

CAMERA ANGLE



Low Angle



High Angle



Dutch Angle



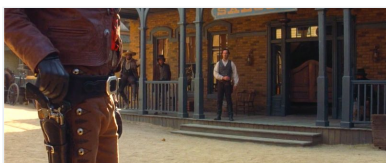
Overhead Shot



Eye Level



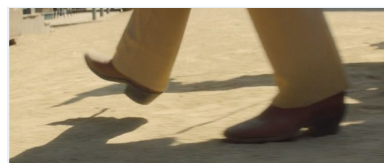
Shoulder Level



Hip Level



Knee Level



Ground Level