

## PPL LAB – 9

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1. Swapping two numbers using class

```
#include<iostream>
```

```
#include<conio.h>
```

```
using namespace std;
```

```
class swapping
```

```
{
```

```
public:
```

```
    int a,b,temp;
```

```
    void swapno()
```

```
    {
```

```
        cout<<"Enter the numbers \n";
```

```
        cin>>a>>b;
```

```
        temp=a;
```

```
        a=b;
```

```
        b=temp;
```

```
        cout<<"The numbers are "<<a<<" "<<b;
```

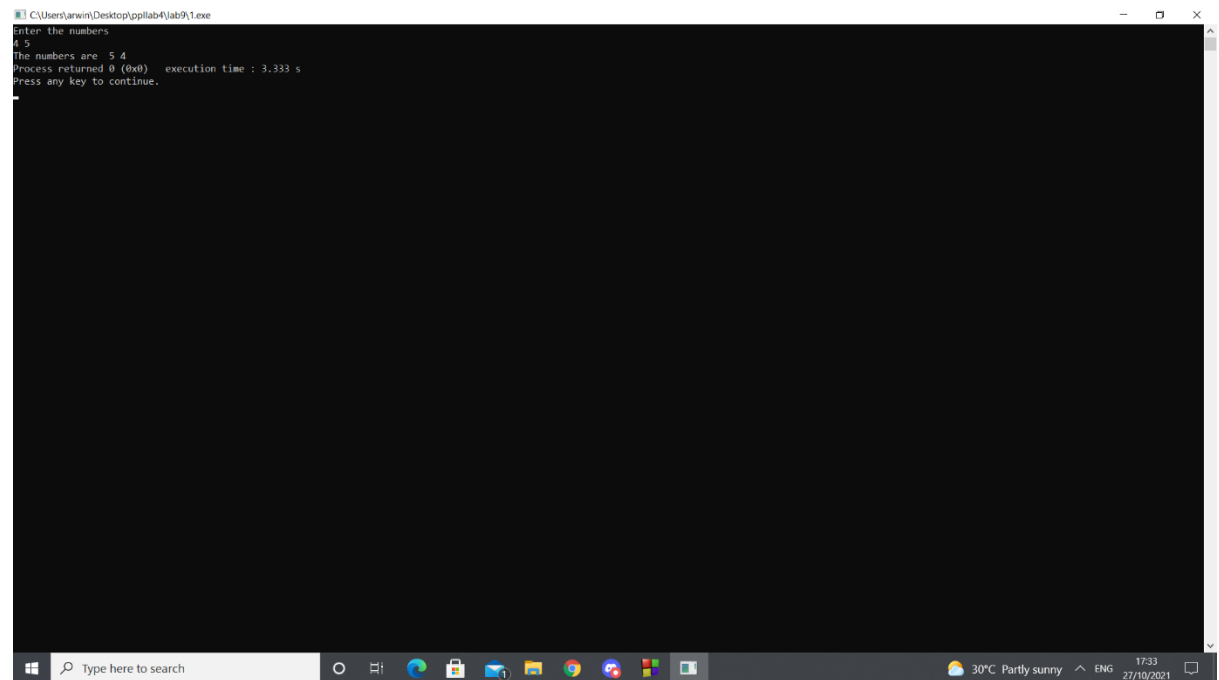
```
    }
```

```
};
```

```
int main()
```

```
{
```

```
swapping n;  
  
n.swapno();  
  
return 0;  
  
}
```



```
C:\Users\arwin\Desktop\ppilab4\lab9\1.exe  
Enter the numbers  
4 5  
The numbers are 5 4  
Process returned 0 (0x0) execution time : 3.333 s  
Press any key to continue.
```

## 2. Linear search in array

```
#include<iostream>
```

```
#include<conio.h>
```

```
using namespace std;
```

```
void linear_search(int a[],int x,int n)
```

```
{
```

```
    int z=0;
```

```
    for(int i=0;i<n+1;i++)
```

```
    {
```

```
        if(x==a[i]&& i<n)
```

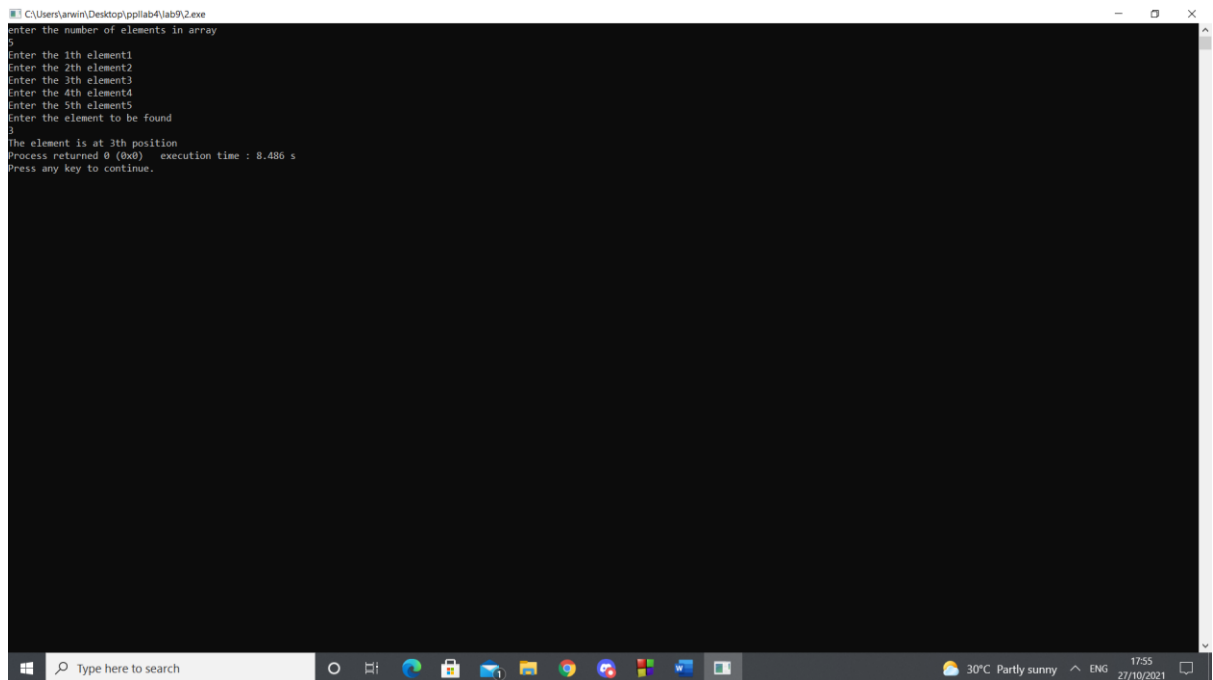
```
        {
```

```
        cout<<"The element is at "<<i+1<<"th position";  
        z++;  
        break;  
    }  
}
```

```
if(z==0)  
{  
    cout<<"The element entered cannot be found in the array";  
}  
  
}
```

```
int main()  
{  
    int arr[100],n,x;  
    cout<<"enter the number of elements in array\n";  
    cin>>n;  
    for(int i=0;i<n;i++)  
    {  
        cout<<"Enter the "<<i+1<<"th element";  
        cin>>arr[i];  
    }  
    cout<<"Enter the element to be found\n";  
    cin>>x;  
    linear_search(arr,x,n);  
    return 0;
```

```
}
```



```
C:\Users\anwin\Desktop\pp\lab4\lab9\2.exe
enter the number of elements in array
5
Enter the 1th element1
Enter the 2th element2
Enter the 3th element3
Enter the 4th element4
Enter the 5th element5
Enter the element to be found
3
The element is at 3th position
Process returned 0 (0x0)   execution time : 8.486 s
Press any key to continue.
```

### 3. Polar Co-ordinate system

```
#include <iostream>
```

```
#include <math.h>
```

```
#define PI 3.14259
```

```
using namespace std;
```

```
class polar{
```

```
    friend void add(polar,polar);
```

```
    friend void sub(polar,polar);
```

```
    friend void angle(polar,polar);
```

```
public:
```

```
    float radius,angle,rad,x,y;
```

```
};
```

```
void add(polar p1, polar p2){  
    cout<<"Addition:"<<endl;  
    cout<<"X-coordinate="<<p1.x+p2.x<<endl<<"Y-coordinate="<<p1.y+p2.y<<endl;  
}
```

```
void sub(polar p1, polar p2){  
    cout<<"Subtraction:"<<endl;  
    cout<<"X-coordinate="<<p1.x-p2.x<<endl<<"Y-coordinate="<<p1.y-p2.y<<endl;  
}
```

```
void angle(polar p1, polar p2){  
    cout<<"Angle difference="<<p1.angle-p2.angle<<endl;  
}
```

```
int main()  
{  
    polar p1,p2,sum,diff;  
    cout<<"Enter the point1's radius and angle:";  
    cin>>p1.radius>>p1.angle;  
    cout<<"Enter the point2's radius and angle:";  
    cin>>p2.radius>>p2.angle;  
  
    p1.rad= p1.angle * PI/ 180;  
    p2.rad= p2.angle * PI/ 180;  
  
    p1.x=p1.radius*(cos(p1.rad));
```

```
p2.x=p2.radius*(cos(p2.rad));  
p1.y=p1.radius*(sin(p1.rad));  
p2.y=p2.radius*(sin(p2.rad));  
  
add(p1,p2);  
sub(p1,p2);  
angle(p1,p2);  
  
cout<<"Converting to Polar form--->";  
  
sum.radius=abs((p1.x+p2.x)/(cos(p1.angle+p2.angle)));  
  
diff.radius=abs((p1.y-p2.y)/(sin(p1.angle-p2.angle)));  
  
cout<<"The Sum radius="<<sum.radius<<endl;  
cout<<"The difference radius="<<diff.radius<<endl;  
  
return 0;  
}
```

```
C:\Users\arwin\Desktop\ppilab4\lab9\3.exe
Enter the point1's radius and angle:3 60
Enter the point2's radius and angle:4 30
Addition:
X-coordinate=4.9629
Y-coordinate=4.59915
Subtraction:
X-coordinate=-1.96463
Y-coordinate=0.597999
Angle difference=30
Converting to Polar form-->The Sum radius=11.0761
The difference radius=0.605243
Process returned 0 (0x0)   execution time : 7.643 s
Press any key to continue.
```

#### 4. Hospital Database

```
#include<iostream>
```

```
#include<conio.h>
```

```
#include<string.h>
```

```
using namespace std;
```

```
class hospital
```

```
{
```

```
private:
```

```
    struct date
```

```
{
```

```
    int day;
```

```
    int month;
```

```
    int year;
```

```
}adate,ddate;
```

```
public:
```

```
    char name[100];
```

```

char disease[100];

void details()
{
    cout<<"Enter the patient's name"<<endl;
    cin.getline(name,100);
    cout<<"Enter the disease"<<endl;
    cin.getline(disease,100);
    cout<<"Enter the date of admission"<<endl;
    cin>>adate.day>>adate.month>>adate.year;
    cout<<"Enter the date of discharge"<<endl;
    cin>>ddate.day>>ddate.month>>ddate.year;
}

void display()
{
    cout<<"The patient's name is: "<<name<<endl;
    cout<<"The disease is: "<<disease<<endl;
    cout<<"The date of admission is: "<<adate.day<<" "<<adate.month<<"
"<<adate.year<<endl;
    cout<<"The date of discharge is: "<<ddate.day<<" "<<ddate.month<<"
"<<ddate.year<<endl;
}

};

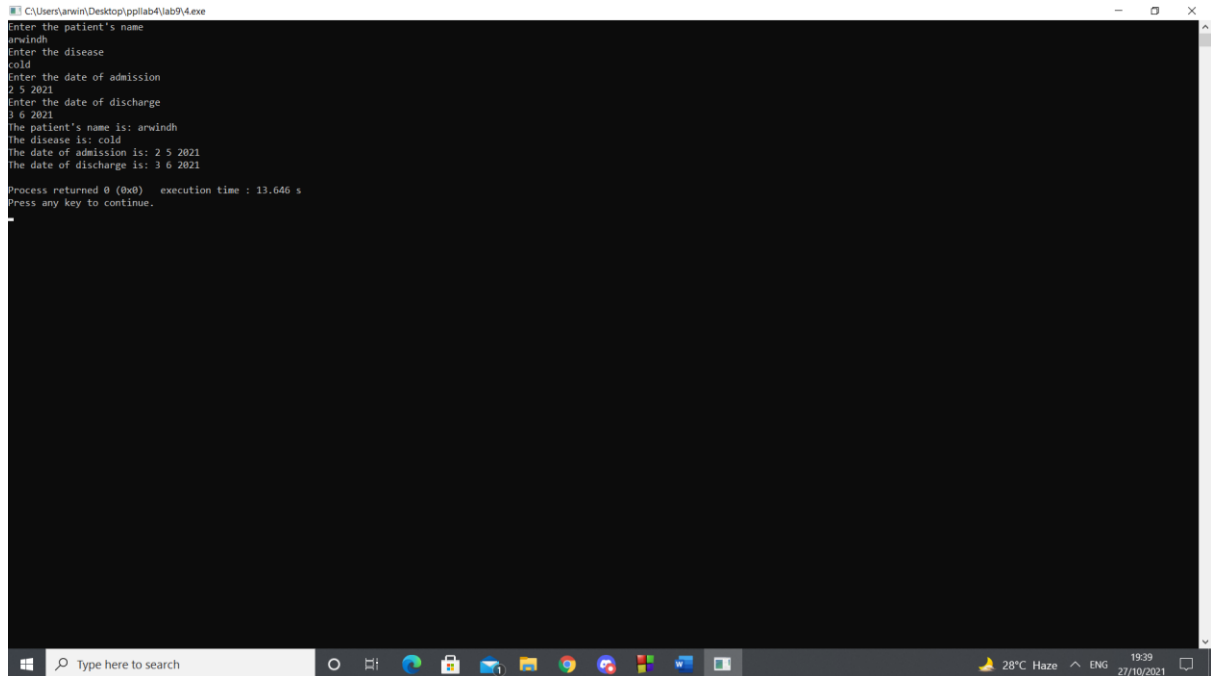
int main()
{
    hospital a,b;
    a.details();
    a.display();
}

```



```
return 0;
```

```
}
```



```
C:\Users\arwin\Desktop\pp1lab4\lab9\4.exe
Enter the patient's name
arwindh
Enter the disease
cold
Enter the date of admission
2 5 2021
Enter the date of discharge
3 6 2021
The patient's name is: arwindh
The disease is: cold
The date of admission is: 2 5 2021
The date of discharge is: 3 6 2021
Process returned 0 (0x0)   execution time : 13.646 s
Press any key to continue.
```

## 5. Rectangular Co-ordinate system

```
#include<iostream>
```

```
#include<conio.h>
```

```
#include<string.h>
```

```
#include<math.h>
```

```
using namespace std;
```

```
class rect
```

```
{ public:
```

```
    double x1,y1,x2,y2,xs,ys,xa,ya,angle1;
```

```
    void add()
```

```
{
```

```
    cout<<"Enter the coordinate 1: "<<endl;
```

```
    cin>>x1>>y1;
```

```

    cout<<"Enter the coordinate 2: "<<endl;

    cin>>x2>>y2;

    xa=x1+x2;

    ya=y1+y2;

    cout<<"The sum of the coordinates are: "<<xa<<" "<<ya<<endl;

}

void sub()
{
    cout<<"Enter the coordinate 1: "<<endl;

    cin>>x1>>y1;

    cout<<"Enter the coordinate 2: "<<endl;

    cin>>x2>>y2;

    xs=x2-x1;

    ys=y2-y1;

    cout<<"The difference between the two points are: "<<xs<<" "<<ys<<endl;

}

void angle()
{
    angle1=atan(ys/xs);

    cout<<"The angle is: "<<angle1;

}

};

```

```

int main()

{

    rect a;

    a.add();

    a.sub();

    a.angle();

    return 0;

}

```

```

C:\Users\arwin\Desktop\pp1lab4\lab9\5.exe
Enter the coordinate 1:
2 3
Enter the coordinate 2:
4 5
The sum of the coordinates are: 6.8
Enter the coordinate 1:
2 3
Enter the coordinate 2:
4 5
The difference between the two points are: 2.2
The angle is: 0.785398
Process returned 0 (0x0)   execution time : 11.294 s
Press any key to continue..

```

## 6. Constructor and Destructor

```
#include <iostream>
```

```
using namespace std;
```

```
class Rectangle {
```

```
public:
```

```
    float length, breadth;
```

```

public:

    Rectangle() {

        cout << "\n\n*** Inside the Constructor **** \n\n";

        length = 2;

        breadth = 4;

    }

public:

    ~Rectangle() {

        cout << "\n\n*** Inside the Destructor **** \n\n";

    }

};

int main() {

    cout << "\nCalling the default Constructor of the Rectangle class to initialize the object.\n\n";

    Rectangle rect;

    cout << "\nThe Length of the Rectangle set by the Constructor is = " << rect.length << "\n\n";

    cout << "\nThe Breadth of the Rectangle set by the Constructor is = " << rect.breadth <<
    "\n\n";

    return 0;

}

```

```
C:\Users\arwin\Desktop\ppilab4\lab9\6.exe
Calling the default Constructor of the Rectangle class to initialize the object.

*** Inside the Constructor ****

The Length of the Rectangle set by the Constructor is = 2

The Breadth of the Rectangle set by the Constructor is = 4

*** Inside the Destructor ****

Process returned 0 (0x0)   execution time : 0.086 s
Press any key to continue.
```

## 7. Inventory

```
#include<iostream>
```

```
using namespace std;
```

```
class inventory
```

```
{
```

```
private:
```

```
    int prodID,qtyInStock;
```

```
    string description;
```

```
public:
```

```
    inventory(int prodID=100,int qtyInStock=0,string description="none")
```

```
{
```

```
    this->prodID=prodID;
```

```
    this->description=description;
```

```
    this->qtyInStock=qtyInStock;
```

```
}
```

```
    int remove_items(int a)
```

```

{
    if(qtyInStock-a<0)
        return -1;

    qtyInStock-=a;

    return qtyInStock;
}

};

int main()
{
    inventory pencils(234,45);

    inventory erasers(235,50,"used to erase");

    int temp1=pencils.remove_items(40);

    int temp2=erasers.remove_items(60);

    cout<<"Items remaining: ";

    if(temp1>0)

        cout<<temp1;

    else

        cout<<"Error";

    cout<<endl<<"Items remaining: ";

    if(temp2>0)

        cout<<temp2;

    else

        cout<<"Error";

    return 0;
}

```

