

LL(1) Grammars

- A grammar whose parsing table has no multiply-defined entries is said to be LL(1) grammar.

one input symbol used as a look-ahead symbol to determine parser action
↓
LL(1) — left most derivation
↑
input scanned from left to right

- The parsing table of a grammar may contain more than one production rule. In this case, we say that it is not a LL(1) grammar.

A Grammar which is not LL(1)

$S \rightarrow i C t S E \mid a$

$E \rightarrow e S \mid \varepsilon$

$C \rightarrow b$

$\text{FOLLOW}(S) = \{ \$, e \}$

$\text{FOLLOW}(E) = \{ \$, e \}$

$\text{FOLLOW}(C) = \{ t \}$

$\text{FIRST}(S) = \{ i, a \}$

$\text{FIRST}(E) = \{ e, \varepsilon \}$

$\text{FIRST}(C) = \{ b \}$

| | a | b | e | i | t | \$ |
|----------|-------------------|-------------------|--|-----------------------|----------|-----------------------------|
| S | $S \rightarrow a$ | | | $S \rightarrow iCtSE$ | | |
| E | | | $E \rightarrow e S$ $E \rightarrow \varepsilon$ | | | $E \rightarrow \varepsilon$ |
| C | | $C \rightarrow b$ | | | | |

two production rules for $M[E, e]$

Problem \rightarrow ambiguity

A Grammar which is not LL(1) (cont.)

- What do we have to do if the resulting parsing table contains multiply defined entries?
 - If we didn't eliminate left recursion, eliminate the left recursion in the grammar.
 - If the grammar is not left factored, we have to left factor the grammar.
 - If its (new grammar's) parsing table still contains multiply defined entries, that grammar is ambiguous or it is inherently not a LL(1) grammar.
- A left recursive grammar cannot be a LL(1) grammar.
 - $A \rightarrow A\alpha \mid \beta$
 - ➔ any terminal that appears in $\text{FIRST}(\beta)$ also appears in $\text{FIRST}(A\alpha)$ because $A\alpha \Rightarrow \beta\alpha$.
 - ➔ If β is ϵ , any terminal that appears in $\text{FIRST}(\alpha)$ also appears in $\text{FIRST}(A\alpha)$ and $\text{FOLLOW}(A)$.
- A grammar is not left factored, it cannot be a LL(1) grammar
 - $A \rightarrow \alpha\beta_1 \mid \alpha\beta_2$
 - ➔ any terminal that appears in $\text{FIRST}(\alpha\beta_1)$ also appears in $\text{FIRST}(\alpha\beta_2)$.
- An ambiguous grammar cannot be a LL(1) grammar.

Properties of LL(1) Grammars

- A grammar G is LL(1) if and only if the following conditions hold for two distinctive production rules $A \rightarrow \alpha$ and $A \rightarrow \beta$
 1. Both α and β cannot derive strings starting with same terminals.
 2. At most one of α and β can derive to ε .
 3. If β can derive to ε , then α cannot derive to any string starting with a terminal in $\text{FOLLOW}(A)$.

Error Recovery in Predictive Parsing

- An error may occur in the predictive parsing (LL(1) parsing)
 - if the terminal symbol on the top of stack does not match with the current input symbol.
 - if the top of stack is a non-terminal A , the current input symbol is a , and the parsing table entry $M[A,a]$ is empty.
- What should the parser do in an error case?
 - The parser should be able to give an error message (as much as possible meaningful error message).
 - It should be recover from that error case, and it should be able to continue the parsing with the rest of the input.

Error Recovery Techniques

- **Panic-Mode Error Recovery**
 - Skipping the input symbols until a synchronizing token is found.
- **Phrase-Level Error Recovery**
 - Each empty entry in the parsing table is filled with a pointer to a specific error routine to take care of that error case.
- **Error-Productions**
 - If we have a good idea of the common errors that might be encountered, we can augment the grammar with productions that generate erroneous constructs.
 - When an error production is used by the parser, we can generate appropriate error diagnostics.
 - Since it is almost impossible to know all the errors that can be made by the programmers, this method is not practical.
- **Global-Correction**
 - Ideally, we would like a compiler to make as few changes as possible in processing incorrect inputs.
 - We have to globally analyze the input to find the error.
 - This is an expensive method, and it is not in practice.

Panic-Mode Error Recovery in LL(1) Parsing

- In panic-mode error recovery, we skip all the input symbols until a synchronizing token is found.
- What is the synchronizing token?
 - All the terminal-symbols in the follow set of a non-terminal can be used as a synchronizing token set for that non-terminal.
- So, a simple panic-mode error recovery for the LL(1) parsing:
 - All the empty entries are marked as ***synch*** to indicate that the parser will skip all the input symbols until a symbol in the follow set of the non-terminal A which on the top of the stack. Then the parser will pop that non-terminal A from the stack. The parsing continues from that state.
 - To handle unmatched terminal symbols, the parser pops that unmatched terminal symbol from the stack and it issues an error message saying that that unmatched terminal is inserted.

Panic-Mode Error Recovery - Example

$S \rightarrow AbS \mid e \mid \varepsilon$

$A \rightarrow a \mid cAd$

$\text{FOLLOW}(S) = \{\$ \}$

$\text{FOLLOW}(A) = \{b, d\}$

| | a | b | c | d | e | \$ |
|---|---------------------|-------------|---------------------|-------------|-------------------|-----------------------------|
| S | $S \rightarrow AbS$ | | $S \rightarrow AbS$ | | $S \rightarrow e$ | $S \rightarrow \varepsilon$ |
| A | $A \rightarrow a$ | <i>sync</i> | $A \rightarrow cAd$ | <i>sync</i> | | |

| <u>stack</u> | <u>input</u> | <u>output</u> |
|--------------|--------------|-----------------------------|
| \$S | aab\$ | $S \rightarrow AbS$ |
| \$SbA | aab\$ | $A \rightarrow a$ |
| \$Sba | aab\$ | |
| \$Sb | ab\$ | Error: missing b, inserted |
| \$S | ab\$ | $S \rightarrow AbS$ |
| \$SbA | ab\$ | $A \rightarrow a$ |
| \$Sba | ab\$ | |
| \$Sb | b\$ | |
| \$S | \$ | $S \rightarrow \varepsilon$ |
| \$ | \$ | accept |

| <u>stack</u> | <u>input</u> | <u>output</u> |
|---|--------------|---------------------------------|
| \$S | ceadb\$ | $S \rightarrow AbS$ |
| \$SbA | ceadb\$ | $A \rightarrow cAd$ |
| \$SbdAc | ceadb\$ | |
| \$SbdA | eadb\$ | Error: unexpected e (illegal A) |
| (Remove all input tokens until first b or d, pop A) | | |
| \$Sbd | db\$ | |
| \$Sb | b\$ | |
| \$S | \$ | $S \rightarrow \varepsilon$ |
| \$ | \$ | accept |

Phrase-Level Error Recovery

- Each empty entry in the parsing table is filled with a pointer to a special error routine which will take care of that error case.
- These error routines may:
 - change, insert, or delete input symbols.
 - issue appropriate error messages
 - pop items from the stack.
- We should be careful when we design these error routines, because we may put the parser into an infinite loop.

How to select synchronizing set?

- Place all symbols in $\text{FOLLOW}(A)$ into the synchronizing set for nonterminal A . If we skip tokens until an element of $\text{FOLLOW}(A)$ is seen and pop A from the stack, it is likely that parsing can continue.
- We might add keywords that begin statements to the synchronizing sets for the nonterminals generating expressions.

How to select synchronizing set? (II)

- If a nonterminal can generate the empty string, then the production deriving ε can be used as a default. This may postpone some error detection, but cannot cause an error to be missed. This approach reduces the number of nonterminals that have to be considered during error recovery.
- If a terminal on top of stack cannot be matched, a simple idea is to pop the terminal, issue a message saying that the terminal was inserted.

Example: error recovery

“synch” indicating synchronizing tokens obtained from FOLLOW set of the nonterminal in question.

If the parser looks up entry $M[A,a]$ and finds that it is blank, the input symbol a is skipped.

If the entry is synch, the the nonterminal on top of the stack is popped.

If a token on top of the stack does not match the input symbol, then we pop the token from the stack.

$$\text{FIRST}(E) = \text{FIRST}(T) = \text{FIRST}(F) = \{ (, \text{id} \}.$$

$$\text{FIRST}(E') = \{ +, \epsilon \}$$

$$\text{FIRST}(T') = \{ *, \epsilon \}$$

$$\text{FOLLOW}(E) = \text{FOLLOW}(E') = \{), \$ \}$$

$$\text{FOLLOW}(T) = \text{FOLLOW}(T') = \{ +,), \$ \}$$

$$\text{FOLLOW}(F) = \{ +, *,), \$ \}$$

| NONTER-MINAL | INPUT SYMBOL | | | | | |
|--------------|---------------------------|---------------------------|-----------------------|---------------------|---------------------------|---------------------------|
| | id | + | * | (|) | \$ |
| E | $E \rightarrow TE'$ | | | $E \rightarrow TE'$ | synch | synch |
| E' | | $E' \rightarrow +TE'$ | | | $E' \rightarrow \epsilon$ | $E' \rightarrow \epsilon$ |
| T | $T \rightarrow FT'$ | synch | | $T \rightarrow FT'$ | synch | synch |
| T' | | $T' \rightarrow \epsilon$ | $T' \rightarrow *FT'$ | | $T' \rightarrow \epsilon$ | $T' \rightarrow \epsilon$ |
| F | $F \rightarrow \text{id}$ | synch | synch | $F \rightarrow (E)$ | synch | synch |

Fig. 4.18. Synchronizing tokens added to parsing table of Fig. 4.15.

Example: error recovery (II)

| STACK | INPUT | REMARK |
|----------|----------------|---------------------------------|
| \$E |) id * + id \$ | error, skip) |
| \$E | id * + id \$ | id is in FIRST(E) |
| \$E'T | id * + id \$ | |
| \$E'T'F | id * + id \$ | |
| \$E'T'id | id * + id \$ | |
| \$E'T' | * + id \$ | |
| \$E'T'F* | * + id \$ | |
| \$E'T'F | + id \$ | error, $M[F, +] = \text{synch}$ |
| \$E'T' | + id \$ | F has been popped |
| \$E' | + id \$ | |
| \$E'T + | + id \$ | |
| \$E'T | id \$ | |
| \$E'T'F | id \$ | |
| \$E'T'id | id \$ | |
| \$E'T' | \$ | |
| \$E' | \$ | |
| \$ | \$ | |

Fig. 4.19. Parsing and error recovery moves made by predictive parser.