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**Roll No:** 20BCE266

**Course Name and Course Code:** 2CS701 Compiler Construction

**Practical No:** 7

**Aim:** To implement grammar rules for control statements, and Loop control.

**Code:**

**prac7.l file**

```
%{
    #include<stdio.h>
    #include "y.tab.h"
}%

%%

"if" {return IF;}
"else" {return ELSE;}
"<"|">"|"<="|">="|"=="|"!="|"&&"||"|"and"|"or" {return OPR;}
[0-9]+ {return NUMBER;}
[A-Za-z][A-Za-z0-9_]* {return ID;}
" " {return S;}

[\t] ;
[\n] return 0;
. return yytext[0];

%%

int yywrap()
{
    return 1;
}
```

## Prac7.y

```
%{
    #include<stdio.h>
    int flag=0;
}%

%token IF OPR NUMBER ID ELSE S

%%
IfExpression: E
{
    //printf("\nResult=%d\n", $$);
    return 0;
};

E: IF '('C')' '{C}' | IF '('C')' '{C}' ELSE '{C}';
C: T OPR T | S | E;
T: NUMBER
  | ID;
%%

void main()
{
    printf("\nEnter Statement\n");
    yyparse();
    if(flag==0)
        printf("\nValid Statement\n\n");
}

void yyerror()
{
    printf("\nInvalid Statement\n\n");
    flag=1;
}
```

## Output:

```
nirma@nirma-17: ~  
Invalid Statement  
(base) nirma@nirma-17:~$ lex prog1.l  
(base) nirma@nirma-17:~$ yacc -d prog1.y  
(base) nirma@nirma-17:~$ gcc lex.yy.c y.tab.c -w  
(base) nirma@nirma-17:~$ ./a.out  
  
Enter Statement  
if(a==1){if(a==2){ }}else{h==r}  
Valid Statement  
(base) nirma@nirma-17:~$ ./a.out  
  
Enter Statement  
if(1==2){ghyh}  
Invalid Statement  
(base) nirma@nirma-17:~$ ./a.out  
  
Enter Statement  
if(1==2){b=1}  
Valid Statement  
(base) nirma@nirma-17:~$ ./a.out  
  
Enter Statement  
if(a==1){if(b==3){}}  
Invalid Statement  
(base) nirma@nirma-17:~$ ./a.out  
  
Enter Statement  
^C  
(base) nirma@nirma-17:~$ ./a.out
```

```
nirma@nirma-17: ~  
if(1==1) { } else {}  
Invalid Statement  
(base) nirma@nirma-17:~$ lex prog1.l  
(base) nirma@nirma-17:~$ yacc -d prog1.y  
(base) nirma@nirma-17:~$ gcc lex.yy.c y.tab.c -w  
(base) nirma@nirma-17:~$ ./a.out  
  
Enter Statement  
if(a==1){if(a==2){ }}else{h==r}  
Valid Statement  
(base) nirma@nirma-17:~$ ./a.out  
  
Enter Statement  
if(1==2){ghyh}  
Invalid Statement  
(base) nirma@nirma-17:~$ ./a.out  
  
Enter Statement  
if(1==2){b=1}  
Valid Statement  
(base) nirma@nirma-17:~$ ./a.out  
  
Enter Statement  
if(a==1){if(b==3){}}  
Invalid Statement  
(base) nirma@nirma-17:~$ ./a.out  
  
Enter Statement  
^C
```

```
nirma@nirma-17: ~  
Enter Statement  
if(1==2){ghyh}  
Invalid Statement  
(base) nirma@nirma-17:~$ ./a.out  
Enter Statement  
if(1==2){b=1}  
Valid Statement  
(base) nirma@nirma-17:~$ ./a.out  
Enter Statement  
if(a==1){if(b==3){}}  
Invalid Statement  
(base) nirma@nirma-17:~$ ./a.out  
Enter Statement  
^C  
(base) nirma@nirma-17:~$ ./a.out  
Enter Statement  
if(a==1){if(b==3){ }}  
Valid Statement  
(base) nirma@nirma-17:~$ ./a.out  
Enter Statement  
if(h==7){if(n>5){ }else{n=2}}  
Valid Statement  
(base) nirma@nirma-17:~$
```

```
nirma@nirma-17: ~  
8 | [s] {return S;}  
| ^  
prog1.l:8:9: note: each undeclared identifier is reported only once for each function it appears in  
(base) nirma@nirma-17:~$ lex prog1.l  
(base) nirma@nirma-17:~$ yacc -d prog1.y  
(base) nirma@nirma-17:~$ gcc lex.yy.c y.tab.c -w  
(base) nirma@nirma-17:~$ ./a.out  
Enter Statement  
if(a==1){b=1}else{c=1}  
Valid Statement  
(base) nirma@nirma-17:~$ lex prog1.l  
prog1.l:12: warning, rule cannot be matched  
(base) nirma@nirma-17:~$ lex prog1.l  
(base) nirma@nirma-17:~$ yacc -d prog1.y  
(base) nirma@nirma-17:~$ gcc lex.yy.c y.tab.c -w  
(base) nirma@nirma-17:~$ ./a.out  
Enter Statement  
if(z==1){ }else{ }  
Valid Statement  
(base) nirma@nirma-17:~$ ./a.out  
Enter Statement  
if(1==1) { } else {}  
Invalid Statement  
(base) nirma@nirma-17:~$ lex prog1.l  
(base) nirma@nirma-17:~$ yacc -d prog1.y  
(base) nirma@nirma-17:~$ gcc lex.yy.c y.tab.c -w  
(base) nirma@nirma-17:~$ ./a.out  
Enter Statement  
if(1==1){ }else{ }
```