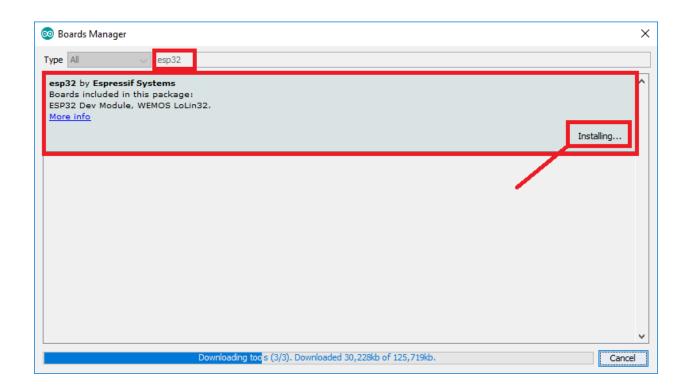
Note: if you already have the ESP8266 boards URL, you can separate the URLs with a comma as follows:

https://dl.espressif.com/dl/package_esp32_index.json, http://arduino.esp8266.com/stable/package_esp8266com_index.json

3. Open the Boards Manager. Go to **Tools** > **Board** > **Boards Manager...**



4. Search for ESP32 and press install button for the "ESP32 by Espressif Systems":



After board installation is complete, write your first led blinking code.

Code: Pin 2 of ESP32 board is connected to LED on Pin 2 by default.

```
int ledPin = 2;
void setup()
{
   pinMode(ledPin, OUTPUT);
}
void loop()
{
   digitalWrite(ledPin, HIGH);
   delay(500);
   digitalWrite(ledPin, LOW);
   delay(500);
}
```

In-Lab Task 1:

Please ESP32 board and run your first program of led blinking on it.

In-Lab Task 2:

Post-Lab Task 3:

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(By Student about Learning from the Lab)

Pre Lab		/1				
In Lab			/5			
	Data Analysis	/4	/4	/10		
Post Lab	Data Presentation	/4				
	Writing Style	/4				