# **Innovative Assignment**Pseudo Code to Code Generator

**Date:** 2 Nov, 2023

Course Code and Name: 2CS701 Compiler Construction

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#### **Problem statement:**

The task entails building a system focused on the Grammar-Based Approach, specifically employing Lex and Yacc tools. The system is designed to take pseudocode as input and perform an Intermediate Code Generation (ICG) process, ultimately generating equivalent C code.

#### Overview:

The system's primary function is to convert pseudocode into C code using Lex for tokenization and Yacc to define the grammar rules. The Intermediate Code Generation step ensures a systematic transformation, capturing the essence of the pseudocode while producing structured and syntactically correct C code.

The challenge lies in developing a specialized solution that excels in the precise conversion of pseudocode to C code through the dedicated use of Lex and Yacc, optimizing for accuracy, efficiency, and simplicity in the generated output.

#### Introduction

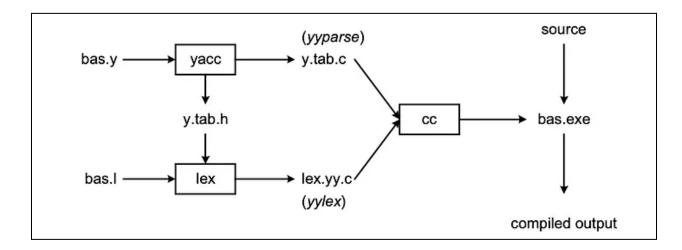
In the realm of algorithmic development and code translation, the task of seamlessly converting pseudocode into executable programming languages poses a significant challenge. This project addresses this challenge with a specialized focus on the Grammar-Based Approach, employing the powerful combination of Lex and Yacc tools.

The primary goal of this endeavor is to create a robust system capable of taking pseudocode as input and, through the application of Lex and Yacc, seamlessly generating equivalent C code. Unlike brute force methods, our approach revolves around systematically parsing the pseudocode, tokenizing it with Lex, and defining grammatical rules with Yacc to facilitate a structured conversion process.

The crux of our system lies in the Intermediate Code Generation (ICG) step, where pseudocode is transformed into a structured representation in the C programming language. This process ensures not only syntactic accuracy but also adherence to the logical flow inherent in the pseudocode.

As we delve into the intricate nuances of algorithmic translation, the utilization of Lex and Yacc emerges as a strategic choice, providing a rule-based and systematic means to navigate the complexities of pseudocode-to-C conversion. This project aims to deliver a specialized solution, streamlining the translation process and contributing to the efficiency and precision of algorithm implementation in C.

## Lex and yacc



Lex and Yacc, often used in tandem, play crucial roles in the process of transforming high-level language descriptions into executable code. In this report, we delve into the implementation and significance of Lex and Yacc in the context of lexical and syntactic analysis.

## **Lex: Generating Lexical Analyzers**

Lex is a powerful tool that generates lexical analyzers. Its primary function is to transform an input stream into a sequence of tokens. The lexical analyzer, created using Lex, reads the input stream and produces the source code in a specified language, commonly C. The process involves defining patterns in the input and associating them with corresponding actions to generate meaningful tokens.

## **Lexical Analyzer Workflow:**

# 1. Lex Program Generation:

- A Lex program, typically named lex.1, is created to define patterns and corresponding actions.

# 2. Compilation:

- The Lex compiler processes lex.1, generating a C program named lex.yy.c.

#### 3. C Compiler Execution:

- The C compiler then compiles lex.yy.c, producing an object program, usually named a.out.

#### 4. Tokenization:

- The resulting a.out is a lexical analyzer that transforms an input stream into a sequence of tokens based on the defined patterns.

### Yacc: Compiler for LALR (1) Grammars

Yacc, an acronym for "Yet Another Compiler Compiler," serves as a tool to produce parsers for a given grammar. It is specifically designed to compile LALR (1) grammars, providing a robust solution for generating syntactic analyzers.

#### Yacc Workflow:

## 1. Grammar Specification:

 Yacc takes a grammar or rule specification as input, defining the syntax of the language.

#### 2. Parser Generation:

 The output of Yacc is a C program, often containing the syntactic analyzer for the language specified by the grammar.

# 3. Parsing Tables:

 The parsing tables, crucial for the syntactic analysis process, are stored in the output file named "file.output."

#### 4. Header Declarations:

 Declarations necessary for the parser are stored in the file "file.tab.h."

# 5. Parser Function:

The generated C program includes a parser function, typically named yyparse(), which expects to use a lexical analyzer function called yylex() to retrieve tokens from the input stream.

# **Implementation**

# CC\_INNOV\_LEX.I file

```
letter [a-zA-Z]
digit [0-9]
응 {
     #include<stdio.h>
    #include<string.h>
   #include "y.tab.h"
   extern YYSTYPE yylval;
응 }
%option yylineno
"begin" return BEG;
"end" return END;
"int"
        {yylval.dataType=strdup(yytext);return INT;}
"Integer" {yylval.dataType=strdup(yytext);return INT;}
"float" {yylval.dataType=strdup(yytext); return
FLOAT; }
"long" {yylval.dataType=strdup(yytext);return LONG;}
"char" {yylval.dataType=strdup(yytext);return CHAR;}
"character" {yylval.dataType=strdup(yytext);return
CHAR; }
"double" {yylval.dataType=strdup(yytext); return
DOUBLE; }
"assign" return INIT;
"initialize" return INIT;
"to" return TO;
"if" return IF;
"If" return IF;
"endwhile" return ENDWHILE;
"endif" return ENDIF;
```

```
"else" return ELSE;
"ELSE" return ELSE;
"then" return THEN;
"while" return WHILE;
"for" return FOR;
"do" return DO;
"print" return PRINT;
"Print" return PRINT;
"read" return READ;
"Read" return READ;
"," return COMMA;
"<=" {yylval.IdName=strdup(yytext); return LESS E; }
">=" {yylval.IdName=strdup(yytext); return GREAT_E;}
"!=" {yylval.IdName=strdup(yytext); return NOT_EQUAL;}
"==" {yylval.IdName=strdup(yytext); return EQUAL; }
"<" {yylval.IdName=strdup(yytext); return LESS;}</pre>
">" {yylval.IdName=strdup(yytext); return GREAT;}
"(" {return OPEN_BRACKET;}
")" {return CLOSE_BRACKET;}
"+" {yylval.IdName=strdup(yytext); return PLUS;}
"-" {yylval.IdName=strdup(yytext); return MINUS;}
"=" {yylval.IdName=strdup(yytext); return ASSIGN; }
"*" {yylval.IdName=strdup(yytext); return MUL;}
"/" {yylval.IdName=strdup(yytext); return DIV;}
"||" {yylval.IdName=strdup(yytext); return OR;}
"&&" {yylval.IdName=strdup(yytext); return AND;}
\n {return NEWLINE;}
"start procedure" return START_PROCEDURE;
"end_procedure with return type" return
END FUNCTION;
"return" return RETURN;
"break" return BREAK;
[0-9]+ {yylval.IdName=strdup(yytext); return NUM;}
```

```
[+-]?(([1-9]digit*)|(0))([.,]digit+)?
{yylval.IdName=strdup(yytext);return FLOATING_NUMBER;}
{letter}({letter}|{digit})*/[(] {
yylval.IdName=strdup(yytext);return NAME_PROCEDURE;}
{letter}({letter}|{digit})*
{yylval.IdName=strdup(yytext); return ID;}
\t ;
. ;
%%
```

## CC\_INNOV\_YACC.y file

```
응 {
    #include<stdio.h>
   #include<stdlib.h>
    #include<string.h>
    #include <stdarg.h>
 int yylex();
void yyerror(const char *s);
extern char yytext[];
 #define YYDEBUG LEXER TEXT yytext
 char* code concatenate(int arg count,...);
 char* gen addr(char* string);
char* get specifier(char *type);
 int t=0;
extern int yylineno;
응 }
%token BEG END INIT TO IF FOR THEN WHILE DO PRINT READ
ASSIGN FLOATING NUMBER BREAK RETURN END FUNCTION
START PROCEDURE CLOSE BRACKET OPEN BRACKET EXP DIV MUL
MINUS PLUS NOT ELSE ENDIF COMMA NEWLINE ENDWHILE
```

```
%union {char* dataType; char* IdName; struct
attributes{
char* code;
char* addr;
char* specifier;
}A; }
%token <dataType> INT FLOAT CHAR DOUBLE LONG
%token <IdName> ID NUM LESS GREAT LESS E GREAT E
NOT EQUAL EQUAL OR AND NAME PROCEDURE
%type <dataType> datatype
%type <IdName> relOp logOp
%type<A> F T E assign stmt initialize stmt Stmt codes
program Expr RelExpr LogExpr parameter list
function call function read stmt print stmt
%type<A> datatypelist namelist
//%left ASSIGN
//%left GREAT E GREAT LESS E NOT LESS EQUAL NOT EQUAL
//%left PLUS MINUS
//%left MUL DIVISON
응응
 program: BEG codes END NEWLINE {$$=$2;printf("\nC
code: \n%s",$$.code); YYACCEPT;}
  codes:Stmt {$$.code=$1.code;}
       | codes Stmt
{$$.code=code concatenate(2,$1.code,$2.code);}
 Stmt:Expr {$$=$1;}
```

```
| RETURN Expr
{$$.code=code concatenate(3,"return
b",$2.code,";\n");}
        | assign stmt {$$.code=$1.code;}
        | initialize stmt {$$.code=$1.code;}
        | read stmt {$$.code=$1.code;}
        | print stmt {$$.code=$1.code;}
        | BREAK
{\$.code=code concatenate(1, "break; \n");}
        | IF Expr THEN Stmt ENDIF
{$$.code=code concatenate(5,"\nif(",$2.code,"){\n
",$4.code,"\n}");}
        | IF Expr THEN Stmt ELSE Stmt ENDIF
{$$.code=code concatenate(7,"\nif(",$2.code,"){\n
",$4.code,"\n}else{\n ",$6.code,"\n}");}
        | WHILE Expr THEN Stmt ENDWHILE
{\$.code=code concatenate(5,"\nwhile(",\$2.code,"){\n
",$4.code," \n}\n");}
        | DO Stmt WHILE Expr
{$$.code=code concatenate(5,"\ndo\n{\n
",$2.code,"\n}while(",$4.code,");\n");}
        | FOR assign stmt Expr assign stmt Stmt
{\$.code=code concatenate(8,"\nfor(", \$2.code,
3.code, "; ", $4.code, ")\n{\n ", $5.code, "\n}\n");}
        | function {$$=$1;}
        | function call {$$=$1;}
function call: NAME PROCEDURE OPEN BRACKET
parameter list CLOSE BRACKET {
|$$.code=code concatenate(5,"\n",$1,"(",$3.code,");\n")
; }
              ;
  Expr:RelExpr {$$=$1;}
```

```
| LogExpr {$$=$1;}
       | E {$$=$1;}
print stmt: PRINT datatypelist COMMA Expr
{$$.code=code concatenate(5,"printf(\"
",$2.code,"\",",$4.code,");\n");}
   | PRINT datatypelist COMMA ID
{\$.code=code concatenate(5, "printf(\" ",\$2.code, "\"
", $4, "); \n"); }
          ;
read stmt: READ datatypelist COMMA namelist
\{\$\$.code=code\ concatenate(5,"scanf(\"",\$2.code,"\",",\$
4.code,");\n");}
          ;
RelExpr:E relOp E {$$.code =
code concatenate (1, code concatenate (3, $1.addr, $2, $3.ad
dr, "; "));}
LogExpr:E logOp E {$$.code =
code concatenate(1, code concatenate(3, $1.addr, $2, $3.ad
dr, "; "));}
        ;
assign stmt: INIT ID TO E { $$.addr=gen addr($2);
    $$.code =
code concatenate (3, $4. code, code concatenate (3, $$. addr,
" = ", $4.addr), "; ");}
             | ID ASSIGN E { $$.addr = gen addr($1);
    $$.code =
code concatenate(3,$3.code,code concatenate(3,$$.addr,
" = ", $3.addr), "; ");}
```

```
initialize stmt: INIT OPEN BRACKET ID datatype
CLOSE BRACKET
{$$.code=code concatenate(2,code concatenate(3,$4,"
",$3),";\n");}
function: START PROCEDURE NAME PROCEDURE OPEN BRACKET
parameter list CLOSE BRACKET Stmt END FUNCTION
datatype { $$.code = code concatenate(8,$8,"
",$2,"(",$4.code,")\n{\n",$6.code,"\n}\n");}
parameter list: ID datatype
{$$.code=code concatenate(3,$2," ",$1);}
               | parameter list COMMA ID datatype
{$$.code=code concatenate(5,$1.code,",",$4," ",$3);}
E: E PLUS T \{\$\$.addr =
code concatenate(1,code concatenate(3,$1.addr," +
",$3.addr,";")); }
\mid E MINUS T \{\$\}.addr =
code concatenate(1,code concatenate(3,$1.addr," -
",$3.addr,";")); }
    | T \{\$\$.addr = \$1.addr;\}
T: T MUL F \{\$\$.addr =
code concatenate(1,code concatenate(3,$1.addr," *
",$3.addr,";")); }
  | T DIV F {$$.addr =
code concatenate(1, code concatenate(3, $1.addr, " /
",$3.addr,";")); }
  | F {$$.addr = $1.addr;}
```

```
;
F: ID \{\$\$.addr = gen addr(\$1); \$\$.code =
code concatenate(1," ");}
   | NUM \{\$\$.addr = gen addr(\$1); \$\$.code =
code concatenate(1," ");;}
   | OPEN BRACKET E CLOSE BRACKET {$$=$2;}
relOp:LESS E {$$=$1;}
     |GREAT E {$$=$1;}
     |NOT EQUAL {$$=$1;}
     |EQUAL {$$=$1;}
   |LESS {$$=$1;}
   | GREAT { $$=$1; }
logOp:AND {$$=$1;}
      |OR {$$=$1;}
datatypelist: datatype {
$$.specifier=get specifier($1);$$.code=code concatenat
e(1,$$.specifier);}
              | datatypelist COMMA datatype {
|$$.specifier=get specifier($3);$$.code=code concatenat
e(3,$1.code,",",$$.specifier);}
namelist: ID {$$.code=code concatenate(1,$1);}
```

```
| namelist COMMA ID
{$$.code=code concatenate(3,$1.code,",",$3);}
         ;
datatype: CHAR \{\$\$ = \$1;\}
      | INT {$$ = $1;}
      | DOUBLE \{\$\$ = \$1;\}
      | FLOAT \{\$\$ = \$1;\}
      | LONG \{\$\$ = \$1;\}
응응
int yywrap()
  return 1;
void yyerror(const char* arg)
printf("%s\n",arg);
char* gen addr(char* string)
char* addr = (char*)malloc(sizeof(string));
 strcpy(addr, string);
 return addr;
char* code_concatenate(int arg_count,...)
 int i;
```

```
va list ap;
va start(ap, arg count);
 char* temp = malloc(1000);
 for (i = 1; i <= arg count; i++)
    {
      char* a = va arg(ap,char*);
      temp =
(char*) realloc(temp, (strlen(temp)+strlen(a)+10));
      strcat(temp, a);
     }
     return temp;
char* get specifier(char *type) {
 char* data;
if (strcmp(type, "int") == 0 | | strcmp(type, "integer") == 0)
  data="%d";
else if(strcmp(type, "float") == 0)
  data="%f";
else if(strcmp(type, "char") == 0 | |
strcmp(type, "character") ==0)
  data="%c";
else if (strcmp(type, "double") == 0)
  data="%f";
else if(strcmp(type, "long") == 0)
  data="%ld";
return data;
int main()
 extern FILE *yyin;
 yyin=fopen("input.txt","r");
 if(!yyparse())
```

```
printf("\n");

}
fclose(yyin);
return 0;
}
```

#### Results:

#### Input1.txt

```
begin assign ( e int ) assign ( b int ) assign ( c int ) assign e to 10 assign b to 15 while e+b > 20 then if b > 15 then c = e + b endif endwhile print int , c end
```

#### Output1:

```
[(base) dhyan@Dhyans-MacBook-Pro innovative % lex CC_INNOV_LEX.1
[(base) dhyan@Dhyans-MacBook-Pro innovative % yacc -d CC_INNOV_YACC.y
conflicts: 19 reduce/reduce
[(base) dhyan@Dhyans-MacBook-Pro innovative % gcc lex.yy.c y.tab.c -w
[(base) dhyan@Dhyans-MacBook-Pro innovative % ./a.out

C code:
int e;
int b;
int c;
e = 10; b = 15;
while(e + b>20){

if(b>15){
   c = e + b;
}
}
printf(" %d" ,c);
```

## Input2.txt

```
begin assign ( a int ) assign ( b int ) assign ( c int ) assign a to 10 assign b to 20 for assign c to a c \leq b c = c+1 print int , c end
```

## Output2:

```
[(base) dhyan@Dhyans-MacBook-Pro innovative % lex CC_INNOV_LEX.1
[(base) dhyan@Dhyans-MacBook-Pro innovative % yacc -d CC_INNOV_YACC.y
    conflicts: 19 reduce/reduce
[(base) dhyan@Dhyans-MacBook-Pro innovative % gcc lex.yy.c y.tab.c -w
[(base) dhyan@Dhyans-MacBook-Pro innovative % ./a.out

C code:
    int a;
    int b;
    int c;
    a = 10; b = 20;
    for( c = a;c<=b; c = c + 1;)
{
        printf(" %d" ,c);
}</pre>
```

# Input3.txt

```
begin assign ( a int ) assign ( b int ) assign a to 10 assign b to a myfunction(b int) start_procedure myfunction(b int) return b end_procedure with return type int end
```

# Output3:

```
[(base) dhyan@Dhyans-MacBook-Pro innovative % lex CC_INNOV_LEX.1
[(base) dhyan@Dhyans-MacBook-Pro innovative % yacc -d CC_INNOV_YACC.y
conflicts: 19 reduce/reduce
[(base) dhyan@Dhyans-MacBook-Pro innovative % gcc lex.yy.c y.tab.c -w
[(base) dhyan@Dhyans-MacBook-Pro innovative % ./a.out

C code:
int a;
int b;
  a = 10; b = a;
myfunction(int b);
int myfunction(int b)
{
  return b ;
```

}

## **Applications:**

Certainly! Here are some potential uses or applications of a pseudocode to code generator implemented using Yacc and Lex:

## 1. Teaching and Learning:

 The tool can be employed as an educational resource to assist students in understanding the translation process from pseudocode to actual code. It provides a hands-on experience in parsing and generating code based on algorithmic descriptions.

### 2. Rapid Prototyping:

 Developers can use the tool for rapid prototyping of algorithms. By expressing the logic in pseudocode, they can quickly generate C code, allowing for faster testing and validation of algorithmic ideas before implementing them in a more formal coding environment.

# 3. Algorithm Documentation:

 The generator can be utilized to convert algorithmic pseudocode into executable code snippets, aiding in the documentation of algorithms. This can be particularly useful in research papers, technical documentation, and instructional materials.

# 4. Code Snippet Generation:

 Developers can use the tool to convert algorithmic ideas expressed in pseudocode into functional code snippets. This can be handy for incorporating specific algorithms into larger codebases or frameworks.

## **5. Cross-Language Translation:**

 With modifications, the generator can be extended to support the translation of pseudocode into languages other than C. This versatility can be valuable for developers working with multiple programming languages.

#### 6. Code Review and Collaboration:

• The tool can facilitate collaboration by allowing team members to express algorithmic logic in a standardized pseudocode format. The generator ensures consistency in the translation process, making it easier for team members to review and discuss algorithmic implementations.

#### **Conclusion:**

In summary, a pseudocode to code generator implemented with Yacc and Lex provides a versatile tool with applications ranging from education to rapid prototyping and documentation. Its flexibility allows developers to streamline various aspects of the software development lifecycle. The pseudocode to C code generator crafted using Lex and Yacc exemplifies the power of compiler tools. It tokenizes high-level constructs through Lex and structures them into C code via Yacc's grammatical rules. This automation bridges the gap between algorithm design and executable code, providing a seamless translation from pseudocode, enhancing coding efficiency, and serving as an educational insight into compiler design. It underscores the sophistication of code generation technology and its pivotal role in software development, streamlining the transition from concept to functional software.