



CLÁUDIA MARINHO

SOFTWARE ENGINEER

PROFILE

 Cláudia Margarida da Rocha Marinho

 May 26th, 1996

 Porto, Portugal

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LANGUAGES


Portuguese Native or Bilingual


English Intermediate

AREAS OF INTEREST

 Web Development

 Android Development

 Computer Graphics

 UI/UX Design

INTRODUCTION

Hard-working, self-motivated individual passionate about improving user experience and new technologies. Supportive and enthusiastic team player dedicated to solving project issues efficiently. Slight preference towards front-end development.

EDUCATION

September 2014 - July 2019

Master in Informatics and Computing Engineering

FEUP @ Porto, Portugal - **Average:** 15.2

SKILLS

LANGUAGES

HTML ●●●●●

CSS ●●●●●

Javascript ●●●●○

Java ●●●●○

C# ●●●●○

PHP ●●●○○

SQL ●●●○○

C/C++ ●●●○○

DATABASES

MySQL ●●●●○

MongoDB ●●●○○

PostgreSQL ●●●○○

FRAMEWORKS

Bootstrap ●●●●●

React Native ●●●●○

AngularJS ●●●○○

OTHERS

Worked previously using Agile Development Processes (**Scrum**) & worked in **multi-disciplinary teams**.

PROJECTS

One Man Band *Feb 2018 - June 2018*

Music puzzle game developed using Unity, together with students from Sound Design and 3D Modeling. *Unity, C#, Git*

Home Pricing *Feb 2018 - June 2018*

Mobile application that helps people find the most suitable properties for them in the real estate market. Project proposed by Deloitte. *Javascript, React Native, Redux, Node.js, Express.js, MongoDB, Docker, Git*

Anibook *Feb 2017 - June 2017*

Online social platform where users can roleplay as their favorite character and interact with others. *PHP, Bootstrap, CSS, HTML, Javascript, jQuery, Smarty, PostgreSQL, Git*