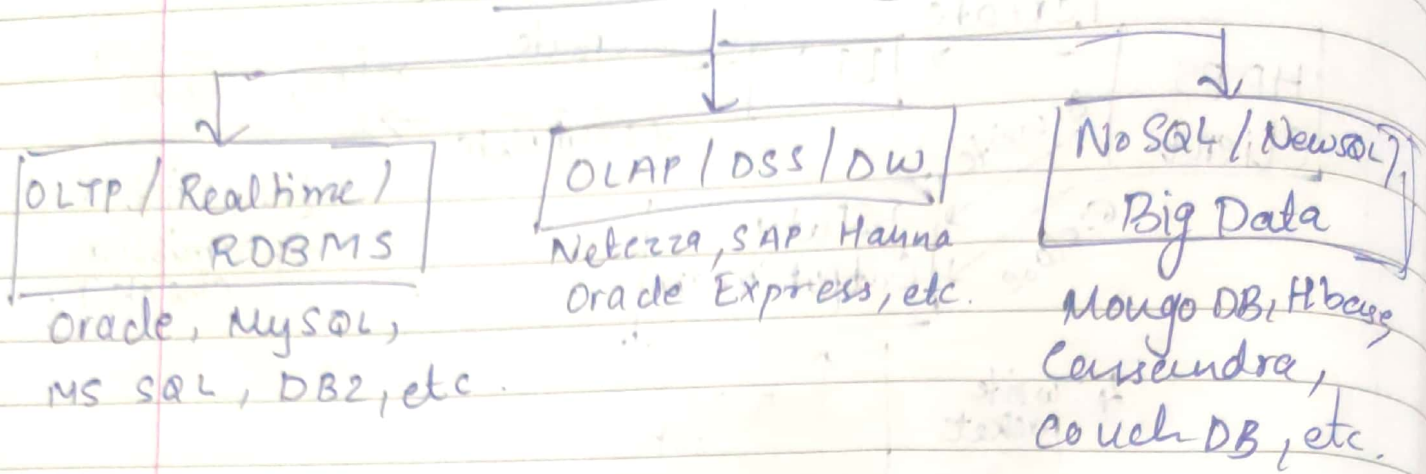


Database Categories



* RDBMS to NoSQL

- RDBMS stores structured data in rows and columns. related to one another.
- RDBMS follow ACID properties.
Atomicity Consistency Isolated Durable
- Challenges:
 - 1) Efficiently storing and accessing large amount of data is difficult, even more considering fault tolerance & backups.
 - 2) Manipulating large data sets involves running immensely parallel processes
 - 3) Managing continuously evolving schema & meta-data for semi-structured & un-structured data is difficult.
- Explosion of social media sites with large data needs
- Rise of cloud-based solution
- a shift to dynamically-typed data with frequent schema changes.
- Open-source community

- RDBMS not suitable for Big data
- context is internet
- RDBMS assumes that data are
 - Dense
 - Largely uniform (structured)
- Data coming from internet are
 - Massive & sparse
 - Semi-structured or Un-structured
- Thus rise of NoSQL took place.

* NoSQL :

- A collection of several (related) concepts about data storage & manipulation.
- A class of products related to large data.
- Non-relational data storage sys
- No fixed table schema
- No joins
- No multi-document transactions
- Relaxes one or more ACID properties

* Types of NoSQL :-

1) Document Base :

- pair each key with a complex ds called document.
- docs can contain many diff key-value pairs, key-array pairs or even nested docs.
- Eg MongoDB, CouchDB, Cloudant

2) Graph store :

- are used to store info about networks such as social connections.
- Eg Neo4J, Oracle NoSQL, HyperGraphDB

3) Key-value store :

- are simplest NoSQL databases
- Every single item in the database is stored as an attribute name or key together with its value.

Eg Memcached, Coherence, Redis

4) Wide Column stores :

- are optimized for queries over large datasets
- store columns of data together instead of rows

Eg Cassandra, HBase

* CAP Theorem :-

- It states that there are 3 requirements which exist in a special ^{relation} when designing app for distributed archi.

→ Consistency :

- data in db remains consistent after execution of operation.

Eg After update " all client see same data.

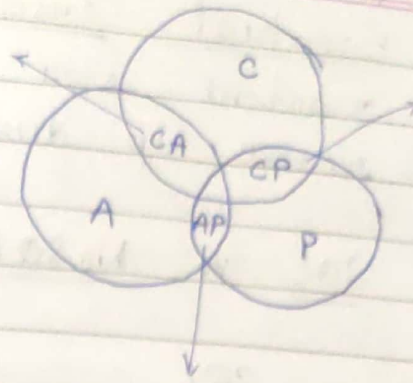
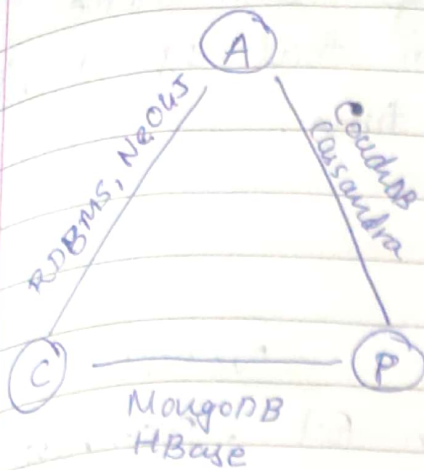
→ Availability :

- the sys is always on, no downtime

→ Partition Tolerance :

- sys continues to fn even the comm. among the servers is unreliable.

Eg servers may be partitioned into multiple groups that cannot communicate with each other.



- It is impossible to fulfill all 3 req.
- CAP provides the basic req for a distributed sys to follow 2 of the 3 req.
- ∴ all current NoSQL db follow any these CA, AP, CP combinations.

CA → Single site cluster, all nodes are always in contact.
 → when partition occurs, sys blocks

CP → Some data may not be accessible but the rest is still consistent.

AP → Sys is still available under partitioning, but some of the data returned may be inaccurate.

* BASE → sys gives up on consistency.

→ Basically Available : sys does guarantee availability, in terms of CAP theorem.

→ Soft State : state of sys may change over time even without p. i/p. becoz of eventually consistency model.

→ Eventual Consistency : sys will become consistent over time, given that sys doesn't receive ilp during that time.

* SQL vs NoSQL

SQL	NoSQL
→ Relational db	Non-Rel, Distributed db
→ " model	Model-less approach
→ Pre defined schema	Dynamic sch
→ Table based db	Doc, graph, wide-column, key-value
→ Vertically scalable	Horizontally
→ Uses SQL	UnQL
→ Not preferred ^{for} large data	preferred
→ " " Hierarchical	Best fit
→ ACID	CAP
→ support from vendors	From community
→ " complex querying	does not have good support
→ strong consistency	few support strong consi.
Eg MySQL, Oracle, postgresql	Eg MongoDB, Cassandra, HBase.

* SQL vs NoSQL vs NewSQL

* MongoDB :

- Open Source db
- Agile db → allows schemas to change quickly as app evolve
- by leveraging in memory computing
- developed by 10th gen, for a wide variety of app
- scalability, High performance & Availability
- native replication
- cross platform → Distributed
- Non-relational → Document oriented

* Why MongoDB :

- Open Source → Fast In place updates
- Full Index Support → Rich Query lang
- Auto sharding → GridFs → Map Reduce